

**YAMAHA**



**E L E C T R O N I C P I A N O**

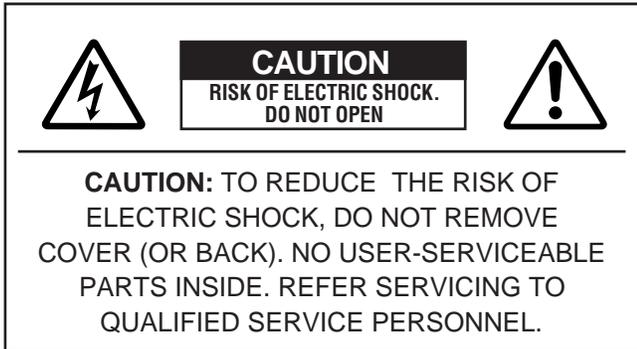
**P-2000**

**OWNER'S MANUAL**

# SPECIAL MESSAGE SECTION

**PRODUCT SAFETY MARKINGS:** Yamaha electronic products may have either labels similar to the graphics shown below or molded / stamped facsimiles of these graphics on the enclosure. The explanation of these graphics appears on this page.

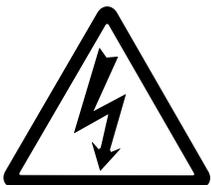
Please observe all cautions indicated on this page and those indicated in the safety instruction section.



See the name plate for graphic symbol markings.



The exclamation point within the equilateral triangle is intended to alert the user to the present of important operating and maintenance (servicing) instructions in the literature accompanying the product.



The lightning flash with arrowhead symbol within the equilateral triangle is intended to alert the user to the presence of uninsulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electrical shock.

**IMPORTANT NOTICE:** All Yamaha electronic products are tested and approved by an independent safety testing laboratory in order that you may be sure that when it is properly installed and used in its normal and customary manner, all foreseeable risks have been eliminated. DO NOT modify this unit or commission others to do so unless specifically authorized by Yamaha.

Product performance and/or safety standards may be diminished. Claims filed under the expressed warranty may be denied if the unit is/has been modified. Implied warranties may also be affected.

**SPECIFICATIONS SUBJECT TO CHANGE:** The information contained in this manual is believed to be correct at the time of printing. However, Yamaha reserves the right to change or modify any of the specifications without notice or obligation to update existing units.

**ENVIRONMENTAL ISSUES:** Yamaha strives to produce products that are both user safe and environmentally friendly.

We sincerely believe that our products and the production methods used to produce them, meet these goals. In keeping with both the letter and the spirit of the law, we want you to be aware of the following:

**BATTERY NOTICE :** This product MAY contain a small nonrechargeable battery which (if applicable) is soldered in place. The average life span of this type of battery is approximately five years. When replacement becomes necessary, contact a qualified service representative to perform the replacement.

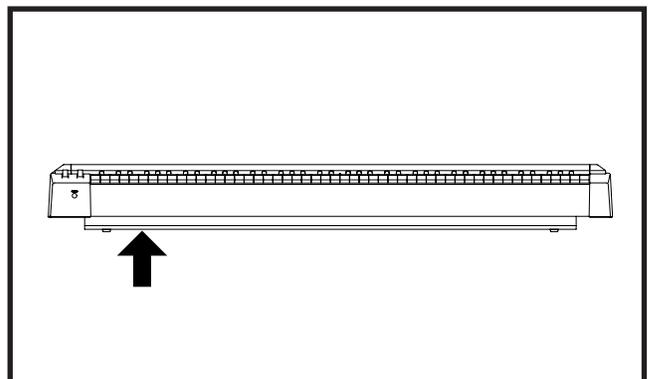
**WARNING:** Do not attempt to recharge, disassemble, or incinerate this type of battery. Keep all batteries away from children. Dispose of used batteries promptly and as regulated by applicable laws. Note: In some areas, the servicer is required by law to return the defective parts. However, you do have the option of having the servicer dispose of these parts for you.

**DISPOSAL NOTICE:** Should this product become damaged beyond repair, or for some reason its useful life is considered to be at an end, please observe all local, state, and federal regulations that relate to the disposal of products that contain lead, batteries, plastics, etc.

**NOTICE:** Service charges incurred due to lack of knowledge relating to how a function or effect works (when the unit is operating as designed) are not covered by the manufacture's warranty, and are therefore the owner's responsibility.

Please study this manual carefully and consult your dealer before requesting service.

**NAME PLATE LOCATION:** The graphic below indicates the location of the name plate. The model number, serial number, power requirements, etc., are located on this plate. You should record the model number, serial number, and the date of purchase in the spaces provided below and retain this manual as a permanent record of your purchase.



Model \_\_\_\_\_

Serial No. \_\_\_\_\_

Purchase Date \_\_\_\_\_

## FCC INFORMATION (U.S.A)

### 1. IMPORTANT NOTICE: DO NOT MODIFY THIS UNIT!

This product, when installed as indicated in the instructions contained in this manual, meets FCC requirements. Modifications not expressly approved by Yamaha may void your authority, granted by the FCC, to use the product.

**2. IMPORTANT:** When connecting this product to accessories and/or another product use only high quality shielded cables.

Cable/s supplied with this product MUST be used. Follow all installation instructions. Failure to follow instructions could void your FCC authorization to use this product in the USA.

**3. NOTE:** This product has been tested and found to comply with the requirements listed in FCC Regulations, Part 15 for Class "B" digital devices. Compliance with these requirements provides a reasonable level of assurance that your use of this product in a residential environment will not result in harmful interference with other electronic devices. This equipment generates/uses radio frequencies and, if not installed and used according to the instructions found in the user's manual, may cause interference harmful to the operation of other electronic devices. Compliance with FCC regulations does not guarantee that interference will not occur in all installations. If this product is found to be the source of interference, which can be determined by turning the unit "OFF" and "ON", please try to eliminate the problem by using one of the following measures :

Relocate either this product or the device that is being affected by the interference.

Utilize power outlets that are on different branch (circuit breaker or fuse) circuits or install AC line filter/s.

In the case of radio or TV interference, relocate/reorient the antenna.

If the antenna lead-in is 300 ohm ribbon lead, change the lead-in to co-axial type cable.

If these corrective measures do not produce satisfactory results, please contact the your local retailer authorized to distribute this type of product.

If you can not locate the appropriate retailer, please contact Yamaha Corporation of America, Electronic Service Division, 6600 Orangethorpe Ave, Buena Park, CA 90620.

The above statements apply ONLY to those products distributed by Yamaha Corporation of America or its subsidiaries.

## CANADA

THIS DIGITAL APPARATUS DOES NOT EXCEED THE "CLASS B" LIMITS FOR RADIO NOISE EMISSIONS FROM DIGITAL APPARATUS SET OUT IN THE RADIO INTERFERENCE REGULATION OF THE CANADIAN DEPARTMENT OF COMMUNICATIONS.

LE PRESENT APPAREIL NUMERIQUE N'EMET PAS DE BRUITS RADIOELECTRIQUES DEPASSANT LES LIMITES APPLICABLES AUX APPAREILS NUMERIQUES DE LA "CLASSE B" PRESCRITES DANS LE REGLEMENT SUR LE BROUILLAGE RADIOELECTRIQUE EDICTE PAR LE MINISTERE DES COMMUNICATIONS DU CANADA.

**CAUTION:** TO PREVENT ELECTRIC SHOCK, MATCH WIDE BLADE OF PLUG TO WIDE SLOT, FULLY INSERT.

**ATTENTION:** POUR ÉVITER LES CHOCS ÉLECTRIQUES, INTRODUIRE LA LAME LA PLUS LARGE DE LA FICHE DANS LA BORNE CORRESPONDANTE DE LA PRISE ET POUSSER JUSQU'AU FOND.

• This applies only to products distributed by Yamaha Canada Music LTD.

• Ceci ne s'applique qu'aux produits distribués par Yamaha Canada Music LTD.

## IMPORTANT NOTICE FOR THE UNITED KINGDOM

Connecting the plug and Cord

IMPORTANT: THE WIRES IN MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE:

**BLUE** : **NEUTRAL**  
**BROWN** : **LIVE**

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK.

The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

Making sure that neither core is connected to the earth terminal of the three pin plug.

### Litiumbatteri!

Bör endast bytas av servicepersonal.  
Explosionsfara vid felaktig hantering.

### VAROITUS!

Lithiumparisto, Räjähdyksvaara.  
Pariston saa vaihtaa ainoastaan alan ammattimies.

### ADVARSEL!

Lithiumbatteri!  
Ekspløsningsfare. Udskiftning må kun foretages af en sagkyndig, - og som beskrevet i servicemanualen.

## NEDERLAND / THE NETHERLANDS

- Dit apparaat bevat een lithium batterij voor geheugen back-up.
- This apparatus contains a lithium battery for memory back-up.
- Raadpleeg uw leverancier over de verwijdering van de batterij op het moment dat u het apparaat aan het einde van de levensduur afdankt of de volgende Yamaha Service Afdeling:  
Yamaha Music Nederland Service Afdeling  
Kanaalweg 18-G, 3526 KL UTRECHT  
Tel. 030-2828425
- For the removal of the battery at the moment of the disposal at the end of the service life please consult your retailer or Yamaha Service Center as follows:  
Yamaha Music Nederland Service Center  
Address : Kanaalweg 18-G, 3526 KL UTRECHT  
Tel : 030-2828425
- Gooi de batterij niet weg, maar lever hem in als KCA.
- Do not throw away the battery. Instead, hand it in as small chemical waste.

# IMPORTANT SAFETY INSTRUCTIONS

INFORMATION RELATING TO PERSONAL INJURY, ELECTRICAL SHOCK, AND FIRE HAZARD POSSIBILITIES HAS BEEN INCLUDED IN THIS LIST.

**WARNING-** When using any electrical or electronic product, basic precautions should always be followed. These precautions include, but are not limited to, the following:

**1.** Read all Safety Instructions, Installation Instructions, Special Message Section items, and any Assembly Instructions found in this manual BEFORE making any connections, including connections to the main supply.

**2.** Main Power Supply Verification: Yamaha products are manufactured specifically for the supply voltage in the area where they are to be sold. If you should move, or if any doubt exists about the supply voltage in your area, please contact your dealer for supply voltage verification and (if applicable) instructions. The required supply voltage is printed on the name plate. For name plate location, please refer to the graphic found in the Special Message Section of this manual.

**3.** This product may be equipped with a polarized plug (one blade wider than the other). If you are unable to insert the plug into the outlet, turn the plug over and try again. If the problem persists, contact an electrician to have the obsolete outlet replaced. DO NOT defeat the safety purpose of the plug.

**4.** Some electronic products utilize external power supplies or adapters. DO NOT connect this type of product to any power supply or adapter other than one described in the owners manual, on the name plate, or specifically recommended by Yamaha.

**5. WARNING:** Do not place this product or any other objects on the power cord or place it in a position where anyone could walk on, trip over, or roll anything over power or connecting cords of any kind. The use of an extension cord is not recommended! IF you must use an extension cord, the minimum wire size for a 25' cord (or less) is 18 AWG. NOTE: The smaller the AWG number, the larger the current handling capacity. For longer extension cords, consult a local electrician.

**6.** Ventilation: Electronic products, unless specifically designed for enclosed installations, should be placed in locations that do not interfere with proper ventilation. If instructions for enclosed installations are not provided, it must be assumed that unobstructed ventilation is required.

**7.** Temperature considerations: Electronic products should be installed in locations that do not significantly contribute to their operating temperature. Placement of this product close to heat sources such as; radiators, heat registers and other devices that produce heat should be avoided.

**8.** This product was NOT designed for use in wet/damp locations and should not be used near water or exposed to rain. Examples of wet /damp locations are; near a swimming pool, spa, tub, sink, or wet basement.

**9.** This product should be used only with the components supplied or; a cart, rack, or stand that is recommended by the manufacturer. If a cart, rack, or stand is used, please observe all safety markings and instructions that accompany the accessory product.

**10.** The power supply cord (plug) should be disconnected from the outlet when electronic products are to be left unused for extended periods of time. Cords should also be disconnected when there is a high probability of lightning and/or electrical storm activity.

**11.** Care should be taken that objects do not fall and liquids are not spilled into the enclosure through any openings that may exist.

**12.** Electrical/electronic products should be serviced by a qualified service person when:

- The power supply cord has been damaged; or
- Objects have fallen, been inserted, or liquids have been spilled into the enclosure through openings; or
- The product has been exposed to rain; or
- The product does not operate, exhibits a marked change in performance; or
- The product has been dropped, or the enclosure of the product has been damaged.

**13.** Do not attempt to service this product beyond that described in the user-maintenance instructions. All other servicing should be referred to qualified service personnel.

**14.** This product, either alone or in combination with an amplifier and headphones or speaker/s, may be capable of producing sound levels that could cause permanent hearing loss. DO NOT operate for a long period of time at a high volume level or at a level that is uncomfortable. If you experience any hearing loss or ringing in the ears, you should consult an audiologist.

