

RX-V1900

AV Receiver

OWNER'S MANUAL

Caution: Read this before operating your unit.

- **1** To assure the finest performance, please read this manual carefully. Keep it in a safe place for future reference.
- 2 Install this sound system in a well ventilated, cool, dry, clean place away from direct sunlight, heat sources, vibration, dust, moisture, and/or cold. Allow ventilation space of at least 30 cm on the top, 20 cm on the left and right, and 20 cm on the back of this unit.
- **3** Locate this unit away from other electrical appliances, motors, or transformers to avoid humming sounds.
- 4 Do not expose this unit to sudden temperature changes from cold to hot, and do not locate this unit in an environment with high humidity (i.e. a room with a humidifier) to prevent condensation inside this unit, which may cause an electrical shock, fire, damage to this unit, and/or personal injury.
- 5 Avoid installing this unit where foreign objects may fall onto this unit and/or this unit may be exposed to liquid dripping or splashing. On the top of this unit, do not place:
 - Other components, as they may cause damage and/or discoloration on the surface of this unit.
 - Burning objects (i.e. candles), as they may cause fire, damage to this unit, and/or personal injury.
 - Containers with liquid in them, as they may fall and liquid may cause electrical shock to the user and/or damage to this unit.
- 6 Do not cover this unit with a newspaper, tablecloth, curtain, etc. in order not to obstruct heat radiation. If the temperature inside this unit rises, it may cause fire, damage to this unit, and/or personal injury.
- 7 Do not plug in this unit to a wall outlet until all connections are complete.
- 8 Do not operate this unit upside-down. It may overheat, possibly causing damage.
- 9 Do not use force on switches, knobs and/or cords.
- **10** When disconnecting the power cable from the wall outlet, grasp the plug; do not pull the cable.
- 11 Do not clean this unit with chemical solvents; this might damage the finish. Use a clean, dry cloth.
- 12 Only voltage specified on this unit must be used. Using this unit with a higher voltage than specified is dangerous and may cause fire, damage to this unit, and/or personal injury. Yamaha will not be held responsible for any damage resulting from use of this unit with a voltage other than specified.
- 13 To prevent damage by lightning, keep the power cord and outdoor antennas disconnected from a wall outlet or the unit during a lightning storm.
- **14** Do not attempt to modify or fix this unit. Contact qualified Yamaha service personnel when any service is needed. The cabinet should never be opened for any reasons.
- **15** When not planning to use this unit for long periods of time (i.e. vacation), disconnect the AC power plug from the wall outlet.
- **16** Install this unit near the AC outlet and where the AC power plug can be reached easily.
- **17** Be sure to read the "Troubleshooting" section on common operating errors before concluding that this unit is faulty.

- 18 Before moving this unit, press **MASTER ON/OFF** to release it outward to the OFF position to turn off this unit, the main room, Zone 2 and Zone 3 and then disconnect the AC power plug from the AC wall outlet.
- 19 VOLTAGE SELECTOR (Asia and General models only) The VOLTAGE SELECTOR on the rear panel of this unit must be set for your local main voltage BEFORE plugging into the AC wall outlet. Voltages are:AC 110/120/220/230–240 V, 50/60 Hz
- **20** The batteries shall not be exposed to excessive heat such as sunshine, fire or like.
- 21 Excessive sound pressure from earphones and headphones can cause hearing loss.
- **22** When replacing the batteries, be sure to use batteries of the same type. Danger of explosion may happen if batteries are incorrectly replaced.

WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS UNIT TO RAIN OR MOISTURE.

As long as this unit is connected to the AC wall outlet, it is not disconnected from the AC power source even if you turn off this unit by **MASTER ON/OFF.** In this state, this unit is designed to consume a very small quantity of power.

For U.K. customers

If the socket outlets in the home are not suitable for the plug supplied with this appliance, it should be cut off and an appropriate 3 pin plug fitted. For details, refer to the instructions described below.

Note

The plug severed from the mains lead must be destroyed, as a plug with bared flexible cord is hazardous if engaged in a live socket outlet.

■ Special Instructions for U.K. Model

IMPORTANT

THE WIRES IN MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE:

Blue: NEUTRAL Brown: LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows: The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

Making sure that neither core is connected to the earth terminal of the three pin plug.

Caution-i En



Information for Users on Collection and Disposal of Old Equipment and used Batteries

These symbols on the products, packaging, and/or accompanying documents mean that used electrical and electronic products and batteries should not be mixed with general household waste. For proper treatment, recovery and recycling of old products and used batteries, please take them to

applicable collection points, in accordance with your national legislation and the Directives 2002/96/ EC and 2006/66/EC.

By disposing of these products and batteries correctly, you will help to save valuable resources and prevent any potential negative effects on human health and the environment which could otherwise arise from inappropriate waste handling.

For more information about collection and recycling of old products and batteries, please contact your local municipality, your waste disposal service or the point of sale where you purchased the items.

[Information on Disposal in other Countries outside the European Union]

These symbols are only valid in the European Union. If you wish to discard these items, please contact your local authorities or dealer and ask for the correct method of disposal.

Note for the battery symbol (bottom two symbol examples):

This symbol might be used in combination with a chemical symbol. In this case it complies with the requirement set by the Directive for the chemical involved.

Limited Guarantee for European Economic Area (EEA) and Switzerland

Thank you for having chosen a Yamaha product. In the unlikely event that your Yamaha product needs guarantee service, please contact the dealer from whom it was purchased. If you experience any difficulty, please contact Yamaha representative office in your country. You can find full details on our website (http://www.yamaha-hifi.com/ or http://www.yamaha-uk.com/ for U.K. resident).

The product is guaranteed to be free from defects in workmanship or materials for a period of two years from the date of the original purchase. Yamaha undertakes, subject to the conditions listed below, to have the faulty product or any part(s) repaired, or replaced at Yamaha's discretion, without any charge for parts or labour. Yamaha reserves the right to replace a product with that of a similar kind and/or value and condition, where a model has been discontinued or is considered uneconomic to repair.

Conditions

- The original invoice or sales receipt (showing date of purchase, product code and dealer's name) MUST accompany the defective product, along with a statement detailing the fault. In the absence of this clear proof of purchase, Yamaha reserves the right to refuse to provide free of charge service and the product may be returned at the customer's expense.
- 2. The product MUST have been purchased from an AUTHORISED Yamaha dealer within the European Economic Area (EEA) or Switzerland.
- . The product must not have been the subject of any modifications or alterations, unless authorised in writing by Yamaha.
- 4. The following are excluded from this guarantee:
- a. Periodic maintenance and repair or replacement of parts due to normal wear and tear.
 - b. Damage resulting from:
 - (1) Repairs performed by the customer himself or by an unauthorised third party.
 - (2) Indequate packaging or mishandling, when the product is in transit from the customer. Please note that it is the customer's responsibility to ensure the product is adequately packaged when returning the product for repair.
 - (3) Misuse, including but not limited to (a) failure to use the product for its normal purpose or in accordance with Yamaha's instructions on the proper use, maintenance and storage, and (b) installation or use of the product in a manner inconsistent with the technical or safety standards in force in the country where it is used.
 - (4) Accidents, lightning, water, fire, improper ventilation, battery leakage or any cause beyond Yamaha's control.
 - (5) Defects of the system into which this product is incorporated and/or incompatibility with third party products.
 - (6) Use of a product imported into the EEA and/or Switzerland, not by Yamaha, where that product does not conform to the technical or safety standards of the country of use and/or to the standard specification of a product sold by Yamaha in the EEA and/or Switzerland. (7) Non AV (Audio Visual) related products.
 - (Products subject to "Yamaha AV Guarantee Statement" are defined in our website at http://www.yamaha-hifi.com/ or http://www.yamaha-uk.com/ for U.K. resident.)
 - Where the guarantee differs between the country of purchase and the country of use of the product, the guarantee of the country of use shall apply.
- 6. Yamaha may not be held responsible for any losses or damages, whether direct, consequential or otherwise, save for the repair or replacement of the product.
- 7. Please backup any custom settings or data, as Yamaha may not be held responsible for any alteration or loss to such settings or data.
- This guarantee does not affect the consumer's statutory rights under applicable national laws in force or the consumer's rights against the dealer arising
 from their sales/purchase contract.

About this manual

- - indicates a tip for your operation.
- Some operations can be performed by using either the buttons on the front panel or the ones on the remote control. In case the button names differ between the front panel and the remote control, the button name on the remote control is given in parentheses.
- This manual is printed prior to production. Design and specifications are subject to change in part as a result of improvements, etc. In case of differences between the manual and product, the product has priority.
- "@MASTER ON/OFF" or "③DVD" (example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.

Note on source code distribution

This product includes software code subject to the GNU General Public License (GPL) or the GNU Lesser General Public License (LGPL). The copy, distribution, or change of this software code is licensed under the terms of the GPL or the LGPL. The source code is available at the following website: http://www.global.yamaha.com/download/

The source code is also available on a physical media (such as a CD-ROM) at actual cost.

- Contact: AV products division, Yamaha Corporation,
 - 10-1 Nakazawa-cho, Naka-ku, Hamamatsu 430-8650, Japan

In principle, the source code is offered for 3 years from the day of purchase.



Manufactured under license from Dolby Laboratories. "Dolby", "Pro Logic", and the double-D symbol are trademarks of Dolby Laboratories.

€dts+1D Master Audio

Manufactured under license under U.S. Patent No's: 5,451,942;5,956,674;5,974,380;5,978,762;6,226,616;6,487,535 & other U.S. and worldwide patents issued & pending. DTS is a registered trademark and the DTS logos, Symbol, DTS-HD and DTS-HD Master Audio are trademark of DTS, Inc. © 1996-2007 DTS, Inc. All Rights Reserved.

iPod™

"iPod" is a trademark of Apple Inc., registered in the U.S. and other countries.



"HDMI", the "HDMI" logo and "High-Definition Multimedia Interface" are trademarks, or registered trademarks of HDMI Licensing LLC.

x.v.Color™

"x.v.Color" is a trademark of Sony Corporation.

SILENT ™ CINEMA

"SILENT CINEMA" is a trademark of Yamaha Corporation.



Fraunhofer Institut

Integrierte Schaltungen

MPEG Layer-3 audio coding technology licensed from Fraunhofer IIS and Thomson.

Contents

INTRODUCTION

Features	.3
Supplied accessories	. 3
Getting started	
Quick start guide	. 5

PREPARATION

Connections	9			
Optimizing the speaker setting for your				
listening room	29			
Before starting the automatic setup	29			
Basic automatic setup	29			
Advanced automatic setup	32			
Reloading the automatic setup parameters	33			

BASIC OPERATION

Playback	34
Basic procedure	
Selecting audio input jacks (AUDIO SELECT)	35
Selecting the multi-channel input component	35
Using your headphones	35
Muting the audio output	36
Displaying the input source information	
(SIGNAL INFO)	36
Using the sleep timer	37
Sound field programs	38
Selecting sound field programs	38
Using CINEMA DSP 3D mode	
Enjoying unprocessed input sources	44
Using audio features	45
Enjoying pure hi-fi sound	45
Adjusting the tonal quality	
Adjusting the speaker level	45
FM/AM tuning	46
Overview	46
FM/AM tuning operations	46
Preset FM/AM stations	47
Radio Data System tuning	
(Europe and Russia models only)	49
Selecting the Radio Data System program type	
(PTY SEEK mode)	49
Using the enhanced other networks (EON) data	
service	50
Displaying the Radio Data System information	
Using iPod TM	52
Controlling iPod [™]	52
Using Bluetooth TM components	54
Pairing the Bluetooth TM receiver and your Bluetoo	oth
component	54
Playback of the Bluetooth [™] component	
Using USB features	55
Using shortcut buttons	56

ADVANCED OPERATION

Advanced sound configurations58
Selecting decoders
Changing sound field parameter settings 59
Customizing this unit (MANUAL SETUP)66
Operating the MANUAL SETUP menu
1 SPEAKER MENU67
2 VOLUME MENU 69
3 SOUND MENU
4 VIDEO MENU 72
5 INPUT MENU73
6 OPTION MENU 75
Saving and recalling the system settings
(SYSTEM MEMORY)78
Saving the system settings78
Loading the system settings79
Using examples
Remote control features81
Controlling this unit, a TV, or other components 81
Setting remote control codes
Programming codes from other remote controls 85
Changing source names in the display window 86
Macro programming features
Clearing configurations 89
Simplified remote control
Using multi-zone configuration
Connecting the Zone 2 and Zone 3 components 91
Controlling Zone 2 or Zone 3
Advanced setup94
Using the advanced setup menu

ADDITIONAL INFORMATION

Troubleshooting	96
Resetting the system	106
Glossary	107
Sound field program information	111
Parametric equalizer information	
Specifications	113
SET MENU tree	
Index	117

APPENDIX

(at the end of this manual)

Front paneli
Remote control ii
Sound output in each sound field program iii
GPL/LGPLv
List of remote control codesix

"
MASTER ON/OFF" or "
ODVD" (example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.

BASIC OPERATION

ADVANCED OPERATION

ADDITIONAL INFORMATION

What you can do with MANUAL SETUP

By configuring the parameters in "MANUAL SETUP", you can adjust a variety of system settings suited for your listening environment. The following is a brief description of some of the useful menus you can configure in "MANUAL SETUP". For more detailed information, see "Customizing this unit (MANUAL SETUP)" (page 66) and "SET MENU tree" (page 115).

Fine adjusting the speaker settings

In case speaker settings configured by automatic setup does not match your listening environment, you can configure them manually. SPEAKER MENU \rightarrow CONFIG (page 67) SPEAKER MENU \rightarrow LEVEL (page 68) SPEAKER MENU \rightarrow DISTANCE (page 68)

Specifying the muting type

In case you do not want to fully mute audio when you receive a call while watching your favorite TV program, you can use this menu to specify the muting level. UOLUME MENU \rightarrow MUTING TYPE (page 70)

Specifying the initial volume level

By adjusting this parameter, you can automatically control the initial volume level regardless of the recording level of the audio source.

VOLUME MENU \rightarrow INIT. VOL. (page 70)

Adjusting the dynamic range

The dynamic range is the difference between the minimum and maximum amplitude. The higher the dynamic range, the more accurate the sound reproduction for bitstream signals. You can adjust the dynamic range for speakers and headphones individually. SOUND MENU \rightarrow DYNAMIC RANGE (page 71)

Adjusting the audio and video synchronization

Sometimes, depending on your video source component, video is delayed relative to audio due to processing problems. In this case, you need to manually adjust the audio delay to keep it synchronized with the video. If you connect the video source component to this unit using an HDMI connection and your component supports the LIPSYNC feature, you can adjust the audio/video synchronization automatically. SOUND MENU \rightarrow LIPSYNC (page 71)

Changing input/output assignment

In case the initial input/output assignments do not correspond to your needs, you can rearrange them according to your component to be connected to this unit. You can also edit the input name to be displayed in the front panel or in the OSD as necessary.

INPUT MENU \rightarrow (input source) \rightarrow I/O ASSIGNMENT (page 74)

INPUT MENU \rightarrow (input source) \rightarrow INPUT RENAME (page 74)

Fixing the volume difference between input sources

The sound output level may vary depending on the audio source components connected to this unit. In this case, you can reduce or increase the output level of each input source using this feature.

INPUT MENU \rightarrow (input source) \rightarrow VOL. TRIM (page 74)

Setting the background video for audio sources

If you want to enjoy video images in combination with music playback or radio, configure this setting to specify the video input source. For example, to view DVD video images while listening to the FM radio, set this setting under "TUNER" to "DVD".

INPUT MENU \rightarrow (input source) \rightarrow BGU (page 74)

Adjusting the brightness of the front panel display

You can make the front panel display darker or brighter by configuring this setting.

OPTION MENU \rightarrow DISPLAY SET \rightarrow DIMMER (page 75)

Turning on or off the short message display

Each time you operate this unit using controls on the front panel or remote control keys, this unit displays short messages on the OSD. If you want to turn off the short message display, select "OFF" in this setting (Initial factory setting is "ON"). OPTION MENU \rightarrow DISPLAY SET \rightarrow SHORT MESSAGE (page 76)

Setting the amount of time to display OSD information

You can set the amount of time to display iPod menu or USB menu in the OSD after you perform a certain operation.

Protecting the setup values

After you have configured the sound field program parameters and other system settings, you can use this feature to prevent accidental changes to those setup values.

OPTION MENU \rightarrow MEMORY GUARD (page 76)

Features

Built-in 7-channel power amplifier

 Minimum RMS output power (20 Hz to 20 kHz, 0.04% THD, 8 Ω) Front: 130 W + 130 W Center: 130 W
 Surround: 130 W + 130 W Surround back: 130 W + 130 W

Various input/output connectors

- HDMI (IN x 4, OUT x 1), Component video (IN x 3, OUT x 1), S-video (IN x 6, OUT x 3), Composite video (IN x 6, OUT x 3), Coaxial digital audio (IN x 3), Optical digital audio (IN x 5, OUT x 2), Analog audio (IN x 10, OUT x 3)
- Speaker out (7-channel), Pre out (7-channel), Subwoofer out, Presence out, Zone 2/Zone 3 out
- Discrete multi-channel input (6 or 8-channel)

Sound field programs

- Proprietary Yamaha technology for the creation of sound fields
- ♦ CINEMA DSP 3D
- Compressed Music Enhancer mode
- Virtual CINEMA DSP
- SILENT CINEMA

Digital audio decoders

- ♦ Dolby TrueHD, Dolby Digital Plus decoder
- DTS-HD Master Audio, DTS-HD High Resolution Audio decoder
- ◆ Dolby Digital/Dolby Digital EX decoder
- DTS/DTS-ES Matrix 6.1, Discrete 6.1, DTS 96/24 decoder
- Dolby Pro Logic/Dolby Pro Logic II/Dolby Pro Logic IIx decoder
- DTS NEO:6 decoder

Sophisticated FM/AM tuner

- 40-station random and direct preset tuning
- ♦ Automatic preset tuning
- Radio Data System capability (Europe model only)

HDMI[™] (High-Definition Multimedia Interface)

- HDMI interface for standard, enhanced or high-definition video as well as multi-channel digital audio based on HDMI version 1.3a (HDMI is licensed by HDMI Licensing, LLC.)
 - Automatic audio and video synchronization (lip sync) information capability

Supplied accessories

Check that you received all of the following parts.

- Remote control
- Simplified remote control (except Europe model)
- □ Batteries (4) (AAA, R03, UM-4)
- Dever cable (Two for Asia model)

- Deep Color video signal (30/36 bit) transmission capability
- "x.v.Color" video signal transmission capability
- High refresh rate and high resolution video signals capability
- High definition digital audio format signals capability
- HDCP (High-bandwidth Digital Content Protection System) licensed by Digital Content Protection, LLC.
- Analog video to HDMI digital video up-conversion (composite video ↔ S-video ↔ component video → HDMI digital video) capability for monitor out
- Analog video up-scaling from 480i (NTSC)/576i (PAL) or 480p/576p to 720p, 1080i or 1080p

DOCK terminal

 DOCK terminal to connect a Yamaha iPod universal dock (such as YDS-11, sold separately) or Bluetooth wireless audio receiver (such as YBA-10, sold separately)

USB features

 USB port to connect a USB memory device or a USB portable audio player

Automatic speaker setup features

- Advanced YPAO (Yamaha Parametric room Acoustic Optimizer) for automatic speaker setup
- Multi-point measurement feature for multiple listening positions
- Parametric equalizer select feature

Other features

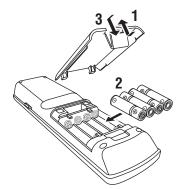
- ◆ 192-kHz/24-bit D/A converter
- OSD (on-screen display) menus that allow you to optimize this unit to suit your individual audiovisual system
- Analog video interlace/progressive conversion from 480i (NTSC)/576i (PAL) to 480p/576p
- Pure Direct mode for pure hi-fi sound for all sources
- Adaptive dynamic range controlling capability
- ◆ Adaptive DSP effect level controlling capability
- Remote control with preset remote control codes, learning and macro capability
- ZONE 2/ZONE 3 custom installation facility
- Zone switching capability between the main zone and ZONE 2/ZONE 3 using ZONE CONTROLS
- SYSTEM MEMORY capability for saving and recalling multiple system parameter settings
- Sleep timer for each zone

Optimizer microphone

- AM loop antenna
- □ Indoor FM antenna
- Speaker terminal wrench

Getting started

Installing batteries in the remote control



1 Take off the battery compartment cover.

2 Insert the four supplied batteries (AAA, R03, UM-4) according to the polarity markings (+ and –) on the inside of the battery compartment.

3 Snap the battery compartment cover back into place.

Notes

- Change all of the batteries if you notice the following conditions:
 - the operation range of the remote control decreases.
- the transmit indicator does not flash or its light becomes dim.
- · Do not use old batteries together with new ones.
- Do not use different types of batteries (such as alkaline and manganese batteries) together. Read the packaging carefully as these different types of batteries may have the same shape and color.
- If the batteries have leaked, dispose of them immediately. Avoid touching the leaked material or letting it come into contact with clothing, etc. Clean the battery compartment thoroughly before installing new batteries.
- Do not throw away batteries with general house waste; dispose of them correctly in accordance with your local regulations.
- If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. When the memory is cleared, insert new batteries, set up the remote control code and program any acquired functions that may have been cleared.

VOLTAGE SELECTOR (Asia and General models only)

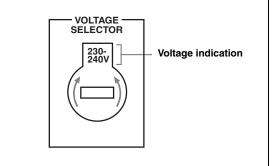
Caution

The VOLTAGE SELECTOR on the rear panel of this unit must be set for your local voltage BEFORE plugging the power cable into the AC wall outlet. Improper setting of the VOLTAGE SELECTOR may cause damage to this unit and create a potential fire hazard.

Rotate the VOLTAGE SELECTOR clockwise or counterclockwise to the correct position using a straight slot screwdriver.

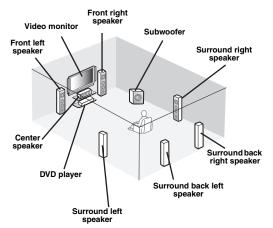
Voltages are as follows:

.....AC 110/120/220/230-240 V, 50/60 Hz



Quick start guide

The following steps describe the easiest way to enjoy DVD movie playback in your home theater.





Preparation: Check the items

In these steps, you need the following supplied accessories.

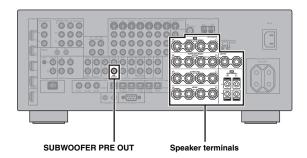
Power cable

The following items are not included in the package of this unit.

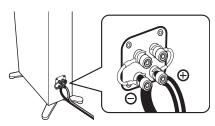
Speakers
 Front speakerx 2 Center speakerx 1
□ Surround speakerx 4 Select magnetically shielded speakers. The minimum required speakers are two front speakers. The priority of the requirement of other speakers is as follows:
 Two surround speakers One center speaker One (or two) surround back speaker(s)
Active subwooferx 1 Select an active subwoofer equipped with an RCA input jack.
Speaker cable
DVD playerx 1 Select DVD player equipped with coaxial digital audio output jack and composite video output jack.
Select DVD player equipped with coaxial digital audio output jack and composite video output
Select DVD player equipped with coaxial digital audio output jack and composite video output jack. Video monitorx 1 Select a TV monitor, video monitor or projector

Step 1: Set up your speakers

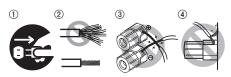
Place your speakers in the room and connect them to this unit.



- 1 Place your speakers and subwoofer in the room.
- 2 Connect speaker cables to each speaker.



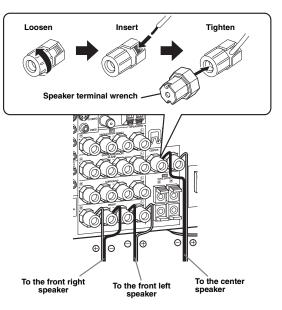
3 Connect each speaker cable to the corresponding speaker terminal of this unit.



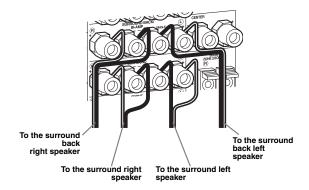
- (1) Make sure that this unit and the subwoofer are unplugged from the AC wall outlets.
- ② Twist the exposed wires of the speaker cables together to prevent short circuits.
- (3) Do not let the bare speaker wires touch each other.
- ④ Do not let the bare speaker wires touch any metal part of this unit.

Be sure to connect the left channel (L), right channel (R), "+" (red) and "-" (black) properly.

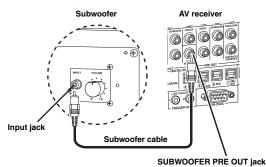
Front speakers and center speaker



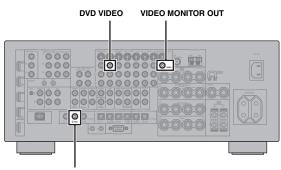
Surround and surround back speakers



4 Connect the subwoofer cable to the SUBWOOFER PRE OUT jack of this unit and the input jack of the subwoofer.



Step 2: Connect your DVD player and other components

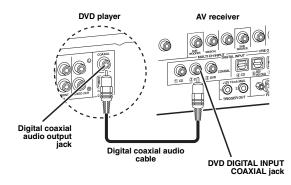


DVD DIGITAL INPUT COAXIAL

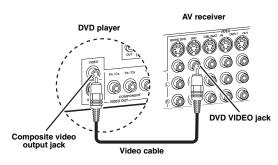


Make sure that this unit and the DVD player are unplugged from the AC wall outlets.

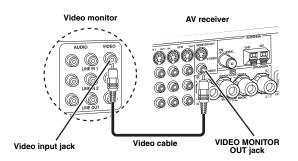
1 Connect the digital coaxial audio cable to the digital coaxial audio output jack of your DVD player and the DVD DIGITAL INPUT COAXIAL jack of this unit.



2 Connect the video cable to the composite video output jack of your DVD player and DVD VIDEO jack of this unit.



3 Connect the video cable to the VIDEO MONITOR OUT jack of this unit and the video input jack of your video monitor.



4 Connect the supplied power cable to this unit and then plug of the power cable and other components into the AC wall outlet.

<u>`</u>`

For details about connecting the power cable, see page 24.

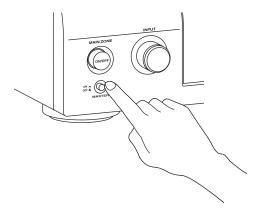
For other connections

•	Other speaker combinations	137	P. 12
•	Information on jacks and cable plugs	ß	P. 15
•	Information on HDMI TM	ß	P. 16
•	TV monitor or projector	ß	P. 18
•	Other components	ß	P. 19
•	External amplifier	ß	P . 21
•	Multi-format player or external decoder	ß	P. 22
•	Yamaha iPod universal dock or Bluetooth wireless audio receiver	ß	P. 22
•	FM/AM antennas	ß	P. 23
•	USB memory device or USB portable audio player	Б.	P. 23

Step 3: Turn on the power and start playback

Check the type of the connected speakers. If the speakers are 6-ohm speakers, set "SPEAKER IMP." to " 6Ω MIN" before using this unit (page 25). You can also use 4-ohm speakers as the front speakers (page 94).

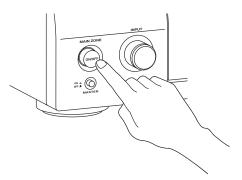
- 1 Turn on the video monitor connected to this unit.
- 2 Press (A) MASTER ON/OFF inward to the ON position on the front panel.



- **3** Rotate the **©INPUT** selector to set the input source to "DVD".
- 4 Start playback of the desired DVD on your player.
- 5 Rotate **OVOLUME** to adjust the volume.



6 To set this unit to the standby mode, press (B) MAIN ZONE ON/OFF.



. . .

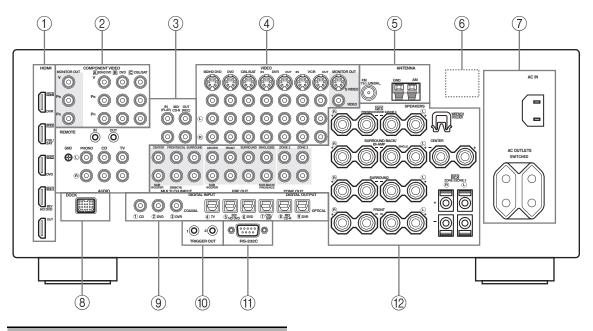
For details about turning on/off this unit and the standby mode, see pages 25.

For other operations

Optimizing the speaker parameters • automatically P. 29 Basic playback operations • P. 34 Sound field programs P. 38 Pure high-fidelity sounds P.45 FM/AM radio tuning r≋ P.46 iPod playback P. 52 • Bluetooth component playback ISF P. 54 USB content playback 🖙 P. 55 ٠

Connections

Rear panel



	Name	Page
1	HDMI jacks	16
2	COMPONENT VIDEO jacks	15
3	Audio component jacks	15
	REMOTE IN/OUT jacks	22, 91
4	Video component jacks	15
5	ANTENNA terminals	23
6	VOLTAGE SELECTOR (Asia and General models only)	24
0	AC IN	24
	AC OUTLET(S)	24
8	DOCK terminal	22
9	DIGITAL INPUT/OUTPUT jacks	15
10	TRIGGER OUT jacks	—
1	RS-232C terminal	—
12	MULTI CH INPUT jacks	22
	PRE OUT jacks	21
	ZONE OUT jacks	91
	Speaker terminals	12
	WRENCH HOLDER	14

Notes

- The TRIGGER OUT jacks are control expansion terminals for custom installation.
- The RS-232C terminal is a control expansion terminal for factory use only. Consult your dealer for details.

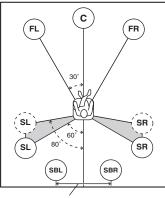
Placing speakers

The speaker layout below shows the speaker setting we recommend.

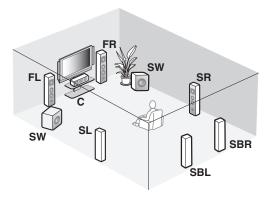
<u>`</u>`

- 7.1-channel speaker layout is highly recommended for playback of the high definition digital audio sources (Dolby TrueHD, DTS-HD Master Audio, etc.) with sound field programs.
- We recommend that you add the presence speakers for the effect sounds of the CINEMA DSP sound field program.

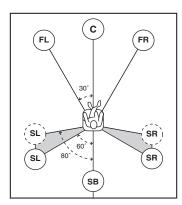
7.1-channel speaker layout

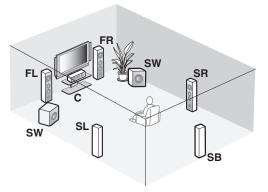


30 cm (12 in) or more

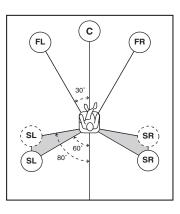


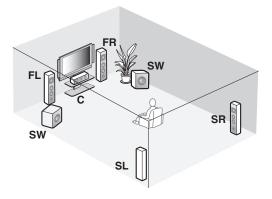
6.1-channel speaker layout





5.1-channel speaker layout





Speaker types

Front left and right speakers (FL and FR)

The front speakers are used for the main source sound plus effect sounds. Place these speakers at an equal distance from the ideal listening position. The distance of each speaker from each side of the video monitor should be the same.

Center speaker (C)

The center speaker is for the center channel sounds (dialog, vocals, etc.). If for some reason it is not practical to use a center speaker, you can do without it. Best results, however, are obtained with the full system.

Surround left and right speakers (SL and SR)

The surround speakers are used for effect and surround sounds.

For 5.1-channel speaker layout, place these speakers farther back compared with the placement in the 7.1-channel speaker layout.

Surround back left and right speakers (SBL and SBR) / Surround back speaker (SB)

The surround back speakers supplement the surround speakers and provide more realistic front-to-back transitions.

For 6.1-channel speaker layout, surround back left and right channel signals are mixed down and output at the single surround back speaker by configuring the "SUR.B L/R SP" setting (page 68).

For 5.1-channel speaker layout, surround back left and right channel signals are output at the surround left and right speakers by configuring the "SUR.B L/R SP" setting (page 68).

Subwoofer (SW)

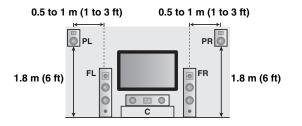
The use of a subwoofer with a built-in amplifier, such as the Yamaha Active Servo Processing Subwoofer System, is effective not only for reinforcing bass frequencies from any or all channels, but also for reproducing the high fidelity sound of the LFE (low-frequency effect) channel included in bitstreams and multi-channel PCM sources. The position of the subwoofer is not so critical, because low bass sounds are not highly directional. But it is better to place the subwoofer near the front speakers. Turn it slightly toward the center of the room to reduce wall reflections.

For other speaker combinations

You can enjoy multi-channel sources with sound field programs by using a speaker combination other than the 7.1/6.1/5.1-channel speaker combinations. Use the automatic setup feature (page 29) or set the "SPEAKER MENU" parameters (page 67) to output the surround sounds at the connected speakers.

Presence left and right speakers (PL and PR)

The presence speakers supplement the sound from the front speakers with extra ambient effects produced by the sound field programs (page 38). We recommend that you use the presence speakers especially for the CINEMA DSP sound field programs. To use the presence speakers, connect the speakers to SP1 speaker terminals and then set "PRESENCE SP" to "YES" (page 68).



Connecting speakers

Be sure to connect the left channel (L), right channel (R), "+" (red) and "-" (black) properly. If the connections are faulty, this unit cannot reproduce the input sources accurately.

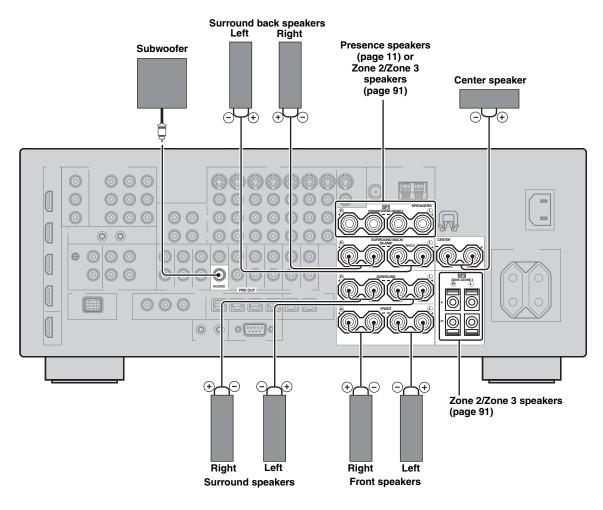
Caution

- Before connecting the speakers, make sure that this unit is turned off (page 25).
- Do not let the bare speaker wires touch each other or do not let them touch any metal part of this unit. This could damage this unit and/or speakers.
- Use magnetically shielded speakers. If this type of speaker still creates interference with the monitor, place the speakers away from the monitor.
- If you are to use 6-ohm speakers, be sure to set "SPEAKER IMP." to "6Ω MIN" before using this unit (page 25). You can also use 4-ohm speakers as the front speakers (page 94).

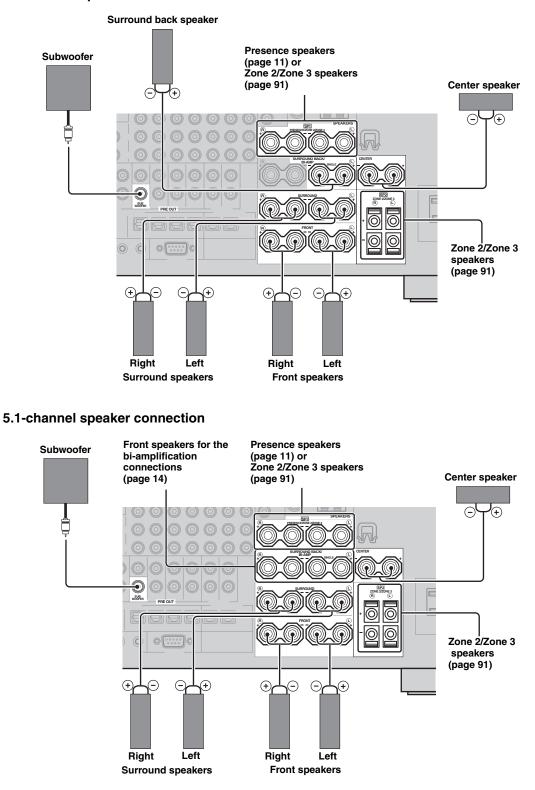
Notes

- A speaker cord is actually a pair of insulated cables running side by side. Cables are colored or shaped differently, perhaps with a stripe, groove or ridge. Connect the striped (grooved, etc.) cable to the "+" (red) terminals of this unit and your speaker. Connect the plain cable to the "-" (black) terminals.
- You can connect both surround back and presence speakers to this unit, however they do not output sound simultaneously. This unit automatically switches the presence speakers and surround back speakers depending on the input sources and the selected sound field programs.

7.1-channel speaker connection

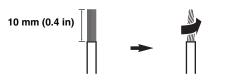


■ 6.1-channel speaker connection

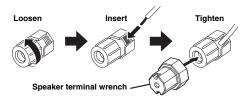


Connecting the speaker cable

1 Remove approximately 10 mm (0.4 in) of insulation from the end of each speaker cable and then twist the exposed wires of the cable together to prevent short circuits.



2 Loosen the knob using the supplied speaker terminal wrench, insert one bare wire into the hole and then tighten the knob.



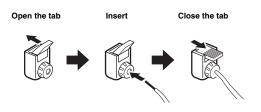
3 Hook the speaker terminal wrench onto WRENCH HOLDER on the rear panel of this unit when not in use.



Connecting to the SP2 speaker terminals

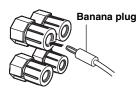
Connect Zone 2 or Zone 3 speakers to these terminals (page 91).

Open the tab, insert one bare wire into the hole and then close the tab.



 Connecting the banana plug (Except U.K., Europe, Asia and Korea models)

Tighten the knob using the supplied speaker terminal wrench and then insert the banana plug into the end of the terminal.



<u>`</u>`

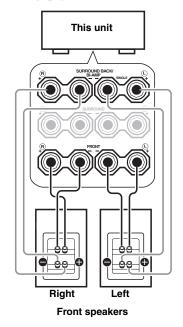
You can also use the banana plug with the SP2 speaker terminals. Open the tab and then insert one banana plug into the hole on the terminal. Do not close the tab after connecting the banana plug.

Using bi-amplification connections

Caution

Remove the shorting bars or bridges of your speakers to separate the LPF (low pass filter) and HPF (high pass filter) crossovers.

You can make bi-amplification connections to one speaker system which supports bi-amplification connection as shown below. To activate the connections, configure the "BI-AMP" setting (page 95).



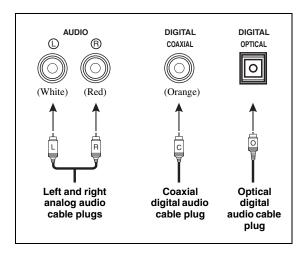
Note

When you make the conventional connection with the speakers, make sure that the shorting bars are put into the terminals of the speakers appropriately. Refer to the instruction manuals of the speakers for details.

Information on jacks and cable plugs

This unit has three types of audio jacks, three types of video jacks and HDMI jacks. You can choose the connection method depending on the component to be connected.

Audio jacks



AUDIO jacks

For conventional analog audio signals transmitted via left and right analog audio cables. Connect red plugs to the right jacks and white plugs to the left jacks.

COAXIAL jacks

For digital audio signals transmitted via coaxial digital audio cables.

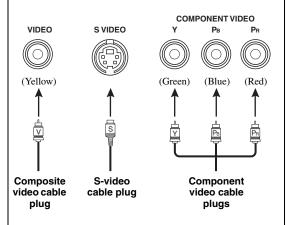
OPTICAL jacks

For digital audio signals transmitted via optical digital audio cables.

Note

You can use the digital jacks to input PCM, Dolby Digital and DTS bitstreams. When you connect components to both the COAXIAL and OPTICAL jacks, priority is given to the signals input at the COAXIAL jack. All digital input jacks are compatible with up to 96-kHz sampling digital signals.

Video jacks



VIDEO jacks

For conventional composite video signals transmitted via composite video cables.

S VIDEO jacks

For S-video signals, separated into the luminance (Y) and chrominance (C) video signals transmitted on separate wires of S-video cables.

COMPONENT VIDEO jacks

For component video signals, separated into the luminance (Y) and chrominance (PB, PR) video signals transmitted on separate wires of component video cables.

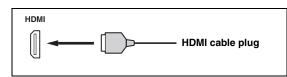
.`∳′-

This unit is equipped with the video conversion function. (page 17)

Information on HDMI™

This unit has four HDMI input jacks and one HDMI output jack for digital audio and video signal input/output.

I HDMI jack and cable plug



``\.

- We recommend that you use a commercially available HDMI cable shorter than 5 meters (16 feet) with the HDMI logo printed on it.
- Use a conversion cable (HDMI jack ↔ DVI-D jack) to connect this unit to other DVI components.
- You can check the potential problem about the HDMI connection (page 36).
- This unit is equipped with the video conversion function (page 17).

Notes

- Do not disconnect or connect the cable or turn off the power of the HDMI components connected to the HDMI OUT jack of this unit while data is being transferred. Doing so may disrupt playback or cause noise.
- The HDMI OUT jack outputs the audio signals input at the HDMI input jacks only.
- If you turn off the video monitor connected to the HDMI OUT jack via a DVI connection, the connection may fail.

■ HDMI signal compatibility with this unit

Audio signals

Audio signal types	Audio signal formats	Compatible media
2ch Linear PCM	2ch, 32-192 kHz, 16/20/24 bit	CD, DVD-Video, DVD-Audio, etc.
Multi-ch Linear PCM	8ch, 32-192 kHz, 16/20/24 bit	DVD-Audio, etc.
DSD	2/5.1ch, 2.8224 MHz,1 bit	SACD, etc.
Bitstream	Dolby Digital, DTS	DVD-Video, etc.
Bitstream (High definition audio)	Dolby TrueHD, Dolby Digital Plus, DTS-HD Master Audio, DTS-HD High Resolution Audio	Blu-ray Disc, HD DVD, etc.

 If the input source component can decode the bitstream audio signals of audio commentaries, you can play back the audio sources with the audio commentaries mixed down by using the following connections:

- DIGITAL INPUT OPTICAL (or COAXIAL)

• Refer to the instruction manuals of the input source component, and set the component appropriately.

Notes

- When CPPM copy-protected DVD audio is played back, video and audio signals may not be output depending on the type of the DVD player.
- This unit is not compatible with HDCP-incompatible HDMI or DVI components.
- To decode the audio bitstream signals on this unit, set the input source component appropriately so that the component outputs the audio bitstream signals directly (does not decode the bitstream signals on the component).
- This unit is not compatible with the audio commentary features (for example, the special audio contents downloaded via Internet) of Blu-ray Disc or HD DVD. This unit does not play back the audio commentaries of the Blu-ray Disc or HD DVD contents.

Video signals

This unit is compatible with the video signals of the following resolutions:

- 480i/60 Hz
- 576i/50 Hz
- 480p/60 Hz
- 576p/50 Hz
- 720p/60 Hz, 50 Hz
- 1080i/60 Hz, 50 Hz
- 1080p/60 Hz, 50 Hz, 24Hz

Compatibility with Deep Color and x.v.Color video signals

This unit accepts Deep Color (30 or 36-bit) and x.v.Color video signals. To output those video signals from the HDMI OUT jack without any processing, set "HDMI RES." to "THRGH" (page 73).