**IMPORTANT:** The louder the sound, the shorter the time period before damage occurs.

**15.** Some Yamaha products may have benches and/or accessory mounting fixtures that are either supplied as a part of the product or as optional accessories. Some of these items are designed to be dealer assembled or installed. Please make sure that benches are stable and any optional fixtures (where applicable) are well secured BEFORE using. Benches supplied by Yamaha are designed for seating only. No other uses are recommended.

## PLEASE KEEP THIS MANUAL

# INTRODUCTION

Congratulations! ...and thank you for purchasing the Yamaha P-200. The P-200 is a high-performance electronic piano with full-scale, weighted action keyboard, a selection of high quality piano and other useful instrument voices, and versatile performance and other advanced features which make it ideal for professional stage and studio applications, as well as for home entertainment and music study use. The P-200's main features include:

## ■ High quality AWM piano and other sounds

The P-200 features a selection of twelve high quality instrument voices generated by Yamaha's patented AWM (Advanced Wave Memory) sound generation technology. There are several piano sounds—including a concert grand piano, with full-bodied bass tones and reverberating high notes, that accurately captures the natural characteristics of a real grand piano—plus various electric pianos, vibes, organ combinations, strings and electric and upright bass. With a maximum simultaneous “polyphonic” note output of 64 notes, the P-200 delivers uncompromising performance capabilities.

## ■ Organ combination editing

The P-200 comes equipped with two preset organ voices, plus organ combination editing features which let you create your own organ sounds and store them in Performances for instant recall. The organ combination editing features give you precise control over flute footages as well as attack settings.

## ■ Digital signal processing

The P-200 has a built-in digital signal processor that lets you apply stereo reverb, chorus, symphonic and tremolo effects to the voices, and lets you tailor the quality of the voices to suit your needs with an internal equalizer, as well as a three-band graphic equalizer on the upper panel.

## ■ Touch-sensitive keyboard with velocity scaling

The P-200's full-range 88-key, weighted action piano keyboard incorporates Yamaha's unique Graded Hammer Effect keyboard technology, which gives it the genuine feel and response of a real piano keyboard. You can even adjust the keyboard's sensitivity level, or velocity scaling, to suit your playing style, for both internal tone generator and MIDI message transmission.

## ■ Dual and Split voice modes

The P-200's Dual and Split modes let you play two voices at once, a “main” voice and a “sub” voice, either by layering the two voices of your choice (Dual mode) or by assigning a different voice to each end of the keyboard (Split mode). In Split mode, the key transposition values can be set independently for both main and sub voices.

## ■ One-touch Performance recall

The P-200 features a Performance Play mode that lets you store up to 24 Performances, or configurations of all voice, MIDI and other parameter settings, for recall at the touch of a button. This lets you instantly change your sound and entire setup as you play, or between songs in a live set. The P-200 is set at the factory with 24 Preset Performances, but you can overwrite them and store User Performances which you create yourself. The P-200 features extensive editing and storing capabilities.

## ■ Master keyboard features

The P-200 offers many of the control features standard in a MIDI master keyboard, including velocity sensitivity, pitch bend and modulation wheels, an assignable CS (continuous slider), program change send and receive capabilities, MIDI transpose and merge functions, and bulk dumping and multitimbral capabilities. It even lets you set separate MIDI transmit/receive channels for the main and sub voices. Plus, the P-200 gives you the option of connecting a foot controller (FC) that can be assigned MIDI and other functions in the same manner as the CS. With its powerful MIDI capabilities, the P-200 can easily serve as at the heart of an expanded MIDI system.

### How to Use this Manual

This owner's manual is organized and designed to help you get set up and begin enjoying the P-200 as quickly as possible, as well as to easily locate and learn about any feature you need.

The **GETTING STARTED** section briefly but thoroughly explains the proper procedure for setting up the instrument, listening to the on-board Demo songs, and exploring the basic voices.

The **VOICE PLAY MODE, PERFORMANCE PLAY MODE** and **EDIT MODE** sections include explanations of each feature and step-by-step details about how to access and manipulate the many parameters.

An **APPENDIX** provides Voice and Performance lists and other technical information, including descriptions of error messages and a troubleshooting guide, plus MIDI specifications and other MIDI related information.

Finally, an alphabetical **INDEX** lets you quickly reference the page number of any feature you want to locate.

### Special Symbols

Throughout this manual two special symbols are used to connote additional information.

#### CAUTION

Indicates an important cautionary note for the feature being described.

#### NOTE

Indicates a supplementary explanation for the feature being described.

# PRECAUTIONS

## PLEASE READ CAREFULLY BEFORE PROCEEDING

\* Please keep these precautions in a safe place for future reference.



### WARNING

**Always follow the basic precautions listed below to avoid the possibility of serious injury or even death from electrical shock, short-circuiting, damages, fire or other hazards. These precautions include, but are not limited to, the following:**

- Do not open the instrument or attempt to disassemble the internal parts or modify them in any way. The instrument contains no user-serviceable parts. If it should appear to be malfunctioning, discontinue use immediately and have it inspected by qualified Yamaha service personnel.
- Do not expose the instrument to rain, use it near water or in damp or wet conditions, or place containers on it containing liquids which might spill into any openings.
- If the power cord or plug becomes frayed or damaged, or if there is a sudden loss of sound during use of the instrument, or if any unusual smells or smoke should appear to be caused by it, immediately turn off the power switch, disconnect the electric plug from the outlet, and have the instrument inspected by qualified Yamaha service personnel.
- Only use the voltage specified as correct for the instrument. The required voltage is printed on the name plate of the instrument.
- Before cleaning the instrument, always remove the electric plug from the outlet. Never insert or remove an electric plug with wet hands.
- Check the electric plug periodically and remove any dirt or dust which may have accumulated on it.



### CAUTION

**Always follow the basic precautions listed below to avoid the possibility of physical injury to you or others, or damage to the instrument or other property. These precautions include, but are not limited to, the following:**

- Do not place the power cord near heat sources such as heaters or radiators, and do not excessively bend or otherwise damage the cord, place heavy objects on it, or place it in a position where anyone could walk on, trip over, or roll anything over it.
- When removing the electric plug from the instrument or an outlet, always hold the plug itself and not the cord. Pulling by the cord can damage it.
- Do not connect the instrument to an electrical outlet using a multiple-connector. Doing so can result in lower sound quality, or possibly cause overheating in the outlet.
- Remove the electric plug from the outlet when the instrument is not to be used for extended periods of time, or during electrical storms.
- Before connecting the instrument to other electronic components, turn off the power for all components. Before turning the power on or off for all components, set all volume levels to minimum.
- Do not expose the instrument to excessive dust or vibrations, or extreme cold or heat (such as in direct sunlight, near a heater, or in a car during the day) to prevent the possibility of panel disfiguration or damage to the internal components.
- Do not use the instrument near other electrical products such as televisions, radios, or speakers, since this might cause interference which can affect proper operation of the other products.
- Do not place the instrument in an unstable position where it might accidentally fall over.
- Before moving the instrument, remove all connected cables.
- When cleaning the instrument, use a soft, dry cloth. Do not use paint thinners, solvents, cleaning fluids, or chemical-impregnated wiping cloths. Also, do not place vinyl, plastic or rubber objects on the instrument, since this might discolor the panel or keyboard.
- Do not rest your weight on, or place heavy objects on the instrument, and do not use excessive force on the buttons, switches or connectors.
- Use only the stand/rack specified for the instrument. When attaching the stand or rack, use the provided screws only. Failure to do so could cause damage to the internal components or result in the instrument falling over.
- Do not place the instrument against a wall (allow at least 3 cm/one-inch from the wall), since this can cause inadequate air circulation, and possibly result in the instrument overheating.
- Do not operate the instrument for a long period of time at a high or uncomfortable volume level, since this can cause permanent hearing loss. If you experience any hearing loss or ringing in the ears, consult a physician.

#### ■ REPLACING THE BACKUP BATTERY

- This instrument contains a non rechargeable internal backup battery which permits internal data to remain stored even when the power is off. When the backup battery needs replacing, the message "ERROR1 REPLACE BATTERY" will display in the LCD screen. When this happens, immediately back up your data (using an external device such as the floppy disk-based Yamaha MIDI Data Filer MDF3), then have qualified Yamaha service personnel replace the backup battery.
- Do not attempt to replace the backup battery yourself, in order to prevent the possible serious hazards. Always have qualified Yamaha service personnel replace the backup battery.
- Never place the backup battery in a location that a child can reach, since a child might accidentally swallow the battery. If this should happen, consult a physician immediately.

#### ■ SAVING USER DATA

- Save all data to an external device such as the Yamaha MIDI Data Filer MDF3, in order to help prevent the loss of important data due to a malfunction or user operating error.

Yamaha cannot be held responsible for damage caused by improper use or modifications to the instrument, or data that is lost or destroyed.

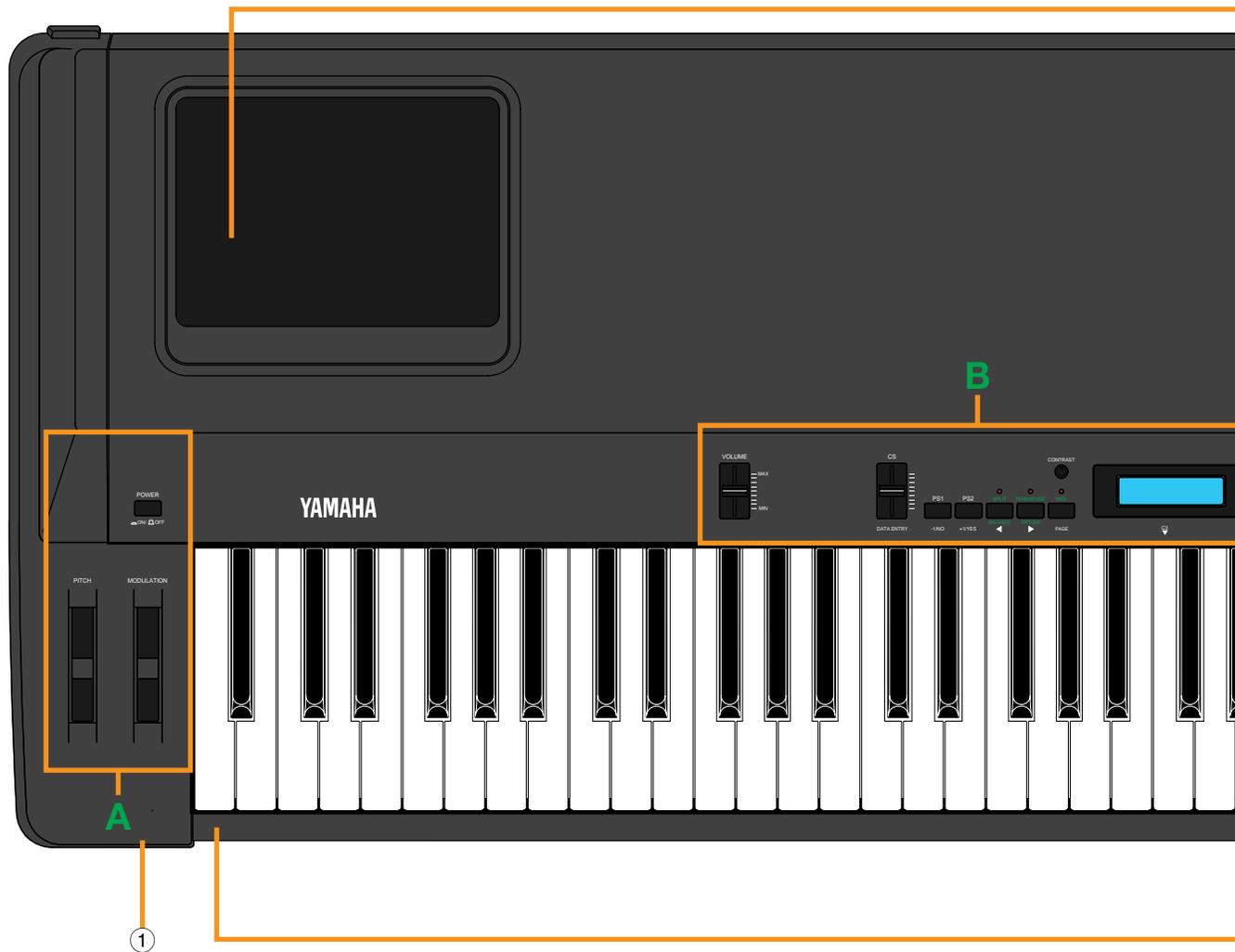
Always turn the power off when the instrument is not in use.

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The LCD screen displays as illustrated in this manual are for instructional purposes only, and may appear somewhat different from your P-200's.

# UPPER PANEL



## ① [PHONES] jack

This jack on the front panel lets you connect a pair of stereo headphones to the P-200 for private listening. The internal speakers will automatically be disconnected when you plug in the headphones. The sound of the internal voices output from the [OUTPUT] jacks is not affected.