Note

If the video monitor is not compatible with Deep Color or x.v.Color video signals, the video source may not be played back correctly.

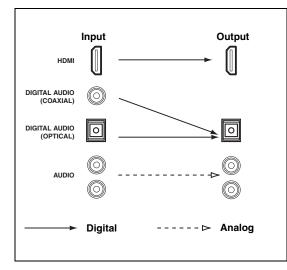
Default input assignment of HDMI input jacks

HDMI input jack	Assigned input source	
IN1	BD/HD DVD	
IN2	DVD	
IN3	CBL/SAT	
IN4	DVR	

⁻ multi-channel analog audio input (page 22)

Audio and video signal flow

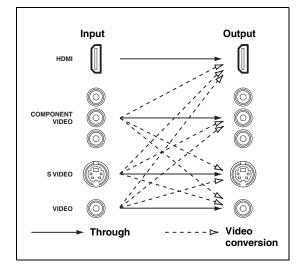
Audio signal flow



Note

Only the HDMI input jacks support DSD, Dolby TrueHD, Dolby Digital Plus, DTS-HD Master Audio and DTS-HD High Resolution Audio signal inputs.

Video signal flow



.`**`**`∕`

- To set the video conversion or change other video settings, configure the "VIDEO MENU" parameters (page 72).
- If different analog video signals are input concurrently, the following priority order will be applied:
 (1) COMPONENT VIDEO, (2) S VIDEO, (3) VIDEO.

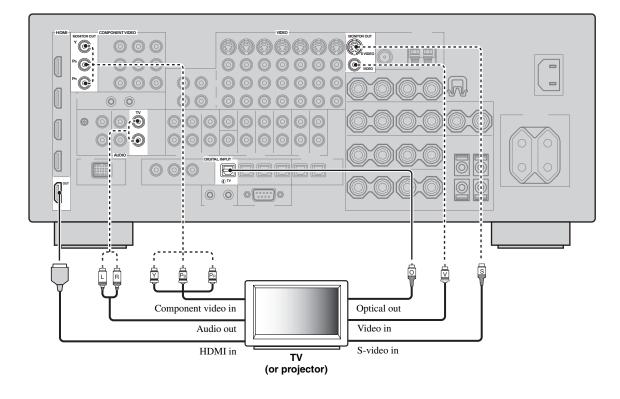
Connecting a TV monitor or projector



Make sure that this unit and other components are unplugged from the AC wall outlets.

Note

If you turn off the video monitor connected to the HDMI OUT jack via a DVI connection, the connection may fail. In this case, the HDMI indicator flashes irregularly.



Recommended connections

----- Alternative connections

To select the types of the audio signals output at the HDMI OUT jack, configure the "HDMI AUDIO" setting (page 72).

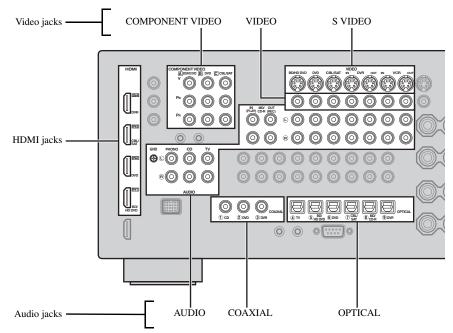
Connecting other components

Connecting audio and video components

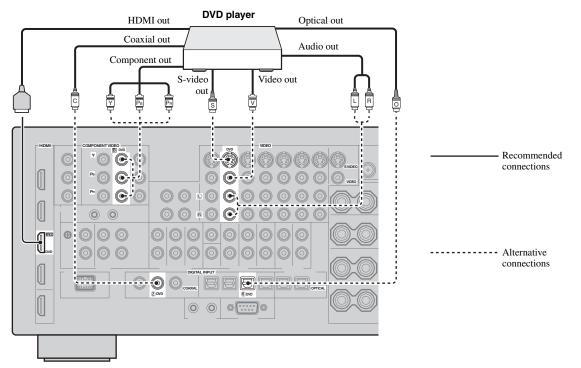
This unit has three types of audio jacks, three types of video jacks and HDMI jacks. You can choose the connection method depending on the component to be connected.

<u>`</u>`

HDMI can transmit both digital audio and video over a single HDMI cable.



Connection example (connecting a DVD player)



Englisl

Jacks used for audio and video connections

Recommended connections are indicated by boldface. When connecting a recording component, you need to make additional connections for recording (signal transmission from this unit to the recording component).



Make sure that this unit and other components are unplugged from the AC wall outlets.

.`∳′-

You can also use the VIDEO AUX jacks (page 23) on the front panel to connect an additional component.

Component	Signal type	Jacks to connect	
Component	Signal type	On component	On this unit
Blu-ray Disc or HD	Audio/Video	HDMI out	HDMI IN1 (BD/HD DVD)
DVD player	Audio	Optical out	OPTICAL (BD/HD DVD)
		Audio out (analog)	AUDIO (BD/HD DVD)
	Video	Component out	COMPONENT VIDEO (BD/HD DVD)
		S-video out	S VIDEO (BD/HD DVD)
		Video out (composite)	VIDEO (BD/HD DVD)
DVD player	Audio/Video	HDMI out	HDMI IN2 (DVD)
	Audio	Optical out	OPTICAL (DVD)
		Coaxial out	COAXIAL (DVD)
		Audio out (analog)	AUDIO (DVD)
	Video	Component out	COMPONENT VIDEO (DVD)
		S-video out	S VIDEO (DVD)
		Video out (composite)	VIDEO (DVD)
Set-top box	Audio/Video	HDMI out	HDMI IN3 (CBL/SAT)
	Audio	Optical out	OPTICAL (CBL/SAT)
		Audio out (analog)	AUDIO (CBL/SAT)
	Video	Component out	COMPONENT VIDEO (CBL/SAT)
		S-video out	S VIDEO (CBL/SAT)
		Video out (composite)	VIDEO (CBL/SAT)
DVD recorder	Audio/Video	HDMI out	HDMI IN4 (DVR)
	Audio	Coaxial out	COAXIAL (DVR)
		Audio out (analog)	AUDIO (DVR IN)
	Video	S-video out	S VIDEO (DVR IN)
		Video out (composite)	VIDEO (DVR IN)
	Audio recording	Optical in	OPTICAL (DVR)
		Audio in (analog)	AUDIO (DVR OUT)
	Video recording	S-video in	S VIDEO (DVR OUT)
		Video in (composite)	VIDEO (DVR OUT)

0	Circulture		Jacks to connect
Component	Signal type	On component	On this unit
VCR	Audio	Audio out (analog)	AUDIO (VCR IN)
	Video	S-video out	S VIDEO (VCR IN)
		Video out (composite)	VIDEO (VCR IN)
	Audio recording	Audio in (analog)	AUDIO (VCR OUT)
	Video recording	S-video in	S VIDEO (VCR OUT)
		Video in (composite)	VIDEO (VCR OUT)
CD player	Audio	Coaxial out	COAXIAL (CD)
		Audio out (analog)	AUDIO (CD)
MD or CD recorder	Audio	Audio out (analog)	AUDIO (MD/CD-R IN)
	Audio recording	Optical in	OPTICAL (MD/CD-R)
		Audio in (analog)	AUDIO (MD/CD-R OUT)
Turntable	Audio	Audio out (analog)	AUDIO (PHONO)

Notes

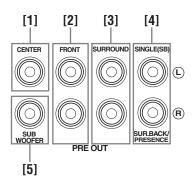
- Be sure to make the same type of video connections as those made for your TV if the video conversion is disabled. For example, if you connected your TV to the VIDEO MONITOR OUT jack of this unit, connect other components to the VIDEO jacks.
- Check the copyright laws in your country to record from CDs, radio, etc. Recording of copyrighted material may infringe copyright laws.
- If you connect your DVD player to both the OPTICAL and COAXIAL jacks, priority is given to the signals input at the COAXIAL jack.
- OSD signals are not output at the DVR OUT and VCR OUT jacks and cannot be recorded.
- To make a digital connection to a component other than the default one assigned to each DIGITAL INPUT or DIGITAL OUTPUT jack, configure the "I/O ASSIGNMENT" setting (page 74).
- When connecting a turntable with a low-output MC cartridge to the PHONO jack, use an in-line boosting transformer or MC-head amplifier.
- Connect your turntable to the GND terminal of this unit to reduce noise in the signal.

Connecting an external amplifier

This unit has more than enough power for any home use. However, if you want to add more power to the speaker output or if you want to use another amplifier, connect an external amplifier to the PRE OUT jacks. Each PRE OUT jack outputs the same channel signals as the corresponding SPEAKERS terminals.

Notes

- When you make connections to the PRE OUT jacks, do not make any connections to the SPEAKERS terminals.
- Adjust the volume level of the subwoofer with the control on the subwoofer.



[1] CENTER PRE OUT jack

Center channel output jack.

[2] FRONT PRE OUT jacks Front channel output jacks.

[3] SURROUND PRE OUT jacks

Surround channel output jacks.

[4] SUR.BACK/PRESENCE PRE OUT jacks

Surround back or presence channel output jacks. When you only connect one external amplifier for the surround back channel, connect it to the SINGLE (SB) jack.

<u>`</u>`

- To output surround back channel signals at these jacks, set "PRESENCE SP" to "NONE" and "SUR.B L/R SP" to any parameter except "NONE" (page 68).
- To output presence channel signals at these jacks, set "PRESENCE SP" to "YES" and "SUR.B L/R SP" to "NONE" (page 68).

[5] SUBWOOFER PRE OUT jack

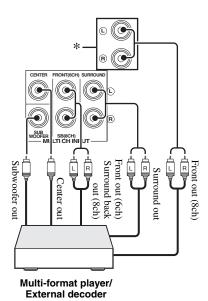
Connect a subwoofer with a built-in amplifier.

Connecting a multi-format player or an external decoder

This unit is equipped with 6 additional input jacks (FRONT L/R, CENTER, SURROUND L/R and SUBWOOFER) for discrete multi-channel input from a multi-format player, external decoder, etc. If you set "INPUT CH" to "8ch" (page 75), the analog audio input jacks assigned as "FRONT" can be used as the front channel input jacks.

Notes

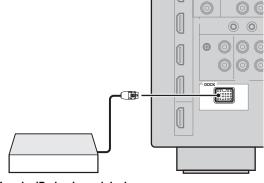
- When you select "MULTI CH" as the input source, the digital sound field processor is automatically disabled.
- Since this unit does not redirect signals input at the MULTI CH INPUT jacks to accommodate for missing speakers, connect at least a 5.1-channel speaker system when using this feature.



* The analog audio input jacks assigned as "FRONT" in "MULTI CH" (page 75).

Connecting a Yamaha iPod universal dock or Bluetooth wireless audio receiver

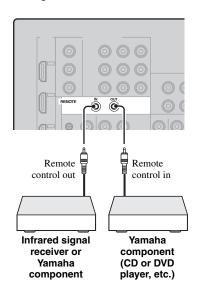
This unit is equipped with the DOCK terminal on the rear panel that allows you to connect a Yamaha iPod universal dock (such as YDS-11, sold separately) or Bluetooth wireless audio receiver (such as YBA-10, sold separately). Connect a Yamaha iPod universal dock or Bluetooth receiver to the DOCK terminal on the rear panel of this unit using its dedicated cable.



Yamaha iPod universal dock or Bluetooth wireless audio receiver

Using REMOTE IN/OUT jacks

When the components are the Yamaha products and have the capability of the transmission of the remote control signals, connect the REMOTE IN and REMOTE OUT jack to the remote control input and output jack with the monaural analog mini cable as follows.

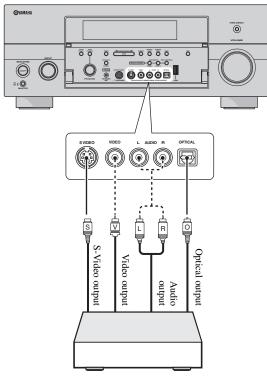


Using the VIDEO AUX jacks on the front panel

Use the VIDEO AUX jacks on the front panel to connect a game console or a video camera to this unit. To reproduce the source signals input at these jacks, select "V-AUX" as the input source.

Caution

Be sure to turn down the volume of this unit and other components before making connections.



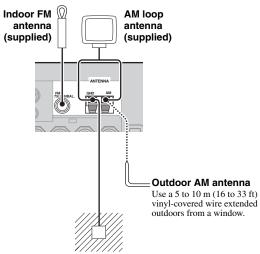
Game console or video camera

Connecting the FM and AM antennas

Both FM and AM indoor antennas are supplied with this unit. In general, these antennas should provide sufficient signal strength.

Notes

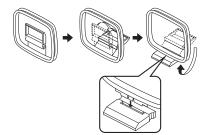
- The types of the supplied antennas and the FM antenna terminal of this unit are different depending on the models.
- (Asia and General models only) Be sure to set the tuner frequency step according to the frequency spacing in your area (page 95).
- The AM loop antenna should be placed away from this unit.
- The AM loop antenna should always be connected, even if an outdoor AM antenna is connected to this unit.
- If you experience poor reception quality, install an outdoor antenna. Consult the nearest authorized Yamaha dealer or service center about outdoor antennas.



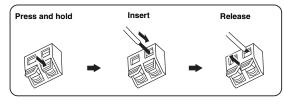
Ground (GND terminal)

For maximum safety and minimum interference, connect the antenna GND terminal to a good earth ground. A good earth ground is a metal stake driven into moist earth.

Assembling the supplied AM loop antenna



Connecting the wire of the AM loop antenna



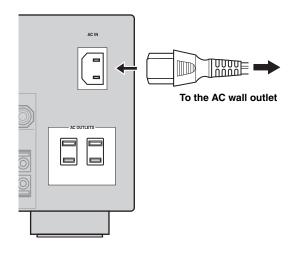


The wire of the AM loop antenna does not have any polarity and you can connect either end of the wire to AM or GND terminal.

Connecting the power cable

Connecting the AC power cable

Plug the supplied AC power cable into the AC inlet after all other connections are complete, then plug the AC power cable into an AC wall outlet.



Note

(Asia model only) Select one of the supplied power cables suitable for the type of AC wall outlet in your location before plugging this unit into the AC wall outlet.

AC OUTLET(S) (SWITCHED)

U.K. and Australia models	1 outlet
Korea model	None
Other models	2 outlets

Use these outlet(s) to supply power to any connected components. Connect the power cable of your other components to these outlet(s). Power to these outlet(s) is supplied when this unit is turned on. However, power to these outlet(s) is cut off when this unit is turned off. For information on the maximum power or the total power consumption of the components that can be connected to these outlet(s), see "Specifications" (page 113).

Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in the standby mode. However, the stored data will be lost in case the power cable is disconnected from the AC wall outlet or if the power supply is cut off for more than one week.

Setting the speaker impedance

Caution

If you are to use 6 ohm speakers, set "SPEAKER IMP." to " 6Ω MIN" as follows BEFORE using this unit. You can also use 4 ohm speakers as the front speakers (page 94).

1 Make sure this unit is turned off.

2 Press and hold **©STRAIGHT** on the front panel and then press **@MASTER ON/OFF** inward to the ON position.

This unit turns on, and the advanced setup menu appears in the front panel display.



- **3** Rotate the **NPROGRAM** selector to select "SPEAKER IMP.".
- 4 Press **©STRAIGHT** repeatedly to select " 6Ω MIN".
- 5 Press **MASTER ON/OFF** to release it outward to the OFF position to save the new setting and turn off this unit.

Note

The setting you made is reflected next time you turn on this unit.

Turning this unit on and off

Turning on this unit

Press **(AMASTER ON/OFF** on the front panel inward to the ON position.

When you turn on this unit by pressing **MASTER ON/OFF**, the main zone is turned on.

Turning off this unit

Press **AMASTER ON/OFF** on the front panel again to release it outward to the OFF position.

■ Set the main zone to the standby mode

Press **BMAIN ZONE ON/OFF** (or **BSTANDBY**).

Turning on the main zone from the standby mode

Press **BMAIN ZONE ON/OFF** (or **POWER**).

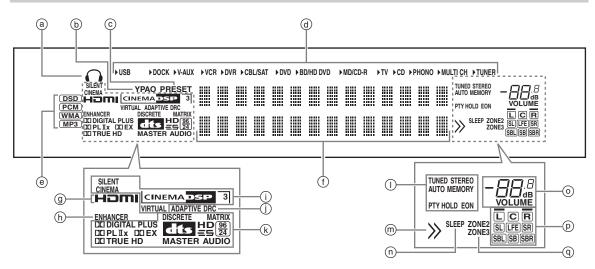
<u>.</u>

- Basically, we recommend that you use the standby mode to turn off this unit. In the standby mode, this unit consumes a small amount of power in order to receive infrared signals from the remote control.
- **@MAIN ZONE ON/OFF**, **(B)STANDBY** and **(D)POWER** are operational only when **(A)MASTER ON/OFF** is pressed inward to the ON position.
- When you turn on this unit, there will be a delay for a few seconds before this unit can reproduce sound.

If there are some problems...

- First, turn off and then turn on this unit again.
- If problems persist, initialize the parameters of this unit (page 106).

Front panel display



(a) Headphones indicator

Lights up when headphones are connected (page 35).

b YPAO indicator

Lights up when you run "AUTO SETUP" and when the speaker settings set in "AUTO SETUP" are used without any modifications (page 29).

O PRESET indicator

Lights up while this unit is in the preset tuning mode.

(d) Input source indicators

The corresponding cursor lights up to show the currently selected input source.

Input signal indicators

Lights up when this unit is reproducing DSD (Direct Stream Digital), PCM (Pulse Code Modulation), WMA (Windows Media Audio), or MP3 (MPEG-1 Audio Layer-3) audio signals.

(f) Multi-information display

Shows the name of the current sound field program and other information when adjusting or changing settings.

(g) HDMI indicator

Lights up when the signal of the selected input source is input at one of the HDMI input jacks (page 16).

(h) ENHANCER indicator

Lights up when the Compressed Music Enhancer mode is turned on (page 43).

(i) DSP indicators

The respective indicator lights up when any of the sound field programs are selected.

SILENT CINEMA indicator

Lights up when headphones are connected and a sound field program is selected (page 43).

CINEMA DSP indicator

Lights up when you select a CINEMA DSP sound field program (page 38).

3D indicator

Lights up when the CINEMA DSP 3D mode is turned on (page 44).

VIRTUAL indicator

Lights up when Virtual CINEMA DSP is active (see page 43).

(i) ADAPTIVE DRC indicator

Lights up when the adaptive dynamic range control feature is turned on (page 69).

(k) Decoder indicators

The respective indicator lights up when any of the decoders of this unit function.

Tuner indicators

Light up when this unit is in the FM or AM tuning mode.

m Menu browsing indicator

Lights up if any items exist under the current item during menu browsing for iPod and USB.

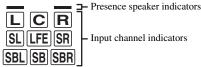
(n) SLEEP indicator

Lights up while the sleep timer is on (page 37).

O VOLUME level indicator

- Indicates the current volume level.
- Flashes while the mute function is on (page 36).

(p) Input channel and speaker indicators



Input channel indicators

Input channel indicators

- Indicate the channel components of the current digital input signal.
- Light up or flash according to the settings of the speakers when this unit is in the automatic setup procedure (page 29).

Presence speaker indicators

Light up according to setting for "PRESENCE SP" (page 68) in "CONFIG" when this unit is in the auto setup procedure (page 29) or the speaker level setting procedure in the "LEVEL" (page 68).

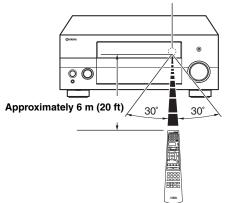
@ ZONE2/ZONE3 indicators

Lights up when Zone 2 or Zone 3 is turned on (page 92).

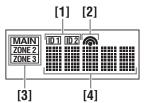
Using the remote control

The remote control transmits a directional infrared ray. Be sure to aim the remote control directly at the remote control sensor on this unit during operation.

Remote control sensor



Display window (④)



[1] ID1/ID2 indicator

Indicates the currently selected remote control ID (page 94).

[2] Transmit indicator

Appears while the remote control is sending infrared signals.

[3] Zone indicators

Indicates the currently controlling zone (page 92).

[4] Information display

Shows the name of the selected input source that you can control.

Infrared window (1)

Outputs infrared control signals. Aim this window at the component you want to operate.

Operation mode selector (15)

The function of some buttons depends on the operation mode selector position.

AMP

Operates the amplifier function of this unit.

SOURCE

Operates the component selected with an input selector button (page 82).

тν

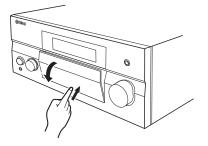
Operates the TV (page 81).

Notes

- Do not spill water or other liquids on the remote control.
- Do not drop the remote control.
- Do not leave or store the remote control in the following conditions:
- places of high humidity, such as near a bath
- places of high temperatures, such as near a heater or stove
- places of extremely low temperatures
- dusty places
- To set the remote control codes for other components, see page 83.

Opening and closing the front panel door

When you want to use the controls behind the front panel door, open the door by gently pressing on the lower part of the panel. Keep the door closed when not using these controls.



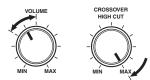
Optimizing the speaker setting for your listening room

This unit employs the YPAO (Yamaha Parametric room Acoustic Optimizer) technology which lets you avoid troublesome listening-based speaker setup and achieves highly accurate sound adjustments automatically. The supplied optimizer microphone collects and this unit analyzes the sound your speakers produce in your actual listening environment. In addition, the multi-point measurement feature enables you to optimize the setup of this unit for up to eight listening positions.

Before starting the automatic setup

1 Make sure of the following check points before starting the automatic setup operations.

- □ Speakers are connected appropriately.
- □ Headphones are disconnected from this unit.
- **This unit is turned on.**
- □ The connected subwoofer is turned on and the volume level is set to about half way (or slightly less).
- □ The crossover frequency controls of the connected subwoofer is set to the maximum.



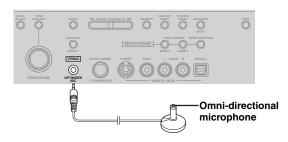
Controls of a subwoofer (example)

- □ The room is sufficiently quiet.
- Set the operation mode selector on the remote control to **(BAMP**.

Notes

- Be advised that it is normal for loud test tones to be output during the automatic setup procedure.
- To achieve the best results, make sure the room is as quiet as possible while the automatic setup procedure is in progress. If there is too much ambient noise, the results may not be satisfactory.

2 Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.



"MIC ON View OSD MENU" appears in the front panel display and the "AUTO SETUP" screen appears on the video monitor.



<u>`</u>`

You can also run "AUTO SETUP" using the system menu that appears in the OSD or in the front panel display. This manual uses the OSD illustrations to explain the automatic setup procedure.

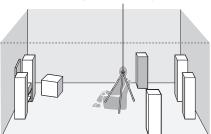
3 Start the automatic setup.

To optimize the setup of this unit for one listening position, follow "Basic automatic setup" (page 29). To optimize the setup of this unit for multiple listening positions, follow "Advanced automatic setup" (page 32).

Basic automatic setup

If you have done all the preparations necessary, follow the procedure below to optimize the setup of this unit for one listening position.

1 Place the optimizer microphone at your normal listening position on a flat level surface with the omni-directional microphone heading upward.



Optimizer microphone

<u>`</u>`

It is recommended that you use a tripod (etc.) to affix the optimizer microphone at the same height as your ears would be when you are seated in your listening position. You can use the attached screw of a tripod (etc.) to fix the optimizer microphone to the tripod (etc.).

2 Check if "START" is selected and then press **BENTER**.



Before proceeding next operation

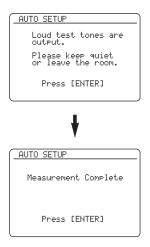
Once you perform the next operation, this unit starts the automatic setup procedure in 10 seconds. For more accurate measurements, we recommended that you get out of the room or move to the wall where speakers are not around during the measurement. It takes approximately 3 minutes.

3 Press **BENTER** to start the measurement.

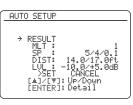
Loud test tones are output from each speaker during the measurement. Once all items are measured, "Measurement Complete" appears.

Notes

- During the automatic setup procedure, do not perform any operation on this unit.
- The measurement is canceled if an error occurs (page 31).



4 Press **(BENTER** to display the result.



Number of the measured points MLT

Displays the number of listening positions actually measured.

Number of speakers SP

Displays the number of speakers connected to this unit in the following order: Front/Back/Subwoofer

Speaker distance DIST

Displays the speaker distance from the listening position in the following order: Closest speaker distance/Farthest speaker distance

Speaker level LUL

Displays the speaker output level in the following order:

Lowest speaker output level/Highest speaker output level

Note

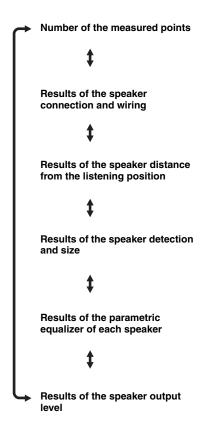
"WARNING" and the number of warning messages appear in the above of "RESULT" if any potential problem occurs (page 32).

5 Press **®ENTER** to display the setup results in detail.



6 Press ⑧⊲ / ▷ repeatedly to toggle between the setup result displays.

Press (Δ / ∇) to toggle between the parameters in the result.



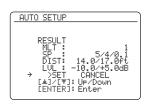
<u>`</u>`

- If you are not satisfied with the results or want to manually adjust each parameter, use "MANUAL SETUP" (page 66).
- You can select the parametric equalizer type with "PEQ SELECT" (page 71).

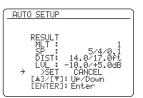
Notes

- The distances displayed in the "DISTANCE" results may be longer than the actual distance depending on the characteristics of your subwoofer or external amplifiers if you connect them.
- In the "EQ" results, different values may be set for the same band to provide finer adjustments.

7 Press **(BENTER** to return to the top result display.



8 Press ⑧⊲/▷ to select "SET" or "CANCEL" and then press ⑧ENTER.



Choices: SET, CANCEL

- Select "SET" to confirm the "AUTO SETUP" results.
- Select "CANCEL" to cancel the "AUTO SETUP" results.

9 Disconnect the optimizer microphone or press **(BMENU** to exit from "SET MENU".

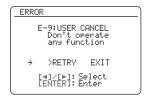
Note

If you change speakers, speaker positions, or the layout of your listening environment, run "AUTO SETUP" again to recalibrate your system.

If an error screen appears

Press (8) \lhd / \triangleright to select "RETRY" or "EXIT" and then press (8) **ENTER**

The following screen is an example where "E-9:USER CANCEL" appears in the OSD.



Choices: RETRY, EXIT

- Select "RETRY" to retry the "AUTO SETUP" procedure.
- Select "EXIT" to exit from the "AUTO SETUP" procedure.

.`∳′-

- If "E-5:NOISY" appears, you can also select "PROCEED" to ignore the error and carry on the measurement. However, we recommend that you solve the problem before starting the measurement.
- If "E-10:INTERNAL ERROR" appears, you can select only "EXIT".
- For details about each error message, see "AUTO SETUP" (page 104).

■ If "WARNING" appears

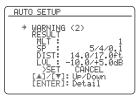
When this unit detects potential problems during the automatic setup procedure, "WARNING" appears in the result screen. Check the warning messages to correct your speaker settings.

.`₩́~

The adjustments are made even if "WARNING" appears, however they may not be optimal.

1 Make sure the pointer is pointing at "WARNING" and then press **®ENTER** to display the detailed information about the warning.

The number on the right of "WARNING" indicates the number of warning messages.



2 Press ⑧⊲ / ▷ repeatedly to toggle between the warning displays.

WARNING	
W-1:OUT OF PHASE Reverse channel	
CENTER CENTER PR	
SL SBL [∢]/[≽]: Select [ENTER]: Return	
[ENTER]: Return	

.`₩́~

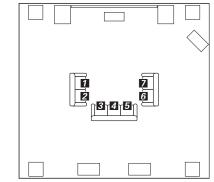
- For details about each warning message, see "AUTO SETUP" (page 104).
- When the corresponding warning message is not applicable to a speaker, "---" is displayed instead.
- If "SWFR:TOO LOW" or "SWFR:TOO HIGH" appears under "W-3:LEVEL ERROR", adjust the volume level of the subwoofer.
- **3** Press **(a) ENTER** to return to the top result display.

Advanced automatic setup

If you have done all the preparations necessary, follow the procedure below to optimize the setup of this unit for multiple listening positions.

1 Place the optimizer microphone at the first listening position.

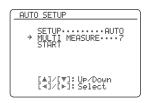
The following illustration shows how to place the optimizer microphone in order to optimize the setup of this unit for seven listening positions for example.



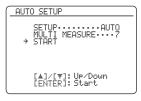
1/2/3/4/5/6/7: Listening positions

2 Press ⑧△ / ♡ repeatedly to select "MULTI MEASURE" and then press ⑧⊲ / ⊳ repeatedly to set the number of the listening position you want to make the measurement at.

Choices: 1 (default), 2, 3, 4, 5, 6, 7, 8



3 Press (a) \land / \bigtriangledown repeatedly to select "START" and then press (a) **ENTER**.



Before proceeding next operation

Once you perform the next operation, this unit starts the automatic setup procedure in 10 seconds. For more accurate measurements, we recommended that you get out of the room or move to the wall where speakers are not around during the measurement.

4 Press **BENTER** to start the measurement.

Loud test tones are output from each speaker during the measurement. Once all items for the first listening position are measured, the following message appears.



Notes

- During the automatic setup procedure, do not perform any operation on this unit.
- The measurement is canceled if an error occurs (page 31).

Move the optimizer microphone to the second listening position and then press (a) ENTER to start the measurement.

<u>`</u>`

To skip the measurements at the remaining listening positions, press $\otimes \nabla$.

6 Repeat step 5 until the measurement at all listening positions are made.

If you have made the measurement at all listening positions or skipped the measurement at the remaining listening positions, the following message appears.

AUTO SETUP
Measurement Complete
Press [FNTER]
Press LENIERJ

7 Follow steps 4 to 9 in "Basic automatic setup" (page 29) to check the setup result and exit from "SET MENU".

Reloading the automatic setup parameters

In case you are not satisfied with the speaker setup and sound adjustments made in "MANUAL SETUP", you can restore the settings back to the values configured by the last automatic setup.

Note

If you reload the automatic setup parameters, the settings you have made in "MANUAL SETUP" are cleared. To save the settings before reloading the automatic setup parameters, see "SYSTEM MEMORY" (page 78).

1 Set the operation mode selector to **(5AMP** and then press **(B)MENU**.

The top "SET MENU" screen appears in the OSD.

- 2 Press (8)∆ / 7 repeatedly to select "AUTO SETUP" and then press (8) ENTER.
- 3 Check if "SETUP" is selected and then press ⑧⊲ / ▷ repeatedly to select "RELOAD".
- 4 Press (a)∆ / 7 repeatedly to select "START" and then press (a) ENTER.

The results of the last automatic setup are displayed.

.`∳′-

For details about automatic setup results and how to display the setup results in detail, see "Basic automatic setup" (page 29).

5 Press $(A \land A)$ repeatedly to select "SET" and then press $(A \land A)$ **ENTER**.

The automatic setup parameters are reloaded.

<u>`</u>`

To cancel reloading the automatic setup parameters, press $@\lhd / \triangleright$ repeatedly to select "CANCEL" and then press @**ENTER**.

PREPARATION

Playback

Caution

Extreme caution should be exercised when you play back CDs encoded in DTS. If you play back a CD encoded in DTS on a DTS-incompatible CD player, you will only hear some unwanted noise that may damage your speakers. Check whether your CD player supports CDs encoded in DTS. Also, check the sound output level of your CD player before you play back a CD encoded in DTS.

.`∳′:

To play DTS-encoded CDs when using a digital audio connection, set "DECODER MODE" in "INPUT MENU" to "DTS" before the playback (page 74).

Before performing the following operations, set the operation mode selector on the remote control to **(b)AMP**.

Basic procedure

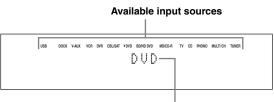
1 Turn on the video monitor connected to this unit.

.`∳′-

You can configure the display settings with "VIDEO MENU" (page 72) and "DISPLAY SET" (page 75).

2 Rotate the ©INPUT selector (or press one of the input selector buttons (③))

The name of the selected input source appears for a few seconds.



Selected input source

3 Start playback on the selected source component or select a broadcast station.

- Refer to the instruction manuals for the source component.
- FM/AM radio tuning (page 46)
- iPod playback (page 52)
- Bluetooth component playback (page 54)
- USB playback (page 54)
- 4 Rotate @VOLUME (or press (B) VOLUME +/-) to adjust the volume to the desired output level.

``@`:

To adjust the level of each speaker, see page 45.

5 Rotate the **NPROGRAM** selector (or press one of the sound field program selector buttons ([®]) repeatedly) to select the desired sound field program.

For details about sound field program, see page 38.

Selected sound field program category



Selected sound field program

`∳′-

To switch the information (current input source, current sound field program, etc) displayed in the front panel display, press **(DINFO** (or set the operation mode selector to (**5AMP** and press (**2INFO**) repeatedly.

Selecting audio input jacks (AUDIO SELECT)

Use this feature (audio input jack select) to switch the input jack assigned to an input source when more than one jacks are assigned to an input source.

- 1 Rotate the ©INPUT selector (or press one of the input selector buttons (③)) to select the desired input source.
- 2 Press **D**AUDIO SELECT (or set the operation mode to **BAMP** and then press **AUDIO SEL**) repeatedly to select the desired audio input jack select setting.

Available input sources



Selected audio input jack select setting

AUTO	Automatically selects input signals in the following order: (1) HDMI (2) Digital signals (3) Analog signals
HDMI	Selects only HDMI signals. When HDMI signals are not input, no sound is output.
COAX/OPT	Automatically selects input signals in the following order: (1) Digital signals input at the COAXIAL jack. (2) Digital signals input at the OPTICAL jack. When no signals are input, no sound is output.
ANALOG	Selects only analog signals. If no analog signals are input, no sound is output.

.`∳′-

You can configure the default audio input jack select setting with "AUDIO SELECT" (page 76).

Note

This feature is not available if no digital input jack is assigned to the selected input source in "I/O ASSIGNMENT" (page 74). "HDMI" is available only when an HDMI input jack is assigned.

Selecting the multi-channel input component

Use this feature to select the component connected to the MULTI CH INPUT jacks (page 22) as the input source.

Rotate the **©INPUT** selector on the front panel to select "MULTI CH" (or press **③MULTI**).

<u>`</u>`

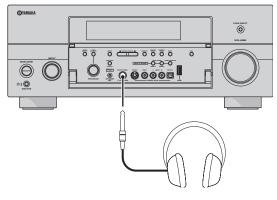
You can configure the multi channel input settings with "MULTI CH" (page 73).

Note

Sound field programs cannot be selected when "MULTI CH" is selected as the input source.

Using your headphones

Connect a pair of headphones with a stereo analog audio cable plug to the PHONES jack on the front panel.



. .

When you select a sound field program, SILENT CINEMA mode activates automatically (page 43).

Notes

- When you connect headphones, no signals are output at the speaker terminals.
- All digital multi-channel audio signals are mixed down to the left and right headphone channels.
- When "MULTI CH" is selected as the input source, only the signals input at the MULTI CH INPUT FRONT jacks are output.

Muting the audio output

Press **(2) MUTE** on the remote control to mute the audio output. Press **(2) MUTE** again to resume the audio output.

.`∳′-

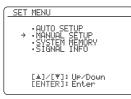
- The VOLUME level indicator flashes while the mute function is on.
- You can configure the muting level with "MUTING TYPE" (page 70).

Displaying the input source information (SIGNAL INFO)

You can display the format, sampling frequency, channel, bit rate and flag data of the current input signal.

1 Set the operation mode selector to (**SAMP** and then press (**BMENU** on the remote control.

The top "SET MENU" screen appears in the OSD.



- 2 Press ⑧ 7 repeatedly to select "SIGNAL INFO" and then press ⑧ ENTER.
- **3** Press $(\otimes \lhd / \succ)$ to toggle between the audio and video information.
- 4 Press **(BMENU** on the remote control again to exit from "SET MENU".

Audio information

FORMAT	Signal format. When this unit cannot detect a digital signal, it automatically switches to analog input.
SAMPLING	The number of samples per second taken from a continuous signal to make a discrete signal.
CHANNEL	The number of source channels in the input signal (front/surround/LFE). For example, a multi-channel soundtrack with 3 front channels, 2 surround channels and LFE, is displayed as "3/2/0.1".
BITRATE	The number of bits passing a given point per second.
DIALOG	The dialogue normalization level preset to the current input bitstream signal.
FLAG	Flag data encoded in the bitstream, or PCM signals that cue this unit to automatically switch decoders.

Notes

- "---" appears when this unit cannot display the corresponding information.
- Some high definition audio bitstream contents may not include the discrete surround back left and right channel signals but are encoded at the bitrate of 192 kHz.
- Even if you make settings to output bitstreams directly, some players convert the Dolby TrueHD or Dolby Digital Plus bitstreams to the Dolby Digital bitstreams, while converting the DTS-HD Master Audio or DTS-HD High Resolution Audio bitstreams to the DTS bitstreams.

Video information

HDMI SIGNAL	Type of the source video signals and the video signals output at the HDMI OUT jack of this unit.
HDMI RES.	Resolution of the input signal (analog or HDMI) and the output signal (HDMI).
ANALOG RES.	Resolution of the source video signals and the analog video signals output at the COMPONENT MONITOR OUT jacks of this unit.
HDMI ERROR (HDMI MESSAGE)	Error message for HDMI sources or connected HDMI devices.

HDMI error message

Device over	The number of the connected HDMI components is over the limit.
HDCP Error	HDCP authentication failed.
Out of Res.	Out of resolution. The connected monitor is not compatible with the resolution of the input video signal.

Before performing the following operations, set the operation mode selector on the remote control to **(BAMP**.

Using the sleep timer

Use this feature to automatically set the main zone to the standby mode after a certain amount of time. The sleep timer is useful when you are going to sleep while this unit is playing or recording a source. The sleep timer also automatically turns off any external components connected to the AC OUTLET(S) (page 24).

Press **(2)SLEEP** on the remote control repeatedly to set the amount of time.

The sleep timer setting changes as shown below.



Once the sleep timer is set, the SLEEP indicator lights up in the front panel display, and the display returns to the selected sound field program.

To cancel the sleep timer

Press **(DSLEEP** on the remote control repeatedly to select "SLEEP OFF".

.`₩́<

If you set the main zone to the standby mode, the sleep timer is automatically canceled.

Sound field programs

This unit is equipped with a variety of precise digital decoders that allow you to enjoy multi-channel playback from almost any stereo or multi-channel sound source. This unit is also equipped with a Yamaha digital sound field processing (DSP) chip containing several sound field programs which you can use to enhance your playback experience.

.`∳′-

The Yamaha CINEMA DSP sound field programs are compatible with all Dolby Digital, DTS, Dolby Surround, Dolby TrueHD and DTS-HD Master Audio sources.

Selecting sound field programs

Rotate the **NPROGRAM** selector (or set the operation mode selector to **BAMP** and then press one of the sound field selector buttons (**B**) repeatedly).

The name of the selected sound field program appears in the front panel display and in the OSD.

.`∳′-

- You can select the desired sound field program and setting the parameters by using the OSD menu (page 59).
- Available sound field parameters and the created sound field differ depending on the input sources and the settings of this unit.

Notes

- When you select an input source, this unit automatically selects the last sound field program used with the corresponding input source.
- Sound field programs cannot be selected when the component connected to the MULTI CH INPUT jacks is selected as the input source (page 35) or when this unit is in the Pure Direct mode (page 45).
- When you play back DTS 96/24 sources with any sound field program, this unit applies the selected program without activating the DTS 96/24 decoder.
- Sampling frequencies higher than 48 kHz are sampled down to 48 kHz or lower and then sound field programs are applied.

Descriptions of the characteristics of the sound field programs

Following indexes indicates the characteristics and trends of each sound field program.

Note

The characteristics of the sound field programs may differ depending on the settings of the listening room, etc.

Size of sound field space (Size)

Small | _____ Large

Indicates the size of the sound field to be generated. If the value for this item is small, the sound is that of a small space, while if the value is large, the sound is that of a vast space.

Vertical/horizontal balance (V/H balance)

Vertical <u>— O</u> Horizontal Indicates the balance of the vertical (height) and horizontal directions for the sound field to be generated. If this item is more in the horizontal direction, the sound is that of a space with strong reflections from the walls, while if it is more in the vertical direction, the sound is that of a space with strong reflections from the ceiling.

Front/rear balance (F/R balance)

Front | _____ Rear

A CINEMA DSP sound field processing expressing whether the effect is stronger towards the front or rear. When the effect is stronger towards the front, the listener senses a feeling of openness and depth towards the screen, while when the effect is stronger towards the rear, the listener gets a sense of envelopment and movement. Suits basically all types of contents for programs with a good front/rear balance, and is effective when selected appropriately for programs in which the balance is more towards either the front or rear.

For audio music sources

`∳′-

For audio music sources, we also recommend using the Pure Direct mode (page 45), the "STRAIGHT" mode (page 44), or surround decode mode (page 58).

Hall in Munich This sound field simulates a concert hall with approximately 2500 seats in Munich, using stylish wood for the interior finishing as normal standards for European concert halls. Fine, beautiful reverberations spread richly, creating a calming atmosphere. The listener's virtual seat is at the center left of the arena.	Size V/H balance Atmosphere	Small Large Vertical Horizontal Simple O Complex
Hall in Vienna	Size	Small I Large
This is an approximately 1700-seated, middle-sized concert hall with a shoebox shape that is traditional in Vienna. Pillars and ornate carvings create extremely complex reflections from all around the audience, producing a very full, rich sound.	V/H balance Atmosphere	Vertical Horizontal Simple Complex

Sound field atmosphere (Atmosphere)

Simple — O — Complex The sound field to be generated is evaluated according to whether it is nearer to one or the other of the following; Simple: Sounds that fade straight-forwardly, with a light, gentle impression, depending on the program. This suits almost all contents relatively well, but provides little brilliance or powerfulness.

Complex: Sounds transform in complex ways as they fade out, with a rich, brilliant impression, depending on the program.

This is extremely effective for the right contents, but is suited for a smaller range of contents.

Calm | Powerful The sound field to be generated is evaluated according to

whether it is nearer to one or the other of the following; Calm: An overall composed, moderate effect, stressing the overall quality of the atmosphere without aiming at any extreme effects. This suits almost all contents relatively well, but provides little showiness or powerfulness. Powerful: Designed with specific contents in mind (expressing vast spaces, feverish excitement, etc.). This is extremely effective for the right contents, but is suited for a smaller range of contents.

Hall in Amsterdam	Size	Small I	()——— I Large
The large, shoe box shaped hall seats about 2200 around the circle	V/H balance	Vertical I	(Horizontal
stage. Reflections are rich and pleasing while the sound travels freely.	Atmosphere	Simple 1	00	Complex
Church in Freiburg				
Located in the south of Germany, this grand, stone-built church	Size			•
has a pointed tower at 120 meters in height. Its long and narrow shape and the high ceiling enable the elongated reverberation time	V/H balance			→ Horizontal
and limited initial reflection time. Thus, the rich reverberation rather than the sound itself reproduces the atmosphere of the church.	Atmosphere	Simple I		O Complex
Chamber	Size	Small	O	Large
This program creates a relatively wide space with a high ceiling	V/H balance	Vertical I	(→ Horizontal
like an audience hall in a palace. It offers pleasant reverberations that are suitable for courtly music and chamber music.	Atmosphere	Simple 1		Complex
Village Vanguard	Size		-0	-
The Jazz club is on 7th Avenue, New York. This small club with	V/H balance			—O—I Horizontal
the low ceiling makes the powerful reflections converge toward the stage located in the corner.	Atmosphere	Simple I	0	Complex
Warehouse Loft	Size	Small I	-0	Large
The warehouse resembles some lofts in Soho. Sound reflects off	V/H balance	Vertical I	—o—	Horizontal
the concrete walls clearly with a lot of energy.	Atmosphere	Simple 1		O Complex
Cellar Club	Size	Small I	0	Large
This program simulates a live house with a low ceiling and homey	V/H balance	Vertical I	-0	Horizontal
atmosphere. A realistic, live sound field features powerful sound as if the listener is in a row in front of a small stage.	Atmosphere	Simple 1		Complex
The Roxy Theatre	Size	Small I	O	Large
This is the sound field of a rock music live house in Los Angeles,	V/H balance	Vertical I		Horizontal
with approximately 460 seats. The listener's virtual seat is at the center left of the hall.	Atmosphere	Simple 1	(Complex
The Bottom Line	Size	Small	O	——— Large
This is the sound field at stage front in The Bottom Line, that was	V/H balance		-	Horizontal
a famous New York jazz club once. The floor can seat 300 people to the left and right in a sound field offering real and vibrant sound.	Atmosphere			Complex

■ For various sources

Sports	Size	Small ⊢	o	→ Large
This program allows the listeners to enjoy stereo sport broadcasts and studio variety programs with enriched live feeling. In sports	V/H balance	Vertical H		Horizontal
broadcasts, the voices of the commentator and sportscaster are	F/R balance	Front I	O	Rear
positioned clearly on the center while the atmosphere of the stadium expands in an optimum space to offer the listeners with a	Atmosphere	Calm ⊢	O	- Powerful
feeling of presence in the stadium.				

For game programs

Action Game	Size	Small	-0	── Large
This sound field is suitable for action games such as car racing and	V/H balance	Vertical H	-0	Horizontal
FPS games. It uses the reflection data that limits the effects range per channel in order to offer a powerful playing environment with	F/R balance	Front —	O	Rear
a being-there feeling by enhancing various effects tones while maintaining a clear sense of directions.	Atmosphere	Calm ⊢	-0	Powerful
Roleplaying Game	Size	Small ⊢		── Large
This sound field is suitable for role-playing and adventure games.	Size V/H balance	Small ⊢ Vertical ⊢		── Large ── Horizontal
				e

■ For visual sources of music

Music Video This sound field offers an image of a concert hall for live performance of pop, rock and jazz music. The listener can indulge oneself in a hot live space thanks to the presence sound field that emphasizes the vividness of vocals and solo play and the beat of rhythm instruments, and to the surround sound field that reproduces the space of a big live hall.	Size V/H balance F/R balance Atmosphere	Small ⊢ Vertical ⊢ Front ⊢ Calm ⊢	 ── Large ── Horizontal ── Rear ── Powerful
Recital/Opera This program controls the amount of reverberations at an optimum level and emphasizes the depth and clarity of human voices. "Recital/Opera" offers the reverberations of an orchestra box in front of the listener at the same time as providing the acoustic positioning and feeling of presence on the stage. The surround sound field is relatively moderate, but the data for concert hall effects are used to represent the inherent beauty of music. The listener will not be fatigued even after long hours of opera entertainment.	Size V/H balance F/R balance Atmosphere	Small ⊢ Vertical ⊢ Front ⊢ Calm ⊢	 ── Large ── Horizontal ── Rear ── Powerful

■ For movie sources

.`∳′:

You can select the desired decoder (page 58) used with following sound field program (except "Mono Movie").

4 MOVIE

Standard		
This program create a sound field emphasizing the surrounding	Size V/H balance	Small \leftarrow Large
feeling without disturbing the original acoustic positioning of multi-channel audio such as Dolby Digital and DTS. It has been	F/R balance	Front — O Rear
designed with the concept of "an ideal movie theater", in which the audience is surrounded by beautiful reverberations from the left, right and rear.	Atmosphere	Calm I Powerful
Spectacle	Size	Small I Large
This program represents the spectacular feeling of large-scale	V/H balance	Vertical Horizontal
movie productions. It reproduces a broad theater sound field matching the cinemascope and wider-screen movies with an	F/R balance	Front Hear
excellent dynamic range from very small to extremely large sound.	Atmosphere	Calm ⊢O → Powerful
Sci-Fi	Size	Small ⊢O Large
This program clearly reproduces the finely elaborated sound	V/H balance	Vertical Horizontal
design of the latest science fiction and special effects-featuring movies. You can enjoy a variety of cinematographically created	F/R balance	Front I Rear
virtual spaces reproduced with clear separation between dialog, sound effects and background music.	Atmosphere	Calm ⊢O Powerful
Adventure	Size	Small I Large
This program is ideal for precisely reproducing the sound design of action and adventure movies. The sound field restrains	V/H balance	Vertical Horizontal
reverberations but puts emphasis on reproducing a powerful space expanded widely to the left and right. The reproduced depth is also	F/R balance	Front I Rear
restrained wheely to the left and right. The reproduced depin is also restrained relatively to ensure the separation between audio channels and the clarity of the sound.	Atmosphere	Calm I Powerful
Drama		
This sound field features stable reverberations that match a wide	Size	Small ⊢−O−−−−− Large
range of movie genres from serious dramas to musicals and comedies. The reverberations are modest but offer an optimum	V/H balance	Vertical Horizontal
spatial feeling, reproducing effects tones and background music	F/R balance	Front I Rear
softly but cubically around clear words and center positioning in a way that does not fatigue the listener even after long hours of viewing.	Atmosphere	Calm O Powerful
Mono Movie	Size	Small I Large
This program is provided for reproducing monaural video sources	V/H balance	Vertical Horizontal
such as a classic movie in an atmosphere of a good old movie theater. The program produces the optimum expansion and	F/R balance	Front I Rear
reverberation to the original audio to create a comfortable space with a certain sound depth.	Atmosphere	Calm ⊢O Powerful

Stereo playback

2ch Stereo

Use this program to mix down multi-channel sources to 2 channels.

7ch Stereo

Use this program to output sound from all speakers. When you play back multi-channel sources, this unit downmixes the source to 2 channels, and then output the sound from all speakers. This program creates a larger sound field and is ideal for background music at parties, etc.

For compression artifacts (Compressed Music Enhancer mode)

Straight Enhancer

Use this program to improve the sound enhancer nearest to the original depth and width of the 2-channel or multi-channel compression artifacts.

7ch Enhancer

Use this program to play back compression artifacts in 7-channel stereo.

Surround decoder mode

Surround Decode

Use this program to play back sources with using the desired surround decoders (page 58).

Using sound field programs without surround speakers (Virtual CINEMA DSP)

Virtual CINEMA DSP allows you to enjoy the CINEMA DSP sound field programs without surround speakers. It creates virtual speakers to reproduce the natural sound field.

When you set "SUR. L/R SP" to "NONE" (page 68), Virtual CINEMA DSP activates automatically whenever you select a CINEMA DSP sound field program (page 38).

Note

- Virtual CINEMA DSP does not activate in the following cases:
- "MULTI CH" is selected as the input source (page 35).
- headphones are connected to the PHONES jack.
- the unit is in the "7ch Stereo" mode (page 43).

Enjoying multi-channel sources and sound field programs with headphones (SILENT CINEMA)

SILENT CINEMA allows you to enjoy multi-channel music or movie sound through ordinary headphones. SILENT CINEMA activates automatically whenever you connect headphones to the PHONES jack while listening to CINEMA DSP sound field programs (page 38). When activated, the SILENT CINEMA indicator lights up in the front panel display.

Note

- SILENT CINEMA does not activate in the following cases:
- "MULTI CH" is selected as the input source (page 35).
- the unit is in the "2ch Stereo" (page 43), "STRAIGHT" (page 44) or "Pure Direct" (page 45) mode.

Before performing the following operation, set the operation mode selector on the remote control to **(b) AMP**.

Using CINEMA DSP 3D mode

CINEMA DSP 3D mode creates the intensive and accurate stereoscopic sound field in the listening room. You can activate and deactivate the CINEMA DSP 3D mode.

Press **3D DSP** repeatedly to turn on or off the CINEMA DSP 3D mode.

While this unit is in the CINEMA DSP 3D mode, the 3D indicator lights up.

Note

CINEMA DSP 3D does not activate ("3D:--" appears) in the following cases:

- the "PRESENCE SP" setting is set to "NONE" (page 68).
- no CINEMA DSP is selected.
- headphones are connected to the PHONES jack.

Before performing the following operation, set the operation mode selector on the remote control to **BAMP**.

Enjoying unprocessed input sources

When this unit is in the "STRAIGHT" mode, 2-channel stereo sources are output from only the front left and right speakers. Multi-channel sources are decoded straight into the appropriate channels without any additional effect processing.

Press **©STRAIGHT** (or **®STRAIGHT**) to select "STRAIGHT".

The names of the audio signal format of the input source and the active decoder appear in the front panel display.

To deactivate the "STRAIGHT" mode

Press **OSTRAIGHT** (or **@STRAIGHT**) again or select another sound field program (page 38).

Using audio features

Before performing the following operation, set the operation mode selector on the remote control to **(BAMP**.

Enjoying pure hi-fi sound

Use the Pure Direct mode to enjoy the pure fidelity sound of the selected source. When the Pure Direct mode is activated, this unit plays back the selected source with the least circuitry.

Press **MPURE DIRECT** (or **PURE DIRECT**) to turn on or off the Pure Direct mode.

The **OPURE DIRECT** button on the front panel lights up and the front panel display and OSD automatically turns off while this unit is in the Pure Direct mode.

Notes

- The following operations are not possible when this unit is in the Pure Direct mode:
 - switching the sound field program
 - adjusting the "SET MENU" parameters
 - operating video functions (video conversion, etc.)
- The Pure Direct mode is automatically canceled whenever this unit is turned off.

.`∳′-

To make this unit output video signals during the Pure Direct mode, configure the "PURE DIRECT" setting (page 72).

Adjusting the tonal quality

Use this feature to adjust the balance of bass and treble for the front L/R and center speaker channels and the subwoofer channel.

- 1 Press **ETONE CONTROL** on the front panel repeatedly to select the high-frequency response (TREBLE) or the low-frequency response (BASS).
- 2 Rotate the **PROGRAM** selector to adjust the high-frequency response (TREBLE) or the low-frequency response (BASS). Control range: -6.0 dB to +6.0 dB

Notes

- If you increase or decrease the high-frequency or the low-frequency sound to an extreme level, the tonal quality of the surround speakers may not match that of the front L/R and center speakers and the subwoofer.
- TONE CONTROL is not effective when the Pure Direct mode is activated, or when "MULTI CH" is selected as the input source.

Before performing the following operation, set the operation mode selector on the remote control to **(b)AMP**.

Adjusting the speaker level

You can adjust the output level of each speaker while listening to a music source. This is also possible when playing sources input at the MULTI CH INPUT jacks.

Note

This operation will override the level adjustments made in "AUTO SETUP" (page 29) and "LEVEL" (page 68).

1 Press (2) **LEVEL** and then (8) \land / \bigtriangledown repeatedly to select the speaker you want to adjust.

ont left speaker nter speaker ont right speaker
*
ont right speaker
rround right speaker
rround back right speaker
rround back left speaker
rround left speaker
bwoofer
esence left speaker
esence right speaker

The available speaker channels differ depending on the speaker settings.

2 Press ⑧⊲ / ▷ on the remote control to adjust the speaker output level.

Control range: -10.0 dB to +10.0 dB

FM/AM tuning

Overview

You can use two tuning modes to tune into the desired FM/AM station:

Frequency tuning mode

You can search or specify the frequency of the desired FM/AM station automatically or manually (see "FM/AM tuning operations" on this page).

Preset tuning mode

You can preset the desired FM/AM station in advance, and then recall the station by specifying the preset group and number (see "Recalling a preset station" on page 48).

Note

Orient the connected FM and AM antennas for the best reception.

Before performing the following operations, set the operation mode selector on the remote control to **SOURCE** and then press **3TUNER**.

FM/AM tuning operations

- 1 Press (BAND (or (7) BAND) to select the desired reception band.
- 2 If the PRESET indicator in the front panel lights up, press () **SEARCH MODE** (or (B) **SRCH MODE**) to turn it off.



 3 To search the station automatically, press and hold @PRESET/TUNING/CH

 press ® PRESET/CH △ / ▷) for about 2 seconds. To search the station manually, press @PRESET/TUNING/CH

repeatedly.

- To tune into a higher frequency, press (G) → (or (8)).

Note

If the signal from the station you want to select is weak, search the station manually or enter the frequency directly (page 46).

.`₩́<

- When this unit is tuned into a station, the TUNED indicator lights up.
- To switch the information (current input source, current sound field program, etc) displayed in the front panel display, press **(INFO**) (or set the operation mode to (**5AMP** and then press (**2INFO**) repeatedly.
- To switch between stereo or monaural FM reception, press **③STEREO/MONO** (or **@AUDIO**).

Direct frequency tuning

Use this feature tune into the desired station directly by entering the frequency.

- 1 Follow steps 1 and 2 in "FM/AM tuning operations" (page 46) to select the desired reception band.
- 2 Enter the frequency of the desired station by pressing the numeric buttons (①). Example: To tune into 103.70 MHz



. . .

If the entered frequency is out of the range of the FM/AM tuning, "WRONG STATION!" appears in the front panel display.

Before performing the following operations, set the operation mode selector on the remote control to (**SOURCE** and then press (**3TUNER**.

Preset FM/AM stations

Use this feature to store up to 40 stations FM/AM stations (A1 to E8: 8 preset station numbers in each of the 5 preset station groups). Preset the desired stations to this unit by using the automatic or manual station preset.

Automatic station preset

You can use the automatic preset tuning feature to store up to 40 FM stations with strong signals in order.

Press and hold **(BAND** (or **(7)BAND**) for more than 3 seconds.

The MEMORY indicator flashes and "AUTO MEMORY" appears in the front panel display. After approximately 5 seconds, automatic presetting starts from the current frequency and proceeds toward higher frequencies.

Flashes



Flashes

When automatic preset tuning is completed, the MEMORY indicator disappears.

.`∳′-

- To cancel the automatic station preset, press **(BAND** (or **(7)BAND**) again.

Notes

- Any stored station data existing under a preset station number is cleared when you store a new station under the same preset station number.
- If the number of received stations does not reach 40 (E8), automatic preset tuning automatically stops after searching for all the available stations.

Manual station preset

Use this feature to store the FM or AM stations.

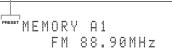
1 Tune into a station.

See page 46 for tuning instructions.

2 Press (H) MEMORY (or (9) MEMORY).

The PRESET indicator lights up in the front panel and this unit automatically selects an empty preset number.





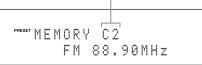
.`∳′-

- To store the selected station under an empty preset number automatically, press and hold **(DMEMORY** (or (**()MEMORY**) for more than 2 seconds instead of step 2.
- (9)**MEMORY**) for more than 2 seconds instead of step In this case, the following steps are unnecessary.
- To cancel the manual station preset, press **(HMEMORY** (or **(3)MEMORY**) again.

3 To select the preset group and number (A1 to E8), press @PRESET/TUNING/CH (or ®CAT./A-E /▷ and ®PRESET/CH △/ ♡) repeatedly.

- To select a higher preset station group and number, press (G) → (or (8) △).
- To select a lower preset station group and number, press (G) <
 (or (8) ♥).

Preset station group and number



.`∳′-

- You can also select a preset number (1 to 8) by pressing the numeric buttons (①).
- If you select a preset number being used ("*" appears next to the preset number), the current preset station will be overwritten.

4 Press (FENTER (or (BENTER)).

The preset station is set and the PRESET indicator disappears.

Note

The reception mode (stereo or monaural) is stored along with the station frequency.

Recalling a preset station

1 If the PRESET indicator in the front panel turns off, press ①**SEARCH MODE** (or (B)**SRCH MODE**) to turn it on.



Note

You cannot enter the preset tuning mode if no preset station is set in advance.

2 Press **@PRESET/TUNING/CH** ⊲ / ▷ (or **®PRESET/CH** △ / ▽) repeatedly to select the desired preset station group and number (A1 to E8).

FM 89.50MHz

Preset station group and number

.`∳′-

- Empty preset numbers are skipped.
- You can also select a preset station group (A to E) by pressing
 (8CAT./A-E <
 (√) → and number (1 to 8) by pressing the numeric buttons (⁽¹⁾),

Clearing preset stations

You can clear the assignments of preset stations.

- **1** Select the preset station you want to clear. For details, see "Recalling a preset station" (page 48).
- 2 Press and hold **()SEARCH MODE** (or (**BSRCH MODE**) until "CLEAR?" appears in the front panel display.

```
A1 CLEAR?[ENT]
FM 88.90MHz
```

3 Press **FENTER** (or **BENTER**) to clear the preset station.

<u>``</u>`

To cancel the operation, press **()SEARCH MODE** (or **(BSRCH MODE**) again.

Radio Data System tuning (Europe and Russia models only)

Radio Data System is a data transmission system used by FM stations in many countries. This unit can receive various Radio Data System data such as PS (program service), PTY (program type), RT (radio text), CT (clock time), and EON (enhanced other networks) when receiving Radio Data System broadcasting stations.

Before performing the following operations, set the operation mode selector on the remote control to **(B) SOURCE** and then press **(B) TUNER**.

Selecting the Radio Data System program type (PTY SEEK mode)

Use this feature to select the desired radio program by program type from the all preset Radio Data System broadcasting stations.

1 Press (7) **BAND** repeatedly to select "FM" as the reception band.

2 Press **(1) PTY SEEK MODE** to set this unit to the PTY SEEK mode.

The name of the program type or "NEWS" flashes in the front panel display.

<u>`</u>`

To cancel the PTY SEEK mode, press **(DPTY SEEK MODE** on the remote control again.

3 Press (a) **PRESET/CH** \triangle / \bigtriangledown to select the desired program type.

The name of the selected program type appears in the front panel display.

Program type	Descriptions
NEWS	News
AFFAIRS	Current affairs
INFO	General information
SPORT	Sports
EDUCATE	Education
DRAMA	Drama
CULTURE	Culture
SCIENCE	Science
VARIED	Light entertainment
POP M	Popular music
ROCK M	Rock music
M.O.R. M	Middle-of-the-road music (easy-listening)
LIGHT M	Light classics
CLASSICS	Serious classics
OTHER M	Other music

4 Press (1) PTY SEEK START or (8) ENTER on the remote control to start searching for all the available Radio Data System preset stations.

The PTY HOLD indicator lights up in the front panel display.

<u>`</u>`

To stop searching for stations, press **(1) PTY SEEK START** again.

Notes

- This unit stops searching for stations when a station broadcasting the selected program type is found.
- If the station found is not the one you desire, press **(DPTY** SEEK START again to resume searching for another station broadcasting the same program type.

Using the enhanced other networks (EON) data service

Use this feature to receive the EON (enhanced other networks) data service of the Radio Data System station network. Once you select one of the 4 Radio Data System program types (NEWS, AFFAIRS, INFO, or SPORT), this unit automatically searches for all the available preset stations that are scheduled to broadcast the EON data service of the selected program type for a certain duration of time. When the scheduled EON data service starts, this unit automatically switches to the local station broadcasting the EON data service and then switches back to the national station once the EON data service ends.

Notes

- You can use this feature only when the EON data service is available.
- The EON indicator lights up in the front panel display only when the EON data service is being received from a Radio Data System station.
- **1** Tune into the desired Radio Data System broadcasting station.
- 2 Make sure the EON indicator is lit in the front panel display.

If the EON indicator is not lit in the front panel display, select another Radio Data System program so that the EON indicator lights up.

3 Press (1) EON.

"EON" appears in the front panel display.

4 Press ⑧ ⊲ / △ / ▷ / ♡ repeatedly to select one of the 4 Radio Data System program types (NEWS, AFFAIRS, INFO or SPORT).

The name of the selected program type appears in the front panel display.

5 Press **® ENTER** to set the Radio Data System program type.

<u>`</u>`

- To cancel the selected program type, press **(DEON** again.
- To cancel the EON feature, select "EON OFF" at step 4.

Before performing the following operation, set the operation mode selector on the remote control to **(BAMP**.

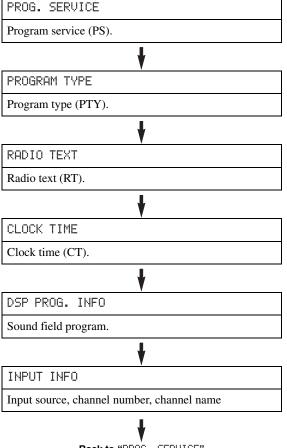
Displaying the Radio Data System information

Use this feature to display the 4 types of the Radio Data System information: PS (program service), PTY (program type), RT (radio text) and CT (clock time).

1 Tune into the desired Radio Data System broadcasting station.

- We recommend using the automatic preset tuning to tune into the Radio Data System broadcasting stations (page 47).
- You can also use PTY SEEK mode to tune into the desired Radio Data System broadcasting station from the preset ones (page 49).

2 Press ()INFO (or ()INFO) repeatedly to select the desired Radio Data System display mode.



Back to "PROG. SERVICE"

Notes

- If the signals being received are not strong enough, this unit may not be able to utilize the Radio Data System data. In particular, the RT mode requires a large amount of data and may not be available even when the other Radio Data System display modes are available.
- If the signal strength is weakened by external interference while this unit is receiving the Radio Data System data, the reception may be cut off unexpectedly and "------" appears in the front panel display.
- When the RT mode is selected, this unit can display the program information by a maximum of 64 alphanumeric characters, including the umlaut symbol. Unavailable characters are displayed with the "_" (underscore).
- If the reception is cut off when the CT mode is selected, "CT WAIT" appears in the front panel display.

Using iPod[™]

Once you have stationed your iPod in a Yamaha iPod universal dock (such as YDS-11, sold separately) connected to the DOCK terminal of this unit (page 22), you can enjoy playback of your iPod using the supplied remote control. You can also use the Compressed Music Enhancer mode of this unit to enhance the sound quality of the compression artifacts (such as the MP3 format) stored on your iPod (page 43).

Notes

- This unit supports iPod touch, iPod (Click Wheel, including iPod classic), iPod nano and iPod mini.
- · Some features may not be compatible depending on the model or the software version of your iPod.
- Some features may not be compatible depending on the model of your Yamaha iPod universal dock. The following description is based on using YDS-11.

.`∳′-

- Once the connection between your iPod and this unit is complete, "iPod connected" appears in the front panel display.
- For details about status messages displayed in the front panel display and in the OSD, see "iPod" (page 102).
- You can select whether or not this unit charges the battery of the stationed iPod when this unit is in the standby mode by configuring the "STANDBY CHARGE" setting (page 74).

Before performing the following operations, set the operation mode selector on the remote control to **SOURCE** and then press **DOCK**.

Controlling iPod™

You can control your iPod when "DOCK" is selected as the input source. The operations of your iPod can be done with the aid of the OSD of this unit (menu browse mode) or without it (simple remote mode).

Remote control operation

	Button	Function
8	ENTER	Subsequent menu
	Δ	Menu up
	∇	Menu down
	\bigtriangledown	Previous menu
	\triangleright	Subsequent menu
10	\Box	Search backward (Press and hold)
	$\supset \supset$	Search forward (Press and hold)
	N	Skip forward
	${\bf k} {\bf k}$	Skip backward
		Stop
	00	Pause (Menu browse mode) Play/Pause (Simple remote mode)
	\triangleright	Play (Menu browse mode) Play/Pause (Simple remote mode)
20	DISPLAY	Display

Controlling iPod in the simple remote mode

You can perform the basic operations of your iPod (play, stop, skip, etc.) using the supplied remote control without the aid of the OSD of this unit.

.`∳′-

Operations can be also done with the controls on your iPod.

Controlling iPod in the menu browse mode

You can perform the advanced operations of your iPod using the supplied remote control with the aid of the OSD of this unit.

You can also browse the songs and videos stored on your iPod in the OSD.

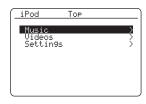
Further, you can change or adjust settings for your iPod to suit your personal preferences.

<u>:</u>

You can configure the display settings with "DISPLAY SET" (page 75).

Notes

- Operations cannot be done with the controls on your iPod.
- There are some characters that cannot be displayed in the front panel display or in the OSD of this unit. Those characters are replaced with underscores "_".
- **1 Press @ DISPLAY on the remote control.** The following display appears in the OSD.



- To browse the music contents stored on your iPod, select "Music".
- To browse the video contents stored on your iPod, select "Videos".
- To change the playback settings of your iPod, select "Settings".

Note

"Videos" does not appear unless both your iPod and Yamaha iPod universal dock support the video browsing feature.

Press ⑧△/♡ /
 /▷ on the remote control to navigate the iPod menu and then press
 ⑧ENTER to begin playback of the selected item.

Items under "Music"

Playlists (playlists), Artists (artists), Albums (albums), Songs (songs), Genres (genres), Composers (composers)

- Playlists > Songs
- Artists > Albums > Songs
- Albums > Songs
- Songs
- Genres > Artists > Albums > Songs
- Composers > Albums > Songs

Items under "Videos"

Up to video contents stored on your iPod

Items under "Settings"

Shuffle, Repeat

Shuffle Shuffle

Use this feature to set this unit to play songs or albums in random order.

Choices: Off, Songs, Albums

- Select "Off" to deactivate this feature.
- Select "Songs" to set this unit to play songs in random order.
- Select "Albums" to set this unit to play albums in random order.

Repeat Repeat

Use this feature to set this unit to repeat one song or a sequence of songs.

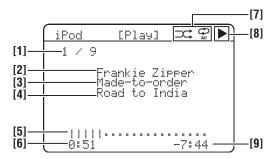
Choices: Off, One, All

- Select "Off" to deactivate this feature.
- Select "One" to set this unit to repeat one song.
- Select "All" to set this unit to repeat a sequence of songs.

<u>`</u>@':

- To toggle between the setting parameters, press (3) ENTER repeatedly.
- While the shuffle function is on, "⊃⊂" appears in the OSD.
- While the repeat function is set to "One" or "All", "φ" or "φ" appears in the OSD.

Function of the play information display



- [1] Track number/total tracks
- [2] Name of the artist
- [3] Name of the album
- [4] Name of the song
- [5] Progress bar
- [6] Elapsed time
- [7] Shuffle and repeat icons
- [8] ▶ (playback), (pausing), » (search forward) or ((search backward)
- [9] Remaining time

Using Bluetooth[™] components

You can connect a Yamaha Bluetooth receiver (such as YBA-10, sold separately) to the DOCK terminal of this unit and enjoy the music contents stored in your Bluetooth component (such as a portable music player) without wiring between this unit and the Bluetooth component. You need to perform "pairing" the connected Bluetooth wireless audio receiver and your Bluetooth component in advance.

Note

This unit supports A2DP (Advanced Audio Distribution Profile) Bluetooth profile.

Pairing the Bluetooth™ receiver and your Bluetooth component

Pairing must be performed when using a Bluetooth component with the Bluetooth receiver connected to this unit for the first time or if the pairing data has been deleted. "Pairing" refers to the operation of registering a Bluetooth component for Bluetooth communications.

.`∳′-

- You need the pairing operation only for the first time when you use the Bluetooth component with the Bluetooth receiver.
- Pairing requires operations on this unit and on the other component with which Bluetooth communications are to be established. If necessary, refer to the other component's operating instructions.

There are two pairing methods: pairing by using "START PAIRING" in "SET MENU" and quick pairing.

Pairing by using "SET MENU"

Use this feature to perform pairing with the OSD. For details, see "START PAIRING" (page 74).

Quick pairing

To ensure security, a time limit of 8 minutes is set for the pairing operation. You are recommended to read and fully understand all the instructions before starting.

- 1 Rotate the **©INPUT** selector (or set the operation mode selector to **ⓑSOURCE** and then press **③DOCK**) to select "DOCK" as the input source.
- 2 Turn on your Bluetooth component and then set the Bluetooth component to the paring mode.

For details about how to operate the Bluetooth component, refer to the manual for it.

3 Press and hold **(F)ENTER** (or **(B)ENTER**) until "Searching" appears in the front panel display.

While the Bluetooth receiver is in the pairing mode, DOCK indicator flashes in the front panel display.

.`∳′-

To cancel the pairing, press (FENTER (or (8) ENTER) again.

4 Check that the Bluetooth component detects the Bluetooth receiver.

If the Bluetooth component detects the Bluetooth receiver, "YBA-10 YAMAHA" (example) appears in the Bluetooth device list.

5 Select the Bluetooth receiver in the Bluetooth device list and then enter the pass key "0000" on the Bluetooth component. When the pairing procedure is successful, "BT connected" appears in the front panel display.

Note

The Yamaha Bluetooth receiver can be paired with up to eight Bluetooth components. When pairing is conducted successfully with a ninth component and the pairing data is registered, the pairing data for the least recently used other component is cleared.

Playback of the Bluetooth™ component

1 Rotate the **©INPUT** selector (or set the operation mode selector to **(b) SOURCE** and then press **(3) DOCK**) to select "DOCK" as the input source.

2 Start playback of your Bluetooth component. When the connected Bluetooth receiver detects the Bluetooth component, "BT connected" appears in the front panel display.

.`∳′:

- When you press (**BENTER** on the remote control, the connected Bluetooth receiver searches and connect to the last connected Bluetooth component. If the Bluetooth receiver cannot find the Bluetooth component, "Not found" appears in the front panel display.
- To disconnect the Bluetooth receiver from the Bluetooth component, press (8) ENTER.

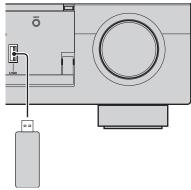
Using USB features

Before performing the following operations, set the operation mode selector on the remote control to **SOURCE** and then press **3USB**.

Use this feature to enjoy WAV (PCM format only), MP3 and WMA files saved on your USB memory device or USB portable audio player connected to the USB port on the front panel of this unit.

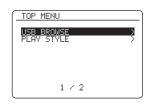
Notes

- "Please wait" may appear whenever it takes time for communication. This is not a system malfunction. Wait for a while.
- This unit supports USB mass storage class devices (except USB Hard Disc Drivers) using FAT 16 or FAT 32.
- Only the first partition is displayed in the OSD. You cannot select files in other partitions.
- Up to 8 levels of directory hierarchy and 500 music files per directory are recognized.
- Some devices may not work properly even if they meet the requirements.
- Some WAV, MP3 and WMA files may not be playable or may be noisy when played.
- 1 Connect a USB jack of a USB memory device or USB portable audio player to the USB port on the front panel of this unit.



USB memory device or USB portable audio player

2 Press @DISPLAY on the remote control. The following display appears in the OSD.

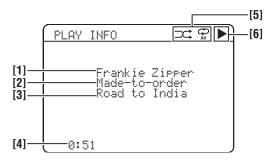


- **3** Press $@\Delta / \nabla$ to select the "USB BROWSE" and then press $@\triangleright$.
- - Press $(a) \land a \lor b$ to select the desired menu.
 - Press (8) > to enter the selected menu.
 - Press (1) <=> to return to the previous menu level.

<u>`</u>`

- ">" in the right corner of each menu line indicates that there is a submenu available in the next menu level.
- You can configure the display settings with "DISPLAY SET" (page 75).

Function of the play information display



- [1] Name of the artist
- [2] Name of the album
- [3] Name of the song
- [4] Elapsed time
- [5] Shuffle and repeat icons
- [6] (playback)

PLAY STYLE (Playback styles)

You can shuffle songs in a random order or repeat one specific song or a sequence of songs.

1 Press 2 **DISPLAY** on the remote control.

.`₩́:

While a song is being played back, the play information display appears. In this case, press (8) <7 repeatedly until the top USB menu appears.

- 2 Press ⑧∆ / ∇ to select "PLAY STYLE" and then press ⑧⊳.
- 3 Press ⑧ △ / ♡ to select an item and then press ⑧ ENTER repeatedly to toggle between the setting parameters. SHUFFLE (Shuffle)

Use this feature to set this unit to play songs or albums in random order.

- Select "OFF" to deactivate the shuffle function.
- Select "ON" to play songs or albums in random order.

REPEAT (Repeat)

Use this feature to set this unit to repeat one song or a sequence of songs.

- Select "OFF" to deactivate the repeat function.
- Select "ONE" to repeat one song.
- Select "ALL" to repeat a sequence of songs.

.`∳′-

- While the shuffle function is on, " ____," appears in the OSD.
- While the repeat function is set to "One" or "All", "φ" or "φ" appears in the OSD.

Remote control operation

Button	Function
⑧ ENTER	Subsequent Menu
Δ	Menu Up
∇	Menu Down
\bigtriangledown	Previous menu
	Subsequent menu
9 MEMORY	Memory
0	Skip forward
${\bf \nabla} {\bf \nabla}$	Skip backward
	Stop
\triangleright	Play
1 - 8	Numeric buttons (1-8) *1
② DISPLAY	Display

*1 Press to assign or recall the preset items (page 56).

Before performing the following operations, set the operation mode selector on the remote control to **SOURCE** and then press **USB**.

Using shortcut buttons

Use this feature to access the desired music sources (WAV, MP3 and WMA files on the connected USB storage devices) directly. You can preset 8 music sources in the USB storage.

Assigning the items to the numeric button (1-8) (ff)

1 Select a desired content you want to assign to a numeric button (1-8) (①), and then play back the content.

2 Press **(9) MEMORY**.

The PRESET indicator lights up in the front panel and this unit automatically selects an empty preset number.

Lights up

PRESET MEMORY 1 Song

.`∳′-

- To store the selected content under an empty preset number automatically, press and hold **(H)MEMORY** (or **(B)MEMORY**) for more than 2 seconds instead of step 2. In this case, the following steps are unnecessary.
- To cancel the preset, press (•) MEMORY (or (•) MEMORY) again.
- When you do not complete each of the following steps within 30 seconds, the memory preset mode is automatically canceled. In this case, start over from step 2.

3 Press a numeric button (1-8) (ff) that you want to assign.

Preset number



.`∳′-

If you select a preset number being used ("*" appears next to the preset number), the current preset number will be overwritten.

4 Press **® ENTER**.

The preset content is set and the PRESET indicator disappears.

Select an item by using numeric buttons (1-8) (1)

Press one of the numeric button (1-8) (\bigcirc) to which the desired item is assigned to select the item as the input source.

This unit starts the playback of the source assigned to the selected numeric button.

Notes

- "EMPTY" appears in the front panel display and the short message display when you press the numeric button (1-8)
 (1) to which no items are assigned.
- This unit does not recall the correct item assigned to the selected numeric button (1-8) (①) in the following cases:
 the connected USB device is incorrect.
 - the directory of the selected item has been changed.

<u>`</u>`

- This unit stores the relative position of the preset items in a directory, and does not recall the correct item by using numeric buttons (1-8) (①) if you add or delete music files to or from the same directory as the preset items. In such cases, preset the desired item to the numeric buttons (1-8) (①) again.
- We recommend that you create eight directories which contain the desired items in a directory beside the directory which contains all music files, and then preset the top item of each directory to the numeric buttons (1-8) (①). When you change the items which are preset to the numeric buttons (1-8) (①), replace the items in the directory to the desired items without deleting the directory.

Advanced sound configurations

Selecting decoders

Selecting decoders for 2-channel sources (surround decode mode)

Use this feature to play back sources with selected decoders. You can play back 2-channel sources on multi-channels.

Set the operation mode selector to **(5) AMP** and then press **(2) SUR. DECODE** repeatedly on the remote control to select the surround decode mode.

You can select desired surround decoder modes depending on the type of source you are playing and your personal preference.

<u>`</u>`

You can change the decoder parameter settings in the OSD. For details on how to change the parameters, See "Changing sound field parameter settings" on page 59.

Decoder descriptions

Name of the decoder (Decoder Type)

PLIIx Music PLII Music

Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for music sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" (page 68) is set to "NONE" or using headphones.

Decoder description

PRO LOGIC

Dolby Pro Logic processing for any sources.

PLIIx Movie PLII Movie

Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for movie sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" (page 68) is set to "NONE" or using headphones.

PLIIx Music PLII Music

Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for music sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" (page 68) is set to "NONE" or using headphones.

PLIIx Game PLII Game

Dolby Pro Logic IIx (or Dolby Pro Logic II) processing for game sources. The Pro Logic IIx decoder is not available when "SUR.B L/R SP" (page 68) is set to "None" or using headphones.

Neo:6 Cinema

DTS processing for movie sources.

Neo:6 Music

DTS processing for music sources.

<u>`</u>`

When you select the surround decode mode for the multichannel digital sources, this unit automatically selects the corresponding decoder for each source.

Selecting decoders used with MOVIE sound field programs

You can select one of the following decoder types for use with the MOVIE sound field programs (except "Mono Movie"). For details about the MOVIE sound field programs, see "For movie sources" (page 42). For details on how to select the decoder type, see "Changing sound field parameter settings" (page 59).

Choices: PLIIx Movie (PLII Movie), Neo:6 Cinema

Selecting decoders for multi-channel sources

If you connected surround back speakers, use this feature to enjoy 6.1/7.1-channel playback for multi-channel sources using the Dolby Pro Logic IIx, Dolby Digital EX, or DTS-ES decoders.

Set the operation mode selector to **(BAMP** and then press **(2) EXTD SUR.** on the remote control repeatedly to switch between 5.1 and 6.1/7.1-channel playback.

Choice	Functions
Αυτο	Activates the optimum decoder to play back signals in 6.1/7.1 channels when this unit recognizes a signal flag being input.
Decoders (PLIIx Movie, PLIIx Music, EX/ES)	Use this feature to activate the desired decoders for the playback of multi-channel sources manually.
OFF	Does not use any decoders to create 6.1/7.1 channels.

.`₩́<

Use this feature to activate the desired decoder manually when this unit cannot detect the signal flag encoded to the input sources correctly.

Notes

- The available decoders vary depending on the setting of the speakers and the input sources.
- 6.1/7.1-channel playback is not possible in the following cases: – when "SUR. L/R SP" (page 67) or "SUR.B L/R SP" (page 68)
- is set to "NONE". – when the component connected to the MULTI CH INPUT jacks is being played.
- when the source being played does not contain surround left and right channel signals.
- when a Dolby Digital KARAOKE source is being played.
- when this unit is in the stereo playback, 7ch Enhancer (page 43) or Pure Direct (page 45) mode.
- when "BI-AMP" is set to "ON" (page 95).
- You can set the initial extended decoder mode with "EXTD SUR." (page 77).

Changing sound field parameter settings

You can enjoy good quality sound with the initial factory settings. Although you do not have to change the initial factory settings, you can change some of the parameters to better suit the input source or your listening room.

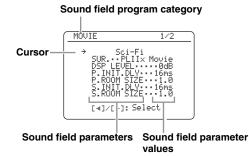
Note

You cannot change the sound field parameter values when "MEMORY GUARD" in "OPTION MENU" is set to "ON" (page 76).

1 Turn on the video monitor connected to this unit.

2 Set the operation mode selector to (**5AMP** and then press (**3PARAMETER** on the remote control.

The following screen appears in the OSD.



³ Press ⑧ ⊲ / ▷ repeatedly to select the desired sound field program you want to adjust.

For details about each sound field parameter, see page 38.

- To increase the value, press (8) ▷.
- To decrease the value, press (8) <

⁴ Press ⑧ △ / ♡ to select the desired sound field parameter and then ⑧ < / ▷ to change the selected sound field parameter value.

<u>:</u>هُد

- Repeat steps 3 and 4 as necessary to change other sound field program parameter settings.
- When you set a sound field parameter to a value other than the initial factory settings, an asterisk mark (*) appears by the parameter name in the OSD.
- If you press and hold (③ <1/▷ to change the value, the value shown in the front panel display will momentarily stop at the initial factory setting.
- To initialize the parameters of the selected sound field program, press

 A / ∇ repeatedly to select "INITIALIZE" and then press
 C In the confirmation screen, press
 C to confirm or



5 Press **PARAMETER** to turn off the sound field parameter display.

Basic configuration of sound field programs

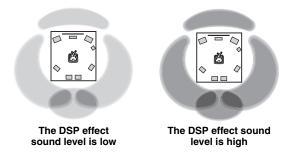
Each sound field program has some parameters defining the characteristics of the program. To customize the selected sound field program, adjust "DSP LEVEL" and/ or "DIALOG LIFT" first, and then try other parameters.

.`∳′-

To change sound field parameter settings, see page 59 for details.

Adjusting the effect sound level of the sound field programs (DSP LEVEL)

Sound field programs add effect sounds (DSP effect sounds) to the original source sound to create sound field in the listening room. Use the "DSP LEVEL" parameter to adjust the level of the effect sounds.



Adjust "DSP LEVEL" as follows:

Increase the value of "DSP LEVEL" when

- the effect sound of the selected sound field program is too weak.
- you cannot recognize any difference between the sound field programs.

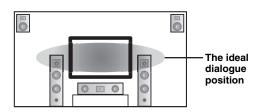
Decrease the value of "DSP LEVEL" when

- the sound is vague.
- you feel that the additional sound effect is excessive.

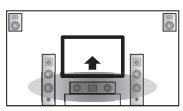
Control range: -6 dB to +3 dB

Adjusting the vertical dialogue position (DIALOG LIFT)

Use this feature to adjust the vertical position of the dialogues in movies. The ideal position of the dialogues is at the center of the video monitor screen.



If the dialogues are heard at the lower position of the video monitor screen, increase the value of "DIALOG LIFT".



Move up to the ideal dialogue position

Choices: 0, 1, 2, 3, 4, 5

"0" (initial setting) is the lowest position, and "5" is the highest position.

Notes

- "DIALOG LIFT" is available only when "PRESENCE SP" is set to "YES" (page 68).
- You cannot move the dialogue position down from the initial dialogue position.

Sound field parameter descriptions

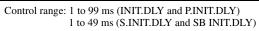
Use the following sound field parameters to customize the sound field programs in detail.

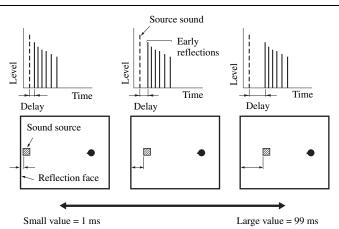
. .

To change sound field parameter settings, see page 59 for details.

Sound field parameter	Features
INIT.DLY P.INIT.DLY S.INIT.DLY SB INIT.DLY	Initial delay. Presence, surround, and surround back sound field initial delay. Changes the apparent size of the sound field by adjusting the delay between the direct sound and the first reflection heard by the listener. The smaller the value, the smaller the sound field seems to the listener.
	بالله When you adjust the initial delay parameters, we also recommend that you adjust the

corresponding room size parameters likewise.





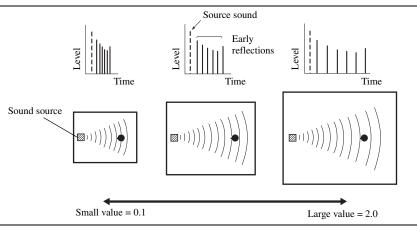
ROOM SIZE P.ROOM SIZE S.ROOM SIZE SB ROOM SIZE

Room size. Presence, surround, and surround back room size. Adjusts the apparent size of the sound field. The larger the value, the larger the surround sound field becomes. As the sound is repeatedly reflected around a room, the larger the hall is, the longer the time between the original reflected sound and the subsequent reflections. By controlling the time between the reflected sounds, you can change the apparent size of the virtual venue. Changing this parameter from one to two doubles the apparent length of the room.