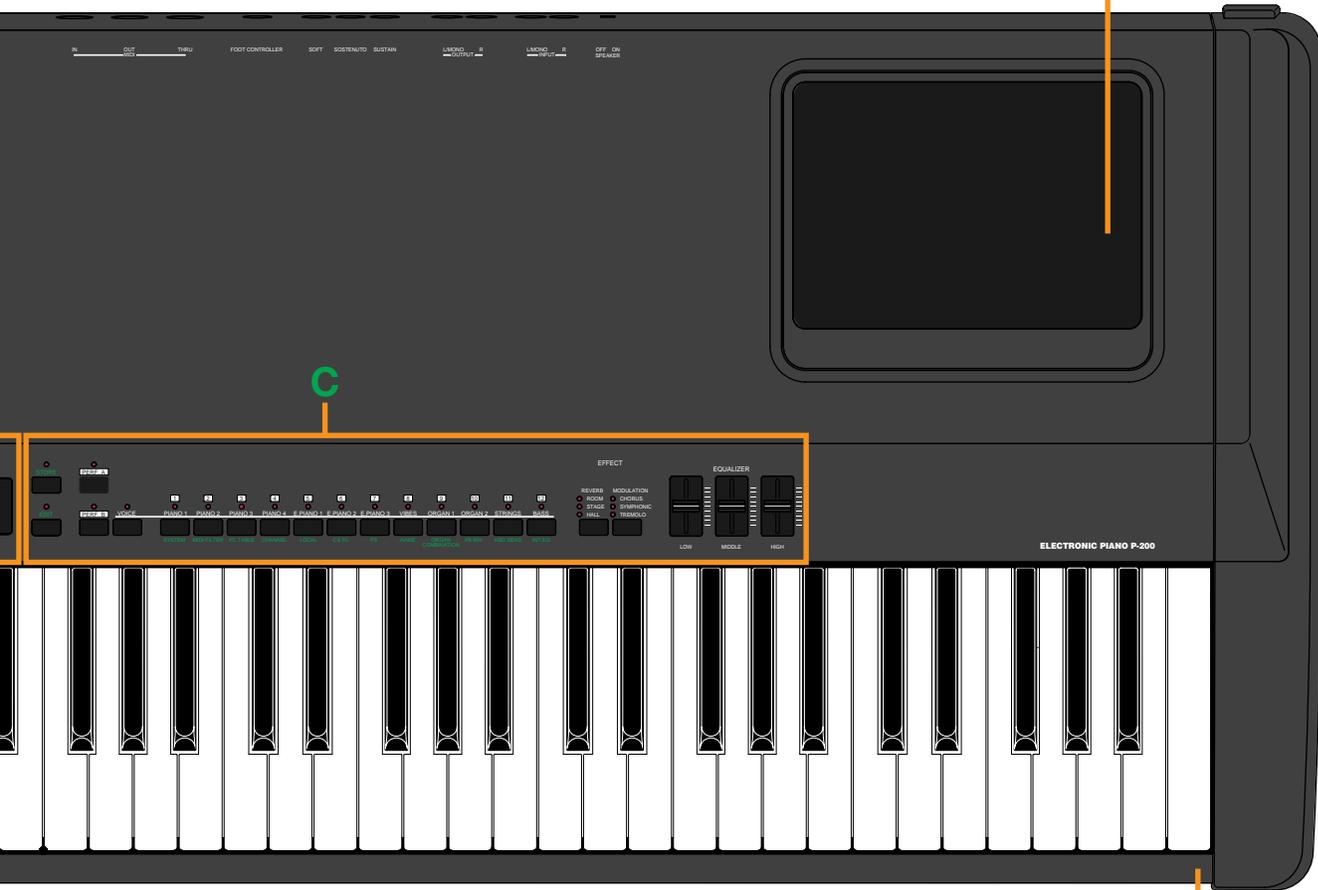
## ② Keyboard

This 88-key weighted action, touch-sensitive keyboard incorporates Yamaha's unique Graded Hammer Effect keyboard technology, which gives it the genuine feel and response of a real piano keyboard.

## ③ Speakers

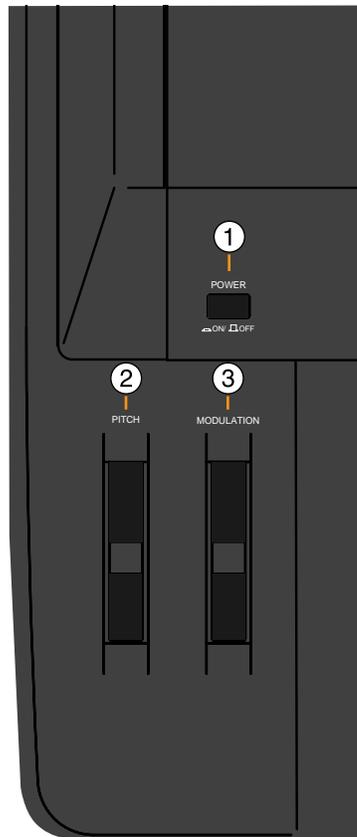
These two built-in 13 cm speakers each provide an output of 30 watts. If you connect the P-200 to an external monitor system, you may choose to turn the speakers off using the [SPEAKER] switch located on the rear panel.

③



②

## ■ UPPER PANEL—A



### ① [POWER] switch

This switch turns the power on and off. When the power is turned on, the mode and status designated when the power was previously turned off will still be active (with the exception of Panel Swiich Lock; page 41).

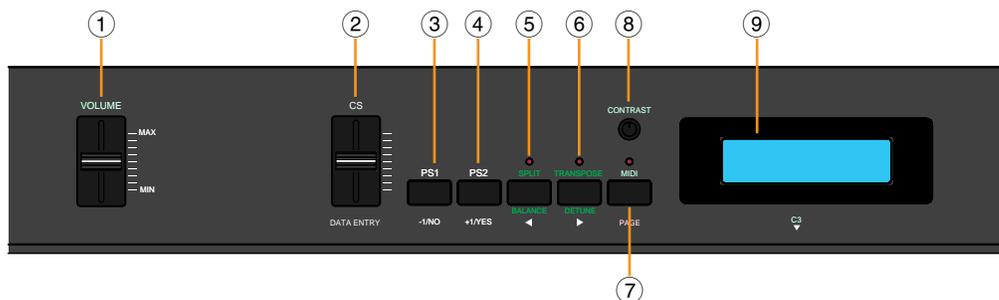
### ② [PITCH] wheel

This wheel can be used to bend the pitch of the notes that you play, up or down; the wheel automatically returns to the center position when you release it. (In Dual mode, both voices are affected; in Split mode, only the main voice is affected.) When the MIDI Transmit Switch is enabled, you can use it to transmit pitch bend messages to other instruments. You can assign the pitch bend range to any value within a one-octave range.

### ③ [MODULATION] wheel

This wheel can be used in various ways. Normally you will use it to apply a vibrato effect to the notes that you play, with increasing intensity as you roll it upwards; the wheel remains at the specific position that you set it when you let go of it. (In Dual mode, both voices are modulated; in Split mode, only the main voice is modulated. The vibrato effect cannot be applied to Piano voices 1 ~ 4.) You can also assign it to control reverb depth or modulation speed. When MIDI transmission is enabled, you can use it to transmit modulation messages to other instruments.

## ■ UPPER PANEL— B



### ① [VOLUME] slider

This slider adjusts the overall volume of sound output from the internal speakers (or headphones, if connected) as well as the sound output from the [OUTPUT] jacks on the rear panel. Moving the slider upward increases volume level, while moving the slider downward decreases volume level.

### ② [CS, DATA ENTRY] slider

This is a multiple function slider. As a [CS] (continuous slider), you can assign it to control a variety of functions. As a [DATA ENTRY] slider, you can use it to change specific settings and parameters, depending on the current mode and status. Moving the slider upward increases the specified value, while moving the slider downward decreases the specified value.

### ③ [PS1, -1/NO] button

This is a dual function button. As a [PS1] (Panel Switch 1) button, you can assign it to control various functions of the internal voices as well as connected MIDI devices, as set by the PS Edit function. As a [-1/NO] button, you can use it to change parameter settings in decrements.

### ④ [PS2, +1/YES] button

This is a dual function button. As a [PS2] (Panel Switch 2) button, you can assign it to control various functions of the internal voices as well as connected MIDI devices, as set by the PS Edit function. As a [+1/YES] button, you can use it to change parameter settings in increments.

### ⑤ [SPLIT, BALANCE, ◀] button

This is a multiple function button. As a [SPLIT] button, you can use it to enter Split mode, whether in Voice Play or Performance Play mode, determine the split point and assign the keyboard area for the main and sub voices. As a [BALANCE] button, you can use it to set the relative volume levels of each Split and Dual voice, by holding the [BALANCE] button and moving the [DATA ENTRY] slider ②. As a [◀] (cursor left) button in Edit mode, you can use it to move the cursor to the left in the LCD screen in order to position it over a desired parameter.

### ⑥ [TRANPOSE, DETUNE, ▶] button

This is a multiple function button. As a [TRANPOSE] button, you can use it to set the keyboard transpose value for single as well as both Dual voices or Split voices. As a [DETUNE] button, you can use it to set the detune value for the two Dual voices, by holding it and moving the [DATA ENTRY] slider ②. As a [▶] (cursor right) button in Edit mode, you can use it to move the cursor to the right in the LCD screen in order to position it over a desired parameter.

### ⑦ [MIDI, PAGE] button

This is a dual function button. As a [MIDI] transmit button, you can use it to quickly enable or disable the P-200's transmission of MIDI messages. You can also hold the [MIDI] button while pressing other buttons to access certain features. As a [PAGE] button, you can use it to step through the various pages of Edit functions when the P-200 is in Edit mode.

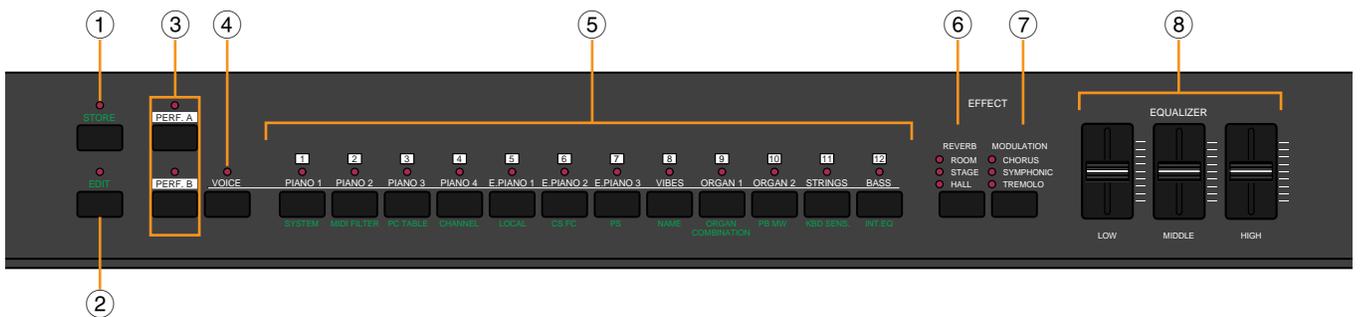
### ⑧ [CONTRAST] dial

This dial lets you adjust the contrast of the LCD screen for optimum visibility. Rotating it to the left will decrease screen contrast, while rotating it to the right will increase screen contrast.

### ⑨ LCD screen

This backlit 32-character Liquid Crystal Display screen provides various information about the modes and operating status of the P-200. Certain messages are displayed only temporarily, but you can designate the "Popup Time" according to your preference.

## ■ UPPER PANEL—C



### ① [STORE] button

This button lets you store changes that you make to a Performance, as well as copy the current Performance into any Performance memory. The P-200 can store 24 Performances.

### ② [EDIT] button

This button lets you enter Edit mode and access the various Edit functions. After pressing it once, the LED above the [EDIT] button will begin blinking, as will the light above the currently selected [EDIT SELECT] button ⑤. Pressing it again will return you to the previous Play mode.

### ③ [PERF. A, B] buttons

These buttons let you enter Performance Play mode and select any of the 24 Performances. The P-200 is set at the factory with 24 Preset Performances, but you can overwrite them and store User Performances which you create yourself. The [PERF. A] and [PERF. B] banks hold 12 Performances each, and a lit LED above one of the buttons indicates the currently active bank.

### ④ [VOICE] button

This button lets you enter Voice Play mode by pressing [VOICE] and then pressing a [VOICE SELECT] button ⑤. A lit LED above the [VOICE] button indicates you're in Voice Play mode.

### ⑤ [VOICE, PERFORMANCE, EDIT SELECT] buttons

These 12 buttons each have multiple functions, depending on the current mode. In Voice Play mode you can use them to select any of the 12 preset AWM instrument voices you want to play; the voice names are printed in above the buttons. In Performance Play mode you can use them to select any of the 24 Performances (12 Performances per bank); the Performance numbers are printed above the buttons. In Edit mode, you can use them to select the Edit functions; the Edit function names are printed in green below the buttons.

### ⑥ [REVERB] button

This button lets you select either a Room, Stage or Hall reverb effect, or no reverb effect, to apply to the currently selected voice. Each voice has a default reverb setting preprogrammed at the factory which you can change.

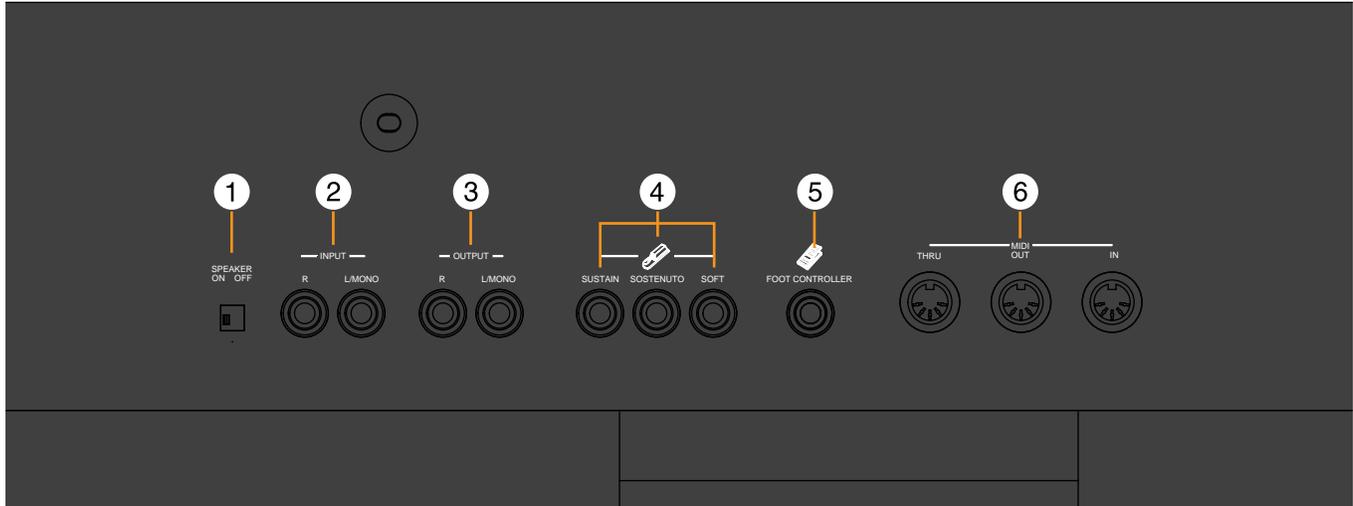
### ⑦ [MODULATION] button

This button lets you select either a Chorus, Symphonic or Tremolo modulation effect, or no modulation effect, to apply to the currently selected voice. Each voice has a default modulation setting preprogrammed at the factory which you can change.

### ⑧ [EQUALIZER] sliders

These sliders let you graphically adjust the level of the sound output of the P-200 in three bands: High, Middle and Low. In Dual and Split modes, the changes you make will affect both voices.

# REAR PANEL



## ① [SPEAKER] switch

This switch lets you turn off the P-200's internal speakers. It does not affect the output from the [OUTPUT] jacks or the [PHONES] jack.

## ② [INPUT] jacks

These jacks let you input line-level signals from another electronic instrument, such as a rhythm programmer, external tone generator, or synthesizer, and monitor it through the P-200's internal speakers. Use the [L/MONO] jack when connecting only a single line.

## ③ [OUTPUT] jacks

These jacks output line-level signals which can be input directly to an external amplifier, mixer or other audio device. Use the [L/MONO] jack if your audio equipment has only one input.

## ④ Pedal jacks

These jacks let you connect up to three foot pedals and use them as sustain, sostenuto and soft pedals. A single FC4 footswitch is included with your P-200. If you wish to attach additional foot pedals, be sure to use only Yamaha models FC4 or FC5.

## ⑤ [FOOT CONTROLLER] jack

This jack lets you connect a foot controller (Yamaha FC7, available separately) for use as an auxiliary controller. The [FC] foot controller can be assigned to control a variety of functions, including reverb depth or modulation speed, which lets you change these parameters by foot as you play.

## ⑥ [MIDI] terminals

These terminals allow the P-200 to communicate with other MIDI devices, using standard MIDI cables. To control the P-200 using a sequencer or another keyboard, connect the MIDI out jack of the external device to the [MIDI IN] jack of the P-200. To control another device (such as a synthesizer or tone generator) using the P-200, connect the [MIDI OUT] jack of the P-200 to the MIDI in jack of the external device. The [MIDI THRU] jack simply passes the data received at the P-200's [MIDI IN] jack through unaffected, and is used when connecting three or more MIDI devices in a series.

# P-200 OVERVIEW

The Yamaha P-200 is a versatile electronic piano with very high fidelity piano and other sounds and the genuine touch and response of a real piano.

In its simplest form of use, all you really need to do is switch it on and start playing! However, this is just barely scratching the surface, since the P-200 has powerful performance and MIDI master keyboard capabilities.

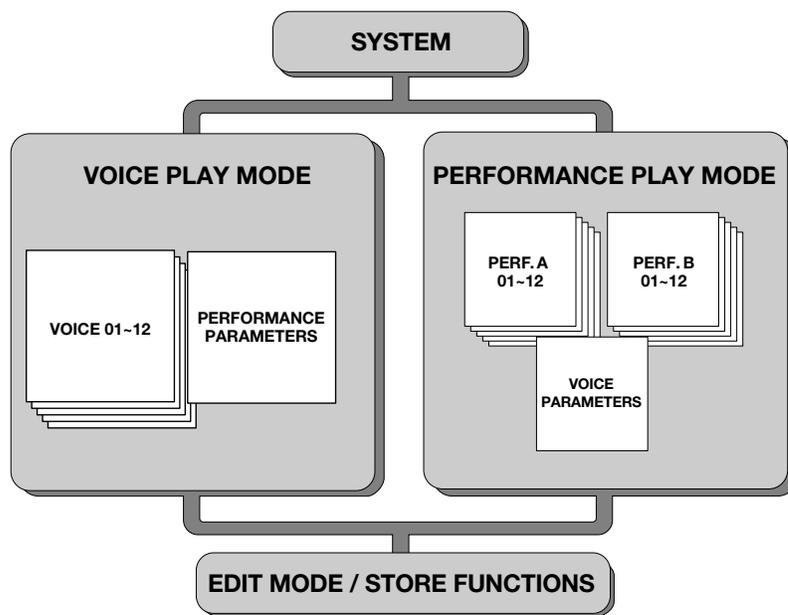
Below is an overview of the basic operating modes and the system structure of the P-200, with explanations of how the various features relate to each other during practical use of the instrument.

## ■ Voice Play and Performance Play Modes

The P-200 has two basic Play modes, Voice Play mode and Performance Play mode. Within each mode are various Voice and Performance parameters, or settings that you can change, which make up the sound of the selected voice and the specific operating status of the P-200.

A group of overall System settings apply to both Voice Play and Performance Play modes, and Edit mode lets you access and edit a wide variety of System and other functions, as shown in the following illustration.

As the above illustration shows, the primary difference between Voice Play mode and



Performance Play mode is:

- In Voice Play mode, a single set of Performance parameter settings apply to any voice (and its specified Voice parameter settings) which you select.
- In Performance Play mode, a complete set of Performance parameters can be configured specifically for any particular voice (and its specified Voice parameter settings). The P-200 can store up to 24 Performances for instant recall.

Normally you will operate in Voice Play mode, Auto Store status (See “About Store Type”, next page)—as you select sounds and make parameter assignments as dictated by your current music session. Then you can store those settings to any of the 24 Performances, which you can then access at any time by the press of a [PERFORMANCE SELECT] button in Performance Play mode. (You can also perform bulk dump operations of Performance data to and from an external MIDI device such as the Yamaha MDF3 MIDI Data Filer.)

## ABOUT STORE TYPE

You can choose the Store Type—Non Auto Store and Auto Store.

When Non Auto Store is selected, the store operation is always required (except when modifying System related parameters; see page 17) if you want to save the current settings.

When Auto Store is selected, all changes you make will automatically be stored without the need to perform a specific storing procedure.

The default setting for a new (or initialized) P-200 is Non Auto Store. (For information about changing the Store Type, see page 52.)

Explanations in this Owner's Manual assume that Auto Store is selected. Therefore, the LCD illustrations herein may be slightly different than the screens on your P-200.

## ■ Voice Parameters

In Voice Play mode, each of the P-200's AWM instrument voices have a set of Voice parameters that are initially set at the factory, but which you can change to suit your needs.

These include controller parameters such as pitch bend range and modulation wheel assignment, keyboard sensitivity parameters for internal or MIDI applications, and effect parameters such as reverb type and depth, modulation type and speed, and internal equalizer settings.

In Voice Play mode you can access a single set of Performance parameters and in Performance Play mode you can access 24 sets of Performance parameters. Although you can freely change the voices in Performance Play mode, only a single set of Voice parameters is available for each Performance.

VOICE PARAMETERS	
<b>CONTROLLERS</b>	<ul style="list-style-type: none"><li>• Pitch Bend Range</li><li>• Modulation Wheel Assign</li></ul>
<b>KEYBOARD SENSITIVITY</b>	<ul style="list-style-type: none"><li>• Internal</li><li>• MIDI</li></ul>
<b>EFFECT</b>	<ul style="list-style-type: none"><li>• Reverb Type, Speed</li><li>• Modulation Type, Speed</li><li>• Equalizer (Internal) Low, Mid, High</li></ul>

## ■ Performance Parameters

In Performance Play mode, the P-200 has 24 sets of Performance parameters which let you configure settings for specific music situations (i.e., for a certain style of music, or a particular song, or for a practice session, or a live set, etc.). This affords you the convenience of being able to recall those settings instantly at the press of a button when in Performance Play mode.

Performance parameters include the voice selection (a set of voice parameters), keyboard Single, Dual or Split mode and settings, main and sub voice assignments, User organ combination values, transposition values, keyboard local on or off setting, MIDI transmit and receive channel numbers, plus function assignments for [PS1], [PS2], [CS] and [FC] (foot controller), the Performance name and others.

In Voice Play mode you can specify settings for a single set of Performance parameters.

<b>Performance Parameters</b>	
<b>VOICE SELECT</b>	12 voices (A set of voice parameters)
<b>KEYBOARD MODE</b>	Single, Dual, Split
<b>VOICE</b>	Main, Sub
<b>PIANO 1/2</b>	Stereo, Mono
<b>BASS</b>	Upright, Electric
<b>ORGAN COMBINATION</b>	<ul style="list-style-type: none"> <li>• Footage</li> <li>• Response, Attack (Length and Mode)</li> </ul>
<b>BALANCE</b>	-16 ~ 15
<b>DETUNE</b>	0 ~ 7
<b>SPLIT POINT</b>	<ul style="list-style-type: none"> <li>• A-1 ~ C7</li> <li>• MAIN VOICE (Upper, Lower)</li> </ul>
<b>TRANPOSE</b>	<ul style="list-style-type: none"> <li>• Enable Switch</li> <li>• Internal Main, Sub</li> <li>• MIDI Main, Sub</li> </ul>
<b>MIDI CHANNEL</b>	<ul style="list-style-type: none"> <li>• Transmit</li> <li>• Receive</li> </ul>
<b>LOCAL</b>	On, Off
<b>CONTROLLERS</b>	<ul style="list-style-type: none"> <li>• PS 1/2 Assign</li> <li>• CS Assign, Range</li> <li>• FC Assign, Range</li> </ul>
<b>NAME</b>	Character select

## ■ System Settings

The P-200's overall System settings encompass those "global" parameters which are related to the instrument as a whole, and which therefore affect both Voice Play and Performance Play modes.

These include master tuning, MIDI transmit enable, MIDI filter transmit and receive parameter settings, MIDI program change table settings, and others.

<b>SYSTEM</b>	
<b>MIDI TRANSMIT ENABLE</b>	On, Off
<b>SYSTEM</b>	<ul style="list-style-type: none"> <li>• Master Tune</li> <li>• Reverb Bypass</li> <li>• Device Number</li> <li>• MIDI Merge</li> <li>• Performance Enable</li> <li>• Popup Time</li> <li>• Store Type</li> <li>• Panel Switch Lock Mode</li> </ul>
<b>MIDI FILTER</b>	<ul style="list-style-type: none"> <li>• Transmit</li> <li>• Receive</li> </ul>
<b>PROGRAM CHANGE TABLE</b>	<ul style="list-style-type: none"> <li>• Transmit Number, Bank Select Number</li> <li>• Receive Number</li> </ul>

## ■ Editing and Storing Features

When the P-200 is in Edit mode, you can access and modify the System and other parameters.

A convenient Auto Store feature (which you can disengage) automatically stores the System settings and other parameters as you change them. Within either Voice Play mode or Performance Play mode, you can store the current set of all settings as a User Performance.

There is a fine distinction between Voice Play mode store and Performance Play mode store functions. In Voice Play mode, you can overwrite the current set of Voice and Performance parameter settings. In Performance Play mode, you can select a specific destination Performance in which to store the current Performance parameter settings. Therefore, if you select a destination Performance in which to store the current Voice Play mode Performance parameter settings, you are storing it in the Performance Play mode.