`\.

When you adjust the room size parameters, we also recommend that you adjust the corresponding initial delay parameters likewise.

Control range: 0.1 to 2.0



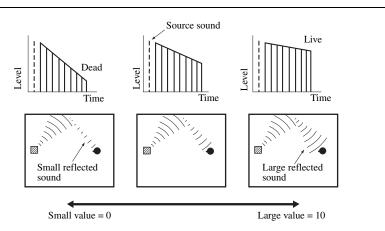
Sound field parameter

LIVENESS S.LIVENESS SB LIVENESS

Liveness. Surround and surround back liveness. Adjusts the reflectivity of the virtual walls in the hall by changing the rate at which the early reflections decay. The early reflections of a sound source decay much faster in a room with acoustically absorbent wall surfaces than in one which has highly reflective surfaces. A room with acoustically absorbent surfaces is referred to as "dead", while a room with highly reflective surfaces is referred to as "live". This parameter lets you adjust the early reflection decay rate and thus the "liveness" of the room.

Features

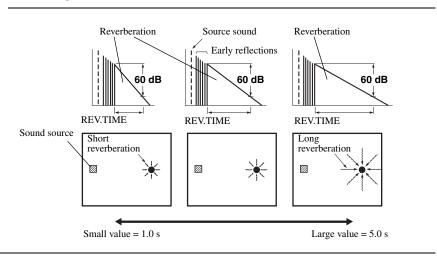
Control range: 0 to 10



REV.TIME

Reverberation time. Adjusts the amount of time taken for the dense, subsequent reverberation sound to decay by 60 dB at 1 kHz. This changes the apparent size of the acoustic environment over an extremely wide range. Set a longer reverberation time for "dead" sources and listening room environments, and a shorter time for "live" sources and listening room environments.

Control range: 1.0 to 5.0 s



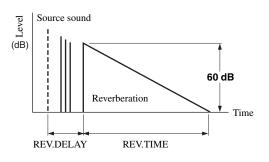
Sound field parameter

REV.DELAY

Reverberation delay. Adjusts the time difference between the beginning of the direct sound and the beginning of the reverberation sound. The larger the value, the later the reverberation sound begins. A later reverberation sound makes you feel as if you are in a larger acoustic environment.

Features

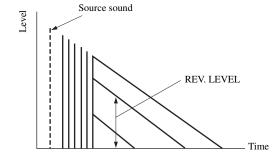
Control range: 0 to 250 ms



REV.LEVEL

Reverberation level. Adjusts the volume of the reverberation sound. The larger the value, the stronger the reverberation becomes.

Control range: 0 to 100%



ADVANCED OPERATION

DIRECT ("2ch Stereo" only)	2-channel stereo direct. Bypasses the decoders and DSP processors of this unit for pure hi-fi stereo sound when playing 2-channel analog sources. Choices: AUTO , OFF		
	 Select "AUTO" to bypass the decoders, DSP processors and the tone control circuitry only when "BASS" and "TREBLE" are set to 0 dB (page 45). Select "OFF" not to bypass the decoders, DSP processors and the tone control circuitry when "BASS" and "TREBLE" are set to 0 dB. When multi-channel signals are input, they are downmixed to 2 channels and output from the front left and right speakers. The low-frequency signals of the front left and right channels are redirected to the subwoofer in the following cases: "LFE/BASS OUT" is set to "BOTH" (page 67). "FRONT SP" is set to "SMALL" (page 67) and "LFE/BASS OUT" is set to "SWFR" (page 67). 		
CT LEVEL SL LEVEL	7-channel stereo center, surround left, surround right, surround back, presence left and presence right levels. Adjusts the volume level of each channel in the 7-channel stereo mode.		
SR LEVEL SB LEVEL PL LEVEL PR LEVEL ("7ch Stereo" only)	Control range: 0 to 100%		

English

Sound field parameter	Features
EFFECT LEVEL ("Straight Enhancer" and	Straight and 7-channel Compressed Music Enhancer effect level. The high-frequency signals of some sources may be emphasized too much. In this case, set the effect level to "LOW".
"7ch Enhancer" only)	Choices: HIGH, LOW
	Select "HIGH" for a high effect level.Select "LOW" for a low effect level.
SUR (MOVIE sound field programs (except "Mono Movie") and "SUR. DECODE" only)	Decoder type. Select the decoder used with the selected sound field program. The decoder parameters for "SUR. DECODE" vary depending on the selected decoder type. See page 58 for details.

Decoder parameter descriptions
 Use the following decoder parameters to customize the specific decoders in detail.

Decoder parameter	Features	
PANORAMA ("PLIIx Music" and	Pro Logic IIx Music and Pro Logic II Music panorama. Sends stereo signals to the surround speakers as well as the front speakers for a wraparound effect.	
"PLII Music" only)	Choices: OFF , ON	
CENTER WIDTH ("PLIIx Music" and "PLII Music" only)	Pro Logic IIx Music and Pro Logic II Music center width. Moves the center channel output completely towards the center speaker or towards the front left and right speakers. A larger value moves the center channel output towards the front left and right speakers.	
	Control range: 0 (center channel sound is output only from the center speaker) to 7 (center channel sound is output only from the front left and right speakers)	
	Initial setting: 3	
DIMENSION ("PLIIx Music" and	Pro Logic IIx Music and Pro Logic II Music dimension. Adjusts the sound field either towards the from or towards the rear.	
"PLII Music" only)	Control range: -3 (towards the rear) to +3 (towards the front)	
	Initial setting: STD (standard)	
C. IMAGE ("Neo:6 Music" only)	DTS Neo:6 Music center image. Adjusts the front left and right channel output relative to the center channel to make the center channel more or less dominant as necessary.	
	Control range: 0.0 (center channel sound is output only from the front left and right speakers) to 1.0 (center channel sound output only from the center speaker)	
	Initial setting: 0.3	

Customizing this unit (MANUAL SETUP)

The "MANUAL SETUP" menu allows you to manually adjust speaker and system parameters using the remote control. For the complete menu structure, see "SET MENU tree" (page 115).

<u>`</u>``∳′-

The initial factory settings are indicated in bold under each parameter.

Operating the MANUAL SETUP menu

This section explains how to configure parameters in the MANUAL SETUP menu using the OSD.

.`∳′-

- To return to the previous menu level, press **③RETURN**.
- Pressing **@PARAMETER** cancels the menu operation.
- 1 Set the operation mode selector to (**BAMP** and then press (**BMENU** to enter "SET MENU".

The top "SET MENU" screen appears in the OSD.



2 Press $(A \land A \land a)$ to select "MANUAL SETUP" and then press (B) **ENTER**.

The "MANUAL SETUP" screen appears in the OSD.



3 Press ⑧ △ / ▽ repeatedly and then press ⑧ ENTER to select and enter the desired menu.

As an example, the following screen appears if "SOUND MENU" is selected.

3 SOUND MENU
→ A)EQUALIZER B)LFE LEVEL C)PYHAMIC RANGE D)LIPSYNC E)AUDIO SET F)PURE DIRECT
[▲]/[▼]: Up/Down [ENTER]: Enter

4 Press ⑧ △ / ▽ repeatedly and then press
 ⑧ ENTER to select and enter the desired submenu.

As an example, the following screen appears if "LFE LEVEL" is selected.

B)LFE LEVEL
→ SPEAKERØdB HEADPHONE20dB
[▲]/[▼]: U⊳/Down [∢]/[⊨]: Adjust

- 5 Press (8) \triangle / ∇ to select the desired parameter and then (8) \lhd / \triangleright to change the parameter settings.
 - To increase the value, press ⑧▷.
 - To decrease the value, press ⑧⊲.
- 6 Press (BMENU to exit from "SET MENU".

1 SPEAKER MENU

Use this feature to manually adjust the basic speaker settings. Most of the "SPEAKER MENU" parameters are set automatically when you run the automatic setup.

.`₩́<

- Set "TEST TONE" to "ON" (page 69) to output the test tone for the "CONFIG", "LEVEL" and "DISTANCE" settings.
- If your subwoofer can adjust the output volume and the crossover frequency, set the volume to about half way (or slightly less) and set the crossover frequency to the maximum.

■ Speaker configurations A)CONFIG

LFE/bass out LFE/BASS OUT

Use this feature to select the speakers that output the LFE (low-frequency effect) and the low-frequency signals.

LFE signals output

	Subwoofer(s) and speakers		
Choice	Subwoofer(s)	Front speakers	Other speakers
BOTH	Output	No output	No output
SWFR	Output	No output	No output
FRONT	No output	Output	No output

Low-frequency signals output

	Subwoofer(s) and speakers		
Choice	Subwoofer(s)	Front speakers	Other speakers
BOTH	*1	*2	*3
SWFR	*4	*3	*3
FRONT	No output	*1	*3

*1 Output(s) the low-frequency signals of the front channels and other speakers set to "SMALL".

*2 Always output the low-frequency signals of the front channels.

*3 Output the low-frequency signals if the speakers are set to "LARGE".

*4 Outputs the low-frequency signals of the speakers set to "SMALL".

Measure for the speaker size

The woofer section of a speaker is

- 16 cm (6.5 in) or larger: large
- smaller than 16 cm (6.5 in): small

Front speakers FRONT SP

Choice	Descriptions
LARGE	Select this setting when the front speakers are large.
SMALL	Select this setting when the front speakers are small.

Note

When "LFE/BASS OUT" is set to "FRONT", you can select only "LARGE" in "FRONT SP". If the value of "FRONT SP" is set to other than "LARGE" in advance, this unit change the value to "LARGE" automatically.

Center speaker CENTER SP

Choice	Descriptions
LARGE	Select this setting when the center speaker is large.
SMALL	Select this setting when the center speaker is small.
NONE	Select this setting when you do not use the center speaker. The center channel signals are directed to the front left and right speakers.

Surround left/right speakers SUR. L/R SP

Choice	Descriptions
LARGE	Select this setting when the surround speakers are large.
SMALL	Select this setting when the surround speakers are small.
NONE	Select this setting when you do not use the surround speakers. This unit is set to the Virtual CINEMA DSP mode (page 43), and "SUR.B L/ R SP" is automatically set to "NONE".

Surround back left/right speakers

SUR.B L/R SP

Choice	Descriptions
LRGx1	Select this setting when the single surround back speaker is large.
LRGx2	Select this setting when the surround back left and right speakers are large.
SMLx1	Select this setting when the single surround back speaker is small.
SMLx2	Select this setting when the surround back left and right speakers are small.
NONE	Select this setting when you do not use the surround back speakers. The surround back channel signals are directed to the surround left and right speakers.

Presence speakers PRESENCE SP

Choice	Descriptions
YES	Select this setting when you use the presence speakers.
NONE	Select this setting when you do not use the presence speakers.

Bass cross over CROSS OVER

Use this feature to select the crossover frequency of all the speakers set to "SMALL" (or "SML") in "CONFIG" (page 67). All frequencies below the selected frequency will be sent to the subwoofer or front speakers depending on the setting of "LFE/BASS OUT" (page 67). Choices: 40Hz, 60Hz, **80Hz**, 90Hz, 100Hz, 110Hz,

120Hz, 160Hz, 200Hz

.`∳′-

If your subwoofer can adjust the output volume and the crossover frequency, set the volume to about half way (or slightly less) and set the crossover frequency to the maximum.

Subwoofer phase SUBWOOFER PHASE

Use this feature to switch the phase of your subwoofer if bass sounds are lacking or unclear.

Choice	Functions
NORMAL	Does not change the phase of your subwoofer.
REVERSE	Sets the phase of your subwoofer to reverse.

Speaker level B)LEVEL

Use this feature to manually balance the speaker levels between the front left or surround left speakers and each speaker selected in "CONFIG" (page 67). Control range: -10.0 dB to +10.0 dB Control step: 0.5 dB Initial setting: FR.L/FR.R/SWFR/PR.L/PR.R: 0 dB

CENT./SUR.L/SUR.R/SB L/SB R: -1.0 dB

LEVEL	Adjusted speaker
FR.L	Front left speaker
FR.R	Front right speaker
CENT.	Center speaker
SUR.L	Surround left speaker
SUR.R	Surround right speaker
SB L	Surround back left speaker
SB R	Surround back right speaker
SWFR	Subwoofer
PR.L	Presence left speaker
PR.R	Presence right speaker

Notes

- The available speaker channels differ depending on the "CONFIG" setting.
- Instead of "SB L" and "SB R", "SB" is displayed if "SUR. B L/ R SP" is set to either "SMLx1" or "LRGx1".

■ Speaker distance CODISTANCE

Use this feature to manually adjust the distance of each speaker and the delay applied to the respective channel. Ideally, each speaker should be the same distance from the main listening position. However, this is not possible in most home situations. Thus, a certain amount of delay must be applied to the sound from each speaker so that all sounds will arrive at the listening position at the same time.

Unit for the speaker distance adjustment UNIT

Initial setting:

[U.S.A. and Canada models]: feet (ft) [Other models]: meters (m)

Choice	Functions
meters (m)	Adjusts speaker distances in meters.
feet (ft)	Adjusts speaker distances in feet.

Speaker distances

Control range: 0.30 to 24.00 m (1.0 to 80.0 ft) Control step: 0.10 m (0.5 ft) Initial setting: FRONT L/FRONT R/SWFR/PRNS L/PRNS R: 3.00 m (10.0 ft) CENTER: 2.60 m (8.5 ft) SUR. L/SUR. R/SB L/SB R: 2.40 m (8.0 ft)

DISTANCE	Adjusted speaker
FRONT L	Front left speaker
FRONT R	Front right speaker
CENTER	Center speaker
SUR. L	Surround left speaker
SUR. R	Surround right speaker
SB L	Surround back left speaker
SB R	Surround back right speaker
SWFR	Subwoofer
PRNS L	Presence left speaker
PRNS R	Presence right speaker

Notes

- The available speaker channels differ depending on the "CONFIG" setting.
- Instead of "SB L" and "SB R", "SUR.B" is displayed if "SUR.B L/R SP" is set to either "SMLx1" or "LRGx1".

Test tone D)TEST TONE

Turns the test tone output on or off for the "CONFIG", "LEVEL" and "DISTANCE" settings.

Choice	Functions
OFF	This unit does not output the test tone for the "CONFIG", "LEVEL" and "DISTANCE" settings.
ON	This unit outputs the test tone for the "CONFIG", "LEVEL" and "DISTANCE" settings.

.`∳′-

If you use a handheld sound pressure level meter, hold at arm's length and point upwards so that the meter is in the listening position. With the meter set to the 70 dB scale and to C SLOW, calibrate each speaker to 75 dB.

Note

This function is automatically turned off if you exit from "SPEAKER MENU".

2 VOLUME MENU

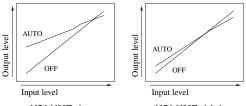
Use this menu to manually adjust the various volume settings.

Adaptive dynamic range control

ADAPTIVE DRC

Use this feature to adjust the dynamic range in conjunction with the volume level. This feature is useful when you are listening at lower volumes or at night. When "ADAPTIVE DRC" is set to "AUTO", this unit controls the dynamic range as follows:

- If the VOLUME setting is low: the dynamic range is narrow
- If the VOLUME setting is high: the dynamic range is wide



VOLUME: low

VOLUME: high

Choice	Functions
AUTO	Adjusts the dynamic range automatically.
OFF	Does not adjust the dynamic range automatically.

<u>`</u>`

- You can also adjust the dynamic range of the bitstream signal sources by using "DYNAMIC RANGE" in "SOUND MENU" (page 71).
- This function is also useful for listening with your headphones.

Note

The adaptive dynamic range control feature does not function when this unit is in the Pure Direct mode (page 45).

Adaptive DSP level ADAPTIVE DSP LEVEL

Use this feature to make fine adjustments of the DSP effect level (page 60) automatically in conjunction with the volume level.

Choice	Functions
AUTO	Adjusts the DSP effect level in conjunction with the volume level.
OFF	Does not adjust the DSP effect level automatically.

Note

Even if you set "ADAPTIVE DSP LEVEL" to "AUTO", this unit does not change but the fine-tunes the specified value of "DSP LEVEL" (page 60).

Muting type MUTING TYPE

Use this feature to adjust how much the mute function reduces the output volume (page 36).

Choice	Functions
FULL	Mutes all the audio output.
-20dB	Reduces the current volume by 20 dB.

Maximum volume MAX VOL.

Use this feature to set the maximum volume level in the main zone. This feature is useful to avoid the unexpected loud sound by mistake. For example, the original volume range is -80.0 dB to +16.5 dB. However, when "MAX VOL." is set to -5.0 dB, the volume range becomes -80.0 dB to -5.0 dB. Control range: -30.0 dB to +15.0 dB, **+16.5 dB**

Control step: 5.0 dB

Notes

- When this unit is in the automatic setup procedure, the volume level is automatically set to 0 dB regardless of the current "MAX VOL." setting.
- The "MAX VOL." setting takes priority over the "INIT. VOL." setting.

Initial volume INIT. VOL.

Use this feature to set the volume level of the main zone when the power of this unit is turned on.

Choices: **OFF**, MUTE, -80.0 dB to +16.5 dB Control step: 0.5 dB

Note

The "MAX VOL." setting takes priority over the "INIT. VOL." setting.

3 SOUND MENU

Use this feature to adjust the audio parameters.

■ Equalizer A>EQUALIZER

Use this feature to select the parametric equalizer or the graphic equalizer.

Equalizer type select EQ TYPE

Use this feature to select the type of equalizer.

Choice	Functions
AUTO PEQ	Uses the parametric equalizer adjusted in the automatic setup procedure.
GEQ	Uses the equalizer settings adjusted in "GEQ EDIT".
OFF	Deactivates the equalizing feature.

Note

"AUTO PEQ" is available only after you have done the automatic setup procedure (page 29).

Graphic equalizer edit GEQ EDIT

Use this feature to adjust the tonal quality of each channel. Speaker channel: FRONT L, FRONT R, CENTER,

SUR. L, SUR. R, SB L, SB R, PRNS L, PRNS R, SWFR

Frequency band: 63 Hz, 160 Hz, 400 Hz, 1 kHz, 2.5 kHz, 6.3 kHz, 16 kHz

Control range: -6.0 dB to +6.0 dB

Control step: 0.5 dB

.`∳′-

To output a test tone while adjusting the tonal quality, set "TEST" to "ON".

- "GEQ EDIT" is available only when "EQ TYPE" is set to "GEQ".
- The available speaker channels differ depending on the "CONFIG" setting.
- Instead of "SB L" and "SB R", "SB" is displayed if "SUR.B L/ R SP" is set to either "SMLx1" or "LRGx1".

Parametric equalizer select PEQ SELECT

Use this feature to select the parametric equalizer type that applied to the results of the automatic setup.

Choice	Functions
NATURAL	Averages out the frequency response of each all speakers with higher frequencies being less emphasized. Recommended if the "FLAT" setting sounds a little harsh.
FLAT	Averages frequency response of all speakers. Recommended if all of your speakers are of similar quality.
FRONT	Adjusts the frequency response of each speaker in accordance with the sound of your front speakers. Recommended if your front speakers are of much higher quality than your other speakers.

Note

"PEQ SELECT" is available only when "EQ TYPE" is set to "AUTO PEQ".

Low-frequency effect level

B>LFE LEVEL

Use this feature to adjust the output level of the LFE (lowfrequency effect) channel according to the capacity of your subwoofer or headphones. The LFE channel carries low-frequency special effects which are only added to certain scenes. This setting is effective when the input signal contains the LFE channel. Control range: -20 to 0 dB Control step: 1 dB

Speakers SPEAKER

Adjusts the speaker LFE level.

Headphones HEADPHONE

Adjusts the headphone LFE level.

Note

Depending on the "LFE/BASS OUT" setting (page 67), some signals may not be output at the SUBWOOFER PRE OUT jack.

Dynamic range CODYNAMIC RANGE Use this feature to select the amount of dynamic range compression to be applied to your speakers or headphones. This setting is effective only when this unit is decoding bitstream signals.

Speakers SPEAKER

Adjusts the dynamic range compression for the speakers.

Headphones HEADPHONE

Adjusts the dynamic range compression for the headphones.

Choice	Functions
MIN/AUTO	 MIN: Adjusts the dynamic range to narrow when this unit is decoding bitstream signals (except Dolby TrueHD). AUTO: Adjusts the dynamic range according to the instruction of the input source signals when this unit is decoding Dolby TrueHD signals.
STD	Adjusts the dynamic range to medium. When this unit is decoding Dolby TrueHD signals, the dynamic range control is always active regardless of the instruction of the input source signals.
МАХ	Preserves the greatest amount of dynamic range.

Audio and video synchronization (lip sync) D)LIPSYNC

HDMI automatic lip sync mode HDMI AUTO

If the connected video monitor is connected to the HDMI OUT jack of this unit and compatible with the automatic audio and video synchronization function (automatic lip sync), this unit adjusts the audio and video synchronization automatically. Use this feature to activate or deactivate the automatic lip sync.

Choice	Functions
OFF	Select this setting if the video monitor is not compatible with the automatic lip sync or you do not want to use the automatic lip sync. Use "MANUAL DELAY" to adjustment the audio and video synchronization.
ON	Select this setting if the connected video monitor is compatible with the automatic lip sync. Use "AUTO DELAY" to make fine adjustments of the audio and video synchronization.

Auto delay AUTO DELAY

Use this feature to make fine adjustments of the audio and video synchronization when you set "HDMI AUTO" to "ON".

Control range: 0 to 240 ms Control step: 1 ms

<u>`</u>`

"offset" indicates the difference between the value of the audio delay that this unit sets automatically and the value of the audio delay that you set in "AUTO". This unit stores the value of "offset" and applies the value to other automatic lip sync compatible video monitors.

Manual delay MANUAL DELAY

Use this feature to adjust the delay of the sound output manually to synchronize audio with video images when you set "HDMI AUTO" to "OFF". Control range: 0 to 240 ms Control step: 1 ms

■ Audio settings E)AUDIO SET

Tone bypass TONE BYPASS

Use this feature to select whether the audio output bypasses the tone control circuitry when "TREBLE" and "BASS" are set to 0 dB (page 45).

Choice	Functions
AUTO	Automatically bypasses the tone control circuitry to provide the purest signal possible when "TREBLE" and "BASS" are set to 0 dB.
OFF	Does not bypass the tone control circuitry.

HDMI audio HDMI AUDIO

Use this feature to select the types of the audio signals output at the HDMI OUT jack on the rear panel of this unit.

Choice	Functions
AMP	Outputs audio signals that can be decoded by this unit.
AMP+TV	Outputs audio signals that can be decoded by your video monitor connected to the HDMI OUT jack of this unit.

Note

Available audio/video signals depend on the specification of the connected video monitor. Refer to the instruction manuals of your video monitor and audio source component.

■ Pure direct F)PURE DIRECT

Use this feature to select whether this unit outputs the video signals when this unit is in the Pure Direct mode.

Choice	Functions
AUDIO	Does not Output video signals.
AUDIO+VID EO	Outputs video signals. For the better sound quality, this unit only activates the limited video features.

Note

You cannot use the OSD menu even if "PURE DIRECT" is set to "AUDIO+VIDEO".

4 VIDEO MENU

Use this feature to adjust the video parameters.

<u>`</u>`

You can reset the all parameters in "VIDEO MENU" to the initial factory settings by using "VIDEO" of "INITIALIZE" in "ADVANCED SETUP" (page 95).

Video conversion UIDEO CONU.

Use this feature to set whether to convert the video signals input at the VIDEO, S VIDEO, and COMPONENT VIDEO jacks.

Choice	Functions
ON	Converts composite, S-video, and component video signals interchangeably and up-converts composite, S-video, and component video signals to HDMI video signals.
OFF	Does not convert any signals.

Notes

- This unit does not convert 480 line video signals and 576 line video signals interchangeably.
- 480p-, 576p-, 1080i- and 720p-resolution video signals cannot be output at the S VIDEO and VIDEO MONITOR OUT jacks.
- The converted video signals are only output at the MONITOR OUT jacks. When recording a video source, you must make the same type of video connections between each component.
- When composite video or S-video signals from a VCR are converted into component video signals, the picture quality may suffer depending on your VCR.
- Unconventional signals input at the composite video or S-video jacks cannot be converted or may be output abnormally. In such cases, set "VIDEO CONV." to "OFF".

Component interlace/progressive up-conversion COMPONENT I/P

Use this feature to activate or deactivate the analog interlace/progressive conversion of the analog video signals input at the composite video, S-video and component video jacks so that the analog video signals deinterlaced from 480i (NTSC)/576i (PAL) to 480p/576p are output at the COMPONENT MONITOR OUT jacks.

Choice	Functions
ON	Activates the analog interlace/progressive up- conversion of the analog video signals.
OFF	Deactivates the analog interlace/progressive up- conversion of the analog video signals.

Notes

- The "COMPONENT I/P" parameter appears only when you set "VIDEO CONV." to "ON".
- If your video monitor does not support analog video signals with 480p/576p of resolution, the SET MENU items may not be displayed on your video monitor when "COMPONENT I/P" is set to "ON".

HDMI resolution HDMI RES.

Use this feature to activate or deactivate the HDMI upscaling of the analog video signals input at the VIDEO, S VIDEO and COMPONENT VIDEO jacks so that the up-scaled video signals are output at the HDMI OUT jack. This unit up-scales the video signals as follows:

- 480i (NTSC)/576i (PAL) → 480p/576p, 1080i, 720p, or 1080p
- 480p/576p → 1080i, 720p, or 1080p

Choice	Functions
THROUGH	Does not up-scale any analog video signals.
480p (or 576p), 1080i, 720p, 1080p	Up-scales analog video signals to 480p or 576p, 1080i, 720p, or 1080p of resolution.

Notes

- "HDMI RES." is available only when "VIDEO CONV." is set to "ON".
- This unit automatically detects the video signal resolutions supported by the connected video monitor and uses an asterisk (*) to indicate them. If this unit cannot detect the resolutions, set "MONITOR CHECK" to "SKIP" (page 95).

HDMI aspect ratio HDMI ASPECT

Use this feature to select the adjustment of aspect ratio for analog video signals output at the HDMI OUT jack.

Choice	Functions
THRGH	Does not make any adjustments to the aspect ratio for the HDMI video signal sources.
16:9	Displays video images with the aspect ratio of 4:3 on your video monitor with the aspect ratio of 16:9. Black stripes appear on the right and left sides as a result.
SMART	Fits video images with the aspect ratio of 4:3 to your video monitor with the aspect ratio of 16:9.

Notes

- "HDMI ASPECT" is available only when "HDMI RES." is not set to "THROUGH".
- If the aspect ratio of the input video source is other than 4:3, this unit automatically ignores the setting of "HDMI ASPECT".
- When "HDMI ASPECT" is set to "SMART", the video images of the edge of the video monitor are rather stretched.

5 INPUT MENU

Use this menu to adjust the parameters of each input source.

Input source	Parameter
A)TUNER	INPUT RENAME VOL. TRIM BGV
B)MULTI CH	INPUT RENAME VOL. TRIM BGV INPUT CH FRONT
C)PHONO D)CD E)TV F)MD/CD-R	I/O ASSIGNMENT INPUT RENAME VOL. TRIM DECODER MODE BGV
G)BD/HD DVD H)DVD I)CBL/SAT J)DVR K)VCR L)V-AUX	I/O ASSIGNMENT INPUT RENAME VOL. TRIM DECODER MODE
M)DOCK	INPUT RENAME VOL. TRIM STANDBY CHARGE
N)BLUETOOTH	INPUT RENAME VOL. TRIM BGV START PAIRING
O)USB	INPUT RENAME VOL. TRIM BGV

Input/output assignment

I/O ASSIGNMENT

Use this feature to assign the input/output jacks according to the component to be used if the initial settings of this unit do not correspond to your needs. Change the parameter to reassign the respective jacks and effectively connect more components.

Once the input/output jacks are reassigned, you can select the corresponding component by using the **OINPUT** selector (or the input selector buttons (**③**)).

<u>``</u>`

- "NONE" appears in the OSD when no input source is assigned to the jack.
- You cannot select a specific item more than once for the same type of jack.
- An asterisk (*) appears to the right of the jack names that have been changed from their previous settings.
- The input source currently assigned to the selected jack is shown in the parentheses next to "Current".

Input rename INPUT RENAME

Use this feature to change the name of the input source (up to 9 characters) that appears in the OSD and in the front panel display.

- To locate the position to edit , press (8)
- To select a character, press $(a) \land / \nabla$.
- To confirm the setting, press **③ENTER**.
- To return to the previous screen without change, press ③ RETURN.

<u>`</u>`

Press (a) ∇ to change the character in the following order, or press (b) Δ to go in the reverse order: A to Z, 0 to 9, a to z, symbols (#, *, -, +, etc.), space.

Volume trim VOL. TRIM

Use this feature to adjust the level of the signal input at each jack. This feature is useful if you want to balance the level of each input source to avoid sudden changes in volume when switching between input sources.

Control range: -6.0 dB to +6.0 dB

Control step: 0.5 dB

Initial setting: 0.0 dB

<u>`</u>`

This parameter also affects the signals output at the audio ZONE OUT jacks.

Decoder mode DECODER MODE

Use this feature to switch the decoder activation mode.

Choice	Functions
AUTO	Automatically detects digital audio signal input types and selects the appropriate decoder.
DTS	Activates the DTS decoder and plays back only DTS digital audio signals when digital audio signals are input.

Note

"DECODER MODE" is available only when the digital audio input jacks (HDMI, OPTICAL and/or COAXIAL) are assigned to the selected input source.

Audio input BGV BGU

Use this feature to select the video source played in the background of the selected audio input source.

Choice	Functions
BD/HD DVD, DVD, CBL/ SAT, DVR, VCR, V-AUX, DOCK	Selects the corresponding input source as the background video source.
OFF	Does not play the video source in the background.

Charge on standby STANDBY CHARGE

Use this feature to select whether this unit charges the battery of the stationed iPod or not when this unit is in the standby mode.

Choice	Functions
AUTO	Charges the battery of the stationed iPod when this unit is turned on and in the standby mode.
OFF	Charges the battery of the stationed iPod only when this unit is turned on.

Start pairing START PAIRING

Use this feature to start pairing the connected Yamaha Bluetooth wireless audio receiver (such as YBA-10, sold separately) with your Bluetooth component. For details about the pairing, refer to "Pairing the BluetoothTM receiver and your Bluetooth component" (page 54).

To ensure security, a time limit of 8 minutes is set for the pairing operation. You are recommended to read and fully understand all the instructions before starting.

1 Press **8** ENTER to start pairing.

The connected Bluetooth receiver starts searching Bluetooth components. "Searching..." appears in the OSD.

2 Check that the Bluetooth component detects the Bluetooth receiver.

For details, refer to the instruction manual of the Bluetooth component.

3 Select the Bluetooth receiver in the Bluetooth device list and then enter the pass key "0000" on the Bluetooth component.

Once this unit completes the pairing successfully, "Completed" appears.

<u>`</u>`

To cancel the pairing, press **③RETURN**.

4 Press **®RETURN** to exit from "START PAIRING".

Notes

- If the connected Bluetooth receiver cannot find any Bluetooth components, "Not found" appears.
- If a Bluetooth receiver is not connected to this unit, "No Bluetooth receiver" appears.

Input channels INPUT CH

Use this setting to select the number of channels input from an external decoder (page 22).

Choice	Functions
6ch	Select this setting if the connected component outputs discrete 6-channel audio signals.
8ch	Select this setting if the connected component outputs discrete 8-channel audio signals. You also need to configure the "FRONT" setting (below).

Front left and right channels input jack FRONT

If you set "INPUT CH" to "8CH", you need to specify the analog audio jacks at which the front left and right channel signals output from the connected external decoder are input.

Choices: CD, TV, MD/CD-R, **BD/HD DVD**, DVD, CBL/ SAT, DVR, VCR, V-AUX

Note

"FRONT" is available only when "INPUT CH" is set to "8CH".

6 OPTION MENU

Use this menu to adjust the optional system parameters.

Display settings ADDISPLAY SET

Note

You can reset the "OSD SHIFT" and "GRAY BACK" settings to the initial factory settings by using "VIDEO" of "INITIALIZE" in "ADVANCED SETUP" (page 95).

Dimmer DIMMER

Use this feature to adjust the brightness of the front panel display.

Control range: -4 to **0**

Control step: 1

- To make the front panel display dimmer, press (3)
- To make the front panel display brighter, press $\textcircled{B} \triangleright$.

OSD shift OSD SHIFT

Use this feature to adjust the vertical position of the OSD. Control range: -5 (downward) to +5 (upward)

Control step: 1

Initial setting: 0

- To lower the position of the OSD, press (8)<
- To raise the position of the OSD, press ⑧▷.

Gray back GRAY BACK

Use this feature to display a gray background in your video monitor when there is no video signal being input.

Choice	Functions
AUTO	Displays a gray background on your video monitor when there is no video signal being input.
OFF	Does not display a gray background on your video monitor.

Note

Depending on the video signals being input or the system setting of your video monitor (NTSC or PAL), the OSD may be displayed abnormally. In such cases, set "GRAY BACK" to "OFF".

Short message display

SHORT MESSAGE

Use this feature to activate or deactivate the short message display function.

Choice	Functions
ON	Activates the short message display function. The contents of the front panel display appear at the bottom of the screen each time you operate this unit.
OFF	Deactivates the short message display function.

Note

The short message display does not appear in the following cases:

- when the component video signals with 480p/576p, 720p, 1080i or 1080p resolutions are input
- when HDMI video signals are input

On-screen display time ON SCREEN

Use this feature to set the amount of time to display the iPod menu or USB menu in the OSD after you perform a certain operation.

Choice	Functions
ALWAYS	Displays the OSD unceasingly during an operation.
10S	Turns off the OSD 10 seconds after you perform a certain operation.
30S	Turns off the OSD 30 seconds after you perform a certain operation.

Front panel display scroll FL SCROLL

Use this feature to set the mode to display the iPod menu or USB menu (such as song title) in the front panel display.

Choice	Functions				
CONT	Select this to display the operation status in the front panel display in a continuous manner.				
ONCE	Select this to display the operation status in the front panel display by the first 14 alphanumeric characters after scrolling all characters once.				

Memory guard B>MEMORY GUARD

Use this feature to prevent accidental changes to sound field program parameter and other system settings.

Choice	Functions						
OFF	Turns off the memory guard feature.						
ON	Turns on the memory guard feature. While it is turned on ("g"appears at the top right of the "SET MENU" screen), the following settings are protected. – sound field program parameters – "AUTO SETUP" items – all speaker levels – "MANUAL SETUP" items						

Note

You can change the following parameters even if "MEMORY GUARD" is set to "ON":

- "DECODER MODE" in "INPUT MENU" (page 74)
- "MEMORY GUARD"
- "SUR." of the sound field program parameter (page 64)
- "TONE BYPASS" in "SOUND MENU" (page 72)
- Loading the system settings (page 79)

■ Initial configuration C) INIT. CONFIG Use this feature to select the settings of the audio input jack select, active decoders and extended surround when you turn on this unit.

Audio select AUDIO SELECT

Use this feature to designate the default audio input jack select setting (page 35) for the input sources connected to the DIGITAL INPUT jacks when you turn on the power of this unit.

Choice	Functions				
AUTO	Automatically detects the type of input signals and selects the appropriate audio input jack select setting.				
LAST	Automatically selects the last input jack select setting used for the connected input source.				

Decoder mode DECODER MODE

Use this feature to designate the default decoder mode (page 74) for the input sources connected to the DIGITAL INPUT jacks when you turn on the power of this unit.

Choice	Functions				
AUTO	Automatically detects the type of input signals and select the appropriate decoder mode setting.				
LAST	Automatically selects the last decoder mode setting used for the connected input source.				

Use this feature to designate the extended decoder mode (page 59) for the input sources connected to the DIGITAL INPUT jacks when you turn on the power of this unit.

Choice	Functions				
AUTO	Automatically detects the digital audio input signals and activates the appropriate decoder.				
LAST	Automatically selects the decoder mode selected last time.				

Zone set D)ZONE SET

Use this feature to set the items related in Zone 2 or Zone 3.

Note

"MAX VOL." and "INIT. VOL." are available only when "VOLUME" is set to "VAR".

Setting zone

Select the zone which you want to configure the settings for.

Zone 2/Zone 3 amplifier AMP

Use this feature to select how the Zone 2 or Zone 3 speakers are amplified. This parameter also effects the speaker settings and the sound output of sound field programs in the main zone.

Choice	Functions
EXT	Select this setting when the Zone 2 or Zone 3 speakers are connected to the external amplifier which is connected to the ZONE OUT (ZONE 2 or ZONE 3) jacks of this unit.
[SP1]	Select this setting when the Zone 2 or Zone 3 speakers are directly connected to the SP1 speaker terminals of this unit.
[SP2]	Select this setting when the Zone 2 or Zone 3 speakers are directly connected to the SP2 speaker terminals of this unit.
ВОТН	Select this setting when the Zone 2 or Zone 3 speakers are connected to both the SP1 and SP2 speaker terminals of this unit (for example, the speakers are connected using the bi-amplifier connection or there are four speakers in the room) or when you want to play back the same source in the Zone 2 and Zone 3 simultaneously.

.`∳′-

For details on Zone 2 and Zone 3 connections, see "Connecting the Zone 2 and Zone 3 components" (page 91).

Notes

- If "BI AMP" in "ADVANCED SETUP" is set to "ON" (page 95), the "AMP" setting is fixed to "EXT".
- When you set "AMP" to "[SP1]" and the corresponding zone is turned on, no sound is output from the surround speakers.
- When you set "AMP" to "[SP2]" and the corresponding zone is turned on, no sound is output from both the surround and surround back speakers.

- When you set "AMP" to "BOTH" for either "ZONE 2" or "ZONE 3", the "AMP" setting for another zone is fixed to "EXT".
- When you set "AMP" to "BOTH" and the corresponding zone is turned on, no sound is output from both the surround and surround back speakers.

Zone 2/Zone 3 volume UOLUME

Use this feature to select whether this unit controls the volume level of the audio signals output at the ZONE OUT (ZONE 2 or ZONE 3) jacks when you set "AMP" to "EXT" (page 77).

Choice	Functions				
VAR	Select this setting if you want to adjust the ZONE OUT (ZONE 2 or ZONE 3) volume level using the remote control of this unit.				
FIX	Select this setting if you want to adjust the Zone 2 or Zone 3 volume level on the external amplifier. This unit fixed the ZONE OUT (ZONE 2 or ZONE 3) volume level to a standard line level.				

Zone 2/Zone 3 maximum volume MAX VOL.

Use this feature to set the maximum volume level in the Zone 2 or Zone 3.

Control range: -30.0 dB to +15.0 dB, **+16.5dB** Control step: 5.0 dB

Note

The "MAX VOL." setting takes priority over the "INIT. VOL." setting.

Zone 2/Zone 3 initial volume INIT. UOL.

Use this feature to set the volume level of Zone 2 or Zone 3 when the power of Zone 2 or Zone 3 is turned on. Choices: **OFF**, MUTE, -80.0 dB to +16.5 dB Control step: 0.5 dB

Note

The "MAX VOL." setting takes priority over the "INIT. VOL." setting.

English

Saving and recalling the system settings (SYSTEM MEMORY)

Use this feature to save up to six of your favorite settings that can be easily recalled when needed. You can save the following system setting parameters:

Saved parameters	Page
"SPEAKER MENU" parameters (except "TEST TONE")	67
"VOLUME MENU" parameters (except "INIT. VOL.")	69
"SOUND MENU" parameters*	70
"VIDEO MENU" parameters	72
"DISPLAY SET" parameters (except "SHORT MESSAGE")	75
Sound field program (or "Pure Direct") currently selected	38
Sound field parameter settings	59
Tonal quality control settings*	45

* The settings of "DYNAMIC RANGE", "LFE LEVEL", and the tonal quality control for headphones are not saved.

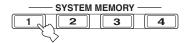
Saving the system settings

Saving by the **SYSTEM MEMORY** buttons

You can save the system settings stored in "MEMORY1" to "MEMORY4" by pressing the corresponding **(6) SYSTEM MEMORY** buttons.

Press and hold one of the **(6) SYSTEM MEMORY** buttons on the remote control for 4 seconds.

"MEMORY 1 SAVE Done" (example) appears in the front panel display, and then this unit saves the current system setting to the corresponding memory number.



.`₩́<

If system settings are already stored in the selected memory number, this unit overwrites the old settings.

Saving by the SET MENU operation

You can save the system settings stored in "MEMORY1" to "MEMORY6" by using the "SYSTEM MEMORY" menu in "SET MENU".

1 Set the operation mode selector on the remote control to (**5AMP** and then press (**8MENU**.

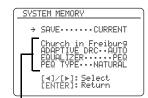
The top "SET MENU" screen appears in the OSD.

2 Press (8) ∇ to select "SYSTEM MEMORY" and then press (8) ENTER.

The "SYSTEM MEMORY" menu appears.

3 Press (a) ∇ to select "SAVE" and then press (a) **ENTER**.

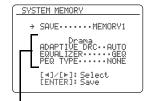
The current system settings are displayed.



Current system settings

4 Press ⑧⊲ / ▷ repeatedly to select the desired memory number ("MEMORY1" to "MEMORY6").

The system settings currently stored in the selected memory number are displayed. If the memory number is not in use, "EMPTY" appears.



System settings stored in the selected memory number

<u>`</u>`

- If system settings are already stored in the selected memory number, this unit overwrites the old settings.
- To load the system settings with the **(SYSTEM** MEMORY button operation, use one of "MEMORY1" to "MEMORY4".

- 5 Press **® ENTER** to save the current system settings to the selected memory number.
- 6 Press **®MENU** to exit from "SET MENU".

Loading the system settings

Note

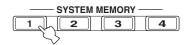
If you load the system settings, the settings currently configured are overwritten. If you do not want to erase the current settings, save the settings using the SYSTEM MEMORY feature in advance.

Loading by the **SYSTEM MEMORY** buttons

You can recall the system settings stored in "MEMORY1" to "MEMORY4" by pressing the corresponding **(SYSTEM MEMORY** buttons.

1 Press one of the **(6) SYSTEM MEMORY** buttons on the remote control to select the desired memory number.

"MEMORY 1 LOAD" (example) appears in the front panel display.



<u>`</u>`

"EMPTY" appears in the menu screen if no system settings are stored in the selected memory number.

2 Press the selected **©SYSTEM MEMORY** button once more to confirm the selection. This unit loads the settings stored in the selected

memory number.

- Loading by the SET MENU operation
- 1 Set the operation mode selector on the remote control to (**BAMP** and then press (**BMENU**.

The top "SET MENU" display appears in the OSD.

2 Press ® *∇* to select "SYSTEM MEMORY" and then press **®** ENTER.

The "SYSTEM MEMORY" menu appears.

3 Press ③ ENTER to select "LOAD". The current system settings are displayed.

SYSTEM MEMORY
→ LOAD·····CURRENT
Church in Freiburg ADAPTIVE DRC··AUTO EQUALIZER·····PEQ PEQ TYPE···NATURAL
[∢]/[⊨]: Select [ENTER]: Return

4 Press ⑧ ⊲ / ▷ repeatedly to select the desired memory number where the system settings are stored and then press ⑧ ENTER.

This unit loads the selected system settings.

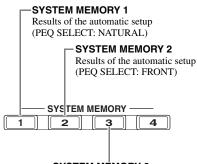
SYSTEM MEMORY
→ LOAD·····MEMORY6
Straight ADAPTIVE DRC··AUTO EQUALIZER·····PEQ PEQ TYPE·····FLAT
[∢]/[⊨]: Select [ENTER]: Load

5 Press (BMENU to exit from "SET MENU".

Using examples

Example 1: Comparing the results of the automatic setup and manual setup

This unit is equipped with three types of parametric equalizer settings (page 71), and you can also make your customized configuration of the sound settings of this unit by using the "MANUAL SETUP" parameters (see page 66). To compare the results of the automatic setup or your manual configuration, use the **(b)SYSTEMMEMORY** buttons.



SYSTEM MEMORY 3 Settings configured manually

Saving each setting

1 Perform the automatic setup (page 29).

2 Press and hold **(6)SYSTEM MEMORY 1** for 4 seconds.

This unit stores the results of the automatic setup (PEQ SELECT: NATURAL) to "MEMORY1".

- **3** Set "PEQ SELECT" to "FRONT" (page 71).
- 4 Press and hold **(6) SYSTEM MEMORY 2** for 4 seconds.

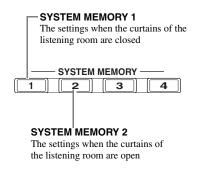
This unit stores the results of the automatic setup (PEQ SELECT: FRONT) to "MEMORY2".

- 5 Configure the parameters of "SPEAKER MENU" (page 67) and "GEQ EDIT" (page 70) manually.
- 6 Press and hold **(6)** SYSTEM MEMORY 3 for 4 seconds.

This unit stores the settings configured manually to "MEMORY3".

Example 2: Switching the settings for different room environments

The tonal characteristics of the listening room may vary depending on the situations of the room (for example, whether the curtains are open or closed), and the settings of this unit should be arranged for each situation of the room. You can switch between the settings of this unit easily by using **(6)SYSTEM MEMORY** buttons.



Saving each setting

- 1 Close the curtains of the listening room and then perform the automatic setup (page 29).
- 2 Press and hold **(6) SYSTEM MEMORY 1** for 4 seconds.

This unit stores the settings for the current room situation (i.e. the curtains are closed) to "MEMORY1".

3 Open the curtains of the listening room and the perform the automatic setup.

4 Press and hold **(6) SYSTEM MEMORY 2** for 4 seconds.

This unit stores the current room situation (i.e. the curtains are open) to "MEMORY2".

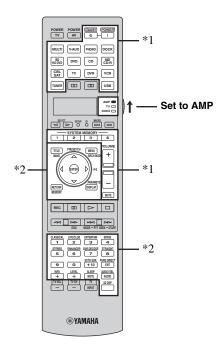
Remote control features

In addition to controlling this unit, the remote control can also operate other audiovisual components made by Yamaha and other manufacturers. To control your TV or other components, you must set up the appropriate remote control code for each input source (page 83).

Controlling this unit, a TV, or other components

Controlling this unit

Set the operation mode selector to **(5AMP** to control this unit.



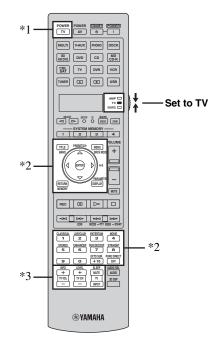
Notes

- *1 These buttons always control this unit regardless of the operation mode selector position.
- *2 These buttons control this unit only when the component operation mode selector is set to **(5AMP**.

Controlling a TV

Set the operation mode selector to **(5) TV** to control your TV. To control your TV, you must set the appropriate remote control code for the TV operation mode in advance (page 83).

If no code has been set for the TV operation mode, the remote control operates the component that is set to the TV control area (page 83).



OPERATIO ADVANCED

- *1 (2)TV POWER can always turn on or off the power of the TV regardless of the operation mode selector position.
- *2 These buttons control your TV only when the operation mode selector is set to **(5TV**. For details, see the "TV" column on page 82.
- *3 These buttons control your TV only when the operation mode selector is set to **(5TV** or **(5SOURCE**.

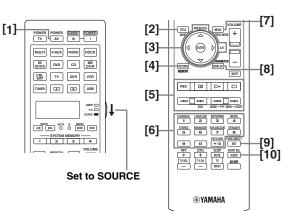
Remote control	Functions
TV VOL +/-	Increases or decreases the volume level.
TV CH +/-	Changes the TV channel.
TV MUTE	Mutes the audio output.
TV INPUT	Changes the input source.

Controlling other components

Set the operation mode selector to **(BSOURCE** to control other components selected with the input selector buttons (③) or (A, B). You must set the appropriate remote control code for each input source in advance (page 83). The following table shows the function of each control button used to control other components assigned to each input selector button (③) or (A, B). Be advised that some buttons may not correctly operate the selected component.

.`∳′-

The remote control has 16 modes (input areas) to control components so that the remote control can operate up to 16 different components.



		Blu-ray Disc/ HD DVD player/ recorder	DVD player	LD player	DVD recorder/ Digital video recorder	VCR	TV	Cable TV/ Satellite tuner	CD player	MD recorder/ CD recorder	Tape deck	Tuner
[1]	AV POWER	Power *1	Power *1	Power *1	Power *1	Power *1	DVR power *2	Power *1	Power *1	Power *1	Power *1	Power *1
[2]	TITLE, BAND	Title	Title		Title		Title					Band
[3]	PRESET/ CH ∆	Menu up	Menu up		Menu up	Channel up	Menu up	Channel up				Menu up
	PRESET/ CH 7	Menu down	Menu down		Menu down	Channel down	Menu down	Channel down				Menu down
	CAT. A-E ⊲	Menu left	Menu left		Menu left		Menu left					Menu left
	CAT. A-E ⊳	Menu right	Menu right		Menu right		Menu right				Direction A/B	Menu right
	ENTER	Menu enter	Menu enter		Menu enter		Menu enter					Menu enter
[4]	RETURN, MEMORY	Return	Return		Return		Return					Memory
[5]	REC	Record (recorder)	Disc skip		Record	Record	DVR record *2	DVR record *2	Disc skip	Record	Record	
	00	Pause	Pause	Pause	Pause	Pause	DVR pause *2	DVR pause *2	Pause	Pause	Pause	
	\triangleleft	Play	Play	Play	Play	Play	DVR play *2	DVR play *2	Play	Play	Play	
		Stop	Stop	Stop	Stop	Stop	DVR stop *2	DVR stop *2	Stop	Stop	Stop	
	$\[\begin{aligned} al$	Search backward	Search backward	Search backward	Search backward	Search backward	DVR search backward *2	DVR search backward *2	Search backward	Search backward	Search backward	
	\square	Search forward	Search forward	Search forward	Search forward	Search forward	DVR search forward *2	DVR search forward *2	Search forward	Search forward	Search forward	
	A	Skip backward	Skip backward	Skip backward	Skip backward	Skip backward	DVR skip backward *2	DVR skip backward *2	Skip backward	Skip backward	Direction A	
	X	Skip forward	Skip forward	Skip forward	Skip forward	Skip forward	DVR skip forward *2	DVR skip forward *2	Skip forward	Skip forward	Direction B	
[6]	1-9, 0, +10	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons		Numeric buttons
[7]	MENU, SRCH MODE	Menu	Menu		Menu		Menu					Search mode
[8]	DISPLAY	Display	Display	Display	Display	Display	Display	Display	Display	Display		Display
[9]	ENT	Index	Index	Chapter/ time	Index	Enter	Enter	Enter	Index	Index		Enter
[10]	AUDIO	Audio	Audio	Audio	Audio							
1												

Notes

*1 This button is operational only when the original remote control supplied with the component has a power button.

*2 These buttons operate your video recorder (DVD recorder, etc.) only when you set the appropriate remote control code for DVR (page 83).

Selecting a component to be controlled

You can select a component to be controlled independently of the input source selected with the input selector buttons (3).

Press (5) **SELECT** \lhd / \triangleright repeatedly to select the desired component.

The name of the component to be controlled appears in the display window ((4)) on the remote control.



Controlling optional components (Option mode)

"OPTN1" and "OPTN2" are optional component control areas that can be programmed with remote control functions independently from any input source. These areas are useful for programming commands that are to be used only as a part of a macro function or for components that do not have a valid remote control code.

To select the option mode, press (5) **SELECT** \lhd / ▷ repeatedly until "OPTN1" or "OPTN2" appears in the display window (④) on the remote control.

Note

You cannot set a remote control code for the optional areas. See page 85 to program buttons operated within this component control area.

Setting remote control codes

You can control other components by setting the appropriate remote control codes. Codes can be set up for each input area. For a complete list of available remote control codes, refer to "List of remote control codes" at the end of this manual.

The following table shows the default component (Library: component category) and the remote control code for each control area.

Remote control code default settings

Control area	Library (component category)	Manufacturer	Default code
MULTI	DVD	Yamaha	04306
V-AUX	_	_	_
PHONO	—	_	_
DOCK	SOURCE	Yamaha	00012
BD HD DVD	BD	Yamaha	04706
DVD	DVD	Yamaha	04306
CD	CD	Yamaha	01205
MD CD-R	CD-R	Yamaha	01405
CBL SAT	_	_	_
TV	—	_	—
DVR	DVR	Yamaha	00707
VCR	_		—
TUNER	SOURCE	Yamaha	00012
Α	—	_	_
В	—	_	_
USB	SOURCE	Yamaha	00012

Note

You may not be able to operate your Yamaha component even if a Yamaha remote control code is preset as listed above. In this case, try setting another Yamaha remote control code.

1 Check the remote control code for your component in advance.

For a complete list of available remote control codes, see "List of remote control codes" at the end of this manual.

2 Set the operation mode selector on the remote control to (5SOURCE.

If you want to set the remote control code for "TV". set the operation mode selector to 15 TV.

3 Press (6) SETUP using a ballpoint pen or similar object.

"SETUP" appears in the display window ((A) on the remote control.

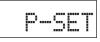


Note

In the "SETUP" menu, complete each of the operations within 30 seconds. Otherwise, the remote control automatically exits from the "SETUP" menu.

4 Press (8) △ / 7 repeatedly to select "P-SET" and then press (8) ENTER.

The remote control enters the preset mode. "P-SET" and name of the currently selected control area appears in the display window (($\mathbf{\Phi}$)) alternately.



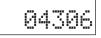
5 Press an input selector button (③) or
 ⑤ SELECT <
 / ▷ repeatedly to select the control area you want to customize.

If you selected "TV" in step 2, skip this step.



6 Press **®ENTER**.

The current code setting appears.



7 Press the numeric buttons (①) to enter the five-digit remote control code for your component.

8 Press **9 ENTER** to set the number.

"OK" appears in the display window (④) if setting was successful.

"NG" appears in the display window (④) if the setting was unsuccessful. In this case, start over from step 5.



<u>`</u>`

If you continuously want to set up another code for another control area, repeat steps 5 through 8.

9 Press (6) **SETUP** again to exit from the "SETUP" mode.

10 Press ②AV POWER or ⑩▷ to confirm whether you can control your component using the remote control.

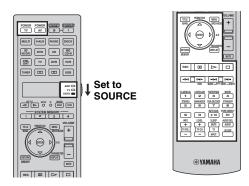
<u>`</u>`

- If operation is not possible and the manufacturer of your component has more than one code, try each of them until you find the correct one.
- If you set "00012" as the remote control code of the selected control area, you can operate the currently selected internal source (DOCK, TUNER, or USB).

- "ERROR" appears in the display window (④) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- The supplied remote control does not contain all possible codes for commercially available audio and video components (including Yamaha components). If operation is not possible with any of the remote control codes, program the new remote control function using the learning feature (page 85) or use the remote control supplied with the component.
- Functions programmed using the learning mode take priority over remote control code functions.

Programming codes from other remote controls

You can program remote control codes from other remote controls. Use the learning feature if you want to program functions not included in the basic operations covered by the remote control codes, or an appropriate remote control code is not available. You can program the function of other remote control to the buttons in the highlighted areas in the following illustration. The buttons can be programmed independently for each control area.



Notes

- The remote control transmits infrared rays. If the other remote control also uses infrared rays, this remote control can learn most of its functions. However, you may not be able to program some special signals or extremely long transmissions.
- You cannot program the desired remote control code even if you select the buttons in the highlighted area in the above illustration depending on the selected control area and the assigned library.
- 1 Set the operation mode selector to (**bSOURCE** and then press an input selector button (③) to select the desired control area.

If you want to program the remote control code for "TV", set the operation mode selector to $\textcircled{}{}$ **TV**.

Note

Make sure that the operation mode selector is set to **SOURCE** or **BTV**. When you set the operation mode selector to **BAMP** and program a remote control codes from other remote controls, the programmed key cannot operate the amplifier function of this unit.

2 Press (6) SETUP using a ballpoint pen or similar object.

"SETUP" appears in the display window (4).

3 Press $(A \land A \land A)$ repeatedly to select "LEARN" and then press (B) ENTER.

4 Place this remote control about 5 to 10 cm (2 to 4 in) apart from the other remote control on a flat surface so that their infrared transmitters are aimed at each other and then press (**)ENTER**.

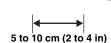
"L-KEY" appears in the display window (④).

TUNER HOOD

USB VCR DOCK

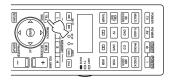


0000



5 Press the button for which you want to program the new function.

"START" appears in the display window (④).



NUR NO.

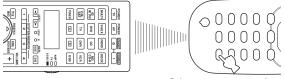
Ĩ

N N N



6 Press and hold the button you want to program on the other remote control until "OK" appears in the display window (④).

"NG" appears in the display window (④) if learning was unsuccessful. In this case, start over from step 4.



Other remote control





When you want to program another function, repeat steps 4 througn 6.

7 Press (B SETUP again to exit the setup menu.

Notes

- "ERROR" appears in the display window (④) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.
- This remote control can learn approximately 200 functions. However, depending on the signals learned, "FULL" may appear in the display before you program 200 functions. In this case, clear unnecessary programmed functions to make room for further learning (page 89).
- Learning may not be possible in the following cases:
 when the batteries in the remote control for this unit or other
- components are weak. – when the remote control is exposed to direct sunlight.
- when the function to be programmed is continuous or uncommon.

Changing source names in the display window

You can change the name of the control area (input source) that appears in the display window (4) on the remote control.

- 1 Set the operation mode selector to (b) **SOURCE** and then press an input selector button (③) to select the desired control area.
- 2 Press (6) **SETUP** using a ballpoint pen or similar object.

"SETUP" appears in the display window.

- **3** Press $(a) \land / \forall$ repeatedly to select "RNAME" and then press (**BENTER**.
- 4 Press ⑧△ / ♡ repeatedly to select 3-letter name or 5-letter name you want to edit and then press ⑧ENTER.

Each control area has both 3-letter name and 5-letter name. You can rename the 3-letter name and 5-letter name independently.



5-letter name



5 Edit the name of the control area.

To locate the position to edit , press (a) < 1 > b. To select a character, press (a) < 1 > b.



<u>`</u>`

Press (a) Δ to change the character in the following order, or press (b) ∇ to go in the reverse order: A to Z, a to z, 0 to 9, space, symbols (-, +, /, :).

6 Press ⑧ ENTER to set the new name.

"OK" appears in the display window (④) on the remote control if renaming was successful.

<u>`</u>`

When you want to rename the another control area, press the input selector button (③) or ⑤**SELECT** \lhd / \triangleright repeatedly to select the desired control area and then press ⑧**ENTER** and then carry out the operations of steps 4 through 6.

7 Press (B SETUP again to exit the setup menu.

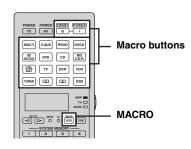
Note

"ERROR" appears in the display window (④) on the remote control if you press a button not indicated in the respective step, or when you press more than one button simultaneously.

Macro programming features

The macro programming feature makes it possible to perform a series of operations with the press of a single button. For example, when you want to play a CD, normally you would turn on the components, select the CD input, and press the play button to start playback. The macro programming feature lets you perform all of these operations simply by pressing the CD macro button. The buttons listed as macro buttons below are factory set with macro programs. You can also program your own macros (page 88).

Recalling programmed macrooperations



1 Press (7) MACRO on the remote control.

þ		Ω	С	R	0
•	1	• •	·	• •	····

2 Press the desired macro button.

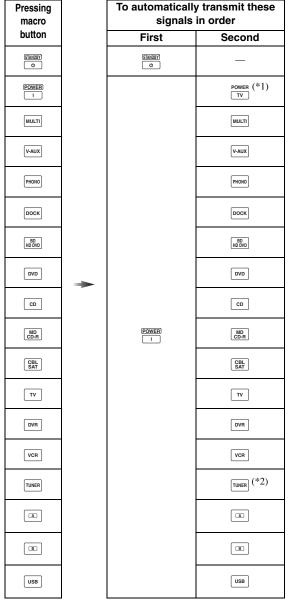
"M:the 3-letter name of the selected control area" (for example, "M:DVD") appears in the display window (④), and this unit transmits the programmed functions. When you press (③**STANDBY** or ④**POWER**, "M:STB" or "M:PWR" appears in the display window (④), and this unit transmits the programmed functions.

3 Press **(?) MACRO** again to exit from the macro-operation mode.

Notes

- While the remote control is running a macro program (the transmission indicator flashes), it does not accept any other operation.
- Continue to aim the remote control at the component the macro is operating until the macro operation is complete.
- If you do not complete each of the operations within 30 seconds, this unit automatically exits from the macro-operation mode.

Default macro functions



ADVANCED OPERATION

- *1 Set the appropriate remote control code for TV in advance (page 83).
- *2 This unit plays the last received station or selected contents before the unit was set in the standby mode.

Programming macro operations

You can program your own macro to transmit several remote control commands in sequence at the press of a button. Be sure to set up remote control codes or perform learning operations before programming the macro.

Notes

- The default macro is not cleared when a new macro is programmed for a button. The default macro can be used again when the programmed macro is cleared.
- It is not possible to add a new signal (macro step) to the default macro. Programming a macro changes all macro contents.
- We do not recommend that you program continuous operations (for example, volume control) in a macro.
- 1 Press (B **SETUP** using a ballpoint pen or similar object.

"SETUP" appears in the display window (4).

2 Press $(A \land a \land b)$ repeatedly to select "MACRO" and then press (B) ENTER.

3 Press the desired macro button you want to assign the macro program to and then press (BENTER.

"M:the three-letter name of the selected macro button" (for example, "M:DVD") and the name of the currently selected control area appears in the display window (④) alternately.

When you press (3) STANDBY or (4) POWER,

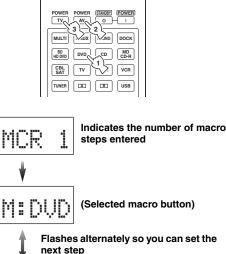
"M:STB" or "M:PWR" and the name of the currently selected control area appears in the display window (④) alternately.

4 Press the buttons for the functions you want to include in the macro operation in sequence.

Example

Set the input source to DVD \rightarrow Turn on the DVD player \rightarrow Turn on the video monitor

Step 1 ("MCR1"): Press DVD. Step 2 ("MCR2"): Press AV POWER. Step 3 ("MCR3"): Press TV POWER.



rt step

(Selected control area)

Notes

DUD

- To change the selected input area, press ⑤SELECT
 Pressing the input selector buttons will program a macro step, whereas ⑥SELECT
 > only changes the selected input area.
- The position of the operation mode selector (AMP/TV/ SOURCE) affects the assigned function. When the operation mode selector is set to **(BAMP** or **(BTV**, the input source selectors do not function.

5 Press **(7) MACRO** to confirm the program.

You can set up to 10 steps (10 functions). After you have set 10 steps, "FULL" appears and the remote control automatically exits from the macro programming mode.

6 Press (6) **SETUP** again to exit from the setup mode.

Note

"ERROR" appears in the display window (④) if you press more than one button simultaneously.

Clearing configurations

You can clear all changes made in each function set, such as learned functions, macros, renamed control area names and setup remote control ID.

Clearing function sets

1 Press (6) **SETUP** using a ballpoint pen or similar object.

"SETUP" appears in the display window (4).

2 Press $(A \land A \land A)$ repeatedly to select "CLEAR" and then press (B) ENTER.

$\label{eq:press} \begin{array}{ll} \textbf{3} & \text{Press} \ensuremath{\textcircled{B}} & \ensuremath{\vartriangle} / \ensuremath{\bigtriangledown} \text{ repeatedly to select the desired} \\ \text{clear mode.} \end{array}$

Clear mode	Descriptions
L:DVD (etc.)	(L:Three-digit name of the selected control area) Clears all learned functions the respective control area. You can change the control area to be cleared by pressing the desired input selector button (③) or ⑤SELECT </td
L:AMP	Sets all learned functions for controlling the amplifier functions to the initial factory settings. Set the operation mode selector to (b) AMP to select this clear mode.
L:TV	Clears all learned functions for TV control area. Set the operation mode selector to (b) TV to select this clear mode.
L:ALL	Clears all learned functions.
M:DVD (etc.)	(M:Name of the selected macro button) Clears the macro programmed for the selected macro button (page 88). The assigned macro to the selected macro button reverts to the initial factory macro. Press the desired macro button if you want to change the macro button you want to clear the programmed functions of.
M:ALL	Clears all programmed macros. The assigned macro to the selected macro button reverts to the initial factory macro.
RNAME	Set all the name of the control areas to the default settings.
FCTRY	Set all settings of the remote control to the initial factory settings.

4 Press and hold **BENTER** for about 3 seconds.

When the clearing is successful, "OK" appears in the display window (④).

Notes

- "NG" appears in the display window (④) if clearing was unsuccessful.
- "ERROR" appears in the display window (④) if you press a button not indicated in the respective step, or if you press more than one button simultaneously.
- 5 Press **(BSETUP** again to exit from the setup mode.

Clearing a learned function

1 Press (b) SETUP using a ballpoint pen or similar object.

"SETUP" appears in the display window (4).

2 Press $(A \land A)$ repeatedly to select "ERASE" and then press (B) ENTER.

Set the operation mode selector to SOURCE and then press an input selector button (3).

If you want to erase the function learned in the AMP or TV control area, set the operation mode selector to (**5AMP** or (**5TV**.

4 Press **®ENTER**.

"E-KEY" appears in the display window (④).

5 Press and hold the button you want to clear for about 3 seconds.

If clearing is successful, "OK" appears in the display window ((\mathbf{Q})).

<u>`</u>`

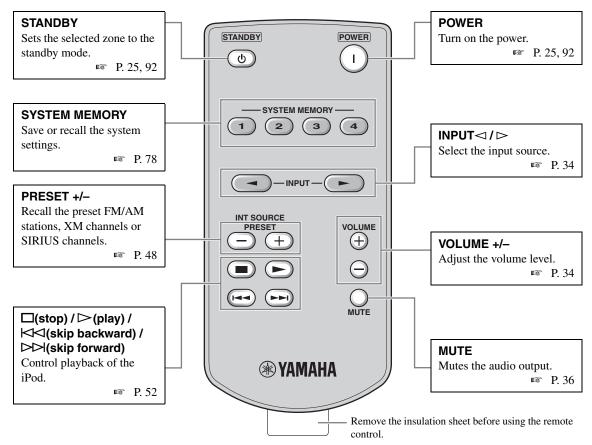
- If you continuously want to clear another function, repeat step 3 through 5.
- Once you clear a learned function, the button reverts to the factory setting (or to the manufacturer setting if you have set remote control codes).

6 Press (6) **SETUP** again to exit from the setup mode.

- "NG" appears in the display window (④) on the remote control if clearing was unsuccessful.
- "ERROR" appears in the display window (④) if you press more than one button simultaneously.

Simplified remote control

Use the supplied simplified remote control to make basic controls of this unit.



Setting the controlling zone of the simplified remote control

Use this feature to set the controlling zone (page 92) and remote control ID (page 94) of the simplified remote control.

Setting the remote control ID

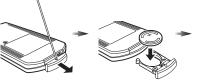
- ID1: Press and hold \bowtie and 1 for 3 seconds.
- ID2: Press and hold \bowtie and 2 for 3 seconds.

Setting the controlling zone

- Main zone: Press and hold DD and 1 for 3 seconds.
- Zone 2: Press and hold $\triangleright \triangleright$ and 2 for 3 seconds.
- Zone 3: Press and hold $\triangleright \triangleright$ and 3 for 3 seconds.

Replacing the battery in the simplified remote control

Change the battery when the operation range of the simplified remote control decreases.







Close the cover.

Use a straight pin to remove the cover.

Replace the battery with a new CR2025 battery.

- · Insert the battery according to the polarity markings (+ and -).
- If the batteries run out, immediately remove them from the simplified remote control to prevent an explosion or acid leak.
- If a battery starts leaking, dispose of it immediately. Be careful not to let the leaking battery acid touch your skin or clothing.
- Before inserting new batteries, wipe the compartment clean.
- Dispose of batteries according to your regional regulations. ٠

Using multi-zone configuration

This unit allows you to configure a multi-zone audio system. The multi-zone configuration feature enables you to set this unit to reproduce separate input sources in the main zone, second zone (Zone 2) and third zone (Zone 3). You can control this unit from the second or third zone using the supplied remote control.

Only analog signals are sent to the second and third zones. Any source you want to listen to in the second zone and third zone must be connected to the analog AUDIO IN jacks of this unit.

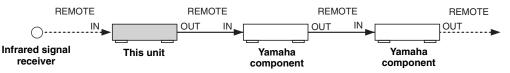
Connecting the Zone 2 and Zone 3 components

You need the following additional equipment to use the multi-zone functions of this unit:

- An infrared signal receiver in the second zone and/or third zone.
- An infrared signal emitter in the main zone. This emitter transmits the infrared signals from the remote control via the infrared signal receiver in the second zone and/or third zone to a CD player or a DVD player, etc. in the main zone.
- An amplifier and speakers in the second zone and/or third zone.

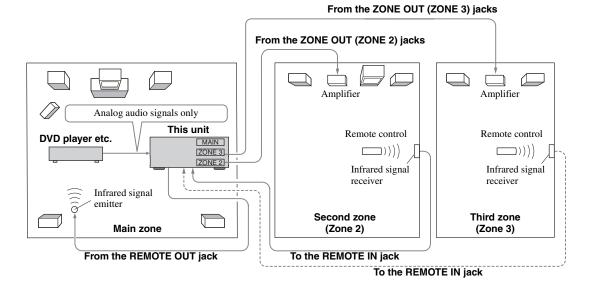
.`₩́~

- Since there are many possible ways to connect and use this unit in a multi-zone configuration, we recommend that you consult with your nearest authorized Yamaha dealer or service center about the Zone 2 and Zone 3 connections that best meet your requirements.
- Some Yamaha models are able to connect directly to the REMOTE jacks of this unit. If you own these products, you may not need to use an infrared signal emitter. Up to 6 Yamaha components can be connected as shown below.



Using external amplifiers

To use an external amplifier in the second zone and/or third zone, connect the external amplifier to ZONE OUT jacks and set "AMP" to "EXT" (page 77).



- To avoid unexpected noise, DO NOT use the Zone 2/Zone 3 feature with CDs encoded in DTS.
- Adjust the the second zone and/or third zone volume by using the amplifier in each zone when "VOLUME" are set to "FIX" (page 77).

Using the internal amplifiers of this unit

Important safety notice

The SP1 or SP2 speaker terminals of this Receiver should not be connected to a Passive Loudspeaker Selector Box or more than one loudspeaker per channel.

Connection to a Passive Loudspeaker Selector Box or multiple speakers per channel could create an abnormally low impedance load resulting in amplifier damage. See this owner's manual for correct usage.

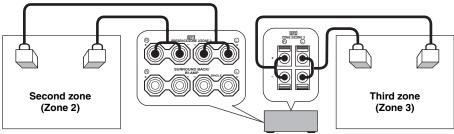
Compliance with minimum speaker impedance information for all channels must be maintained at all times. This information is found on the back panel of your Receiver.

If you want to use one internal amplifier (SP1 or SP2) of this unit

Connect the Zone 2 or Zone 3 speakers directly to the SP1 or SP2 speaker terminals and set "AMP" to "[SP1]" or "[SP2]" (page 77).

If you want to use two internal amplifiers (SP1 and SP2) of this unit

Connect the Zone 2 and Zone 3 speakers directly to the SP1 and SP2 speaker terminals and set "AMP" to "BOTH" (page 77).



Controlling Zone 2 or Zone 3

You can select the zone you want to control by using the control buttons on the front panel or on the remote control.

Basic operation

Front panel operations

1 Press **PZONE 2** or **PZONE 3** on the front panel to individually turn on or off Zone 2 or Zone 3.

2 Press **PZONE CONTROLS** on the front panel repeatedly to select the zone you want to control.

Each time you press **OZONE CONTROLS**, the front panel display changes as shown below, and the indicator for the currently selected zone flashes for approximately 10 seconds. However, no indicator flashes when the main zone is selected.



No indicator flashes when the main zone is selected.

This unit

ZONE2

Controls the Zone 2 amplifier or tuner functions.

ZONE3

Controls the Zone 3 amplifier or tuner functions.

``\.

You must complete this step within 10 seconds while the selected zone flashes in the front panel display. Otherwise, the currently selected zone mode is automatically canceled.

3 Perform the desired operation in the selected zone (page 93).

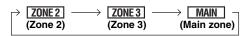
<u>`</u>`

To turn off the desired zone, press **PZONE 2** or **PZONE 3** again.

Remote control operations

1 Press **(7) ZONE** repeatedly to select the zone you want to control.

"MAIN", "ZONE 2", or "ZONE 3" indicator appears in the display window (④) on the remote control.



- 2 Press (**POWER** to turn on the selected zone.
- **3** Perform the desired operation in the selected zone (page 93).

<u>`</u>`

To turn off the desired zone, press (I) STANDBY.

Selecting the input source of Zone 2 or Zone 3

Rotate the **©INPUT** selector (or set the operation mode selector to **(bAMP** and then press one of the input selector buttons (**(3)**).

- Select "TUNER" as the input source to use the FM/AM tuning features (page 46) in the selected zone.
- Select "DOCK" as the input source to use the iPod features (page 52) or Bluetooth features (page 54) in the selected zone.
- Select "USB" as the input source to use the USB features (page 52) in the selected zone.

Note

The input sources are shared across all zones. You cannot select the same input source in multiple zones simultaneously.

Adjusting the volume level of Zone 2 or Zone 3

Rotate **OVOLUME** (or press **OVOLUME +/-)**.

<u>:</u>ه

Press **DMUTE** on the remote control to mute the sound output to the selected zone.

Note

When you use the external amplifiers in Zone 2 or Zone 3, **(b) VOLUME +/-** can be used only when "VOLUME" is set to "VAR" in "ZONE SET" (page 77). Adjusting the front speaker balance of Zone 2 or Zone 3

Press **ETONE CONTROL** repeatedly to select "BALANCE" and then rotate the **NPROGRAM** selector for adjustment.

Adjusting the tonal quality of Zone 2 or Zone 3

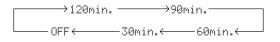
Press **(E)TONE CONTROL** repeatedly to select the high-frequency response (TREBLE) or the low-frequency response (BASS) and then rotate the **(N)PROGRAM** selector for adjustment. Control range: -10.0 dB to +10.0 dB

Setting the sleep timer for Zone 2 or Zone 3

Use this feature to turn of the desired zone after a certain amount of time.

Set the operation mode to **(5AMP** and then press **(2) SLEEP** repeatedly to set the amount of time.

The sleep timer setting changes as shown below.



Advanced setup

This unit has additional menus that are displayed in the front panel display. The advanced setup menu offers additional operations to adjust and customize the way this unit operates. Change the initial settings (indicated in bold under each parameter) to reflect the needs of your listening environment.

Notes

- Only (MASTER ON/OFF, (STRAIGHT and the (PROGRAM selector are effective while you are using the advanced setup menu.
- All the other operations cannot be made while you are using the advanced setup menu.
- The advanced setup menu is only available in the front panel display.

Using the advanced setup menu

- 1 Press (A) MASTER ON/OFF on the front panel to release it outward to the OFF position to turn off this unit.
- 2 Press and hold **STRAIGHT** and then press **MASTER ON/OFF** inward to the ON position to turn on this unit.

This unit turns on, and "ADVANCED SETUP" appears in the front panel display.



- **3** Rotate the **NPROGRAM** selector to select the parameter you want to adjust.
- 4 Press **©STRAIGHT** repeatedly to change the selected parameter setting.
- 5 Press **MASTER ON/OFF** to release it outward to the OFF position to save the new setting and turn off this unit.

.`∳′:

The settings you made are reflected next time you turn on this unit.

Speaker impedance SPEAKER IMP.

Use this feature to set the speaker impedance of this unit so that it matches that of your speakers.

Choice	Descriptions
8ΩMIN	Select this setting to set the speaker impedance to 8 Ω . The impedance of each speaker must be 8 Ω or higher.
6ΩΜΙΝ	Select this setting to set the speaker impedance to 6Ω . The impedance of each speaker must be 6Ω or higher (front speakers only: 4Ω or higher).

■ **Remote sensor** REMOTE SENSOR Use this feature to activate or deactivate the signalreceiving capability of the remote control sensor on the front panel of this unit.

Choice	Descriptions
ON	Select this setting if you want to activate the signal-receiving capability of the remote control sensor.
OFF	Select this setting if you want to deactivate the signal-receiving capability of the remote control sensor.

Note

We recommend setting the parameter to "ON" in most cases.

Wake on RS-232C access

RS-232C STANDBY

Use this feature to set this unit to transmit data via the RS-232C interface when this unit is in the standby mode.

Choice	Functions
YES	Select this setting to set this unit to transmit data via the RS-232C interface.
NO	Select this setting to set this unit not to transmit data via the RS-232C interface.

Initial setting:

[U.S.A. and Canada models]: YES [Other models]: NO

Remote control ID setting

REMOTE CON AMP

Use this feature to set the remote control ID of this unit for remote control recognition.

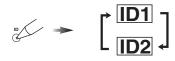
Choice	Descriptions
ID1	Select this setting when the ID of the remote control is set to "ID1"
ID2	Select this setting when the ID of the remote control is set to "ID2"

Setting remote control ID

Use this feature to set the remote control ID. This feature is useful when you control multiple Yamaha AV receiver or amplifier with using the remote control.

Press (**B ID** repeatedly using a ballpoint pen or similar object on the remote control to select the desired remote control ID.

Each time you press **(BID**, the remote control ID indicator changes as shown below.



<u>`</u>`

To set the remote control ID of the simplified remote control, see page 94 for details.

Tuner frequency step TUNER FRQ STEP (Asia and General models only)

Use this feature to set the tuner frequency step according to the frequency spacing in your area.

Choice	Descriptions
AM10/ FM100	Select this setting for North, Central and South America.
AM9/FM50	Select this setting for all other countries.

■ Bi-amplifier mode BI-AMP

Use this feature to activate or deactivate the bi-amplifier function.

Choice	Descriptions
ON	Select this setting if you want to activate the bi- amplifier function.
OFF	Select this setting if you want to deactivate the bi- amplifier function.

Note

When "BI-AMP" is set to "ON", the SURROUND BACK terminals cannot be used to connect surround back speakers in that the terminals are already used for the bi-amplifier connection (page 14). Parameter initialization INITIALIZE

Use this feature to reset the parameters of this unit to the initial factory settings. You can select the category of parameters to be initialized.

Choice	Descriptions
DSP PARAM	Select this setting to initialize all the parameters of the sound field parameters (page 59).
VIDEO	Select this setting to initialize all the parameters in "VIDEO MENU" and "OSD SHIFT" and "GRAY BACK" in "DISPLAY SET".
ALL	Select this setting to initialize all the parameters of this unit.
CANCEL	Select this setting to cancel the initialization procedure.

<u>`</u>``

To initialize the parameters of each sound field program, use "INITIALIZE" in the sound field program menu (page 59).

HDMI monitor check MONITOR CHECK

Use this feature to activate or deactivate the monitor check function of this unit.

Choice	Descriptions
YES	This unit receives the information of the available video signal resolutions from the video monitor connected via HDMI and you can only select the resolutions supported by the video monitor in "HDMI RES." (page 73).
SKIP	You can select any resolution in "HDMI RES." (page 73).

Troubleshooting

Refer to the table below when this unit does not function properly. If the problem you are experiencing is not listed below or if the instruction below does not help, turn off this unit, disconnect the power cable, and contact the nearest authorized Yamaha dealer or service center.

General

Problem	Cause	Remedy	See page
This unit fails to turn on or enters the	The power cable is not connected or the plug is not completely inserted.	Connect the power cable firmly.	—
standby mode soon after the power is turned on.	The speaker impedance setting is incorrect.	Set the speaker impedance to match your speakers.	25
	The protection circuitry has been activated.	Make sure that all speaker wire connections on this unit and on all speakers are secure and that the wire for each connection does not touch anything other than its respective connection.	12
	This unit has been exposed to a strong external electric shock (such as lightning or strong static electricity).	Turn off this unit, disconnect the power cable, plug it back in after 30 seconds and then use it normally.	—
No sound.	Incorrect input or output cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	18-23
	Audio input jack select is set to "HDMI", "COAX/OPT" or "ANALOG".	Set the audio input jack select to "AUTO".	35
	Audio input jack select is set to "ANALOG" while the input source component outputs digital audio signals.	Set the audio input jack select to "AUTO" or "COAX/OPT".	35
	No appropriate input source has been selected.	Select an appropriate input source with the ©INPUT selector (or the input selector buttons (③)).	34, 35
	Speaker connections are not secure.	Secure the connections.	12
	The volume is turned down or muted.	Turn up the volume.	_
	Signals this unit cannot reproduce are being input from a source component, such as a CD-ROM.	Play a source whose signals can be reproduced by this unit.	—
	The HDMI components connected to this unit do not support the HDCP copy protection standards.	Connect HDMI components that support the HDCP copy protection standards.	16

Problem	Cause	Remedy	See page
No picture.	The output and input for the picture are connected to different types of video jacks.	Set "VIDEO CONV." to "ON" or connect your source components in the same way as you connect your video monitor to this unit.	72
	1080p-resolution analog video signals are only output at the COMPONENT VIDEO MONITOR OUT jacks.	Connect your video monitor to the COMPONENT VIDEO MONITOR jacks.	18
	480p-, 576p-, 1080i- and 720p-resolution video signals cannot be output at the S VIDEO and VIDEO MONITOR OUT jacks.	Connect your video monitor to the HDMI OUT or COMPONENT VIDEO MONITOR OUT jacks.	_
	This unit outputs the video signals are not supported on the video monitor connected	Select "INITIALIZE" in "VIDEO" to reset the video parameters.	95
	to the HDMI OUT jack.	Set "MONITOR CHECK" to "YES".	95
	Pure Direct mode is active.	Turn off the Pure Direct mode.	45
		Set "MODE" in "PURE DIRECT" to "AUDIO+VIDEO".	72
	Non-standard video signals are input.		
Short message	"SHORT MESSAGE" is set to "OFF".	Set "SHORT MESSAGE" to "ON".	76
displays do not appear on the video	"GRAY BACK" is set to "OFF".	Set "GRAY BACK" to "AUTO".	75
monitor.	"VIDEO CONV." is set to "OFF".	Set "VIDEO CONV." to "ON".	72
	The signals input at the HDMI input jacks are being output at the HDMI OUT jack.		
	Video signals in the progressive format or HDTV video signals are being input.		
The sound suddenly	The protection circuitry has been activated because of a short circuit, etc.	Check that the speaker impedance setting is correct.	25, 94
goes off.		Check that the speaker wires are not touching each other and then turn this unit back on.	—
	The sleep timer has turned off this unit.	Turn on this unit, and play the source again.	—
Sound is heard from the speaker on one	Incorrect cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	12
side only.	The speaker level settings are incorrect.	Adjust "LEVEL" settings.	68
Only the center speaker outputs substantial sound.	When playing a monaural source with a CINEMA DSP program, the source signal is directed to the center channel, and the front and surround speakers output effect sounds.		
No sound is heard from the center speaker.	"CENTER SP" in "CONFIG" is set to "NONE".	Set "CENTER SP" to "SMALL" or "LARGE".	67
No sound is heard from the presence	This unit is in the "STRAIGHT" mode.	Press OSTRAIGHT to turn off the "STRAIGHT" mode.	44
speakers.	You are using a source or program combination that does not output sound from all channels.	Try another sound field program.	34

Problem	Cause	Remedy	See page
No sound is heard from the surround speakers.	"SUR. L/R SP" in "CONFIG" is set to "NONE".	Set "SUR. L/R SP" to "SMALL" or "LARGE".	67
	This unit is in the "STRAIGHT" mode and a monaural source is being played back.	Press ©STRAIGHT to turn off the "STRAIGHT" mode.	44
	The surround speakers are connected to the SURROUND BACK speaker terminals.	Connect the surround speakers to the SURROUND speaker terminals.	44
No sound is heard from the subwoofer.	"LFE/BASS OUT" in "CONFIG" is set to "FRONT" when a Dolby Digital or DTS signal is being played.	Set "LFE/BASS OUT" to "SWFR" or "BOTH".	67
	"LFE/BASS OUT" in "CONFIG" is set to "SWFR" or "FRONT" when a 2-channel source is being played.	Set "LFE/BASS OUT" to "BOTH".	67
	The source does not contain low- frequency signals.		
No sound is heard from the surround	"SUR.B L/R SP" is set to "NONE".	Check whether "SUR. L/R SP" is set to "SMALL" or "LARGE" and configure "SUR.B L/R SP" properly.	67, 68
back speakers.	While this unit is in the CINEMA DSP 3D mode, no sound is output at the surround back speakers.		
The audio input sources cannot be	The connected component is not set to output the desired digital audio signals.	Make an appropriate setting following the operating instructions for your component.	_
played in the desired digital audio signal format (Desired input source indicator or decoder indicator in the front panel display does not light up).	Audio input jack select is set to "ANALOG".	Set the audio input jack select to "AUTO".	35
A humming sound is heard.	Incorrect cable connections.	Connect the audio cables firmly. If the problem persists, the cables may be defective.	_
	No connection from the turntable to the GND terminal.	Connect the grounding cable of the turntable to the GND terminal of this unit.	21
The volume level is low while a record is being played.	The record is being played on a turntable with an MC cartridge.	Connect your turntable to this unit through an MC-head amplifier.	21
The volume level cannot be increased, or the sound is distorted.	The component connected to the AUDIO OUT (REC) jacks of this unit is turned off.	Turn on the power of the component.	
A source cannot be recorded by the recording component.	The audio source connected to the MULTI CH INPUT jacks of this unit cannot be recorded.		
	A given input source is not output at the same output channel (e.g. DVR IN to DVR OUT).	Connect the recording component to another channel that is not being used for connecting the source component.	20
	You are trying to record a DTS source. (DTS signal is a digital bitstream. Attempting to record the DTS bitstream digitally will result in noise being recorded.)	Make a setting so that the analog signal will be output from your DTS-compatible player and then connect the DTS-compatible player to the AUDIO IN jacks while the recording component is connected to the analog AUDIO OUT (DVR, VCR or MD/CD-R) jacks.	20

Problem	Cause	Remedy	See page
An audio source cannot be recorded by	The audio source component is not connected to the DIGITAL INPUT jacks.	Connect the audio source component to the DIGITAL INPUT jacks.	20
the digital recording component connected to the DIGITAL	Some components cannot records Dolby Digital or DTS sources.		
OUTPUT jacks.	You are trying to record an audio source input at the DOCK terminal by the digital recording component connected to the DIGITAL OUTPUT jacks.	Connect the recording component to the analog AUDIO OUT (DVR, VCR or MD/CD-R) jacks.	20
An audio source cannot be recorded by the analog recording component connected to the analog AUDIO OUT (DVR, VCR or MD/ CD-R) jacks.	The audio source component is not connected to the analog AUDIO IN jacks.	Connect the audio source component to the AUDIO IN jacks.	20
Recorded materials sound differently.	The settings made on this unit (such as tonal quality, volume level and sound field programs) do not affect recorded material.		
A video source cannot be recorded by the recording component.	"VIDEO CONV." is set to "ON".	While "VIDEO CONV." is set to "ON", video signals are output only at the MONITOR OUT jacks. To record a video source by the recording component, set "VIDEO CONV." to "OFF" and make the same type of video connections between each component (e.g. VCR IN (S VIDEO) to DVR OUT (S VIDEO).	20, 72
The sound field parameters and some other settings of this unit cannot be changed.	"MEMORY GUARD" in "SET MENU" is set to "ON".	Set "MEMORY GUARD" to "OFF".	76
This unit does not operate properly.	The internal microcomputer has been frozen by an external electric shock (such as lightning or excessive static electricity) or by a power supply with low voltage.	Disconnect the power cable from the AC wall outlet and then plug it in again after about 30 seconds.	—
"CHECK SP WIRES" appears in the front panel display.	Speaker cables are short-circuited.	Make sure all speaker cables are connected correctly.	12
There is noise interference from digital or radio frequency equipment.	This unit is too close to the digital or high- frequency equipment.	Move this unit further away from such equipment.	_
The picture is disturbed.	The video source uses scrambled or encoded signals to prevent dubbing.		
This unit suddenly enters the standby mode.	The internal temperature becomes too high and the overheat protection circuitry has been activated.	Wait about 1 hour for this unit to cool down and then turn it back on.	_

HDMI

Problem	Cause	Remedy	See page
No picture or sound.	The number of the connected HDMI components is over the limit.	Reduce the number of the connected HDMI components.	_
	HDCP authentication failed.	Check that the connected HDMI components support the HDCP copy protection standards.	—

■ Tuner (FM/AM)

	Problem	Cause	Remedy	See page
	FM stereo reception is	The characteristics of FM stereo	Check the antenna connections.	23
	noisy.	broadcasts may cause this problem when the transmitter is too far away or the antenna input is poor.	Try using a high-quality directional FM antenna.	_
			Use the manual tuning method.	46
FM	There is distortion, and clear reception cannot be obtained even with a good FM antenna.	There is multi-path interference.	Adjust the antenna position to eliminate multi-path interference.	_
	The desired station	The signal is too weak.	Use a high-quality directional FM antenna.	_
	cannot be tuned into with the automatic tuning method.		Use the manual tuning method.	46
	Previously preset stations can no longer be tuned into.	This unit has been disconnected for a long period.	Preset the stations again.	47
	The desired station cannot be tuned into	The signal is weak or the antenna connections are loose.	Tighten the AM loop antenna connections and orient it for the best reception.	23
	with the automatic tuning method.		Use the manual tuning method.	46
АМ	There are continuous crackling and hissing	Supplied AM loop antenna is not connected.	Connect the AM loop antenna correctly even if you use an outdoor antenna.	23
	noises.	Noises can result from lightning, fluorescent lamps, motors, thermostats and other electrical equipment.	Use an outdoor antenna and a ground wire. This will help somewhat, but it is difficult to eliminate all noise.	23
	There are buzzing and whining noises.	A TV set is being used nearby.	Move this unit away from the TV set.	—

Remote control

Problem	Cause	Remedy	See page
The remote control does not work or function properly.	Wrong distance or angle.	The remote control will function within a maximum range of 6 m (20 ft) and no more than 30 degrees off-axis from the front panel.	27
	Direct sunlight or lighting (from an inverter type of fluorescent lamp, etc.) is striking the remote control sensor of this unit.	Reposition this unit.	_
	The batteries are weak.	Replace all batteries.	4
	The operation mode selector is set incorrectly.	Set the operation mode selector correctly. When operating this unit, set it to the () AMP position. When operating the component selected by the input selector button, set it to the () SOURCE position. When operating the TV set in the () TV area, set it to the () TV position.	_
	The control zone setting is incorrect.	Select the zone you want to control.	92
	The remote control code is not correctly set.	Set the remote control code correctly using "List of remote control codes" at the end of this manual.	83
		Try setting another code of the same manufacturer using "List of remote control codes" at the end of this manual.	83
	The remote control ID of the remote control and this unit do not match.	Match the remote control ID of this unit and the remote control.	94
	Even if the remote control code is correctly set, there are some models that do not respond to the remote control.	Program the necessary functions independently into the programmable buttons using the Learn feature.	85
The remote control does not learn new	The batteries of this remote control and/or the other remote control are too weak.	Replace the batteries.	4
functions.	The distance between the two remote controls is too much or too little.	Place the remote controls at the proper distance.	85
	The signal coding or modulation of the other remote control is not compatible with this remote control.	Learning is not possible.	_
	Memory capacity is full.	Delete other unnecessary functions to make room for the new functions.	89

∎ iPod

Note

In case of a transmission error without a status message appearing in the front panel and in the OSD, check the connection of your iPod (page 22).