You will find it most convenient to set up your Performances in Voice Play mode, Auto Store status, since voice selection is so simple, then copy it to one of the 24 Performance memories for instant recall when you need it.

By switching into Non Auto Store status, you can be sure that your Performances are protected, and any changes you make in one will not be applied unless you specifically store, or overwrite, it. In Edit mode, the P-200 will prompt you automatically whether or not to overwrite the current changes.

You can also dump Performance data to and from external MIDI devices.

### NOTE

Descriptions of all parameters and details about how to access and manipulate them are provided in the appropriate sections herein. Also see the Blank Chart on page 78.

# GETTING STARTED

This section explains how to set up the P-200 and the proper procedure for turning it on, playing the preprogrammed Demo songs, and basic voice selection.

## ■ Setting up the P-200

Although setting up the P-200 for basic play is easy and straightforward, be sure to take heed of the Precautions on page 6 before you begin, then carefully follow the simple steps as outlined below.

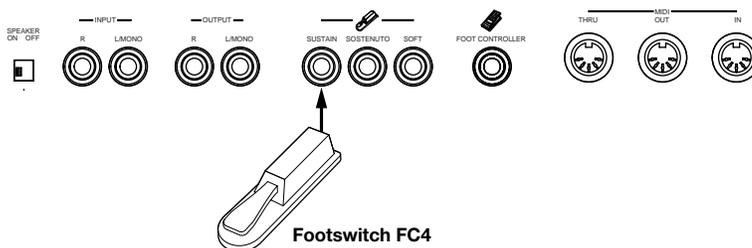
### P-200 SETUP PROCEDURE

- 1. Prepare a suitable location.**

The P-200 is relatively small for an 88-key instrument, but it is very solidly built and therefore quite heavy. First you'll want to prepare a suitable location for your P-200. Please do not hesitate to ask someone to help you take it out of the box and carefully place it on an optionally available Yamaha LP-3 keyboard stand or a sturdy table.
- 2. Plug in the power cord.**

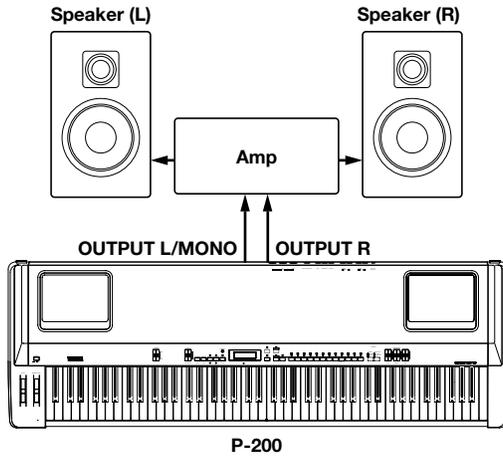
Next plug the P-200's power cord into an AC outlet. Do not turn on the [POWER] switch until you have made all connections as described below.
- 3. Connect the sustain pedal.**

Next plug the supplied FC4 footswitch into the [SUSTAIN] jack on the rear panel, so you can use it as a sustain pedal. If you have purchased additional FC4 or FC5 footswitches, connect them to the [SOSTENUTO] and [SOFT] jacks.

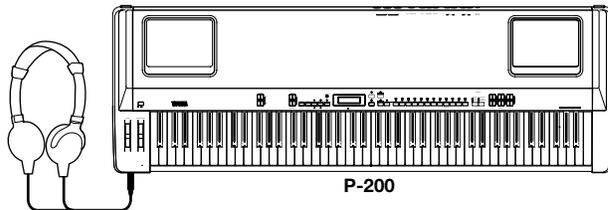


## 4. Connect external line-level components.

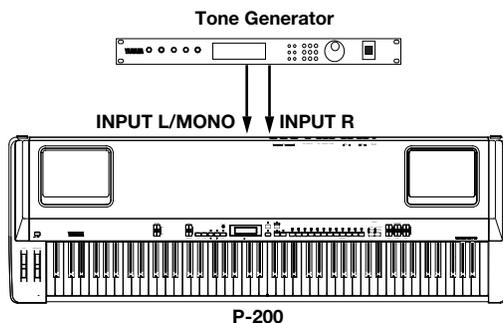
If you wish to monitor the P-200's output using an external line-level mixer or amplifier, connect the input of the external component to the P-200's [OUTPUT] jacks on the rear panel. (Use both jacks for stereo output; use the [L/MONO] jack for mono output.)



If you wish to listen to your P-200 using headphones, connect a pair of stereo headphones to the [PHONES] jack located on the left side of the front panel. The P-200's internal speakers will automatically be disconnected whenever headphones are plugged into the [PHONES] jack.



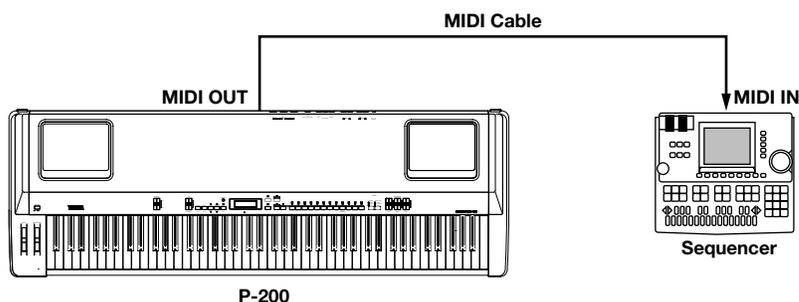
If you wish to monitor the output of an external line-level device (such as a rhythm programmer, tone generator or synthesizer) via the P-200's internal speakers, connect the output of the external device to the P-200's [INPUT] jacks on the rear panel. (Use both jacks for stereo input; use the [L/MONO] jack for mono input.)



### CAUTION

Before connecting the P-200 to any external device, be sure that the power switches of all devices are turned off.

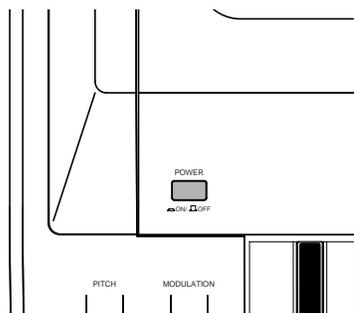
- 5. Connect MIDI devices.** If you wish to connect the P-200 to external MIDI devices such as a rhythm programmer, tone generator or synthesizer, you will need special MIDI cables which plug into the [MIDI] jacks on the rear panel. First, however, you must determine a MIDI system configuration, based on your particular needs or desires. Some examples of MIDI system connections, along with information about MIDI, are provided on page 64.



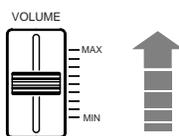
- 6. Attach the music stand.** Finally, attach the supplied music stand to the P-200 by carefully inserting it into the slots on the rear panel.

## ■ Turning on the Power

After setting up the P-200, you're ready to turn on the power and begin enjoying the instrument's great sounds and many versatile performance and other features.



Switch on the [POWER] button, then gradually raise the [VOLUME] slider until you obtain a comfortable listening level.



### CAUTION

Always turn the P-200 on first, and then turn on external MIDI and audio devices last. However, if a line-level device is plugged into the P-200's [INPUT] jacks, turn it on before turning on the P-200. When turning off the power of each device, simply reverse the process.

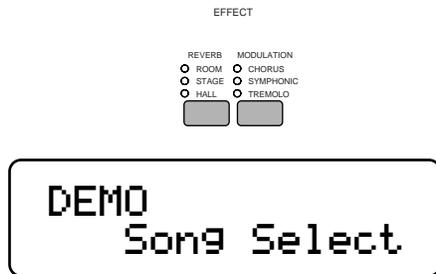
## ■ Playing the Demo Songs

After setting up the P-200 and turning on the power — and before you begin exploring the instrument’s various features — you may want to listen to the various Demo songs, which have been specially programmed to demonstrate the exceptional sound and performance capabilities of the P-200. There are three main Demo songs, as well as twelve special Voice Demo songs that showcase each voice.

### HOW TO PLAY THE DEMO SONGS

#### 1. Enter Demo Play mode.

- Press the [REVERB] and [MODULATION] buttons simultaneously. The following screen appears.

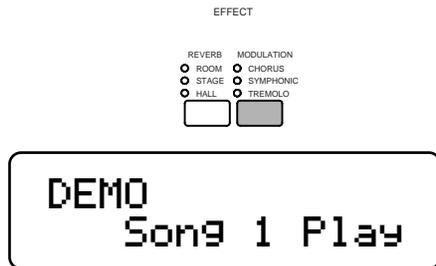


#### 2. ● Selecting and playing a main Demo song:

- Immediately after pressing [REVERB] and [MODULATION] (step 1, above), press the [MODULATION] button once or more to select a Demo song. For example, press the button once to select the first Demo song (“Song 1 Play”), or twice to select the second Demo song (“Song 2 Play”), or three times to select the third Demo song (“Song 3 Play”). The song you select will begin playing automatically.

#### NOTE

If you don’t press the [MODULATION] button (or one of the [VOICE SELECT] buttons) relatively quickly after having entered the Demo Play mode, the P-200 will automatically exit the Demo Play mode.



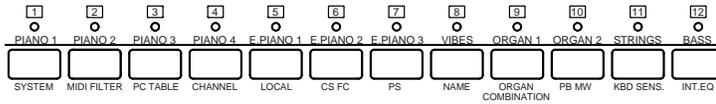
If you press the [MODULATION] button four times, the message “All Voice Demo” will appear in the LCD screen, and the P-200 will play all twelve voice Demo songs continuously, one after the other.



Voice name for current Demo song

● **Selecting and playing a Voice Demo song:**

Immediately after pressing [REVERB] and [MODULATION] (step 1, above), press the [VOICE SELECT] button corresponding to the desired voice. The selected song will begin playing automatically.

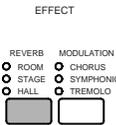


Voice name for current Demo song

**3. Exit Demo Play mode.**

If you select “Song 1 Play”, “Song 2 Play”, “Song 3 Play” or “All Voice Demo,” the P-200 will exit the Demo Play mode automatically when the selected song finishes playing.

To exit Demo Play mode while a song is playing, simply press the [REVERB] button.



**NOTE**

You cannot enter Demo Play mode (or any other Play mode) when the P-200 is in Edit mode. (The LED above the [EDIT] button will blink when the P-200 is in Edit mode.) To exit Edit mode, simply press the [EDIT] button. Also note that you will not be able to play the P-200 or use any of the Edit mode functions while a Demo song is playing.

**■ Playing the Voices**

Selecting and playing the voices of a new P-200 is simple, since by default the instrument starts up for the first time in Voice Play mode with initialized parameter settings, and the PIANO 1 voice selected.

Therefore, all you have to do is press a [VOICE SELECT] button and start playing the keyboard. Take a few minutes and try playing each of the voices and notice the rich quality and dimension of the P-200’s AWM sound, complete with the nuance of natural expression via the keyboard.

As you play, try out the [PITCH] wheel, which lets you bend notes up or down. Also try out the [MODULATION] wheel, which lets you add varying degrees of vibrato (or other effects) to the voices.

While you’re at it, try out the various reverb and modulation effects, by pressing the [REVERB] and [MODULATION] buttons once or more.

When you’re ready for more, turn the page, and find out about all the P-200 has in store.

**NOTE**

You can assign a specific effect to the [MODULATION] wheel in Edit mode (see page 58) which is completely unrelated to the modulation effects available by pressing the [MODULATION] button (see page 27) once or more. Note that when the vibrato effect is assigned to the [MODULATION] wheel, you cannot apply vibrato modulation to the Piano voices 1 ~ 4. Also note that the reverb depth or modulation speed may be set at 0 for certain voices, and therefore produce no noticeable effect. (For information about changing reverb depth, see page 27. For information about changing modulation speed, see page 28.)

# VOICE PLAY MODE

Voice Play mode consists of Single, Dual and Split modes. Within Voice Play mode you can select and play any one of the 12 voices (Single mode), or play a blend of two voices simultaneously (Dual mode), or play one voice on the left side of the keyboard and another on the right side of the keyboard (Split mode).

A brand new P-200 fresh out of the box will power on automatically in Voice Play Single mode, with the PIANO 1 voice selected.

If the P-200 is in Performance Play mode (indicated by a lit LED above the [PERF.A] or [PERF.B] button), you will first need to press the [VOICE] button to enter Voice Play mode.

If the P-200 is in Edit mode (indicated by a blinking LED above the [EDIT] button), you will first need to exit Edit mode by pressing the [EDIT] button.

## ENTERING AND EXITING VOICE PLAY MODE

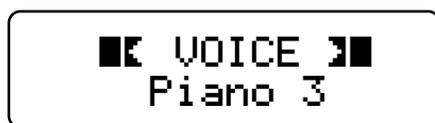
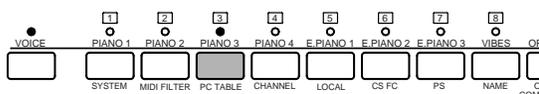
### 1. Press the [VOICE] button.