Status message	Cause	Remedy	See page
Loadin9	This unit is in the middle of recognizing the connection with your iPod.		
	This unit is in the middle of acquiring song lists from your iPod.		
Connect error	There is a problem with the signal path from your iPod to this unit.	Turn off this unit and reconnect the Yamaha iPod universal dock to the DOCK terminal of this unit.	22
		Try resetting your iPod.	_
Unknown iPod	The iPod being used is not supported by this unit.	This unit supports iPod touch, iPod (Click Wheel, including iPod classic), iPod nano and iPod mini.	_
iPod connected	Your iPod is properly stationed in a Yamaha iPod universal dock (such as YDS-11, sold separately) connected to the DOCK terminal of this unit, and the connection between your iPod and this unit is complete.		
Disconnected	Your iPod was removed from a Yamaha iPod universal dock (such as YDS-11, sold separately) connected to the DOCK terminal of this unit.	Station your iPod back in a Yamaha iPod universal dock (such as YDS-11, sold separately) connected to the DOCK terminal of this unit.	22
Unable to play	This unit cannot play back the songs currently stored on your iPod.	Check that the songs currently stored on your iPod are playable.	_
		Store some other playable music files on your iPod.	_

Bluetooth

Status message	Cause	Remedy See page
Searchin9	The Bluetooth receiver and the Bluetooth component is in the middle of the pairing.	
	The Bluetooth receiver and the Bluetooth component is in the middle of establishing the connection.	
Completed	The paring is completed.	-
Canceled	The paring is canceled.	
BT connected	The connection between the Yamaha Bluetooth wireless audio receiver (such as YBA-10, sold separately) and the Bluetooth component is established.	
Disconnected	The Bluetooth component is disconnected from the Yamaha Bluetooth wireless audio receiver (such as YBA-10, sold separately).	-
No BT receiver	The Bluetooth receiver is not connected to the DOCK terminal.	Connect the Yamaha Bluetooth wireless audio 22 receiver (such as YBA-10, sold separately) to the 20 DOCK terminal. 22

USB

Problem	Cause	Remedy	See page
"Disconnected" is displayed even when a USB device is present.	This unit recognized the USB device as an illegal device.	Turn this unit off then on again.	55
The music files and directories in the USB	The music files and directories are placed in locations other than the FAT area.	Place music files and directories in the FAT area.	—
device cannot be viewed.	You are attempting to browse directory hierarchies of over 8 levels or a directory with more than 500 files.	Modify the data structure on your USB device.	_
The USB device cannot be recognized.	The connected USB device is other than a USB mass storage class USB memory device or USB portable audio player.	This unit can recognize only a USB mass storage class USB memory device or USB portable audio player. Also note that it cannot recognize certain USB devices even when they are devices as described above.	55
		Some devices may become easier to recognize when they are inserted before turning this unit on.	55
This unit plays back an item different from what you selected.	"SHUFFLE" is set to "ON".	Set "SHUFFLE" to "OFF".	56
This unit does not recall the correct item by using numeric buttons (1-8).	The connected USB device is incorrect.	Connect the USB device that stores the preset item.	56
	The directory that stores the selected item is changed.	Preset the desired item to the numeric button (1-8) again.	56

Status message	Cause	Remedy	See page
Please wait	This unit is in the middle of recognizing the connection with your USB memory device or USB portable audio player.	This is not a system malfunction. Wait for a while.	—
Disconnected	Your USB memory device or USB portable audio player has been disconnected from the USB port of this unit.	Check the connection between this unit and your USB memory device or USB portable audio player.	_
	There is a problem with the signal path from your USB memory device or USB portable audio player to this unit.	Turn off this unit and reconnect your USB memory device or USB portable audio player to the USB port of this unit.	25
		Try resetting your USB memory device or USB portable audio player.	_
Access error	This unit cannot access your USB memory device or USB portable audio player.	Try another USB memory device or USB portable audio player.	
	There is a problem with the signal path from your USB memory device or USB portable audio player to this unit.	Turn off this unit and reconnect your USB memory device or USB portable audio player to the USB port of this unit.	25
		Try resetting your USB memory device or USB portable audio player.	_
Empty Memory!	No items are assigned to the selected numeric button.	Assign the desired item to the numeric button.	56
Not found!	This unit cannot find the assigned item for the selected numeric button.	Connect the USB device that stores the preset item.	56
		Preset the desired item to the numeric button (1-8) again.	56

ADDITIONAL INFORMATION

■ AUTO SETUP

Before AUTO SETUP

Error message	Cause	Remedy	See page
Connect MIC!	Optimizer microphone is not connected.	Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.	29
Unplu9 HP!	Headphones are connected.	Unplug the headphones.	_
Memory Guard!	The parameters of this unit are protected.	Set "MEMORY GUARD" to "OFF".	76

During AUTO SETUP

Error message	Cause	Remedy	See page
E-1:NO FRONT SP	Front L/R channel signals are not detected.	Check the front L/R speaker connections.	12
E-2:NO SUR. SP	A surround channel signal is not detected.	Check the surround speaker connections.	12
E-3:NO PRNS SP	A presence channel signal is not detected.	Check the presence speaker connections.	12
E-4∶SBR→SBL	Only right surround back channel signal is detected.	Connect the surround back speaker to the SURROUND BACK (SINGLE) speaker terminal if you only have one surround back speaker.	12
E-5:NOISY	Background noise is too loud.	Try running "AUTO SETUP" in a quiet environment.	—
		Turn off noisy electric equipment like air conditioners or move them away from the optimizer microphone.	_
E-6:CHECK SUR.	Surround back speakers are connected, though surround L/R speakers are not.	Connect surround speakers when you use surround back speakers.	13
E-7:NO MIC	The optimizer microphone was unplugged during the "AUTO SETUP" procedure.	Connect the supplied optimizer microphone to the OPTIMIZER MIC jack on the front panel.	29
E-8:NO SIGNAL	The optimizer microphone does not detect test tones.	Check the microphone setting.	29
		Check the speaker connections and placement.	12
		The optimizer microphone or OPTIMIZER MIC jack may be defective. Contact the nearest Yamaha dealer or service center.	
E-9:USER CANCEL	The "AUTO SETUP" procedure was cancelled due to user activity.	Run "AUTO SETUP" again.	29
E-10: INTERNAL ERROR	An internal error occurred.	Run "AUTO SETUP" again.	29

After AUTO SETUP

Warning message	Cause	Remedy	See page
W-1:OUT OF PHASE	Speaker polarity is not correct. This message may appear depending on the speakers even when the speakers are connected correctly.	Check the speaker connections for proper polarity (+ or –).	12
W-2:OVER 24m (80ft)	The distance between the speaker and the listening position is over 24 m (80 ft).	Bring the speaker closer to the listening position.	_

Notes

- If the "ERROR" or "WARNING" screens appears, check the cause of the problem, then run "AUTO SETUP" again.
- If warning message "W-2" or "W-3" appears, the adjustments are made, however the adjustment may not be optimal.
- Depending on the speakers, warning message "W-1" may appears even if the speaker connections are correct.
- If error message "E-10" occurs repeatedly, contact a qualified Yamaha service center.

Resetting the system

Use this feature to reset all the parameters of this unit to the initial factory settings.

Notes

- This procedure completely resets all the parameters of this unit including the "SET MENU" parameters.
- The initial factory settings are activated next time you turn on this unit.

<u>`</u>`

To cancel the initialization procedure at any time without making any changes, press **MASTER ON/OFF** on the front panel to release it outward to the OFF position.

- 1 Press (A) MASTER ON/OFF on the front panel to release it outward to the OFF position to turn off this unit.
- 2 Press and hold **©STRAIGHT** and then press **@MASTER ON/OFF** inward to the ON position to turn on this unit. This unit turns on, and "ADVANCED SETUP"

appears in the front panel display.



3 Rotate the **NPROGRAM** selector to select "INITIALIZE".

INITIALIZE CANCEL

4 Press **STRAIGHT** repeatedly to select "ALL".

INITIALIZE ALL

<u>``@`</u>

Select "CANCEL" to cancel the initialization procedure without making any changes.

5 Press (AMASTER ON/OFF to release it outward to the OFF position to confirm your selection and turn off this unit.

Glossary

Audio and video synchronization (lip sync)

Lip sync, an abbreviation for lip synchronization, is a technical term that involves both a problem and a capability of maintaining audio and video signals synchronized during post-production and transmission. Whereas the audio and video latency requires complex end-user adjustments, HDMI version 1.3 incorporates an automatic audio and video syncing capability that allows devices to perform this synchronization automatically and accurately without user interaction.

Bi-amplification connection

A bi-amplification connection uses two amplifiers for a speaker. One amplifier is connected to the woofer section of a loudspeaker while the other is connected to the combined mid and tweeter section. With this arrangement each amplifier operates over a restricted frequency range. This restricted range presents each amplifier with a much simpler job and each amplifier is less likely to influence the sound in some way. The internal crossover of the speaker consists of a LPF (low pass filter) and a HPF (high pass filter). As its name implies, the LPF passes frequencies below a cutoff and rejects frequencies above the cutoff frequency. Likewise, the HPF passes frequencies above its cutoff.

Component video signal

With the component video signal system, the video signal is separated into the Y signal for the luminance and the PB and PR signals for the chrominance. Color can be reproduced more faithfully with this system because each of these signals is independent. The component signal is also called the "color difference signal" because the luminance signal is subtracted from the color signal. A monitor with component input jacks is required in order to output component signals.

Composite video signal

With the composite video signal system, the video signal is composed of three basic elements of a video picture: color, brightness and synchronization data. A composite video jack on a video component transmits these three elements combined.

Deep Color

Deep Color refers to the use of various color depths in displays, up from the 24-bit depths in previous versions of the HDMI specification. This extra bit depth allows HDTVs and other displays go from millions of colors to billions of colors and eliminate on-screen color banding for smooth tonal transitions and subtle gradations between colors. The increased contrast ratio can represent many times more shades of gray between black and white. Also Deep Color increases the number of available colors within the boundaries defined by the RGB or YcbCr color space.

Dolby Digital

Dolby Digital is a digital surround sound system that gives you completely independent multi-channel audio. With 3 front channels (front L/R and center), and 2 surround stereo channels, Dolby Digital provides 5 full-range audio channels. With an additional channel especially for bass effects, called LFE (Low Frequency Effect), the system has a total of 5.1-channels (LFE is counted as 0.1 channel). By using 2-channel stereo for the surround speakers, more accurate moving sound effects and surround sound environment are possible than with Dolby Surround. The wide dynamic range from maximum to minimum volume reproduced by the 5 full-range channels and the precise sound orientation generated using digital sound processing provide listeners with unprecedented excitement and realism. With this unit, any sound environment from monaural up to a 5.1-channel configuration can be freely selected for your enjoyment.

Dolby Digital EX

Dolby Digital EX creates 6 full-bandwidth output channels from 5.1-channel sources. This is done using a matrix decoder that derives 3 surround channels from the 2 in the original recording. For the best results, Dolby Digital EX should be used with movie sound tracks recorded with Dolby Digital Surround EX. With this additional channel, you can experience more dynamic and realistic moving sound especially with scenes with "flyover" and "fly-around" effects.

Dolby Digital Plus

Dolby Digital Plus is an advanced audio technology developed for high-definition programming and media including HD broadcasts, HD DVD, and Blu-ray Disc. Selected as a mandatory audio standard for HD DVD and as an optional audio standard for Blu-ray Disc, this technology delivers multichannel sound with discrete channel output. Supporting bitrates up to 6.0 Mbps, Dolby Digital Plus can carry up to 7.1 discreet audio channels simultaneously. Supported by HDMI version 1.3 and designed for the optical disc players and AV receivers/ amplifiers of the future, Dolby Digital Plus also remains fully compatible with the existing multichannel audio systems that incorporate Dolby Digital.

Dolby Pro Logic II

Dolby Pro Logic II is an improved technique used to decode vast numbers of existing Dolby Surround sources. This new technology enables a discrete 5-channel playback with 2 front left and right channels, 1 center channel, and 2 surround left and right channels instead of only 1 surround channel for conventional Pro Logic technology. There are three modes available: "Music mode" for music sources, "Movie mode" for movie sources and "Game mode" for game sources.

Dolby Pro Logic IIx

Dolby Pro Logic IIx is a new technology enabling discrete multi-channel playback from 2-channel or multi-channel sources. There are three modes available: "Music mode" for music sources, "Movie mode" for movie sources (for 2channel sources only) and "Game mode" for game sources.

Dolby Surround

Dolby Surround uses a 4-channel analog recording system to reproduce realistic and dynamic sound effects: 2 front left and right channels (stereo), a center channel for dialog (monaural), and a surround channel for special sound effects (monaural). The surround channel reproduces sound within a narrow frequency range. Dolby Surround is widely used with nearly all video tapes and laser discs, and in many TV and cable broadcasts as well. The Dolby Pro Logic decoder built into this unit employs a digital signal processing system that automatically stabilizes the volume on each channel to enhance moving sound effects and directionality.

Dolby TrueHD

Dolby TrueHD is an advanced lossless audio technology developed for high-definition disc-based media including HD DVD and Blu-ray Disc. Selected as a mandatory audio standard for HD DVD and as an optional audio standard for Blu-ray Disc, this technology delivers sound that is bit-for-bit identical to the studio master, offering a high-definition home theater experience. Supporting bitrates up to 18.0 Mbps, Dolby TrueHD can carry up to 8 discrete channels of 24-bit/96 kHz audio simultaneously. Supported by HDMI version 1.3 and designed for the optical disc players and AV receivers/amplifiers of the future, Dolby TrueHD also remains fully compatible with the existing multichannel audio systems and retains the metadata capability of Dolby Digital, allowing dialog normalization and dynamic range control.

DSD

Direct Stream Digital (DSD) technology stores audio signals on digital storage media, such as Super Audio CDs. Using DSD, signals are stored as single bit values at a high-frequency sampling rate of 2.8224 MHz, while noise shaping and oversampling are used to reduce distortion, a common occurrence with very high quantization of audio signals. Due to the high sampling rate, better audio quality can be achieved than that offered by the PCM format used for normal audio CDs.

DTS 96/24

DTS 96/24 offers an unprecedented level of audio quality for multi-channel sound on DVD video, and is fully backward-compatible with all DTS decoders. "96" refers to a 96 kHz sampling rate compared to the typical 48 kHz sampling rate. "24" refers to 24-bit word length. DTS 96/24 offers sound quality transparent to the original 96/24 master, and 96/24 5.1-channel sound with fullquality full-motion video for music programs and motion picture soundtracks on DVD video.

DTS Digital Surround

DTS digital surround was developed to replace the analog soundtracks of movies with a 6.1-channel digital sound track, and is now rapidly gaining popularity in movie theaters around the world. DTS, Inc. has developed a home theater system so that you can enjoy the depth of sound and natural spatial representation of DTS digital surround in your home. This system produces practically distortion-free 6-channel sound (technically, front left and right, center, surround left and right, and LFE 0.1 (subwoofer) channels for a total of 5.1 channels). This unit incorporates a DTS-ES decoder that enables 6.1-channel reproduction by adding the surround back channel to the existing 5.1-channel format.

DTS Express

DTS Express is an advanced audio technology for the optional feature on Blu-ray Disc or HD DVD, which offers high-quality, low bit rate audio optimized for network streaming, and Internet applications. DTS Express is used for the Secondary Audio feature of Bluray Disc or the Sub Audio feature of HD DVD. These features deliver audio commentaries (for example, the additional commentaries made by the director of a film) on demand by the users via the Internet, etc. DTS Express signals are mixed down with the main audio stream on the player component, and the component sends the mixed audio stream to the AV receivers/amplifiers via digital coaxial, digital optical, or analog connections.

DTS-HD High Resolution Audio

DTS-HD High Resolution Audio is an high resolution audio technology developed for high-definition disc-based media including HD DVD and Blu-ray Disc. Selected as an optional audio standard for both HD DVD and Blu-ray Disc, this technology delivers sound that is virtually indistinguishable from the original, offering a highdefinition home theater experience. Supporting bitrates up to 3.0 Mbps for HD DVD and 6.0 Mbps for Blu-ray Disc, DTS-HD High Resolution Audio can carry up to 7.1 discrete channels of 24-bit/96 kHz audio simultaneously. Supported by HDMI version 1.3 and designed for the optical disc players and AV receivers/amplifiers of the future, DTS-HD High Resolution Audio also remains fully compatible with the existing multichannel audio systems that incorporate DTS Digital Surround.

DTS-HD Master Audio

DTS-HD Master Audio is an advanced lossless audio technology developed for high-definition disc-based media including HD DVD and Blu-ray Disc. Selected as a mandatory audio standard for both HD DVD and Blu-ray Disc, this technology delivers sound that is bit-for-bit identical to the studio master, offering a high-definition home theater experience. Supporting bitrates up to 18.0 Mbps for HD DVD and up to 24.5 Mbps for Blu-ray Disc, DTS-HD Master Audio can carry up to 7.1 discrete channels of 24-bit/96 kHz audio simultaneously. Supported by HDMI version 1.3 and designed for the optical disc players and AV receivers/amplifiers of the future, DTS-HD Master Audio also remains fully compatible with the existing multichannel audio systems that incorporate DTS Digital Surround.

HDMI

HDMI (High-Definition Multimedia Interface) is the first industry-supported, uncompressed, all-digital audio/video interface. Providing an interface between any source (such as a set-top box or AV receiver) and an audio/video monitor (such as a digital television), HDMI supports standard, enhanced or high-definition video as well as multi-channel digital audio using a single cable. HDMI transmits all ATSC HDTV standards and supports 8channel digital audio, with bandwidth to spare to accommodate future enhancements and requirements. When used in combination with HDCP (High-bandwidth Digital Content Protection), HDMI provides a secure audio/video interface that meets the security requirements of content providers and system operators. For further information on HDMI, visit the HDMI website at "http://www.hdmi.org/".

■ LFE 0.1 channel

This channel reproduces low-frequency signals. The frequency range of this channel is from 20 Hz to 120 Hz. This channel is counted as 0.1 because it only enforces a low-frequency range compared to the full-range reproduced by the other 5/6 channels in Dolby Digital or DTS 5.1/6.1-channel systems.

MP3

One of the audio compression methods used by MPEG. It employs the irreversible compression method, which achieves a high compression rate by thinning out the data of hardly audible part to the human ears. It is said to be capable of compressing the data quantity by about 1/11 (128 kbps) while maintaining a similar audio quality to music CD.

Neo:6

Neo:6 decodes the conventional 2-channel sources for 6channel playback by the specific decoder. It enables playback with the full-range channels with higher separation just like digital discrete signal playback. There are two modes available: "Music mode" for music sources and "Cinema mode" for movie sources.

PCM (Linear PCM)

Linear PCM is a signal format under which an analog audio signal is digitized, recorded and transmitted without using any compression. This is used as a method of recording CDs and DVD audio. The PCM system uses a technique for sampling the size of the analog signal per very small unit of time. Standing for "Pulse Code Modulation", the analog signal is encoded as pulses and then modulated for recording.

Sampling frequency and number of quantized bits

When digitizing an analog audio signal, the number of times the signal is sampled per second is called the sampling frequency, while the degree of fineness when converting the sound level into a numeric value is called the number of quantized bits. The range of rates that can be played back is determined based on the sampling rate, while the dynamic range representing the sound level difference is determined by the number of quantized bits. In principle, the higher the sampling frequency, the wider the range of frequencies that can be played back, and the higher the number of quantized bits, the more finely the sound level can be reproduced.

S-video signal

With the S-video signal system, the video signal normally transmitted using a pin cable is separated and transmitted as the Y signal for the luminance and the C signal for the chrominance through the S-video cable. Using the S VIDEO jack eliminates video signal transmission loss and allows recording and playback of even more beautiful images.

WAV

Windows standard audio file format, which defines the method of recording the digital data obtained by converting audio signals. It does not specify the compression (coding) method so a desired compression method can be used with it. By default, it is compatible with the PCM method (no compression) and some compression methods including the ADPCM method.

WMA

An audio compression method developed by Microsoft Corporation. It employs the irreversible compression method, which achieves a high compression rate by thinning out the data of hardly audible part to the human ears. It is said to be capable of compressing the data quantity by about 1/22 (64 kbps) while maintaining a similar audio quality to music CD.

■ "x.v.Color"

A color space standard supported by HDMI version 1.3. It is a more extensive color space than sRGB, and allows the expression of colors that could not be expressed before. While remaining compatible with the color gamut of sRGB standards, "x.v.Color" expands the color space and can thus produce more vivid, natural images. It is particularly effective for still pictures and computer graphics.

Sound field program information

Elements of a sound field

What really creates the rich, full tones of a live instrument are the multiple reflections from the walls of the room. In addition to making the sound live, these reflections enable us to tell where the player is situated as well as the size and shape of the room in which we are sitting. There are two distinct types of sound reflections that combine to make up the sound field in addition to the direct sound coming straight to our ears from the player's instrument.

Early reflections

Reflected sounds reach our ears extremely rapidly (50 ms to 100 ms after the direct sound), after reflecting from one surface only (for example, from a wall or the ceiling). Early reflections actually add clarity to the direct sound.

Reverberations

These are caused by reflections from more than one surface (for example, from the walls, and/or the ceiling) so numerous that they merge together to form a continuous sonic afterglow. They are non-directional and lessen the clarity of the direct sound.

Direct sound, early reflections and subsequent reverberations taken together help us to determine the subjective size and shape of the room, and it is this information that the digital sound field processor reproduces in order to create sound fields.

If you could create the appropriate early reflections and subsequent reverberations in your listening room, you would be able to create your own listening environment. The acoustics in your room could be changed to those of a concert hall, a dance floor, or a room with virtually any size at all. This ability to create sound fields at will is exactly what Yamaha has done with the digital sound field processor.

CINEMA DSP

Since the Dolby Surround and DTS systems were originally designed for use in movie theaters, their effect is best felt in a theater having many speakers designed for acoustic effects. Since home conditions, such as room size, wall material, number of speakers, and so on, can differ so widely, it is inevitable that there are differences in the sound heard. Based on a wealth of actually measured data, Yamaha CINEMA DSP provides the audiovisual experience of a movie theater in the listening room of your own home by using the Yamaha original sound field technology combined with various digital audio systems.

CINEMA DSP 3D

The actually measured sound field data contain the information of the height of the sound images. CINEMA DSP 3D feature achieves the reproduction of the accurate height of the sound images so that it creates the accurate and intensive stereoscopic sound fields in a listening room.

SILENT CINEMA

Yamaha has developed a natural, realistic sound effect DSP algorithm for headphones. Parameters for headphones have been set for each sound field so that accurate representations of all the sound field programs can be enjoyed on headphones.

Virtual CINEMA DSP

Yamaha has developed a Virtual CINEMA DSP algorithm that allows you to enjoy DSP sound field surround effects even without any surround speakers by using virtual surround speakers. It is even possible to enjoy Virtual CINEMA DSP using a minimal two-speaker system that does not include a center speaker.

Compressed Music Enhancer

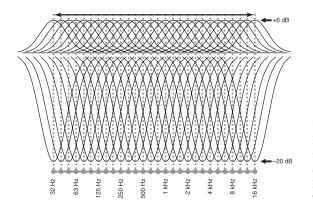
The Compressed Music Enhancer feature of this unit enhances your listening experience by regenerating the missing harmonics in a compression artifact. As a result, flattened complexity due to the loss of high-frequency fidelity as well as lack of bass due to the loss of lowfrequency bass is compensated, providing improved performance of the overall sound system.

Parametric equalizer information

This unit employs Yamaha Parametric room Acoustic Optimizer (YPAO) technology to optimize the frequency characteristics of its parametric equalizer to match your listening environment. YPAO uses a combination of the following three parameters (Frequency, Gain and Q factor) to provide highly precise adjustment of the frequency characteristics.

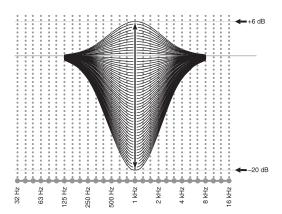
Frequency

This parameter is adjustable in one-third octave increments between 32 Hz and 16 kHz.



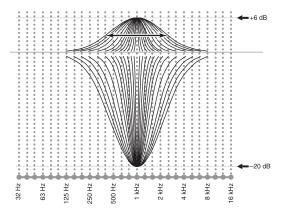
Gain

This parameter is adjustable in increments of 0.5 dB between -20 and +6 dB.



Q factor

The width of the specified frequency band is referred to as the Q factor. This parameter is adjustable between the values 0.5 and 10.



YPAO adjusts frequency characteristics to suit your listening requirements using a combination of the above three parameters (Frequency, Gain and Q factor) for each equalizer band in this unit's parametric equalizer. This unit has 7 equalizer bands for each channel.

The use of multiple equalizer bands enables more precise adjustments of frequency characteristics (as in Figure 2). This is not possible using only a single equalizer band (as in Figure 1).

Figure 1

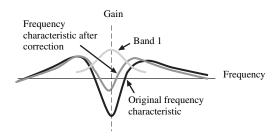
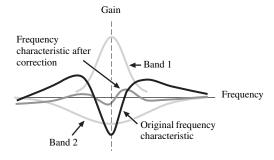


Figure 2



Specifications

AUDIO SECTION

AUDIO SECTION
Minimum RMS Output Power for Front, Center, Surround, Surround back
20 Hz to 20 kHz, 0.04% THD, 8 Ω
 Dynamic Power (IHF) 8/6/4/2 Ω
Maximum Useful Output Power (JEITA)
[Asia, General, China and Korea models] 1 kHz, 10% THD, 8 Ω
Maximum Output Power [U.K. and Europe models] 1 kHz, 0.7% THD, 4 Ω
• Dynamic Headroom 8 Ω
 IEC Output Power [U.K. and Europe models] kHz, 0.04% THD, 8 Ω M
• Damping Factor (IHF) 1 kHz, 8 Ω
Input Sensitivity/Input Impedance
PHONO
CD, etc. 200 mV/47 k Ω
MULTI CH INPUT 200 mV/47 k Ω
Maximum Input Voltage PHONO (1 kHz, 0.1% THD)
Rated Output Voltage/Output Impedance OUT (REC)
SUBWOOFER 2.0 V/1.2 kΩ ZONE 2/ZONE 3 OUT 1.0 V/1.4 kΩ
- Headphone Jack Rated Output/Impedance CD, etc. (1 kHz, 40 mV, 8 $\Omega)$ 150 mV/100 Ω
• Frequency Response CD to Front L/R, Pure Direct 10 Hz to 100 kHz, +0/-3 dB
 RIAA Equalization Deviation PHONO (20 Hz to 20 kHz) 0 ± 0.5 dB
Total Harmonic Distortion PHONO to OUT (REC)
(20 Hz to 20 kHz, 1 V) 0.02% or less CD, etc. to Front L/R
(20 Hz to 20 kHz, 65 W, 8 $\Omega)$ 0.04% or less
Signal to Noise Ratio (IHF-A Network) PHONO (5 mV) to Front L/R
[Australia, U.K. and Europe models]
 Residual Noise (IHF-A Network) Front L/R
 Channel Separation (1 kHz/10 kHz) PHONO (shortened) to Front L/R 60 dB/55 dB or more CD, etc. (5.1 kΩ shortened)
to Front L/R 60 dB/45 dB or more

Tone Control (Front L/R, Center, Subwoofer) BASS Boost/Cut BASS Turnover Frequency TREBLE Boost/Cut	±6 dB/20 kHz
TREBLE Turnover Frequency Zone 2/Zone 3 Tone Control (Front L/R) BASS Boost/Cut BASS Turnover Frequency TREBLE Boost/Cut TREBLE Turnover Frequency	±10 dB/100 Hz 450 Hz ±10 dB/10 kHz
 Filter Characteristics (fc=40/60/80/90/100/110/12 H.P.F. (Front, Center, Surround, Surround back) L.P.F. (Subwoofer) VIDEO SECTION) 12 dB/oct.

DEO SECTIO

 Video Format (Gray Back) [U.S.A., Canada, General and Korea models] NTSC [U.K., Europe, Australia, Asia and China models] PAL
Video Format (Video Conversion) NTSC/PAL
 Signal Level Composite
Maximum Input Level (Video Conversion Off)
Signal to Noise Ratio (Video Conversion Off) 60 dB or more

Frequency Response (MONITOR OUT)	
Component (Video Conversion Off)	

5 Hz to 100 MHz, ±3 dB

FM SECTION

 Tuning Range [U.S.A. and Canada models]
 50 dB Quieting Sensitivity (IHF) Mono/Stereo 2.0/25 μV (17.3/39.2 dBf)
+ Usable Sensitivity (IHF) 1.0 $\mu V~(11.2~\text{dBf})$
Selectivity (400 kHz)
Signal to Noise Ratio (IHF) Mono/Stereo
Harmonic Distortion (1 kHz) Mono/Stereo 0.2/0.3%
Stereo Separation (1 kHz) Stereo42 dB
• Frequency Response Stereo 20 Hz to 15 kHz, +0.5, -2 dB
- Antenna Input (unbalanced)
AM SECTION

• Tuning Range

[U.S.A. and Canada models]	530 to 1710 kHz
[Asia and General models]	530/531 to 1710/1611 kHz
[Other models]	531 to 1611 kHz
Usable Sensitivity	300 µV/m

English

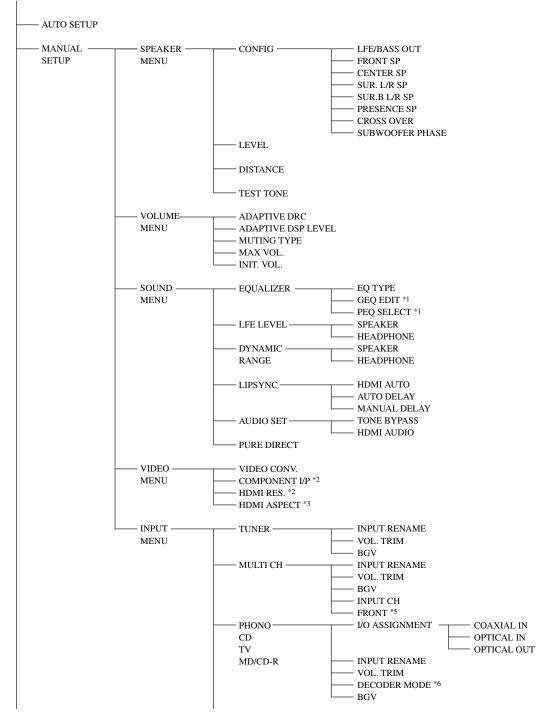
GENERAL

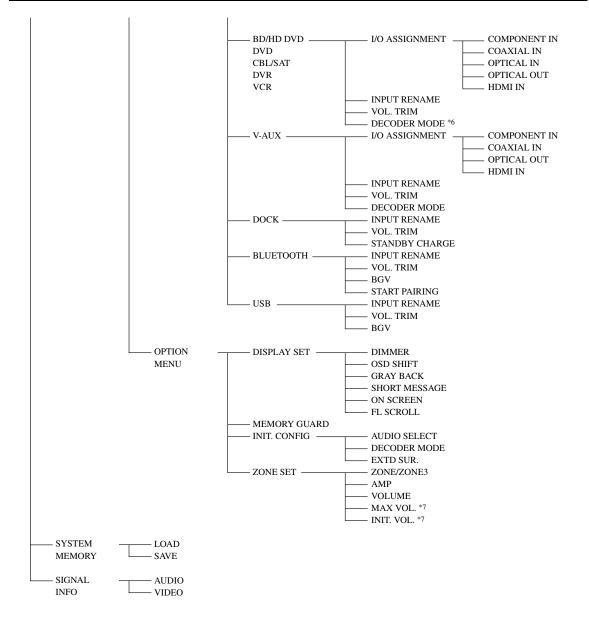
• Power Supply
[U.S.A. and Canada models] AC 120 V, 60 Hz
[General and Asia models]
AC 110/120/220/230–240 V, 50/60 Hz
[China model] AC 220 V, 50 Hz
[Korea model] AC 220 V, 60 Hz
[Australia model] AC 240 V, 50 Hz
[U.K. and Europe models] AC 230 V, 50 Hz
Power Consumption
[U.S.A. and Canada models] 500 W/630 VA
[Other models]
Standby Power Consumption
[General model] (AC 240 V, 50 Hz) 0.33 W or less
[Other models] 0.1 W or less
 Maximum Power Consumption [General model only]
6ch, 10% THD 1100 W
AC Outlets
[U.S.A. and Canada models] 2 (Total 100 W/0.8 A maximum)
[Asia, General and China models] 2 (Total 50 W maximum)
[Australia model] 1 (100 W maximum)
[U.K. model] 1 (100 W/0.4 A maximum)
[Europe model] 2 (Total 100 W/0.4 A maximum)
• Dimensions (W x H x D) 435 x 171 x 438.5 mm
• Dimensions (w x H x D)
• Weight 17.1 kg

* Specifications are subject to change without notice.

SET MENU tree

Press (5)MENU on the remote control





Notes

- *1 Available depending on the parameter selected in "EQ TYPE".
- *2 Available when "VIDEO CONV." is set to "ON".
- *3 Available when "HDMI RES." is not set to "THRGH".
- *4Available when "INPUT CH" is set to "8ch".
- *5 Available when a digital audio input jack is assigned in "I/O ASSIGNMENT".
- *6 Available when "VOLUME" is not set to "FIX".