- When you press the [VOICE] button while the P-200 is in Performance Play mode, the LED above the [VOICE] button starts blinking, indicating that Voice Play mode is standing by waiting to be activated.



### 2. Press a [VOICE SELECT] button.

- As soon as a [VOICE SELECT] button is pressed, Voice Play Single mode is activated. The LED above the [VOICE] button and the selected [VOICE SELECT] button will light.



From within Single mode you can easily activate Dual mode (see page 30) or Split mode (see page 32).

To exit Voice Play mode, simply enter Performance Play mode. For details, see page 45.

## ■ Single Mode

When the P-200 is in Single mode, you can select and play any one of the 12 voices over the full range of the keyboard. You can also apply and adjust reverb and modulation effects, and adjust the graphic equalizer settings.

In Single mode, the LED above the currently selected [VOICE SELECT] button lights, and the name of the currently selected Single voice appears in the LCD screen.

## SELECTING A SINGLE VOICE

**Press a [VOICE SELECT] button.**

To select a voice you need only press any of the 12 [VOICE SELECT] buttons.

### Voices and Polyphony

The P-200's voices are high quality samples of real musical instruments generated by Yamaha's exclusive AWM (Advanced Wave Memory) tone generation process.

All of the voices have 64-note polyphony, which means that a maximum number of 64 notes can be played simultaneously. This is crucial for achieving uncompromising sound and performance when using a sustain pedal, where certain notes must hold over others as you play, until you release the sustain pedal.

There is an extra dimension to some of the P-200's voices. Two of the PIANO voices have special stereo settings, which are capable of 32-note polyphonic output. Also, the BASS voice has both acoustic UPRIGHT BASS and ELECTRIC BASS settings.

The following table provides an overview of each preset AWM voice.

NO.	VOICE	DESCRIPTION	SAMPLE TYPE	POLYPHONY
1	PIANO 1	Acoustic grand piano, suitable for various types of music, from classical to jazz.	Mono / Stereo	64 / 32
2	PIANO 2	Acoustic grand piano, with sophisticated and deeper resonance and body.	Mono / Stereo	64 / 32
3	PIANO 3	Bright acoustic grand piano, ideal for rock as well as jazz.	Mono	64
4	PIANO 4	Bright electric grand piano, ideal for pop ballads.	Mono	64
5	E. PIANO 1	Standard electric piano with a sharp attack sound.	Mono	64
6	E. PIANO 2	Conventional, all-purpose electric piano sound.	Mono	64
7	E. PIANO 3	Bright and sparkling, DX-type electric piano sound.	Mono	64
8	VIBES	Full-bodied vibraphones with sharp attack.	Mono	32 (2 layered)
9	ORGAN 1	Full-set organ combination sound with editable footage lengths and other parameters.	Mono	16
10	ORGAN 2	Standard jazz organ sound.	Mono	64
11	STRINGS	Full orchestral string ensemble.	Mono	64
12	BASS	Full-bodied, resonating Upright Bass, and deep Electric Bass with punch.	Mono	64

### NOTE

The Organ 1 voice can be edited and reconfigured in Edit mode (see page 57).

## ■ Stereo/Mono Piano

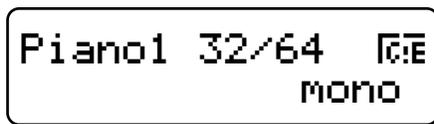
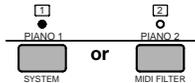
Pressing and holding the [PIANO 1] (or [PIANO 2]) button for a few moments alternately selects the stereo and mono settings.

The initial default setting for the PIANO 1 (and PIANO 2) voice is stereo, and polyphony is 32 notes.

### CHANGING THE PIANO VOICE SETTING

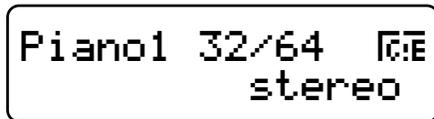
**Press and hold [PIANO 1] (or [PIANO 2]) for a few moments.**

After a moment, the MONO screen briefly appears.



As you play the keyboard, the output of the PIANO 1 voice will be in mono, and polyphony will be 64 notes.

To return the PIANO 1 voice to its stereo setting, simply press and hold [PIANO 1] for a few moments again. The STEREO screen briefly appears.



## ■ Upright/Electric Bass

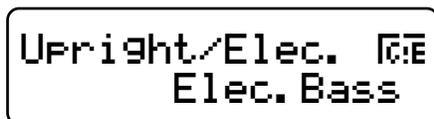
Pressing and holding the [BASS] button for a few moments alternately selects the Upright and Electric settings.

The initial default setting for the BASS voice is Upright Bass.

### CHANGING THE BASS VOICE SETTING

**Press and hold [BASS] for a few moments.**

After a moment, the ELECTRIC BASS screen briefly appears.

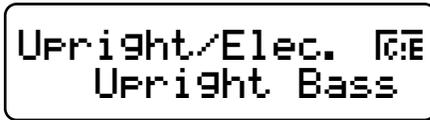


#### NOTE

Once you have modified certain parameters in Voice Play or Performance Play mode, **Q.E.** (Quick Edit) will display in the upper right corner to remind you that you have modified the original settings. Parameters include the following: reverb and modulation setting, stereo/mono setting for Piano1 and Piano2, electric/upright setting for Bass, plus Balance, Dual Detune, Split, and Transpose settings.

As you play the keyboard, you will hear the Electric Bass voice.

To change back to the UPRIGHT BASS voice, simply press and hold [BASS] for a few moments again. The UPRIGHT BASS screen briefly appears.



## ■ Reverb Effects

The P-200's internal DSP digital signal processor generates three types of realistic reverb effects, or simulated ambient environments, which you can apply to the voices.

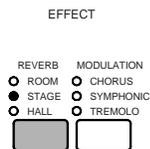
These include ROOM, which simulates the natural reverberations of sound in a normal-sized room, STAGE, which simulates the natural reverberations of sound in a night club, and HALL, which simulates the natural reverberations of sound in a relatively large concert hall.

As you select each voice you will notice that a specific reverb effect is already assigned to it, indicated by a lit LED to the left of the name of the selected reverb type. These are the initial default assignments set at the factory, but you can select any reverb effect you wish for each voice, or even turn the reverb effect off. You can also change reverb depth on the spot.

## SELECTING A REVERB TYPE

**Press the [REVERB] button once or more.**

When you press the [REVERB] button repeatedly, the reverb types will be selected in order as follows: ROOM, STAGE, HALL, then OFF. (No lit LED represents Off status.)



### NOTE

You can also select the reverb type and depth settings in Edit mode (see page 59).

Note that each time you select a reverb type, a message will briefly display in the LCD screen, as follows.



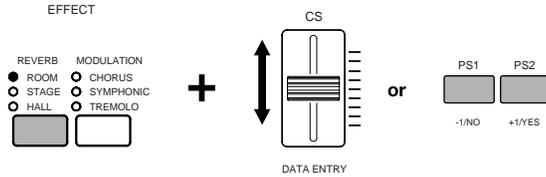
This temporary message displays the current depth level for the reverb type that you just selected, between 0 and 7.

You can easily change the depth level for the currently selected reverb type.

## CHANGING REVERB DEPTH

1. Hold the [REVERB] button and move the [DATA ENTRY] slider (or press [-1/NO] or [+1/YES]).

As soon as you move the [DATA ENTRY] slider (or press [-1/NO] or [+1/YES]) the REVERB DEPTH screen appears.



If you move the [DATA ENTRY] slider upward, the depth level increases; if you move the [DATA ENTRY] slider downward, the depth level decreases.

A value of 7 will produce the largest number of reverberations, whereas a value of 0 will effectively turn the reverb off.

### NOTE

In Voice Play mode, a different reverb type and depth can be selected for each voice. When you play two voices in either Dual or Split mode, the P-200 will apply the main voice reverb type and depth setting to both voices, and ignore any settings which you may have made for the sub voice. For more information about main and sub voices, see page 29.

2. Release the [REVERB] button. After a moment, the voice name will reappear in the screen.

Try different settings and play the keyboard and notice the difference between high and low reverb depth level settings, and the P-200's wide variety of reverb options.

## Modulation Effects

The P-200's internal DSP digital signal processor generates three types of modulation effects which you can apply to the voices. (Note: These modulation effects are unrelated to the vibrato effect which you can apply to voices using the [MODULATION] wheel. For details about the vibrato effect, see page 59.)

These include CHORUS, a modulated delay which effectively makes a voice sound like more than one instrument is being played, SYMPHONIC, a more pronounced chorus effect, and TREMOLO, a rotating speaker effect.

As you select each voice you will notice that most have a specific modulation effect already assigned to them, indicated by a lit LED to the left of the name of the selected modulation effect type. These are the initial default assignments set at the factory, but you can select any modulation effect you wish for each voice, or even turn the modulation effect off. You can also change modulation speed on the spot.

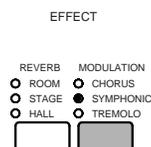
## SELECTING A MODULATION TYPE

Press the [MODULATION] button once or more.

When you press the [MODULATION] button repeatedly, the modulation types will be selected in order as follows: CHORUS, SYMPHONIC, TREMOLO, then OFF. (No lit LED represents Off status.)

### NOTE

You can also select the modulation type and speed settings in Edit mode (see page 59).



Note that each time you select a modulation type, a message will briefly display in the LCD screen, as follows.

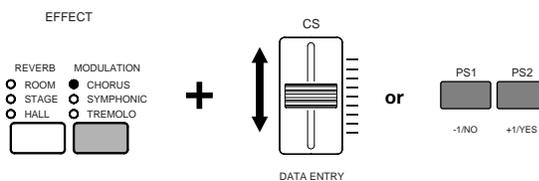


This temporary message displays the current speed level for the modulation type that you just selected, between 0 and 7. You can easily change the speed level for the currently selected modulation type.

## CHANGING MODULATION SPEED

1. Hold the [MODULATION] button and move the [DATA ENTRY] slider (or press [-1/NO] or [+1/YES]).

As soon as you move the [DATA ENTRY] slider (or press [-1/NO] or [+1/YES]) the MODULATION SPEED screen appears.



If you move the [DATA ENTRY] slider upward, the speed level increases; if you move the [DATA ENTRY] slider downward, the speed level decreases. A value of 7 will produce the largest number of modulations, whereas a value of 0 will effectively turn the modulation off.

2. Release the [MODULATION] button. After a moment, the voice name will reappear in the screen.

Try different settings and play the keyboard and notice the difference between high and low modulation speed level settings.

### NOTE

A different modulation type and speed can be selected for each voice. When you play two voices in either Dual or Split mode, the P-200 will apply the main voice modulation type and speed setting to both voices, and ignore any settings which you may have made for the sub voice. For more information about main and sub voices, see page 29.

## ■ Panel Equalizer

The P-200's three-band equalizer works just like a graphic equalizer found on many home stereo amplifiers. The three sliders provide direct access to the P-200's output in LOW, MIDDLE and HIGH frequency ranges, which gives you considerable control over the quality of the sound.

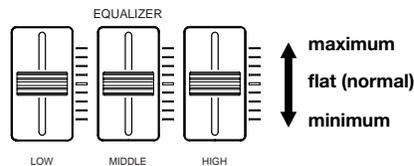
### NOTE

An Internal Equalizer accessible in Edit mode lets you adjust the frequency ranges for each voice. For details, see page 59.

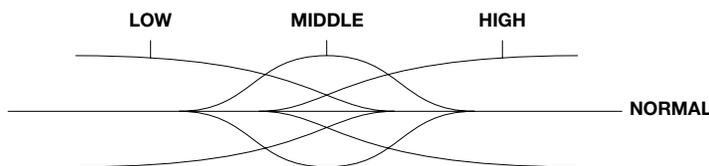
## ADJUSTING THE EQUALIZATION

### Move an [EQUALIZER] slider up or down.

Move either the [LOW], [MIDDLE] or [HIGH] slider upward to increase the level of output for that range, or move it downward to decrease the level of output for that range.



The graph below shows how the equalizer modifies the sound output of each range.



## ■ Main and Sub Voices

The P-200 is capable of generating two different AWM voices at once, either in Dual mode or Split mode. These are divided into main and sub voice areas of the keyboard which can be assigned to either end of the keyboard.

In Dual mode, the order that you press the [SELECT] buttons will determine which voice is the main voice and which is the sub voice. Since both voices are sounded simultaneously, the distinction between the main voice and sub voice is not important when you play the keyboard, but you'll need to keep it in mind when setting the detune relationship and balance levels. (For details about Dual mode, see page 30.)

In Split mode, the main and sub voices each are assigned to separate areas of the keyboard, known as the main and sub keyboard areas. The two keyboard areas are separated at a specified key known as the split point. You can determine the split point, assign the main and sub voices to either end of the keyboard, and adjust the volume balance of the two voices in relation to each other. In general, the main keyboard area is normally above the split point; however, there may be cases when you'll want to play the main voice below the split point. (For details about Split mode, see page 32.)