Index

Numerics

1 SPEAKER MENU,
MANUAL SETUP67
2 VOLUME MENU,
MANUAL SETUP69
2ch Stereo, sound field program43
3 SOUND MENU,
MANUAL SETUP70
3D indicator
4 VIDEO MENU,
MANUAL SETUP72
5 INPUT MENU,
MANUAL SETUP73
5.1-channel speaker connection13
5.1-channel speaker layout10
6 OPTION MENU,
MANUAL SETUP75
6.1-channel speaker connection13
6.1-channel speaker layout10
7.1-channel speaker connection12
7.1-channel speaker layout10
7ch Enhancer, sound field program43
7ch Stereo, sound field program43

A

A)CONFIG, SPEAKER MENU	67
A)DISPLAY SET, OPTION MENU	75
A)EQUALIZER, SOUND MENU	70
AC OUTLET(S)	24
AC power cable connection	24
Action Game, sound field program	
ADAPTIVE DRC indicator	26
ADAPTIVE DRC,	
VOLUME MENU	69
ADAPTIVE DSP LEVEL,	
VOLUME MENU	69
Adaptive DSP level,	
VOLUME MENU	69
Adaptive dynamic range control,	
VOLUME MENU	69
Advanced setup	
Advanced sound configurations	58
Adventure, sound field program	
AM antenna connection	
AM tuner, troubleshooting	
AM tuning	46
AM tuning operation	
AMP, operation mode selector	
AMP, zone set	77
ANALOG RES.,	
input source information	
ANTENNA terminals	9
Audio and video synchronization,	
SOUND MENU	
Audio input BGV, INPUT MENU	74
Audio input jack selection	
AUDIO jacks	
Audio jacks	
AUDIO SELECT	35

AUDIO SELECT,

initial configuration76
Audio select, initial configuration76
Audio settings, SOUND MENU72
Audio signal flow17
Audio signals, HDMI16
AUTO DELAY, lip sync71
Auto delay, lip sync71
AUTO SETUP29
AUTO SETUP, message104
Automatic setup29
Automatic station preset,
FM/AM tuning

∎ B

B)LEVEL, SPEAKER MENU
OPTION MENU76
Banana plug14
Bass cross over,
speaker configurations68
BGV, INPUT MENU74
BI-AMP, advanced setup95
Bi-amplification connections14
Bi-amplifier mode, advanced setup95
BITRATE, input source information 36
Bluetooth adapter connection22
Bluetooth component playback54
Bluetooth, troubleshooting102
Blu-ray Disc player connection20

∎ C

C)DISTANCE, SPEAKER MENU68
C)DYNAMIC RANGE,
SOUND MENU71
C)INIT. CONFIG, OPTION MENU76
C.IMAGE, decoder parameter65
CD player connection21
CD recorder connection21
Cellar Club, sound field program40
CENTER jack22
CENTER PRE OUT jack21
CENTER SP,
speaker configurations67
Center speaker11
Center speaker,
Speaker configurations67
1
speaker configurations67
speaker configurations67 CENTER WIDTH,
speaker configurations67 CENTER WIDTH, decoder parameter65 Chamber, sound field program40 CHANNEL,
speaker configurations67 CENTER WIDTH, decoder parameter65 Chamber, sound field program40 CHANNEL, input source information36
speaker configurations67 CENTER WIDTH, decoder parameter65 Chamber, sound field program40 CHANNEL,
speaker configurations67 CENTER WIDTH, decoder parameter65 Chamber, sound field program40 CHANNEL, input source information36
speaker configurations67 CENTER WIDTH, decoder parameter65 Chamber, sound field program40 CHANNEL, input source information
speaker configurations
speaker configurations
speaker configurations

Clearing configurations,
remote control
Clearing preset stations,
FM/AM tuning 48
COAXIAL jacks 15
COMPONENT I/P, VIDEO MENU 72
Component interlace/progressive
up-conversion, VIDEO MENU 72
COMPONENT VIDEO jacks 15
Compressed Music Enhancer mode 43
Connecting AC power cable 24
Connecting AM antenna 23
Connecting Bluetooth adapter 22
Connecting Blu-ray Disc player 20
Connecting CD player 21
Connecting CD recorder 21
Connecting DVD player 20
Connecting DVD recorder 20
Connecting external amplifier 21
Connecting FM antenna 23
Connecting HD DVD player 20
Connecting iPod universal dock 22
Connecting MD recorder 21
Connecting power cable 24
Connecting projector 18
Connecting set-top box 20
Connecting speaker cable 14
Connecting speakers 12
Connecting turntable21
Connecting TV monitor 18
Connecting VCR 21
Connecting YBA-10 22
Connecting YDS-11 22
Connecting Zone 2/3 components 91
Connections
Controlling other components 82
Controlling Zone 2/3 92
CROSS OVER,
speaker configurations 68
CT LEVEL, sound field parameter 63

∎ D

English

Index

75
75
46
63
75
27
36
30
42
26
60
20
20
71

■ E

E)AUDIO SET, SOUND MENU 72
EFFECT LEVELL,
sound field parameter64
Effect sound level,
sound field parameter 60
ENHANCER indicator
ENHANCER, sound field program 43
ENTERTAIN, sound field program 41
Equalizer type select, equalizer
Equalizer, SOUND MENU 70
EXTD SUR., initial configuration 77
Extended surround,
initial configuration77
External amplifier connection21

∎ F

F)PURE DIRECT, Audio settings 72
FL SCROLL, Display settings
FLAG, input source information
FM antenna connection
FM tuner, troubleshooting 100
FM tuning
FM tuning operation
FORMAT, input source information 36
FRONT L/R jacks
Front left and right channels input jack,
INPUT MENU
Front left/right speaker11
Front panel display scroll,
Display settings76
Front panel door
FRONT PRE OUT jacks
FRONT SP, speaker configurations 67
Front speakers,
speaker configurations
1 0
FRONT, INPUT MENU75

∎ G

GEQ EDIT, equalizer7	0
Graphic equalizer edit, equalizer7	0
Gray back, Display settings7	5
GRAY BACK,	
Display settings, Display settings 7	5

∎ Н

Hall in Amsterdam,	
sound field program	

Hall in Munich, sound field program 39
Hall in Vienna, sound field program 39
HD DVD player connection20
HDMI aspect ratio, VIDEO MENU73
HDMI ASPECT, VIDEO MENU73
HDMI AUDIO, Audio settings72
HDMI audio, Audio settings72
HDMI cable plug16
HDMI error message
HDMI information16
HDMI jack16
HDMI monitor check,
advanced setup95
HDMI RES.,
input source information
HDMI RES., VIDEO MENU73
HDMI resolution, VIDEO MENU73
HDMI signal16
HDMI SIGNAL,
input source information
HDMI, troubleshooting100
HEADPHONE, dynamic range71
Headphones indicator26
Headphones use
Headphones, dynamic range71

I 1

I/O ASSIGNMENT, INPUT MENU74
ID1/ID2 indicator27
Information display27
Infrared window, remote control27
INIT. VOL., zone set77
INIT.DLY, sound field parameter61
Initial configuration,
OPTION MENU76
INITIALIZE, advanced setup95
INPUT CH, INPUT MENU75
Input channel indicators27
Input channels, INPUT MENU75
INPUT RENAME, INPUT MENU74
Input rename, INPUT MENU74
Input signal indicators26
Input source indicators26
Input source information display36
Input/output assignment,
INPUT MENU74
iPod control
iPod playback52
iPod universal dock connection

🔳 L

speaker configurations67 LFE/bass out, speaker configurations67 Lie gung SQUND MENU
speaker configurations67
1 0
Lin avena COLIND MENILI 71
Lip sync, SOUND MENU71
LIVE/CLUB, sound field program40
LIVENESS, sound field parameter62
Loading system settings79
Low-frequency effect level,
SOUND MENU71
LVL, automatic setup30

iPod, troubleshooting102

M

Macro programming,	
remote control	87
MANUAL DELAY, lip sync	71
Manual delay, lip sync	71
MANUAL SETUP	66
MANUAL SETUP operation	66
Manual station preset,	
FM/AM tuning	47
MAX VOL., VOLUME MENU	70
MAX VOL., zone set	77
Maximum volume,	
VOLUME MENU	70
MD recorder connection	21
Memory guard, OPTION MENU	76
Menu browse mode control,	
iPod playback	52
Menu browsing indicator	26
MONITOR CHECK,	
advanced setup	95
Mono Movie, sound field program	
MOVIE, sound field program	
MULTI CH INPUT jacks	
Multi-channel input component	
selection	35
Multi-channel sources with	
headphones	43
Multi-zone configuration	
Music Video, sound field program	
Muting audio output	
MUTING TYPE,	
VOLUME MENU	70
Muting type, VOLUME MENU	
■ N	
Neo:6 Cinema	58
Neo:6 Music	
Number of speakers,	
automatic setup	30
*	
• •	
ON SCREEN, Display settings	76
On-screen display time,	
Display settings	76
Operation mode selector	28
OPTICAL jacks	
Optimizing speaker setting	
OSD SHIFT, Display settings	
OSD shift, Display settings	
■ P	
P.INIT.DLY, sound field parameter	
Pairing with Bluetooth component	54

Pairing with Bluetooth component
PANORAMA, decoder parameter65
Parameter initialization,
advanced setup95
Parametric equalizer information112
Parametric equalizer select,
equalizer71
PEQ SELECT, equalizer71
PHONES jack
PL LEVEL, sound field parameter63
Placing speakers10
PLII Game58

PLII Movie58
PLII Music58
PLIIx Game58
PLIIx Movie58
PLIIx Music
Power cable connection24
PR LEVEL, sound field parameter63
PRE OUT jacks9
Presence left/right speaker11
PRESENCE SP,
speaker configurations68
Presence speaker indicators27
Presence speakers,
speaker configurations68
PRESET indicator26
Preset stations, FM/AM tuner47
Pro Logic
Programming other remote controls 85
Projector connection18
Pure Direct mode
Pure direct, Audio settings72
Pure hi-fi sound listening45

■ R

∎ S

S VIDEO jacks15
S.INIT.DLY, sound field parameter 61
S.LIVENESS,
sound field parameter62
S.ROOM SIZE,
sound field parameter61
SAMPLING,
input source information
Saving system settings78

SB INIT.DLY,
cound field peremeter 61
sound field parameter61 SB LEVELSL LEVEL63
SB LIVENESS,
sound field parameter62
SB ROOM SIZE,
sound field parameter61
Sci-Fi, sound field program42
Selecting audio input jacks
Selecting multi-channel input
component
Selecting sound field programs
SET MENU tree
Setting remote control ID,
remote control ID setting
Setting zone, zone set
Set-top box connection
Short message display76
SHORT MESSAGE,
Display settings76
Shuffle, iPod playback53
Signal flow17
SIGNAL INFO
SILENT CINEMA43
SILENT CINEMA indicator26
Simple remote mode control,
iPod playback
Simplified remote control
SL LEVEL, sound field parameter63
SLEEP indicator
Sleep timer
Sound field parameter61
Sound field parameter settings59
Sound field program information111
Sound field program selection
Sound field programs
Sound field programs with
headphones43
headphones
Sound field programs without surround
Sound field programs without surround speakers
Sound field programs without surround speakers
Sound field programs without surround speakers43 Source name change86 SOURCE, operation mode selector28
Sound field programs without surround speakers
Sound field programs without surround speakers43 Source name change86 SOURCE, operation mode selector28 SP, automatic setup30 SP2 speaker terminals14
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14
Sound field programs without surround speakers
Sound field programs without surround speakers
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14 Speaker configurations, SPEAKER MENU 67 Speaker connection 12
Sound field programs without surround speakers
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14 Speaker configurations, SPEAKER MENU 67 Speaker connection 12
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14 Speaker configurations, SPEAKER MENU 67 Speaker connection 12 Speaker distance, automatic setup 30
Sound field programs without surround speakers
Sound field programs without surround speakers
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14 Speaker configurations, SPEAKER MENU 67 Speaker distance, automatic setup 30 Speaker distance, SPEAKER MENU 68 SPEAKER MENU 68 SPEAKER MENU 68 SPEAKER IMP., advanced setup 94 Speaker impedance setting 25
Sound field programs without surround speakers
Sound field programs without surround speakers 43 Source name change 86 SOURCE, operation mode selector 28 SP, automatic setup 30 SP2 speaker terminals 14 Speaker cable connection 14 Speaker configurations, SPEAKER MENU 67 Speaker distance, automatic setup 30 Speaker distance, automatic setup 30 Speaker distance, speaker distance, 30 Speaker distance, automatic setup 30 Speaker limpedance setting 25 Speaker impedance, advanced setup 94 Speaker level adjustment 45 Speaker level, automatic setup 30 Speaker level, speaker level, speaker level 30 Speaker level, speaker level
Sound field programs without surround speakers

Index

Sports, sound field program 41
SR LEVEL, sound field parameter 63
Standard, sound field program 42
STANDBY CHARGE,
INPUT MENU74
Standby mode
START PAIRING, INPUT MENU 74
Start pairing, INPUT MENU 74
Stereo playback
STEREO, sound field program
Straight Enhancer,
sound field program
STRAIGHT mode
Subwoofer
SUBWOOFER jack
SUBWOOFER PHASE,
speaker configurations
Subwoofer phase,
speaker configurations
SUBWOOFER PRE OUT jack
Supplied accessories
SUR, sound field parameter
SUR. DECODE, sound field program
SUR. L/R SP, speaker configurations 67
SUR.B L/R SP,
speaker configurations
SUR.BACK/PRESENCE PRE OUT
jacks
Surround back left/right speaker 11
Surround back left/right speakers,
speaker configurations
Surround back speaker 11
Surround Decode,
sound field program 43
Surround decoder mode
SURROUND L/R jacks 22
Surround left/right speaker 11
Surround left/right speakers,
speaker configurations67
SURROUND PRE OUT jacks 21
SYSTEM MEMORY78
System settings78
∎ т

Test tone, SPEAKER MENU 6	9
The Bottom Line,	
sound field program 4	0
The Roxy Theatre,	
sound field program 4	0
Tonal quality adjustment 4	5
TONE BYPASS, Audio settings 72	2
Tone bypass, Audio settings 72	2
Transmit indicator2	7
Troubleshooting9	6
Tuner frequency step,	
advanced setup9	5
TUNER FRQ STEP, advanced setup 9	5
Tuner indicators 24	6
Turning off 2	5
Turning on2	5
Turntable connection2	
TV control, remote control 8	1

ADDITIONAL INFORMATION

English

119 En

Index

TV monitor connection 18	3
TV, operation mode selector28	,

U

Unit for the speaker distance	
adjustment68	3
UNIT, speaker distance 68	3
Unprocessed input source listening 44	1

∎ V

VCR connection
Vertical dialogue position,
sound field parameter60
VIDEO AUX jacks
VIDEO CONV., VIDEO MENU 72
Video conversion, VIDEO MENU 72
VIDEO jacks 15
Video jacks 15
Video signal flow 17
Video signals, HDMI 16
Village Vanguard,
sound field program 40
Virtual CINEMA DSP 43
VIRTUAL indicator
VOL. TRIM, INPUT MENU74
VOLTAGE SELECTOR4
VOLUME level indicator
Volume trim, INPUT MENU74
VOLUME, zone set77

• W

Wake on RS-232C access,	
advanced setup	94
Warehouse Loft,	
sound field program	40
WRENCH HOLDER	14

Y

YBA-10 connection2	2
YDS-11 connection2	2
YPAO	9
YPAO indicator2	6

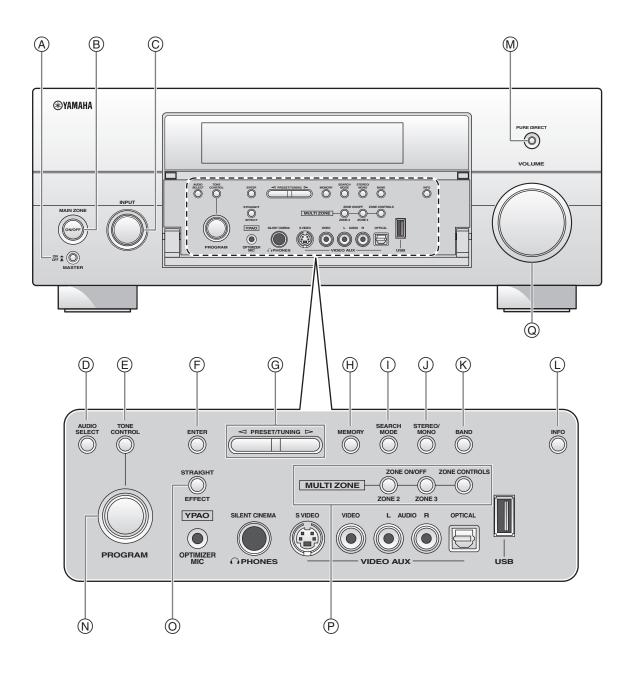
∎ Z

Zone 2/3 component connection
Zone 2/3 control
Zone 2/Zone 3 amplifier, zone set 77
Zone 2/Zone 3 initial volume,
zone set77
Zone 2/Zone 3 maximum volume,
zone set77
zone set
Zone 2/Zone 3 volume, zone set77
Zone 2/Zone 3 volume, zone set

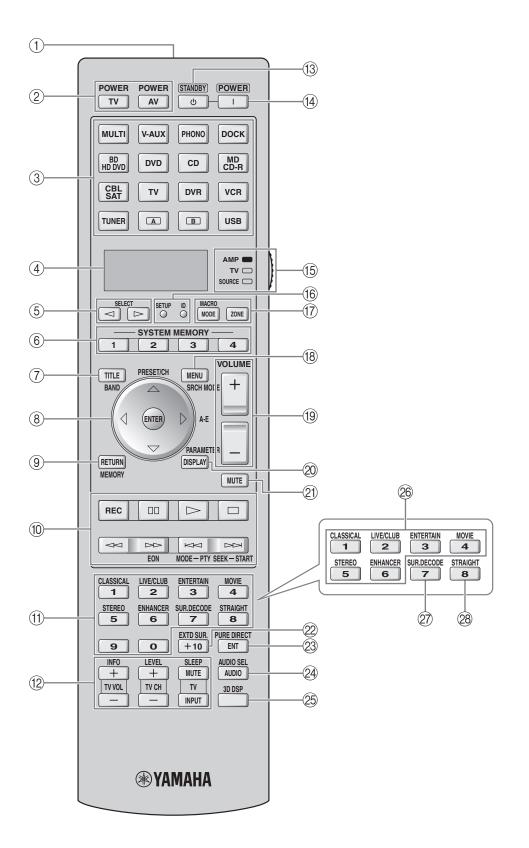
" MASTER ON/OFF" or

"③DVD" (example) indicates the name of the parts on the front panel or the remote control. Refer to the attached sheet or the pages at the end of this manual for the information about each position of the parts.

Front panel



i



APPENDIX

Sound output in each sound field program

L Front left speaker

C Center speaker

R Front right speaker

Â

SL Surround left speaker

Surround right speaker

SBL Surround back left speaker

SR

SBR Surround back right speaker

- PL Presence left speaker
- **PR** Presence right speaker

Speaker from which sound is being output

Speaker from which no sound is being output

	Speaker	settings	Speaker settings
	7-channel	5-channel	7-channel 5-channel
1		C R J (FR	5 PL PR C R ⇒ to
2	Run (r. S. Cu) S. E. Lu) (r. S.	C)) ((, SR L)) (r SL	PL PR L ⊂ R L SL SR SBL SBR
3	PE (F S S S S S S S S S S S S S	د ن) کم (۲ SR	PL PR L SR SR SR
4	PR R yy ((SR C y) ((SR C y) ((SR (SS C SS (SS SS	C ال	(8) PL PR C R SL SR SR SR C R SL SR SR SR C R SL SR SR SR SR

*1 dd ex / dd PL Ix / $\texttt{IIS}_{\texttt{SS}}: OFF$

*2 DD EX / DD PL IX / ETE == : ON or discrete 6.1/7.1-channel audio signals are input.

		Input audio source			
Program	3D	2-channel (monaural)	2-channel (stereo)	5.1-channel*1	6.1/7.1-channel* ²
CLASSICAL Hall in Munich	ON	1)	1	2	2
Hall in Vienna Hall in Amsterdam Church in Freiburg Chamber LIVE/CLUB Village Vanguard Warehouse Loft Cellar Club The Roxy Theatre The Bottom Line	OFF	1	(1)	2	4
ENTERTAINMENT Sports	ON	2	2	2	2
Action Game Roleplaying Game Music Video Recital/Opera MOVIE Standard Spectacle Sci-Fi Adventure Drama	OFF	(7)	4	2	4
MOVIE Mono Movie	ON	2	2	2	2
	OFF	3	2	2	(4)
STEREO 2ch Stereo		(5)	(5)	(5)	(5)
STEREO 7ch Stereo MUSIC ENHANCER 7ch Enhancer		(4)	4	4	4
SUR.DECODE Surround Decoder (Pro Logic) (PLII Movie) (PLII Game)		6	()	\bigcirc	4
SUR.DECODE Surround Decoder (PLII Music)		(8)	(\overline{I})	\overline{O}	4
SUR.DECODE Surround Decoder (PLIIx Movie) (PLIIx Game) (Neo:6 Cinema)		6	4	\bigcirc	4
SUR.DECODE Surround Decoder (PLIIx Music) (Neo:6 Music)		(8)	4	\bigcirc	4
STRAIGHT Pure Direct MUSIC ENHANCER Straight Enhancer		(5)	5	7	4

GPL/LGPL

GNU GENERAL PUBLIC LICENSE

Version 2, June 1991

Copyright (C) 1989, 1991 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public License is intended to guarantee your freedom to share and change free software-to make sure the software is free for all its users. This General Public License applies to most of the Free Software Foundation's software and to any other program whose authors commit to using it. (Some other Free Software Foundation software is covered by the GNU Library General Public License instead.) You can apply it to your programs, too.

When we speak of free software, we are referring to freedom, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish), that you receive source code or can get it if you want it, that you can change the software or use pieces of it in new free programs; and that you know you can do these things.

To protect your rights, we need to make restrictions that forbid anyone to deny you these rights or to ask you to surrender the rights. These restrictions translate to certain responsibilities for you if you distribute copies of the software, or if you modify it.

For example, if you distribute copies of such a program, whether gratis or for a fee, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must show them these terms so they know their rights.

We protect your rights with two steps: (1) copyright the software, and (2) offer you this license which gives you legal permission to copy, distribute and/or modify the software.

Also, for each author's protection and ours, we want to make certain that everyone understands that there is no warranty for this free software. If the software is modified by someone else and passed on, we want its recipients to know that what they have is not the original, so that any problems introduced by others will not reflect on the original authors' reputations.

Finally, any free program is threatened constantly by software patents. We wish to avoid the danger that redistributors of a free program will individually obtain patent licenses, in effect making the program proprietary. To prevent this, we have made it clear that any patent must be licensed for everyone's free use or not licensed at all.

The precise terms and conditions for copying, distribution and modification follow.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

0. This License applies to any program or other work which contains a notice placed by the copyright holder saying it may be distributed under the terms of this General Public License. The "Program", below, refers to any such program or work, and a "work based on the Program" means either the Program or any derivative work under copyright law: that is to say, a work containing the Program or a portion of it, either verbatim or with modifications and/or translated into another language. (Hereinafter, translation is included without limitation in the term "modification".) Each licensee is addressed as "you".

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running the Program is not restricted, and the output from the Program is covered only if its contents constitute a work based on the Program (independent of having been made by running the Program). Whether that is true depends on what the Program does.

You may copy and distribute verbatim copies of the Program's source code as you
receive it, in any medium, provided that you conspicuously and appropriately
publish on each copy an appropriate copyright notice and disclaimer of warranty;
keep intact all the notices that refer to this License and to the absence of any
warranty; and give any other recipients of the Program a copy of this License
along with the Program.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- You may modify your copy or copies of the Program or any portion of it, thus forming a work based on the Program, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) You must cause the modified files to carry prominent notices stating that you changed the files and the date of any change.
 - b) You must cause any work that you distribute or publish, that in whole or in part contains or is derived from the Program or any part thereof, to be licensed as a whole at no charge to all third parties under the terms of this License.
 - c) If the modified program normally reads commands interactively when run, you must cause it, when started running for such interactive use in the most ordinary way, to print or display an announcement including an appropriate copyright notice and a notice that there is no warranty (or else, saying that you provide a warranty) and that users may redistribute the program under

these conditions, and telling the user how to view a copy of this License. (Exception: if the Program itself is interactive but does not normally print such an announcement, your work based on the Program is not required to print an announcement.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Program, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Program, the distribution of the whole must be on the terms of this License, whose permissions for other licensees extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Program.

In addition, mere aggregation of another work not based on the Program with the Program (or with a work based on the Program) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

- You may copy and distribute the Program (or a work based on it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you also do one of the following:
 - Accompany it with the complete corresponding machine-readable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - b) Accompany it with a written offer, valid for at least three years, to give any third party, for a charge no more than your cost of physically performing source distribution, a complete machine-readable copy of the corresponding source code, to be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange; or,
 - c) Accompany it with the information you received as to the offer to distribute corresponding source code. (This alternative is allowed only for noncommercial distribution and only if you received the program in object code or executable form with such an offer, in accord with Subsection b above.)

The source code for a work means the preferred form of the work for making modifications to it. For an executable work, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the executable. However, as a special exception, the source code distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

If distribution of executable or object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place counts as distribution of the source code, even though third parties are not compelled to copy the source along with the object code.

- 4. You may not copy, modify, sublicense, or distribute the Program except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense or distribute the Program is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 5. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Program or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Program (or any work based on the Program), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Program or works based on it.
- 6. Each time you redistribute the Program (or any work based on the Program), the recipient automatically receives a license from the original licensor to copy, distribute or modify the Program subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties to this License.
- 7. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Program at all. For example, if a patent license would not permit royalty-free redistribution of the Program by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Program.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply and the section as a whole is intended to apply in other circumstances. It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system, which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 8. If the distribution and/or use of the Program is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Program under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- The Free Software Foundation may publish revised and/or new versions of the General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Program specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Program does not specify a version number of this License, you may choose any version ever published by the Free Software Foundation.

10. If you wish to incorporate parts of the Program into other free programs whose distribution conditions are different, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 11. BECAUSE THE PROGRAM IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE PROGRAM, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE PROGRAM "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE PROGRAM IS WITH YOU. SHOULD THE PROGRAM PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
- 12. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE PROGRAM AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PROGRAM (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE PROGRAM TO OPERATE WITH ANY OTHER PROGRAMS), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Programs

If you develop a new program, and you want it to be of the greatest possible use to the public, the best way to achieve this is to make it free software which everyone can redistribute and change under these terms.

To do so, attach the following notices to the program. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the program's name and a brief idea of what it does.>

Copyright (C) <year> <name of author>

This program is free software; you can redistribute it and/or modify it under the terms of the GNU General Public License as published by the Free Software Foundation; either version 2 of the License, or (at your option) any later version.

This program is distributed in the hope that it will be useful, but WITHOUT ANY WARRANT'; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU General Public License for more details.

You should have received a copy of the GNU General Public License along with this program; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA.

Also add information on how to contact you by electronic and paper mail.

If the program is interactive, make it output a short notice like this when it starts in an interactive mode:

Gnomovision version 69, Copyright (C) year name of author Gnomovision comes with ABSOLUTELY NO WARRANTY; for details type 'show w'. This is free software, and you are welcome to redistribute it under certain conditions; type 'show c' for details.

The hypothetical commands 'show w' and 'show c' should show the appropriate parts of the General Public License. Of course, the commands you use may be called something other than 'show w' and 'show c'; they could even be mouse-clicks or menu items-whatever suits your program.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the program, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the program 'Gnomovision' (which makes passes at compilers) written by James Hacker.

<signature of Ty Coon>, 1 April 1989

Ty Coon, President of Vice

This General Public License does not permit incorporating your program into proprietary programs. If your program is a subroutine library, you may consider it more useful to permit linking proprietary applications with the library. If this is what you want to do, use the GNU Library General Public License instead of this License.

GNU LESSER GENERAL PUBLIC LICENSE

Version 2.1, February 1999

Copyright (C) 1991, 1999 Free Software Foundation, Inc. 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Everyone is permitted to copy and distribute verbatim copies of this license document, but changing it is not allowed.

[This is the first released version of the Lesser GPL. It also counts as the successor of the GNU Library Public License, version 2, hence the version number 2.1.]

Preamble

The licenses for most software are designed to take away your freedom to share and change it. By contrast, the GNU General Public Licenses are intended to guarantee your freedom to share and change free software-to make sure the software is free for all its users.

This license, the Lesser General Public License, applies to some specially designated software packages-typically libraries-of the Free Software Foundation and other authors who decide to use it. You can use it too, but we suggest you first think carefully about whether this license or the ordinary General Public License is the better strategy to use in any particular case, based on the explanations below.

When we speak of free software, we are referring to freedom of use, not price. Our General Public Licenses are designed to make sure that you have the freedom to distribute copies of free software (and charge for this service if you wish); that you receive source code or can get it if you want it; that you can change the software and use pieces of it in new free programs; and that you are informed that you can do these things.

To protect your rights, we need to make restrictions that forbid distributors to deny you these rights or to ask you to surrender these rights. These restrictions translate to certain responsibilities for you if you distribute copies of the library or if you modify it.

For example, if you distribute copies of the library, whether gratis or for a fee, you must give the recipients all the rights that we gave you. You must make sure that they, too, receive or can get the source code. If you link other code with the library, you must provide complete object files to the recipients, so that they can relink them with the library after making changes to the library and recompiling it. And you must show them these terms so they know their rights.

We protect your rights with a two-step method: (1) we copyright the library, and (2) we offer you this license, which gives you legal permission to copy, distribute and/or modify the library.

To protect each distributor, we want to make it very clear that there is no warranty for the free library. Also, if the library is modified by someone else and passed on, the recipients should know that what they have is not the original version, so that the original author's reputation will not be affected by problems that might be introduced by others.

Finally, software patents pose a constant threat to the existence of any free program. We wish to make sure that a company cannot effectively restrict the users of a free program by obtaining a restrictive license from a patent holder. Therefore, we insist that any patent license obtained for a version of the library must be consistent with the full freedom of use specified in this license.

Most GNU software, including some libraries, is covered by the ordinary GNU General Public License. This license, the GNU Lesser General Public License, applies to certain designated libraries, and is quite different from the ordinary General Public License. We use this license for certain libraries in order to permit linking those libraries into nonfree programs.

When a program is linked with a library, whether statically or using a shared library, the combination of the two is legally speaking a combined work, a derivative of the original library. The ordinary General Public License therefore permits such linking only if the entire combination fits its criteria of freedom. The Lesser General Public License permits more lax criteria for linking other code with the library.

We call this license the "Lesser" General Public License because it does Less to protect the user's freedom than the ordinary General Public License. It also provides other free software developers Less of an advantage over competing non-free programs. These disadvantages are the reason we use the ordinary General Public License for many libraries. However, the Lesser license provides advantages in certain special circumstances.

For example, on rare occasions, there may be a special need to encourage the widest possible use of a certain library, so that it becomes a de-facto standard. To achieve this, non-free programs must be allowed to use the library. A more frequent case is that a free library does the same job as widely used non-free libraries. In this case, there is little to gain by limiting the free library to free software only, so we use the Lesser General Public License.

In other cases, permission to use a particular library in non-free programs enables a greater number of people to use a large body of free software. For example, permission to use the GNU C Library in non-free programs enables many more people to use the whole GNU operating system, as well as its variant, the GNU/Linux operating system.

Although the Lesser General Public License is Less protective of the users' freedom, it does ensure that the user of a program that is linked with the Library has the freedom and the wherewithal to run that program using a modified version of the Library.

The precise terms and conditions for copying, distribution and modification follow. Pay close attention to the difference between a "work based on the library" and a "work that uses the library". The former contains code derived from the library, whereas the latter must be combined with the library in order to run.

TERMS AND CONDITIONS FOR COPYING, DISTRIBUTION AND MODIFICATION

 This License Agreement applies to any software library or other program which contains a notice placed by the copyright holder or other authorized party saying it may be distributed under the terms of this Lesser General Public License (also called "this License"). Each licensee is addressed as "you".

A "library" means a collection of software functions and/or data prepared so as to be conveniently linked with application programs (which use some of those functions and data) to form executables.

The "Library", below, refers to any such software library or work which has been distributed under these terms. A "work based on the Library" means either the Library or any derivative work under copyright law: that is to say, a work containing the Library or a portion of it, either verbatim or with modifications and/or translated straightforwardly into another language. (Hereinafter, translation is included without limitation in the term "modification".)

"Source code" for a work means the preferred form of the work for making modifications to it. For a library, complete source code means all the source code for all modules it contains, plus any associated interface definition files, plus the scripts used to control compilation and installation of the library.

Activities other than copying, distribution and modification are not covered by this License; they are outside its scope. The act of running a program using the Library is not restricted, and output from such a program is covered only if its contents constitute a work based on the Library (independent of the use of the Library in a tool for writing it). Whether that is true depends on what the Library does and what the program that uses the Library does.

 You may copy and distribute verbatim copies of the Library's complete source code as you receive it, in any medium, provided that you conspicuously and appropriately publish on each copy an appropriate copyright notice and disclaimer of warranty; keep intact all the notices that refer to this License and to the absence of any warranty; and distribute a copy of this License along with the Library.

You may charge a fee for the physical act of transferring a copy, and you may at your option offer warranty protection in exchange for a fee.

- You may modify your copy or copies of the Library or any portion of it, thus forming a work based on the Library, and copy and distribute such modifications or work under the terms of Section 1 above, provided that you also meet all of these conditions:
 - a) The modified work must itself be a software library.
 - b) You must cause the files modified to carry prominent notices stating that you changed the files and the date of any change.
 - c) You must cause the whole of the work to be licensed at no charge to all third parties under the terms of this License.
 - d) If a facility in the modified Library refers to a function or a table of data to be supplied by an application program that uses the facility, other than as an argument passed when the facility is invoked, then you must make a good faith effort to ensure that, in the event an application does not supply such function or table, the facility still operates, and performs whatever part of its purpose remains meaningful.

(For example, a function in a library to compute square roots has a purpose that is entirely well-defined independent of the application. Therefore, Subsection 2d requires that any application-supplied function or table used by this function must be optional: if the application does not supply it, the square root function must still compute square roots.)

These requirements apply to the modified work as a whole. If identifiable sections of that work are not derived from the Library, and can be reasonably considered independent and separate works in themselves, then this License, and its terms, do not apply to those sections when you distribute them as separate works. But when you distribute the same sections as part of a whole which is a work based on the Library, the distribution of the whole must be on the terms of this License, whose permissions for other licensese extend to the entire whole, and thus to each and every part regardless of who wrote it.

Thus, it is not the intent of this section to claim rights or contest your rights to work

written entirely by you; rather, the intent is to exercise the right to control the distribution of derivative or collective works based on the Library.

In addition, mere aggregation of another work not based on the Library with the Library (or with a work based on the Library) on a volume of a storage or distribution medium does not bring the other work under the scope of this License.

3. You may opt to apply the terms of the ordinary GNU General Public License instead of this License to a given copy of the Library. To do this, you must alter all the notices that refer to this License, so that they refer to the ordinary GNU General Public License, version 2, instead of to this License. (If a newer version than version 2 of the ordinary GNU General Public License has appeared, then you can specify that version instead if you wish.) Do not make any other change in these notices.

Once this change is made in a given copy, it is irreversible for that copy, so the ordinary GNU General Public License applies to all subsequent copies and derivative works made from that copy.

This option is useful when you wish to copy part of the code of the Library into a program that is not a library.

4. You may copy and distribute the Library (or a portion or derivative of it, under Section 2) in object code or executable form under the terms of Sections 1 and 2 above provided that you accompany it with the complete corresponding machinereadable source code, which must be distributed under the terms of Sections 1 and 2 above on a medium customarily used for software interchange.

If distribution of object code is made by offering access to copy from a designated place, then offering equivalent access to copy the source code from the same place satisfies the requirement to distribute the source code, even though third parties are not compelled to copy the source along with the object code.

5. A program that contains no derivative of any portion of the Library, but is designed to work with the Library by being compiled or linked with it, is called a "work that uses the Library". Such a work, in isolation, is not a derivative work of the Library, and therefore falls outside the scope of this License.

However, linking a "work that uses the Library" with the Library creates an executable that is a derivative of the Library (because it contains portions of the Library), rather than a "work that uses the library". The executable is therefore covered by this License. Section 6 states terms for distribution of such executables.

When a "work that uses the Library" uses material from a header file that is part of the Library, the object code for the work may be a derivative work of the Library even though the source code is not. Whether this is true is especially significant if the work can be linked without the Library, or if the work is itself a library. The threshold for this to be true is not precisely defined by law.

If such an object file uses only numerical parameters, data structure layouts and accessors, and small macros and small inline functions (ten lines or less in length), then the use of the object file is unrestricted, regardless of whether it is legally a derivative work. (Executables containing this object code plus portions of the Library will still fall under Section 6.)

Otherwise, if the work is a derivative of the Library, you may distribute the object code for the work under the terms of Section 6. Any executables containing that work also fall under Section 6, whether or not they are linked directly with the Library itself.

6. As an exception to the Sections above, you may also combine or link a "work that uses the Library" with the Library to produce a work containing portions of the Library, and distribute that work under terms of your choice, provided that the terms permit modification of the work for the customer's own use and reverse engineering for debugging such modifications.

You must give prominent notice with each copy of the work that the Library is used in it and that the Library and its use are covered by this License. You must supply a copy of this License. If the work during execution displays copyright notices, you must include the copyright notice for the Library among them, as well as a reference directing the user to the copy of this License. Also, you must do one of these things:

- a) Accompany the work with the complete corresponding machine-readable source code for the Library including whatever changes were used in the work (which must be distributed under Sections I and 2 above); and, if the work is an executable linked with the Library, with the complete machinereadable "work that uses the Library", as object code and/or source code, so that the user can modify the Library and then relink to produce a modified executable containing the modified Library. (It is understood that the user who changes the contents of definitions files in the Library will not necessarily be able to recompile the application to use the modified definitions.)
- b) Use a suitable shared library mechanism for linking with the Library. A suitable mechanism is one that (1) uses at run time a copy of the library already present on the user's computer system, rather than copying library functions into the executable, and (2) will operate properly with a modified version of the library, if the user installs one, as long as the modified version is interface-compatible with the version that the work was made with.
- c) Accompany the work with a written offer, valid for at least three years, to give the same user the materials specified in Subsection 6a, above, for a charge no more than the cost of performing this distribution.

- d) If distribution of the work is made by offering access to copy from a designated place, offer equivalent access to copy the above specified materials from the same place.
- Verify that the user has already received a copy of these materials or that you
 have already sent this user a copy.

For an executable, the required form of the "work that uses the Library" must include any data and utility programs needed for reproducing the executable from it. However, as a special exception, the materials to be distributed need not include anything that is normally distributed (in either source or binary form) with the major components (compiler, kernel, and so on) of the operating system on which the executable runs, unless that component itself accompanies the executable.

It may happen that this requirement contradicts the license restrictions of other proprietary libraries that do not normally accompany the operating system. Such a contradiction means you cannot use both them and the Library together in an executable that you distribute.

- 7. You may place library facilities that are a work based on the Library side-by-side in a single library together with other library facilities not covered by this License, and distribute such a combined library, provided that the separate distribution of the work based on the Library and of the other library facilities is otherwise permitted, and provided that you do these two things:
 - Accompany the combined library with a copy of the same work based on the Library, uncombined with any other library facilities. This must be distributed under the terms of the Sections above.
 - b) Give prominent notice with the combined library of the fact that part of it is a work based on the Library, and explaining where to find the accompanying uncombined form of the same work.
- 8. You may not copy, modify, sublicense, link with, or distribute the Library except as expressly provided under this License. Any attempt otherwise to copy, modify, sublicense, link with, or distribute the Library is void, and will automatically terminate your rights under this License. However, parties who have received copies, or rights, from you under this License will not have their licenses terminated so long as such parties remain in full compliance.
- 9. You are not required to accept this License, since you have not signed it. However, nothing else grants you permission to modify or distribute the Library or its derivative works. These actions are prohibited by law if you do not accept this License. Therefore, by modifying or distributing the Library (or any work based on the Library), you indicate your acceptance of this License to do so, and all its terms and conditions for copying, distributing or modifying the Library or works based on it.
- 10. Each time you redistribute the Library (or any work based on the Library), the recipient automatically receives a license from the original licensor to copy, distribute, link with or modify the Library subject to these terms and conditions. You may not impose any further restrictions on the recipients' exercise of the rights granted herein. You are not responsible for enforcing compliance by third parties with this License.
- 11. If, as a consequence of a court judgment or allegation of patent infringement or for any other reason (not limited to patent issues), conditions are imposed on you (whether by court order, agreement or otherwise) that contradict the conditions of this License, they do not excuse you from the conditions of this License. If you cannot distribute so as to satisfy simultaneously your obligations under this License and any other pertinent obligations, then as a consequence you may not distribute the Library at all. For example, if a patent license would not permit royalty-free redistribution of the Library by all those who receive copies directly or indirectly through you, then the only way you could satisfy both it and this License would be to refrain entirely from distribution of the Library.

If any portion of this section is held invalid or unenforceable under any particular circumstance, the balance of the section is intended to apply, and the section as a whole is intended to apply in other circumstances.

It is not the purpose of this section to induce you to infringe any patents or other property right claims or to contest validity of any such claims; this section has the sole purpose of protecting the integrity of the free software distribution system which is implemented by public license practices. Many people have made generous contributions to the wide range of software distributed through that system in reliance on consistent application of that system; it is up to the author/donor to decide if he or she is willing to distribute software through any other system and a licensee cannot impose that choice.

This section is intended to make thoroughly clear what is believed to be a consequence of the rest of this License.

- 12. If the distribution and/or use of the Library is restricted in certain countries either by patents or by copyrighted interfaces, the original copyright holder who places the Library under this License may add an explicit geographical distribution limitation excluding those countries, so that distribution is permitted only in or among countries not thus excluded. In such case, this License incorporates the limitation as if written in the body of this License.
- 13. The Free Software Foundation may publish revised and/or new versions of the Lesser General Public License from time to time. Such new versions will be similar in spirit to the present version, but may differ in detail to address new problems or concerns.

Each version is given a distinguishing version number. If the Library specifies a version number of this License which applies to it and "any later version", you have the option of following the terms and conditions either of that version or of any later version published by the Free Software Foundation. If the Library does not specify a license version number, you may choose any version ever published by the Free Software Foundation.

14. If you wish to incorporate parts of the Library into other free programs whose distribution conditions are incompatible with these, write to the author to ask for permission. For software which is copyrighted by the Free Software Foundation, write to the Free Software Foundation; we sometimes make exceptions for this. Our decision will be guided by the two goals of preserving the free status of all derivatives of our free software and of promoting the sharing and reuse of software generally.

NO WARRANTY

- 15. BECAUSE THE LIBRARY IS LICENSED FREE OF CHARGE, THERE IS NO WARRANTY FOR THE LIBRARY, TO THE EXTENT PERMITTED BY APPLICABLE LAW. EXCEPT WHEN OTHERWISE STATED IN WRITING THE COPYRIGHT HOLDERS AND/OR OTHER PARTIES PROVIDE THE LIBRARY "AS IS" WITHOUT WARRANTY OF ANY KIND, EITHER EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE. THE ENTIRE RISK AS TO THE QUALITY AND PERFORMANCE OF THE LIBRARY IS WITH YOU. SHOULD THE LIBRARY PROVE DEFECTIVE, YOU ASSUME THE COST OF ALL NECESSARY SERVICING, REPAIR OR CORRECTION.
- 16. IN NO EVENT UNLESS REQUIRED BY APPLICABLE LAW OR AGREED TO IN WRITING WILL ANY COPYRIGHT HOLDER, OR ANY OTHER PARTY WHO MAY MODIFY AND/OR REDISTRIBUTE THE LIBRARY AS PERMITTED ABOVE, BE LIABLE TO YOU FOR DAMAGES, INCLUDING ANY GENERAL, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE LIBRARY (INCLUDING BUT NOT LIMITED TO LOSS OF DATA OR DATA BEING RENDERED INACCURATE OR LOSSES SUSTAINED BY YOU OR THIRD PARTIES OR A FAILURE OF THE LIBRARY TO OPERATE WITH ANY OTHER SOFTWARE), EVEN IF SUCH HOLDER OR OTHER PARTY HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.

END OF TERMS AND CONDITIONS

How to Apply These Terms to Your New Libraries

If you develop a new library, and you want it to be of the greatest possible use to the public, we recommend making it free software that everyone can redistribute and change. You can do so by permitting redistribution under these terms (or, alternatively, under the terms of the ordinary General Public License).

To apply these terms, attach the following notices to the library. It is safest to attach them to the start of each source file to most effectively convey the exclusion of warranty; and each file should have at least the "copyright" line and a pointer to where the full notice is found.

<one line to give the library's name and a brief idea of what it does.>

Copyright (C) <year> <name of author>

This library is free software; you can redistribute it and/or modify it under the terms of the GNU Lesser General Public License as published by the Free Software Foundation; either version 2.1 of the License, or (at your option) any later version.

This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the GNU Lesser General Public License for more details.

You should have received a copy of the GNU Lesser General Public License along with this library; if not, write to the Free Software Foundation, Inc., 59 Temple Place, Suite 330, Boston, MA 02111-1307 USA

Also add information on how to contact you by electronic and paper mail.

You should also get your employer (if you work as a programmer) or your school, if any, to sign a "copyright disclaimer" for the library, if necessary. Here is a sample; alter the names:

Yoyodyne, Inc., hereby disclaims all copyright interest in the library 'Frob' (a library for tweaking knobs) written by James Random Hacker.

<signature of Ty Coon>, 1 April 1990

Ty Coon, President of Vice

That's all there is to it!

List of remote control codes

		CGE	03301	FINLUX	00401, 01401,	INDIANA	00401
TV		CHANGHONG			01501, 04401,	INFINITY	00801
ACURA	00101	CHING TAI	00101, 01201		06801	INGELEN	02201
ADDISON	01201, 01601,	CHUN YUN	00001, 00101,	FIRSTAR	00101, 03101	INNO HIT	06801
	08401		01201, 02701	FIRSTLINE	00101, 03301,	INNOVA	00401
ADMIRAL	01301, 02201,	CHUNG HSIN	00701, 01601,	FIGUED	08501	INTEQ	00201
ADVENT	05801	CDM DIE	02701	FISHER	01401, 02001,	INTERFUNK	00401, 02201,
ADVENT AGB	09601 06801	CIMLINE CINERAL	00101 01201, 05601	FLINT	02901, 04701 05701		03301, 04601, 06701
AIKO	01201	CITIZEN	00301, 00901,	FORMENTI	00401, 04101	INTERVISION	
AKAI	00101, 00301,	CITILLI	01201	FORTRESS	01301	In The Internet of the Interne	05001
	02901, 04601,	CLARION	02701	FRONTECH	02201, 03301,	ITS	04801
	06801, 08901,	CLARIVOX	00401		03701	ITT	02201, 04601,
	10501	CLATRONIC	03301, 04701	FUJITSU	08701, 10401		06901
AKURA	03701	CONDOR	04101, 04701	FUNAI	02501, 02701,	JBL	00801
ALBA	00101,00401,	CONRAC	10301		03701	JCB	00001
AMERICA AC	04801, 08501	CONTEC CRAIG	00101, 02701 02701	FUTURETECH GATEWAY	13301, 13401	JEAN	00101, 00601, 01201, 02101,
AMERICA AC	02701	CROSLEY	00801	GE	00301, 00501,		03101
AMPRO	09401	CROWN	00101, 00401,	02	00601, 01201,	JENSEN	09601
AMSTRAD	00101, 00401,		02701, 04701,		02601, 02701,	JVC	00701, 04801,
	02501, 04801,		05201		05601, 07101,		05801, 08401,
	05101, 05301,	CTC	03301		11801, 12201,		08701
	06801	CURTIS MATH		ana	12601	KAISUI	00101
ANAM	00101, 02701,		00301, 00501, 00801, 00901,	GEC	00401,06801	KAPSCH	02201
ANAM NATIO	03401		01301, 01801,	GELOSO GENEXXA	00101 02201	KARCHER KATHREIN	07701 07001
	03401, 08301		02001, 02301,	GIBRALTER	00201, 00301	KEC	02701
ANITECH	00101		05601, 08901,	GOLDSTAR	00301, 00401,	KENDO	00401
AOC	00101, 00301,		11801, 12201		01701, 02001,	KENWOOD	00301
	00901, 01201,	CXC	02701		02601, 05001	KNEISSEL	03501, 05401
	01301, 01601,	DAEWOO	00101, 00301,	GOODMANS	00401, 04801,	KOLIN	00701, 01601,
	02601, 02701,		00401, 01201,	CODENCIE	04901, 08201	KODDEL	02701
A DEV DIGITA	05601 AL09301, 09701,		01601, 02001, 02401, 02601,	GOREMJE GRADIENTE	04701 00701, 02401	KORPEL KOYODA	00401 00101
AI LA DIOITA	09901		02701, 04901,	GRAETZ	02201, 04601	KTV	00301, 02701
ASA	01401		05601, 07901,	GRANADA	00401, 02901,	L&S ELECTRO	
AUDIOSONIC	00401,01701		08201, 13101		04301,06801		10301
AWA	00101	DANSAI	00401	GRANDIN	07701	LEYCO	00401, 03701
BANG & OLU		DAYTON	00101	GRUNDIG	00401, 02801,	LG	00301, 00401,
DACIC	07201	DE GRAAF	02901, 06901		06301, 07001,		00901, 01601,
BASIC BAUR	00101 00401, 04601,	DECCA DENON	00401, 06801 01801	GRUNPY	07401 02701	LIESENK & TI	02601, 09001
DACK	06701	DIGATRON	00401	HALLMARK	02601	ELESLIVIK & T	00401
BAYSONIC	02701	DIXI	00101, 00401	HANKOOK	00301, 02601,	LOEWE	06701
BEAUMARK	02601	DUMONT	00201		02701	LUXOR	04501, 04601
BEKO	04701, 06201,	DWIN	09201, 10101	HANSEATIC	00401, 04101,	LXI	00501, 00801,
	09001, 09101	ECE	00401		04601, 05201,		02001, 02101,
BELL & HOW		ELBE	03501	HANTADEV	07001	M ELECTRON	02601
BEON	02001 00401	ELECTROBAN	00001	HANTAREX HARMAN/KAI	06801 RDON	M ELECTRON	00101,00401,
BLAUPUNKT		ELIN	00401,06901		00801		01401, 01501,
BLUE SKY	08501, 11401	ELITE	04101	HARVARD	02701		01701, 02201,
BONDSTEC	03301	ELTA	00101	HAVERMY	01301		03801, 04401,
BRADFORD	02701	EMERSON	02001, 02601,	HCM	00101, 05101		04901, 06001
BRANDT	01701, 04201		02701, 03101,	HELLO KITTY		MAGNADYNE	,
BROKSONIC	03101, 05801		04601, 05801,	HINARI	00101, 00401	MAGNAFON	06801
BUSH	00101, 00101, 00401, 04801,	ENVISION	07901 00301, 10601	HISAWA HITACHI	05701 00101, 00301,	MAGNAVOX	00301, 00801, 12001, 12601
	04901, 04301,	EPSON	11001	IIIIACIII	01201, 01501,	MANESTH	03701, 04101
	11401	ERRES	00401		01701, 01801,	MARANTZ	00301, 00401,
BYDESIGN	14301, 14401,	ETHER	00101, 00301		02201, 02601,		00801, 07001
	14501, 14601	ETRON	00101		03001, 04501,	MARK	00401
CANDLE	00301	EUROPHON	06801		06101, 06901,	MATSUI	00101, 00401,
CARNIVALE	00301	FERGUSON	00401, 01001,		07301, 11701,		02901, 04801,
CARVER CASCADE	00801, 02401 00101		01701, 03201, 03801, 04201,	HUA TUN	12101 00101	MATSUSHITA	06301, 06801
CASCADE	00401		07101	HUA TUN HUANYU	04901	MEDIATOR	00401
CCE	00401	FIDELITY	04601	HYPSON	00401, 03701	MEDIATOR	08501, 10301,
CELEBRITY	00001	FINLANDIA	02901, 04401	ICE	03701, 04801		11401
CELERA	09701			IMPERIAL	03301, 04701,	MEGATRON	01801, 02601
CENTURION	00401				05201		

MEMOREX	00101, 01901,	PHILCO	00301, 00401,	SAMSUNG	00101, 00301,	TATUNG	00101, 00401,
	02001, 02601,		00801, 01801,		00401,00901,		00601, 00801,
	03401, 05801,		02601, 02701,		01101,01201,		00901, 02001,
	11401		03301, 05801,		02001, 02601,		02101,06801
METZ	05501		13101		03701, 04701,	TCM	10301
		PHILIPS	00001, 00301,			TEAC	
MGA	00301, 01901,	PHILIPS	, ,		07001, 07401,	TEAC	00101, 00401,
	02601		00401, 00601,		07801, 08901,		03701, 05101,
MICROMAXX	K 10301		00801, 01201,		09801, 10501,		05201, 05701,
MICROSTAR	10301		01601, 02601,		10701		08501, 11401
MIDLAND	00201, 00501,		04901, 07001,	SANSEI	05601	TEC	03301
	00601		08801, 12601	SANSUI	05801	TECHNEMA	04101
MINEDVA	06301	PHONOLA	00401			TECHNICS	00601, 03401,
MINERVA				SANYO	01401, 02001,	ILCHING5	
MINOKA	05101	PILOT	00301		02701, 02901,		08301
MITSUBISHI	00301, 01301,	PIONEER	01701, 02201,		04301, 10201		00601
	01601, 01901,		02301, 03801,	SBR	00401	TECO	00101, 00601,
	02001, 02601,		08601, 09501,	SCHAUB LOR	ENZ		01201, 01301,
	02701, 03101,		11301		04601		02601, 03701,
	03401, 06701,	PORTLAND	01201	SCHNEIDER	00401, 03301,		08401
	11201, 11901	PRANDONI-PI		Sern Libblic	04801, 08501	TEKNIKA	00801, 00901,
N CH LA D		FKANDOM-FI		000000		IEKNIKA	
MIVAR	03901, 04001,		06801	SCOTCH	02601		01201, 01901,
	06801, 07601	PRIMA	09601	SCOTT	02601, 02701,		02701
MOTOROLA	01301	PRISM	00601		03101	TELEFUNKEN	01701, 03601,
MTC	00301,00901,	PROFEX	00101,04601	SEARS	00501,00801,		04201, 08001,
	06701	PROSCAN	00501		02001, 02101,		08901
MULTITECH	00101, 02701	PROTECH	00101, 00401,		02501, 02601	TELEMEISTER	
		TROTLETI		SEC.			
MYRYAD	07001		03301, 03701,	SEG	03701, 08501	TELETECH	00101
NAD	02101, 02601,		05201, 08501	SEI	06801	TENSAI	04101
	04601, 11301	PROTON	00101, 00301,	SELECO	02201, 03501	TERA	00301
NEC	00101, 00301,		02601	SEMIVOX	02701	THOMSON	01701, 03801,
	00601, 02001,	PULSAR	00201	SEMP	02101		07101, 08001,
	02101, 02401,	QUASAR	00601, 03401,	SHARP	00301, 01301,		12501
	, ,	QUASAR		SHAR		THODN	
	02601, 05701,		08301		08301	THORN	00401, 01401,
	06501, 13201	QUELLE	00401, 01401,	SHEN YING	00101, 01201		04601, 06701
NECKERMAN	IN		04601,06701	SHENG CHIA	00101, 01301,	TMK	02601
	00401, 07001	RADIOLA	00401		03101	TNCI	00201
NEI	00401	RADIOMARE	LLI	SIAREM	06801	TOSHIBA	00901, 02001,
NETSAT	00401		06801	SIEMENS	00401, 02801		02101, 06601,
NEWAVE	00101, 01201,	RADIOSHACK		SINUDYNE	06801		07801, 08301,
INE WAYE		KADIOSIIACI					
	01301, 02601		02001, 02601,	SKANTIC	04501		10901, 12101,
NIKKAI	00401, 03701		02701	SKY	00401		12301, 13001,
NIKKO	00301, 01201,	RCA	00001, 00301,	SKYGIANT	02701		13201
	02601		00501, 01101,	SKYWORTH	00401	TRIUMPH	06801
NOKIA	04601, 05901,		01201, 02601,	SOLAVOX	02201	TUNTEX	00101,00301,
	06001, 06901,		08601, 11501,	SONITRON	02901		01201
	08101		11801, 13901,	SONOKO	00101,00401	TVS	05801
NODOENT							
NORCENT	09301, 10801		12201, 12501,	SONOLOR	02201, 02901	UHER	04101
NORDMEND	E 01701, 03801,		12601, 12801	SONTEC	00401	UNIVERSUM	
	07101	REALISTIC	00301, 02001,	SONY	00001, 08301,		01501, 03701,
NTC	01201		02601, 02701		11101, 11601,		04401, 04701,
OCEANIC	02201,04601	REDIFFUSION	V 04601		12701, 12901		06401
ONWA	02701,05301	REOC	09001	SOUNDESIGN		VECTOR RESE	
OPTIMUS	02001, 02301,	REVOX	00401	SOUNDWAVE		Leton hebe	00301
01111105	, , ,					VECTEI	
ODTONUCA	03401, 08301	REX	02201, 03501,	SOWA	00601,00901,	VESTEL	00401
OPTONICA	01301		03701		01201, 02101,	VICTOR	00701, 03401,
ORION	00401, 03101,	RFT	05201		02601		08301, 08401
	04101, 05801,	R-LINE	00401	SQUAREVIEW		VIDEOSAT	03301
	06801	ROADSTAR	00101, 03701,	SSS	02701	VIDIKRON	00801
OSAKI	03701, 05101		05201	STANDARD	00101	VIDTECH	02601
OTTO VERSA		RUNCO	00201, 00301,	STARLITE	02701	VIEWSONIC	13301
0110 (110)	00401, 04101,	nonco	06501, 07501	STERN	02201, 03501	VISION	04101
	06701, 07001	SABA	01701, 02201,				
			01/01, 02201.	SUPREME	00001	VOXSON	02201
PALLADIUM		0/1D/1			00201 00001		04501
	04701, 05201		03801, 04201	SYLVANIA	00301, 00801,	WALTHAM	04501
PANAMA	04701, 05201 03701	SACCS	03801, 04201 03201		02501	WALTHAM WARDS	00301, 00801,
PANAMA PANASONIC	04701, 05201	SACCS SAGEM	03801, 04201	SYLVANIA SYMPHONIC	02501		
	04701, 05201 03701	SACCS	03801, 04201 03201		02501		00301, 00801,
	04701, 05201 03701 00401, 00601,	SACCS SAGEM	03801, 04201 03201 07701	SYMPHONIC	02501 02501, 02701	WARDS WATSON	00301, 00801, 02601, 11301 00401, 04101
	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301,	SACCS SAGEM SAISHO	03801, 04201 03201 07701 00101, 03701, 06801	SYMPHONIC	02501 02501, 02701 00001, 00901, 01201, 01301,	WARDS WATSON WAYCON	00301, 00801, 02601, 11301 00401, 04101 02101
PANASONIC	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401	SACCS SAGEM	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601,	SYMPHONIC SYNCO	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601	WARDS WATSON	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE
	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 4A	SACCS SAGEM SAISHO SALORA	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901	SYMPHONIC SYNCO SYSLINE	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401	WARDS WATSON WAYCON	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101,
PANASONIC PATHE CINEM	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 IA 03201, 04101	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801	SYMPHONIC SYNCO SYSLINE T + A	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901
PANASONIC PATHE CINEM PAUSA	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 <i>I</i> A 03201, 04101 00101	SACCS SAGEM SAISHO SALORA	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801 00101, 00301,	SYMPHONIC SYNCO SYSLINE	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501 00101, 01201,	WARDS WATSON WAYCON	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901 00301, 01801,
PANASONIC PATHE CINEM	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 IA 03201, 04101	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801	SYMPHONIC SYNCO SYSLINE T + A	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901
PANASONIC PATHE CINEM PAUSA	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 <i>I</i> A 03201, 04101 00101	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801 00101, 00301,	SYMPHONIC SYNCO SYSLINE T + A	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501 00101, 01201,	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901 00301, 01801,
PANASONIC PATHE CINEM PAUSA	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 <i>AA</i> 03201, 04101 00101 00301, 00501,	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801 00101, 00301, 01201, 01301,	SYMPHONIC SYNCO SYSLINE T + A TACICO	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501 00101, 01201, 02601	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901 00301, 01801, 08301, 10001,
PANASONIC PATHE CINEM PAUSA	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 AA 03201, 04101 00101 00301, 00501, 00601, 00901, 02101, 02601,	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801 00101, 00301, 01201, 01301, 02001, 02501, 02601, 08301,	SYMPHONIC SYNCO SYSLINE T + A TACICO TAI YI TANDY	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501 00101, 01201, 02601 00101 01301, 02201	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901 00301, 01801, 08301, 10001, 11001, 13501, 13601, 13701,
PANASONIC PATHE CINEM PAUSA	04701, 05201 03701 00401, 00601, 00801, 02201, 03401, 08301, 12401 <i>AA</i> 03201, 04101 00101 00301, 00501, 00601, 00901,	SACCS SAGEM SAISHO SALORA SAMBERS	03801, 04201 03201 07701 00101, 03701, 06801 02201, 04601, 06901 06801 00101, 00301, 01201, 01301, 02001, 02501,	SYMPHONIC SYNCO SYSLINE T + A TACICO TAI YI	02501 02501, 02701 00001, 00901, 01201, 01301, 02601, 05601 00401 05501 00101, 01201, 02601 00101	WARDS WATSON WAYCON WHITE WESTI	00301, 00801, 02601, 11301 00401, 04101 02101 NGHOUSE 00401, 04101, 05801, 07901 00301, 01801, 08301, 10001, 11001, 13501,

YAPSHE YOKO ZENITH	03401 00401, 03701 00201, 01201, 02601, 05801
VCR	
-	01102
ADMIRAL	01102
ADVENTURA	
AIKO	02102
AIWA	00002, 00402,
	02202, 02602,
	02702 00602, 02302
AKAI	
AKIBA ALBA	01402 01402, 02102,
ALDA	02302, 02702
AMERICA AC	
AMERICA AC	02102
AMERICAN H	
/ doilline/ do in	00302
AMSTRAD	00002
ANAM	00402, 01902,
	02002, 02102,
	02902
ANAM NATIO	
	01902, 04502
ANITECH	01402
ASA	00402, 01502
ASHA	02002
ASUKA	00402
AUDIOVOX	00402, 02102
BAIRD	00002, 00602,
	01602
BASIC LINE	01402, 02102
BEAUMARK	02002
BELL & HOWI	
	01602
BLAUPUNKT	
BRANDT	02402
BRANDT ELE	
BROKSONIC	00602 01702, 02602,
BROKSONIC	04402
BUSH	01402, 02102,
Debii	02702
CALIX	00402
CANON	00302
CARVER	01502
CCE	01402, 02102
CGE	00002
CIMLINE	01402
CINERAL	02102
CITIZEN	00402, 02102,
	04302
COLT	01402
COMBITECH	02702
CRAIG	00402, 01002,
CDOWDI	01402, 02002
CROWN	01402, 02102
CURTIS MATH	
	00302, 00602, 01202, 03702
CYBERNEX	01202, 03702
CYRUS	02002
DAEWOO	00902, 01602,
DILIOU	02102, 03402,
	04302
DANSAI	01402
DE GRAAF	00702
DECCA	00002, 01502
DENON	00702
DUAL	00602
DUMONT	00002, 01502,
	01602

DYNATECH	00002
ELCATECH	01402
ELECTROHOM	
	00402
ELECTROPHC	
	00402
EMEREX	00102
EMERSON	00002, 00302,
	00402, 00802,
	00902, 01702,
	02002, 02102,
ESC	04302, 04402
ESC FERGUSON	02002, 02102
FIDELITY	00602, 02402 00002
FINLANDIA	01502, 01602
FINLUX	00002, 00702,
TINLOX	01502, 01602
FIRSTLINE	00402, 00802,
TIKOTENAE	00902, 01402
FISHER	01002, 01602
FUJI	00202, 00302
FUJITSU	00002,00902
FUNAI	00002
GARRARD	00002
GE	00302, 01202,
	02002, 03502,
	03702, 03802
GEC	01502
GENERAL	00902
GO VIDEO	02802
GOLDHAND	01402
GOLDSTAR	00402, 01802,
	02902, 04202
GOODMANS	00002, 00402,
CDADIENTE	01402, 02102
GRADIENTE GRAETZ	00002
GRAEIZ	00602, 01602, 02002
GRANADA	01502, 01602
GRANDIN	00002, 00402,
onunioni	01402
GRUNDIG	01402, 01502,
	01902, 02502
HANSEATIC	00402
HARLEY DAV	IDSON
	00002
HARMAN/KA	RDON
	01502
HARWOOD	01402
HCM	01402
HINARI	01402, 02002,
	02702
HI-Q	01002
HITACHI	00002, 00402,
	00602, 00702,
HUGHES NET	02002 WORK SYSTEMS
HUGHES NET	00702
HYPSON	01402
IMPERIAL	00002
INTERFUNK	01502
ITT	00602, 01602,
	02002
ITV	00402, 02102
JENSEN	00602
JVC	00602, 00902,
	01302
KAISUI	01402
KEC	00402, 02102
KENWOOD	00602, 01302
KLH	01402
KODAK	00302,00402
KOLIN	00602,00802
KORPEL	01402

LENCO	
LENCO	02102
LEYCO	01402
LG	00402, 00702,
20	00902, 02902
LLOVDIG	
LLOYD'S	00002
LOEWE	00402, 01502,
	04502
LOGIK	01402,02002
LUXOR	00802, 01102,
LUAOK	
	01602
LXI	00402
M ELECTRON	IC
	00002
MAGNASONIO	
MAGNAVOX	00002, 00302,
	00502, 01502
MAGNIN	02002
MANESTH	00902, 01402
MARANTZ	00302, 01502
MARTA	
	00402
MATSUI	02602, 02702
MATSUSHITA	00302
MEDION	02602
MEI	00302
MEMOREX	00002, 00302,
MENIOREA	00402,00502,
	00402, 00502,
	01002, 01102,
	01602, 02002,
	02202, 02602,
	04202
MEMPHIS	01402
METZ	00402, 02502,
	04502
MGA	00802, 02002
MGN TECHNO	
MON ILCIING	
	02002
MINOLTA	00702
MITSUBISHI	00602, 00802,
	01302, 01502,
	03502
NOTODOLA	
MOTOROLA	00302, 01102
MTC	00002, 02002
MULTITECH	00000 01400
MULTIECH	00002, 01402
MURPHY	00002
MURPHY MYRYAD	00002 01502
MURPHY MYRYAD NAD	00002 01502 01602
MURPHY MYRYAD NAD NATIONAL	00002 01502 01602 01902
MURPHY MYRYAD NAD	00002 01502 01602
MURPHY MYRYAD NAD NATIONAL	00002 01502 01602 01902 00302, 00402,
MURPHY MYRYAD NAD NATIONAL	00002 01502 01602 01902 00302, 00402, 00602, 01102,
MURPHY MYRYAD NAD NATIONAL NEC	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602
MURPHY MYRYAD NAD NATIONAL	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX	00002 01502 01602 01902 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00602,01602,
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 02002 00602,01602, 02002
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00602,01602, 02002
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 02002 00602,01602, 02002
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC	00002 01502 01602 01902 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00402 00402 00602,01602, 02002 00602,02402 00602,02402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00402 00402 00602, 01602, 02002 00602, 02402 00002, 00602 02302, 02602
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00602,01602, 02002 00602,01602, 02002 000602,02402 00002,00602 02302,02602 00302,01902
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00602,01602, 02002 00602,01602, 02002 00602,02402 00002,02602 00302,01902 00302,01902
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00602,01602, 02002 00602,02402 00602,02402 00602,02402 00302,01902 00302,01902
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00402 00602,01602, 02002 00602,02402 00602,02402 00602,02602 00302,01902 00302,01902 00402,01102, 01602,02802
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00402 00602,01602, 02002 00602,02402 00602,02402 00602,02602 00302,01902 00302,01902 00402,01102, 01602,02802
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00402 00602,01602, 02002 00602,02402 00602,02402 00302,02602 00302,01102, 01602,02802 01702,02602, 02702,04402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS	00002 01502 01602 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00402 00602, 01602, 02002 00602, 01602, 02002 00602, 02402 00002, 00602 00302, 01902 00302, 01902 00402, 01102, 01602, 02802 01702, 02602, 02702, 04402 00002, 00402,
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01302,01602 N 01402 00402 00402 00602,01602, 00602,02402 00002,00602 02302,02602 00302,01902 00402,01102, 01602,02802 01702,02602, 02702,04402 00002,00402, 01402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01402 00402 00402 00402 00602,01602, 02002 00602,01602, 02002 00602,02402 00002,06002 02302,02602 00302,01902 00402,01102, 01602,02802 01702,02602, 02702,04402 00002,00402, 01402 ND
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01302,01602 N 01402 00402 00402 00602,01602, 00602,02402 00002,00602 02302,02602 00302,01902 00402,01102, 01602,02802 01702,02602, 02702,04402 00002,00402, 01402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI	00002 01502 01602 00302,00402, 00602,01102, 01302,01602 N 01502 01402 00402 00402 00402 00602,01602, 02002 00602,01602, 02002 00602,02402 00002,00602 02302,02602 00302,01902 00402,01102, 01602,02802 01702,02602, 02702,04402 00002,00402, 01402 ND 01502
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI	00002 01502 01602 01902 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00402 00402 00602, 01602, 02002 00602, 02402 00602, 02402 00002, 00602 02302, 02602 00302, 01902 00402, 01102, 01602, 02802 01702, 02602, 02702, 04402 00002, 00402, 01502 00402, 00602,
MURPHY MYRYAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI OTTO VERSAJ	00002 01502 01602 00302, 00402, 00602, 01102, 01302, 01602 N 01502 00402 00402 00402 00402 00402 00402 00602, 01602, 02002 00602, 02402 00002, 00602 00302, 01902 00402, 01102, 01602, 02802, 02702, 04402 00002, 00402, 01702, 02602, 02702, 04402 00002, 00402, 01502 00402, 00602, 01402
MURPHY MYRYAD NAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI	00002 01502 01602 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00402 00402 00602, 01602, 02002 00602, 01602, 02002 000602, 01602, 02302, 02602 00302, 01902 01702, 02602, 02702, 04402 00002, 00402, 01402 ND 01502 00402, 00602, 01402 00302, 01802,
MURPHY MYRYAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI OTTO VERSAJ	00002 01502 01602 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00602, 01602, 00602, 01602, 00602, 02402 00002, 00602 02302, 02602 00302, 01902 00402, 01102, 01602, 02802 01702, 02602, 00772, 04402, 00602, 00402, 01402 ND 01502 00402, 00602, 01402 00302, 01802, 01902, 03102,
MURPHY MYRYAD NATIONAL NEC NECKERMAN NESCO NEWAVE NIKKO NOBLEX NOKIA NORDMENDE OCEANIC OKANO OLYMPUS OPTIMUS ORION OSAKI OTTO VERSAJ	00002 01502 01602 00302, 00402, 00602, 01102, 01302, 01602 N 01502 01402 00402 00402 00402 00402 00602, 01602, 02002 00602, 01602, 02002 000602, 01602, 02302, 02602 00302, 01902 01702, 02602, 02702, 04402 00002, 00402, 01402 ND 01502 00402, 00602, 01402 00302, 01802,

PATHE MARC	
DENDIEN	00602
PENNEY	00302, 00402,
	00702, 02002, 03702, 04202
PENTAX	00702, 04202
PERDIO	00002
PHILCO	00302
PHILIPS	00302, 01502,
	03202, 03902,
	04002
PHONOLA	01502
PILOT	00402
PIONEER	00702, 01302,
	01502
POLK AUDIO	01502
PROFITRONIC	
PROLINE PROSCAN	00002 01202, 03802
PROTEC	01202, 03802
PULSAR	00502
PYE	01502
QUASAR	00302, 03702
QUELLE	01502
RADIOLA	01502
RADIOSHACK	00002
RADIX	00402
RANDEX	00402
RCA	00302, 00702,
	01202, 02002,
	03502, 03702,
DEALISTIC	03802 00002, 00302,
REALISTIC	00002, 00302, 00402, 01002,
	01102, 01602, 01102
REOC	02602
REPLAYTV	03002, 03102
REX	00602
ROADSTAR	00402, 01402,
	02002, 02102
RUNCO	00502
SABA	00602, 02402
SALORA	00802
SAMPO	00402, 01102
SAMSUNG	00902, 02002,
SANKY	02802 00502, 01102
SANKI	00302, 01102 00002, 00602,
SANSOI	01302, 04402
SANYO	01002, 01602,
	02002
SAVILLE	02702
SBR	01502
SCHAUB LOR	
	00002, 00602,
COLDUCIDE	01602
SCHNEIDER	00002, 01402,
SCOTT	01502 00802, 00902,
30011	00802, 00902, 01702
SEARS	00002, 00302,
	00402, 00702,
	01002, 01602,
	04202
SEG	02002
SEI	01502
SELECO	00602
SEMP	00902
SHARP	01102, 03502
SHINTOM	01402, 01602
SIEMENS	00402, 01502, 01602
SILVA	01602 00402
SILVA SINGER	00402 00902, 01402
SINUDYNE	00902, 01402
-1.02110	

SONIC BLUE 03002, 03102 SONTEC 00402 SONY 00002, 00102, 00202, 00302, 03302, 04102 STS 00702 SUNKAI 02602 SUNSTAR 00002 SUNTRONIC 00002 **SYLVANIA** 00002, 00302, 00802, 01502 SYMPHONIC 00002 TANDY 00002, 01602 TASHIKO 00002, 00402 TATUNG 00002, 00602, 00902, 01302, 01502 TEAC 00002,00602, 02102, 02202, 03402 TECHNICS 00302, 01902 TECO 00302,00402, 00602.01102 TEKNIKA 00002, 00302, 00402 TELEAVIA 00602 TELEFUNKEN 00602, 02402 TENOSAL 01402 TENSAI 00002 THOMAS 00002 THOMSON 00602, 01202, 01302, 02402 THORN 00602, 01602 TIVO 03202, 03302 TMK 02002 TOSHIBA 00602, 00802, 00902, 01302, 01502, 03602 TOTEVISION 00402.02002 UHER 02002 UNITECH 02002 UNIVERSUM 00002, 00402, 01502, 02002 VECTOR 00902 VICTOR 00602.01302 VIDEO CONCEPTS 00902 VIDEOMAGIC 00402 VIDEOSONIC 02002 VILLAIN 00002 00002, 00302, WARDS 00702, 01002, 01102.01202. 01402, 01502, 02002 WHITE WESTINGHOUSE 01402 XR-1000 00002, 00302, 01402 YAMAHA 00602 YAMISHI 01402 YOKAN 01402 YOKO 02002 ZENITH 00002, 00202, 00502,04402

CABLE

ABC 00103, 00203 AMERICAST 02003 BELL SOUTH 02003 BIRMINGHAM CABLE COMMUNICATIONS 00803 BRITISH TELECOM 00103 DAERYUNG 00203, 01403, 01903 DIRECTOR 01303 FILMNET 01203 GENERAL INSTRUMENT 00103, 00803, 01303, 01703 GOLDSTAR 00503 HAMLIN 00303, 00703 JERROLD 00103,00803, 01303, 01703 LG 00503 MEMOREX 00003 MNET 01203 MOTOROLA 00803, 01303, 01703, 02303 NOOS 01803 PACE 00603, 02203 PANASONIC 00003, 00203, 00403 PARAGON 00003 PHILIPS 01003, 01103 PIONEER 00503, 01603, 01903 PULSAR 00003 PVP STEREO VISUAL MATRIX 00103 00003 OUASAR RCA 02403, 02503 REGAL 00703, 00903 RUNCO 00003 SAGEM 01803 00003, 00503 SAMSUNG SCIENTIFIC ATLANTA 00203, 01403, 01903 SONY 02103 STARCOM 00103 SUPERCABLE 00803 TELE+1 01203 TORX 00103 TOSHIBA 00003 TRANS PX 00803 00103 TS UNITED CABLE 00103 ZENITH 00003, 01503, 02003 SATELLITE TUNER @SAT 06404 ABSAT 00104 ALBA 01404 ALPHASTAR 02504 AMSTRAD 03004 ASTON 00304, 05004 ASTRO 00604 ATSAT 06404 AVALON 01304 BLAUPUNKT 00604 BRITISH SKY BROADCASTING 03004.05204 CANAL DIGITAL 03104 CANAL SATELLITE 03104 CANAL+ 03104 CHAPARRAL 00804 CITYCOM 05304 CONNEXIONS 01304 CROSSDIGITAL

04604

00704 CYRUS DAERYUNG 01304 DAEWOO 06304 D-BOX 02104, 04904 DIGENIUS 01104 DIRECTV 00904, 01204, 01504, 01704, 02204, 02304, 02804, 04104, 04604, 05104, 06904 DISH NETWORK SYSTEM 02604, 03704 DISHPRO 02604, 03704 DISTRATEL 00004 DMT 04004 DNT 00704, 01304 DREAM MULTIMEDIA 05804 ECHOSTAR 00504, 01304, 01604, 02604, 03104, 03604, 03704.04304 ENGEL 03804 EXPRESSVU 02604 FINLUX 01404 07004.07104. FOXTEL 07204, 07304, 07404 FRACARRO 03604 FTE 03404 FUBA 01304 GALAXIS 03404.04704 GE 01504 GENERAL INSTRUMENT 03504 GOI 02604 GOLD BOX 03104 GRUNDIG 00604.03004 HIRSCHMANN00604, 01304 HITACHI 01404, 02804 HTS 02604 HUGHES NETWORK SYSTEM 02304, 05104, 06904 HUMAX 03404, 05304 INVIDEO 03604 JVC 02604 KATHREIN 00104,00604, 00704, 01004, 01804.05604 KREISELMEYER 00604 LABGEAR 06304 LOGIX 03804 LORENZEN 01104 MAGNAVOX 02004, 02204 MANHATTAN 01404, 03804, 04204 MARANTZ 00704 MEDIASAT 03104 MEMOREX 02204 METRONIC 00004 MITSUBISHI 02304 MOTOROL A 03504 MYRYAD 00704 NEXT LEVEL 03504 NOKIA 01404, 02104, 02404.04904. 05704,06804 OCTALTV 03704 ORBITECH 04504 01404.03004. PACE 05204,06604

PANASONIC 00904, 01904, 03004, 06504 PANDA 01404 PAYSAT 02204 PHILIPS 00204, 00704, 01404, 02004, 02204, 02304, 03104, 04104, 05104,06904 PIONEER 03104 PROMAX 01404 PROSCAN 01204, 01504 RADIOLA 00704 RADIOSHACK 03504 RADIX 01304 RCA 00404, 01204, 01504.03204 RFT 00704 SABRE 01404 SAGEM 02904, 04804, 05904 SAMSUNG 03804, 04604, 06004.06204 SAT CONTROL06404 SATSTATION 04204 SCHWAIGER 04704 SEEMANN 01304 SIEMENS 00604 SKY 03004.03304. 05204 SM ELECTRONIC 05404 SONY 01704, 03004, 06704 STAR CHOICE 03504 STRONG 06404 TANTEC 01404 TECHNISAT 04404, 04504 TELESTAR 04504 THOMSON 01404, 03104, 03904, 06104 TOPFIELD 05504 TOSHIBA 02304, 02704, 06904 TPS 02904, 05904 01204, 01704 ULTIMATETV UNIDEN 02004, 02204 UNIVERSUM 00604 VENTANA 00704 WISI 00604, 01304, 01404 XSAT 00104 ZEHNDER 04004 ZENITH 03304

CD PLAYER

AIWA 00605 ARCAM 00605 AUDIO RESEARCH 00605 AUDIO TON 00605 AUDIOLAB 00605 AUDIOMECA 00605 CAIRN 00605 CALIFORNIA AUDIO LABS 00205 CARVER 00605,00805 CYRUS 00605 DENON 01005 DKK 00005 DMX ELECTRONICS 00605 DYNAMIC BASS

00805

EMERSON	00905
FISHER	00805
GENEXXA	00305, 00905
GOODMANS	00905
GRUNDIG	00605
HARMAN/KA	RDON
	00605, 00705
HITACHI	00305
JVC	00505
KENWOOD	00105, 00405
KRELL	00605
LINN	00605
LXI	00905
MAGNAVOX	00605, 00905
MARANTZ	00205, 00605
MATSUI	00605
MCS	00205
MEMOREX	00905
MERIDIAN	00605
MICROMEGA	00605
MIRO	00005
MISSION	00605
MYRYAD	00605
NAD	00005
NAIM	00605
NSM	00605
OPTIMUS	00005, 00305,
	00405, 00805,
	00905
PANASONIC	00205
PHILIPS	
	00605
PIONEER	00305, 00905
POLK AUDIO	00605
PROTON	00605
QED	00605
QUAD	00605
QUASAR	00205
RCA	00305, 00805,
	00905
REALISTIC	00805
REVOX	00605
ROTEL	00605
SAE	00605
SANSUI	00605, 00905
SANYO	00805
SCOTT	00905
	00905
SEARS	
SHARP	00405
SIMAUDIO	00605
SONIC FRONT	TIERS
	00605
CONV	
SONY	00005
SYMPHONIC	00905
TAG MCLARE	N
	00605
TANDY	00305
TECHNICS	00205
	00205
THORENS	
THULE	00605
UNIVERSUM	00605
VICTOR	00505
WARDS	00605
mabb	
VAMAUA	
YAMAHA	01105, 01205
YAMAHA	
	01105, 01205
CD RECO	01105, 01205
CD RECOR	01105, 01205 RDER 01305
CD RECOR KENWOOD MARANTZ	01105, 01205 RDER 01305 01305
CD RECOR	01105, 01205 RDER 01305
CD RECOR KENWOOD MARANTZ	01105, 01205 RDER 01305 01305
CD RECOR KENWOOD MARANTZ PHILIPS	01105, 01205 RDER 01305 01305 01305
CD RECOI KENWOOD MARANTZ PHILIPS YAMAHA	01105, 01205 RDER 01305 01305 01305 01305 01405
CD RECOI KENWOOD MARANTZ PHILIPS YAMAHA	01105, 01205 RDER 01305 01305 01305
CD RECOI KENWOOD MARANTZ PHILIPS YAMAHA	01105, 01205 RDER 01305 01305 01305 01405 DVD PLAYER

02806

ALBA 02606 AMSTRAD 02306 APEX DIGITAL02106, 02606, 03006, 03506, 03606, 03706, 04106 BLAUPINKT 02606 **BLUE PARADE01006** BUSH 02306 CENTREX 02106 CLATRONIC 03406 CYBERHOME 02406 DAEWOO 03206, 03306 DANSAI 03206 DECCA 03206 DENON 00006 DIAMOND 03106 DIGITREX 02106 DVD2000 00206 EMERSON 01206 ENTERPRISE 01206 FISHER 02006 GE 00306, 02606 GO VIDEO 02506 02906, 04906 GOLDSTAR GRADIENTE 01806 GREENHILL 02606 GRUNDIG 00706 HITACHI 01106, 01507, 01906 HITEKER 02106 JVC 00906, 01306 KENWOOD 00006,00606 KLH 02606 KOSS 01806 LG 02906 LIMIT 03106 MAGNAVOX 00106, 02206 MARANTZ 00706 MEMOREX 03806 MICO 02706 MICROSOFT 00306 MINTEK 02606 MITSUBISHI 00206 MUSTEK 02806 NESA 02606 ONKYO 00106.04806 ORITRON 01806 PALSONIC 02106 PANASONIC 00006,00007, 00107, 00207, 01606, 04206, 05006 PHILIPS 00106, 00706, 00807, 01706, 03906, 05206 PIONEER 00406,00407, 00507, 00607, 01006, 01506, 01606, 05306 POLK AUDIO 00706 PROSCAN 00306 OWESTAR 01806 RCA 00306, 01006, 02606, 04806 ROTEL 01306 SAMSUNG 01106, 04506 SANYO 02006 SHARP 01207, 01307, 01406 SHERWOOD 03206 SHINSONIC 00506 SLIM ART 03306 SM ELECTRONIC 02806

SONY	00506, 00907, 01007, 01107,	J] J
	04006, 05106	
SYLVANIA	02206	K
TATUNG	03206	K
TEAC	01006, 02606	Ν
TECHNICS	00006	
THETA DIGIT	AL.	Ν
	01006	
THOMSON	00306	Ν
TOSHIBA	00106, 00307,	Ν
	04606, 04806,	Ν
	05406	Ν
URBAN CONC	CEPTS	N
	00106	N
VICTOR	01407	C
XBOX	00306	
YAMAHA	00006, 00706,	C
	00707, 00806,	P
	04306, 04406,	
	04706	Р
ZENITH	00106, 01206,	
	02906	
ZEUS	03306	
		Р
LD PLAYE	P	
		P
CARVER	00108	P
DENON	00008	Ç
MARANTZ	00108	R
MITSUBISHI	00008	
NAD	00008	~
NAGSMI	00008	S
OPTIMUS	00008	S
PHILIPS	00108	S S
PIONEER SALORA	00008 00108	3
SONY	00208	
TELEFUNKEN		S
YAMAHA	00308	5
		S
MD RECO	RDER	T T
KENWOOD	00109	
ONKYO	00309	Т
SHARP	00209	Т
SONY	00009	Т
YAMAHA	00409, 00509,	U
	00609	V
		V
RECEIVER		V
		Y
ADC AIWA	00710 00410, 01210,	
AIWA		
	03610, 03910,	
41.00	03610, 03910, 04410	v
ALCO	03610, 03910, 04410 03810	Ŷ
ANAM	03610, 03910, 04410 03810 04310	
ANAM APEX DIGITA	03610, 03910, 04410 03810 04310 L01810	Y Y
ANAM APEX DIGITA AUDIOLAB	03610, 03910, 04410 03810 04310 L01810 01510	Y
ANAM APEX DIGITA	03610, 03910, 04410 03810 04310 L01810 01510	
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIO	03610, 03910, 04410 03810 04310 L01810 01510 C01510	Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIO AUDIOVOX BOSE	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810	Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIO AUDIOVOX BOSE	03610, 03910, 04410 03810 04310 L01810 01510 C01510 C01510 03810 01610	Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIO AUDIOVOX BOSE	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS	Y Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIO AUDIOVOX BOSE CAMBRIDGE	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310	Y Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONI AUDIOTONI BOSE CAMBRIDGE CAPETRONIC	03610, 03910, 04410 03810 04310 01510 C01510 03810 01610 SOUNDWORKS 03310 00710	Y Y Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONI AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510	Y Y Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONI AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER CENTREX	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510 01810	Ү Ү Ү Ү
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIG AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER CENTREX DENON	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510 01810 03210	Y Y Y Y
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIC AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER CENTREX DENON FERGUSON FINE ARTS GRUNDIG	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510 01810 03210 00710 01510 01510	Y Y Y Y Y T
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIC AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER CENTREX DENON FERGUSON FINE ARTS	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510 01810 00710 01510 01510 RDON	Y Y Y Y T A
ANAM APEX DIGITA AUDIOLAB AUDIOTRONIC AUDIOVOX BOSE CAMBRIDGE CAPETRONIC CARVER CENTREX DENON FERGUSON FINE ARTS GRUNDIG	03610, 03910, 04410 03810 04310 L01810 01510 C01510 03810 01610 SOUNDWORKS 03310 00710 01210, 01510 01810 03210 00710 01510 01510	Y Y Y Y Y T

INTEGRA

00310, 02510

JBL 00210, 02710 JVC 00110, 00710, 03410, 04110 KENWOOD 01010, 03010 KLH 03810, 04010 MAGNAVOX 00710, 01210, 01510, 02110 MARANTZ 00010, 01210, 01510, 02410 MCS 00010 MICROMEGA 01510 MUSICMAGIC 01210 MYRYAD 01510 NAD 00610 NORCENT 03710 ONKYO 00310, 00810, 02510 OPTIMUS 00710,00910 PANASONIC 00010, 02310, 04210, 04710 PHILIPS 01210, 01510, 01910, 02010, 02110, 02210, 02410 PIONEER 00710, 00910, 03510 POLK AUDIO 02410 PROSCAN 01710 QUASAR 00010 RCA 00710, 00910, 01710, 03810, 04310 SABA 00710 SANSUI 01210 SCHNEIDER 00710 SONY 00410, 01110, 01310, 04510, 04610 STEREOPHONICS 00910 SUNFIRE 03010 TEAC 03810 TECHNICS 00010, 02810, 02910, 04210 TELEFUNKEN 00710 THOMSON 01710 THORENS 01510 UHER 00710 VENTURER 03810 VICTOR 00110 WARDS 00410 YAMAHA 00510, 01410, 03110, 04810, 05510, 05610, 05710, 05810, 05910, 06010 YAMAHA (iPod) 05310 YAMAHA (TUNER ID1) 04910 YAMAHA (TUNER ID2) 05010 YAMAHA (XM ID1) 05110 YAMAHA (XM ID2) 05210 YAMAHA (USB) 05410 TAPE DECK

00111
00111
00111

HARMAN/KA	RDON
	00111
MAGNAVOX	00111
MARANTZ	00111
MYRYAD	00111
OPTIMUS	00011
PHILIPS	00111
PIONEER	00011
POLK AUDIO	00111
RCA	00011
REVOX	00111
SANSUI	00111
SONY	00211
THORENS	00111
WARDS	00011
YAMAHA	00311,00411

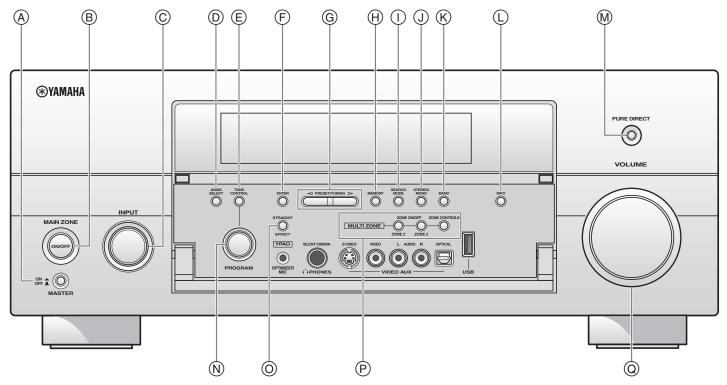




The circled numbers and alphabets correspond to those in the Owner's Manual. Les nombres et lettres dans un cercle correspondent à ceux du mode d'emploi. Die umkreisten Zahlen und Buchstaben entsprechen denen in der Bedienungsanleitung. Inringade nummer och bokstäver motsvarar de som anges i bruksanvisningen. I manuali e le lettere dell'alfabeto corrispondono a quelli nel Manuale di istruzioni. Los números y las letras en el interior de círculos se corresponden con aquellos del manual de instrucciones. De omcirkelde cijfers en letters corresponderen met die in de Gebruiksaanwijzing. Цифры и буквы в кружках относятся к цифрам и буквам в Инструкции по эксплуатации.

带圆圈的数字和文字与说明书中的同类数字和文字相对应。 원 번호 및 원 알과벳은 사용 설명서 안의 표기와 일치합니다.

■ Front panel/Face avant/Frontblende/Frontpanelen/Pannello anteriore/Panel delantero/Voorpaneel/ Фронтальная панель/ 前部面板 / 전변 패널



 Remote control/Boîtier de télécommande/Fernbedienung/Fjärrkontrollen/ Telecomando/Mando a distancia/Afstandsbediening/Пульт ДУ/ 遥控器 / 리모콘