Note that when you play two voices in either Dual or Split mode, the P-200 will apply the main voice reverb type and depth setting and modulation type and speed setting to both voices, and ignore any settings which you may have made for the sub voice.

## Dual Mode

When the P-200 is in Dual mode, you can play two voices at the same time—a main voice and a sub voice—over the full range of the keyboard. For example, you can blend electric piano and strings sounds together to add depth and texture to a melody line.

You can adjust the volume balance of the Dual voices in relation to each other, as well as detune the voices in order to enrich the sound by bringing out the individual characteristics of each Dual voice. You can also transpose each Dual voice (for details, see page 39).

### NOTE

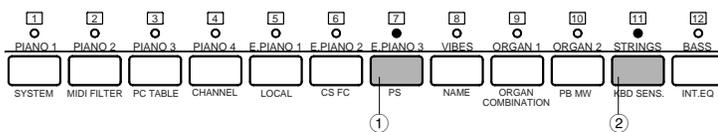
In Dual mode you cannot select the Organ 1 voice.

## ENTERING AND EXITING DUAL MODE

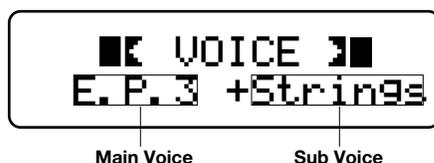
1. **Main Voice:** Press and hold a [VOICE SELECT] button.

2. **Sub Voice:** While still holding the first button, simply press another [VOICE SELECT] button.

The LED above each [VOICE SELECT] button lights, and those two voices will sound when you play the keyboard.



The order that you press the buttons will determine which voice is the main voice and which voice is the sub voice. For example, if you press and hold [E. PIANO 3] and then press [STRINGS], the ELECTRIC PIANO 3 voice will be the main voice, and the STRINGS voice will be the sub voice.



In Dual mode, since both voices are sounded simultaneously, the distinction between the main voice and sub voice is not important when you play the keyboard. However, you will want to keep it in mind when adjusting the voice balance and detune settings, as described below.

When you select voices in Dual mode, the P-200 will apply the main voice reverb type and depth setting and modulation type and speed setting to both voices, and ignore any settings which you may have made for the sub voice. Also, [PITCH] and [MODULATION] wheels apply to both voices equally, with the values as set for the main voice.

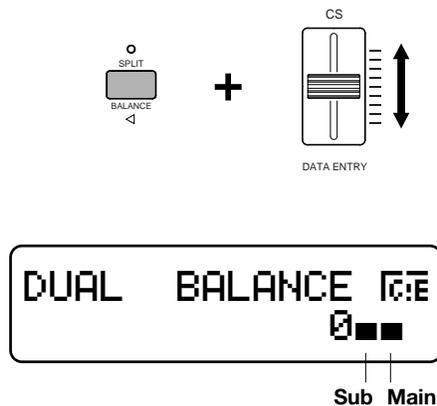
To exit Dual mode, simply press a single [VOICE SELECT] button to return to Single mode, or press [SPLIT] and enter Split mode.

### NOTE

In Dual mode, voice polyphony is determined by the voices you select. For example, if you select two 64-note polyphonic voices, polyphony will be reduced to 32 notes. If you select a 64-note voice and a 32-note (stereo) voice, polyphony will be reduced to 21 notes. Likewise, if you select two 32-note (stereo) voices, polyphony will be reduced to 16 notes.

## ADJUSTING THE BALANCE OF THE DUAL VOICES

1. Hold the [BALANCE] button and move the [DATA ENTRY] slider.
  - As you move the [DATA ENTRY] slider, the DUAL BALANCE screen appears.



Moving the slider upwards increases the level of the main voice while decreasing the level of the sub voice. Conversely, moving the slider downwards increases the level of the sub voice while decreasing the level of the main voice. You can set the balance to any value between -16 and 15. Two indicators to the right of the numeric value display the relative balance of sub and main voices.

You'll find it convenient to set the desired balance by holding the [BALANCE] button and moving the [DATA ENTRY] slider with one hand, and then playing the keyboard with the other hand.

### NOTE

In this case you cannot use the [-1/NO] and [+1/YES] buttons to change data.

2. Release the [BALANCE] button.
  - After a moment, the Dual voice names will reappear in the screen.

If you choose different Dual voices, the balance relationship will remain the same as determined above, until you change the balance setting again.

## DETUNING THE DUAL VOICES

1. Hold the [DETUNE] button and move the [DATA ENTRY] slider.
  - As you hold the [DETUNE] button, do not press a key on the keyboard until you move the [DATA ENTRY] slider. (Note: If you press a key on the keyboard before moving the [DATA ENTRY] slider, you will change the Transpose setting. For information about the Transpose feature, see page 37.)



As you move the [DATA ENTRY] slider, the DUAL DETUNE screen appears.



You can set the detune to any value between 0 (no detuning) and 7 (maximum detuning). Moving the slider upwards increases the detune value. Conversely, moving the slider downwards decreases the detune value.

#### **NOTE**

In this case you cannot use the [-1/NO] and [+1/YES] buttons to change data.

## **2. Release the [DETUNE] button.**

After a moment, the Dual voice names will reappear in the screen.

If you select different Dual voices, the detune relationship will remain the same as determined above, until you change the detune setting again.

### **● Main and Sub Voice Detune Relationship**

When you detune two voices in Dual mode, the main voice is raised above the keyboard's standard pitch by a certain amount and the sub voice is lowered below the keyboard's standard pitch by an equal amount. The result is that the individual characteristics of each Dual voice are emphasized. The amount of pitch adjustment depends on the value you select. At the maximum detune setting, the voices are each detuned by about one-third of a semitone.

## **■ Split Mode**

When the P-200 is in Split mode, you can play two voices at the same time—one voice on the left side of the keyboard, and another voice on the right side of the keyboard. For example, you can play a strings pad with one hand, while playing a piano melody with the other; or you can play an upright bass line with your left hand, while playing an organ riff with your right hand.

The two voices you play in Split mode are referred to as the main and sub voices. These voices are assigned to separate areas of the keyboard, known as the main and sub keyboard areas, which are separated at a specific key known as the split point.

You can determine the split point and assign the main and sub voices to either end of the keyboard. You can also adjust the volume balance of the two voices in relation to each other (for details, see page 34.)

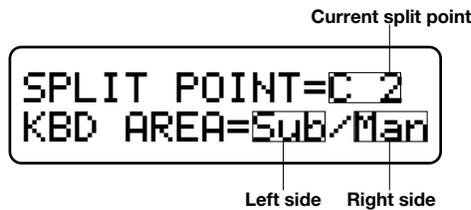
## ENTERING AND EXITING SPLIT MODE

### Press the [SPLIT] button.

When you press the [SPLIT] button, the LED above it will light, and the keyboard will split into two areas, one playing the main voice you selected in Single or Dual mode, and the other playing the voice which was last selected as the Split mode sub voice. (UPRIGHT BASS is the default sub voice designated at the factory.)



The current split point designation and keyboard area assignments briefly appear in the screen.

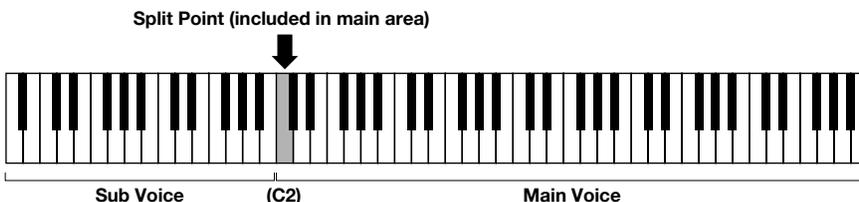


The first line of the above screen indicates that the current split point area is designated at key C2 (the initial default setting). The second line indicates that the sub voice is assigned to the left side of the split point, while the main voice is assigned to the right side of the split point.

After a few moments, the names of two voices will appear in the LCD screen.



The P-200 will now play the two voices using the current split point designation and keyboard area assignments.



To exit Split mode, simply press the [SPLIT] button again. The P-200 will return to Single or Dual mode, depending on which one was active before you entered Split mode, playing the voice you have selected as the main voice.

### NOTE

If you enter Split mode directly from Dual mode, and then choose the Organ 1 voice as the main voice, when you press the [SPLIT] button to exit Split mode, the P-200 will automatically switch to Single mode.

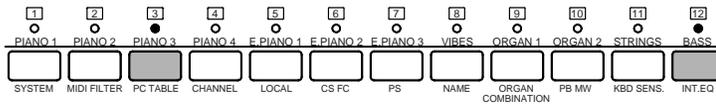
### NOTE

In Split mode, the [PITCH] and [MODULATION] wheels, as well as the sustain, soft and sostenuto pedals, will only affect the main voice.

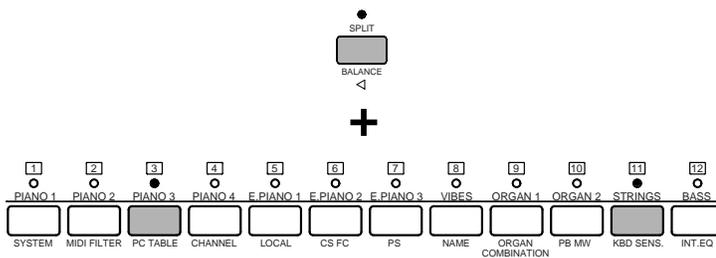
## SELECTING SPLIT VOICES

- Main Voice: Press a [VOICE SELECT] button.**
  - When you press the [SPLIT] button to enter Split mode, the voice you were playing in Single mode (or the main voice you were playing in Dual mode) will be assigned by default to the main keyboard area.

To change the main voice, simply press any [VOICE SELECT] button, the same as you would in Single mode.



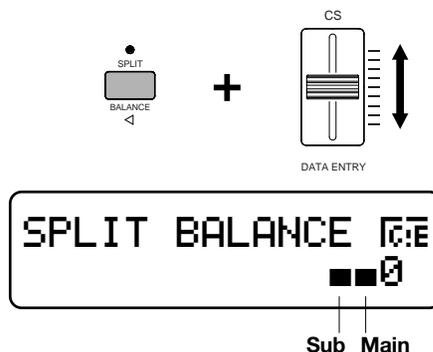
- Sub Voice: Hold the [SPLIT] button and press a [VOICE SELECT] button.**
  - Note that you can assign the same voice to both main and sub keyboard areas. This is useful in such cases where you want to use the same voice on each end of the keyboard, but with different Transpose settings (for details, see page 37), or at different volume balance levels.



You'll find it convenient that the procedure for selecting voices is separate from that for entering and leaving Split mode, since this lets you switch the sub keyboard area on and off as needed. For example, you can play the main voice in Single Play mode (or Dual voices) across the entire keyboard during a song's verse and chorus, then switch into Split mode to add the sub voice for an intricate two-part solo, then switch the Split mode off to play remaining verses and choruses.

## ADJUSTING THE BALANCE OF THE SPLIT VOICES

- Hold the [BALANCE] button and move the [DATA ENTRY] slider.**
  - As you move the [DATA ENTRY] slider, the SPLIT BALANCE screen appears.



Moving the slider upwards increases the level of the main voice while decreasing the level of the sub voice. Conversely, moving the slider downwards increases the level of the sub voice while decreasing the level of the main voice. You can set the balance to any value between -16 and 15. Two indicators to the right of the numeric value display the relative balance of sub and main voices.

#### NOTE

In this case you cannot use the [-1/NO] and [+1/YES] buttons to change data.

## 2. Release the [BALANCE] button.

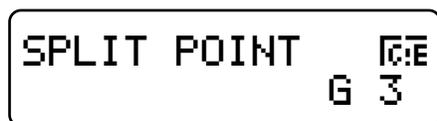
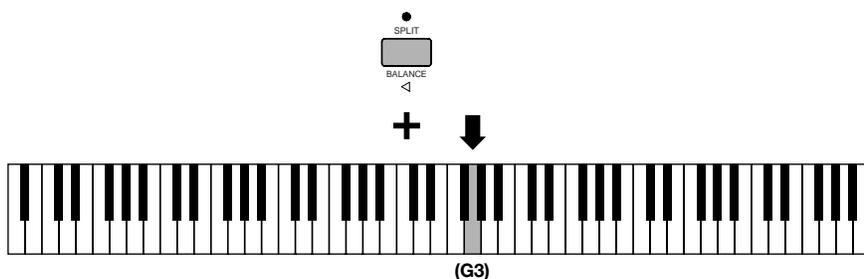
After a moment, the Split voice names will reappear in the screen.

If you choose different Split voices, the balance relationship will remain the same as determined above, until you change the balance setting again.

## CHANGING THE SPLIT POINT

### 1. Hold the [SPLIT] button and press a key on the keyboard.

The key that you press will become the new split point. The SPLIT POINT screen appears.



As long as you hold the [SPLIT] button, the note name of the key that you pressed will blink; pressing another key will change the split point still again, and the name of the new split point will likewise appear in the screen.

You can also raise or lower the current split point setting one semitone at a time by holding the [SPLIT] button and pressing the [-1/NO] or [+1/YES] buttons.

2. Release the [SPLIT] button.  
After a moment, the Split voice names will reappear in the screen.

The split point will remain where you set it until you change it again, even if you exit and reenter Split mode.

As you change the split point you can specify whether the main voice will play above or below the split point.

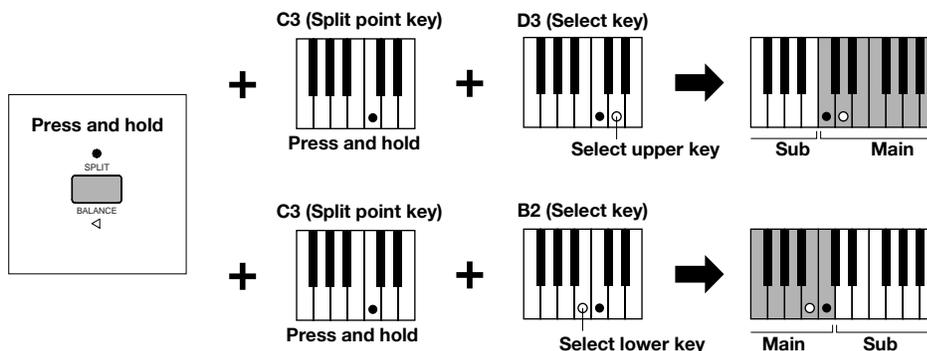
In general, the main keyboard area is normally above the split point; however, there may be cases when you'll want to play the main voice below the split point. For example, say you're playing a song where the verses and choruses call for a piano in the bass and strings on top, and an instrumental part calls for a piano solo that sweeps from one end of the keyboard to another. You can do this by selecting the piano as the main voice and assigning it to the lower keyboard area. You will then be able to switch from Split mode for the verses and choruses to Single mode for the solo, then back to split mode again, simply by pressing the [SPLIT] button.

## CHANGING MAIN AND SUB KEYBOARD AREAS

1. Hold the [SPLIT] button, then press and hold the split point key.
2. Press a second key below or above the split point key.  
The SPLIT AREA screen appears.



As you hold the [SPLIT] button and split point key, pressing a second key below the split point will designate the left area of the keyboard as the main area. Pressing a second key above the split point will again designate the right area of the keyboard as the main area.



Note that the key that you press to select the split point will always be included in the main keyboard area. Thus, if you select F4 as the split point and then set the main keyboard area below this point, the main voice will play all notes up to and including F4, whereas the sub voice will play all notes from F#4 on. If you set the main keyboard area above this point, however, the sub voice will play all notes up to E4, and the main voice will play all notes from F4 on.

### NOTE

When you select voices in Split mode, the P-200 will apply the main voice reverb type and depth setting and modulation type and speed setting to both voices, and ignore any settings which you may have made for the sub voice. (For more information about main and sub voices, see page 29.)

## ■ Transpose

The P-200 has a multi-faceted transpose feature that lets you transpose the pitch at the touch of a button while you play.

The P-200 has four independent transpose paths, which let you set transpose values for the internal main voice as well as the sub voice, and which also let you set transpose values for the MIDI main and sub voices which will affect external devices.

Transpose is particularly useful in the Dual and Split modes. In the Dual mode, for example, you can play two different voices at the same time, each having a different pitch.

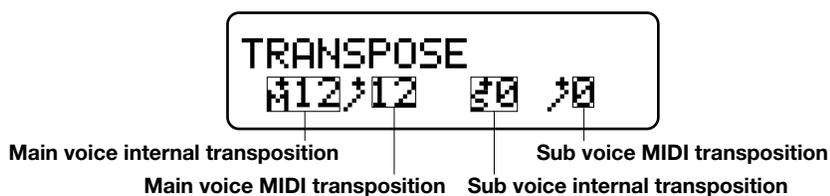
The P-200's default main voice transpose setting is 12, which means the pitch will transpose up one octave when you press the [TRANSCOPE] button. The default sub voice transpose amounts are set to 0 for Dual and Split modes.

### USING THE TRANSCOPE FEATURE

- 1 Press the [TRANSCOPE] button to transpose the pitch of the keyboard.**
  - The LED above the [TRANSCOPE] button lights and the TRANSCOPE screen with current transpose value appears.



Depending on the current status and mode, the TRANSCOPE screen will be different. For example, if the P-200 is in Split mode and the MIDI transmit switch is enabled, the screen will display internal and MIDI main and sub voice transposition values.



As you play in Split mode, the pitch of both voices will transpose according to main and sub voice settings when you press the [TRANSCOPE] button. You can play two-handed duets with different instruments by transposing the sub voice up or down two octaves to match the pitch range of the main voice.

If the P-200 is in Dual mode and the MIDI transmit switch is enabled, the TRANSCOPE screen will display internal and MIDI main voice and internal sub voice transposition values.

As you play in Dual mode, the pitch of both voices will transpose according to independent main and sub voice settings when you press the [TRANSCOPE] button. Thus, you can create two-note harmonies by lowering the sub voice so that it plays a fifth or an octave below the main voice.

If the P-200 is in Single mode and the MIDI transmit switch is enabled, the TRANSCOPE screen will display internal and MIDI main voice transposition values.

As you play in Single mode, the pitch of the entire keyboard will transpose according to the main voice setting when you press the [TRANSCOPE] button. (The sub voice is not active in Single mode.)

If the MIDI transmit switch is disabled, only the main voice (and sub voice, depending on mode) transposition value will be displayed.

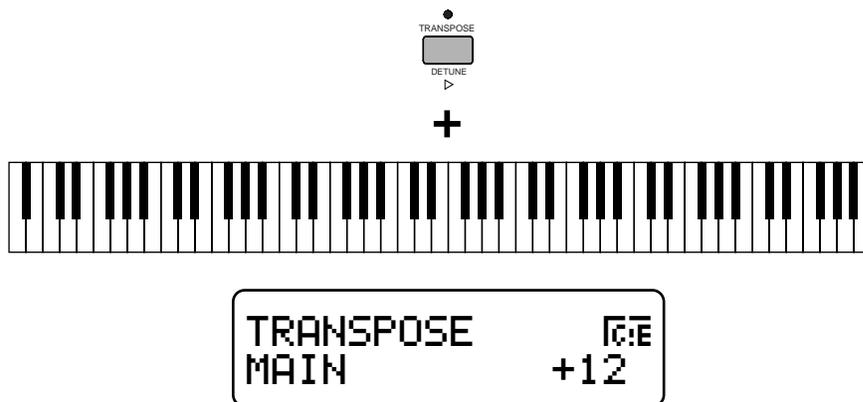
## 2. Press the [TRANSCOPE] button again to return the keyboard to normal pitch.

The LED above the [TRANSCOPE] button goes out and the keyboard returns to normal pitch.

## SETTING THE TRANSCOPE AMOUNT

### 1. When the transpose function is on, hold the [TRANSCOPE] button and press a key on the keyboard.

The key that you press becomes the new transpose amount. The TRANSCOPE screen appears.



C3 (middle C) is the normal pitch, or 0 value, so all you need to do is press any key above or below C3 to set the transpose amount. For example, if you want the transpose amount to be one octave below normal keyboard pitch, simply press C2. To return the transpose amount to normal pitch, simply press C3 again.

**NOTE**

In this case you cannot use the [CS] slider to change the transpose value. (Trying to do so in Dual mode will activate the detune function.)

You can also change the transpose amount setting one semitone at a time by holding the [TRANPOSE] button and pressing the [-1/NO] and [+1/YES] buttons.

**NOTE**

When the transpose setting exceeds the legal range (A-1 ~ C7) the P-200 plays and repeats the one octave higher (or lower) range. Also note that MIDI notes will not be transmitted if the data exceeds MIDI note values 0 ~ 127.

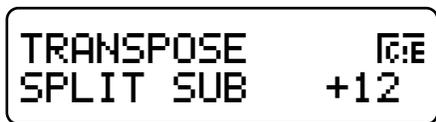
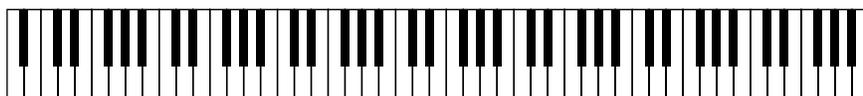
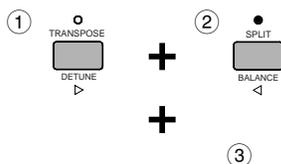
You can set the transpose amount anywhere within a range of four octaves, from -24 (C1) to 24 (C5). If you try to set the transpose amount by pressing a key below C1 or above C5 on the keyboard, the P-200 will react as though you pressed C1 or C5.

**2. Release the [TRANPOSE] button.**

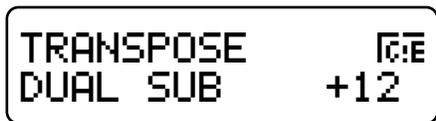
The P-200 will assume that you want to transpose using this value, and leave the transpose function turned on after you complete the setting.

In a similar way, internal sub voice and MIDI transpose signals for the MIDI main and sub voice can be set independently, as explained below.

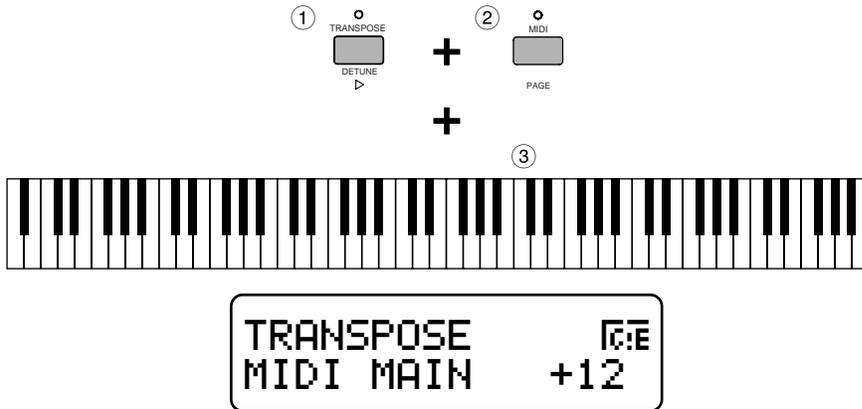
**INTERNAL SPLIT SUB VOICE:** To set the transpose value for the internal split sub voice, in Split mode, press and hold [TRANPOSE], then hold [SPLIT], then press a key on the keyboard (or press the [-1/NO] or [+1/YES] buttons).



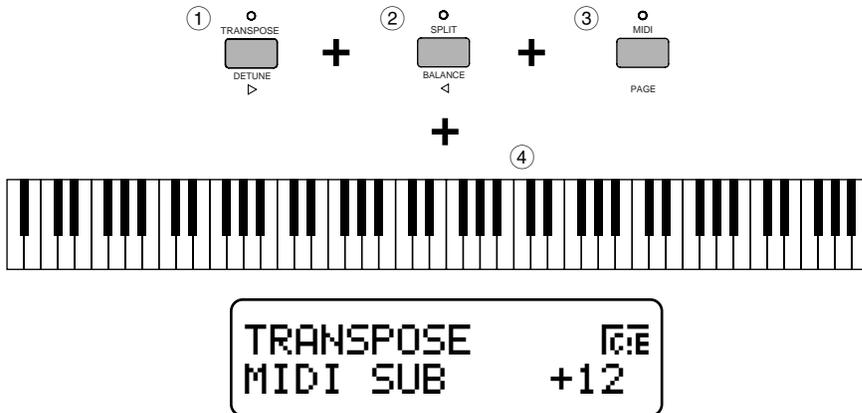
**INTERNAL DUAL SUB VOICE:** To set the transpose value for the internal dual sub voice, in Dual mode, press and hold [TRANPOSE], then hold [SPLIT], then press a key on the keyboard (or press the [-1/NO] or [+1/YES] buttons).



**MIDI MAIN VOICE:** To set the transpose value for the MIDI main voice, press and hold [TRANPOSE], then hold [MIDI], then press a key on the keyboard (or press the [-1/NO] or [+1/YES] buttons).



**MIDI SUB VOICE:** To set the transpose value for the MIDI sub voice, press and hold [TRANPOSE], followed by [SPLIT], then [MIDI], then press a key on the keyboard (or press the [-1/NO] or [+1/YES] buttons).



**NOTE**

When changing the internal main or sub voice's transpose value, the MIDI main or sub voice will change accordingly.

## MIDI Transmit Enable

You can enable or disable MIDI transmission by pressing the [MIDI] button. The LED above the [MIDI] button remains lit while this function is enabled.



It will not block the reception of data from the [MIDI IN] jack.

Note that you cannot enable transmission if the [MIDI] button has been turned off.

Also note that setting (in Edit mode) the MIDI transmit channel to Off and setting all the MIDI Filters to On will have the same effect as disabling the MIDI transmit switch. The significance in this case is that turning the [MIDI] button off affects all of the Performances, whereas the aforementioned Edit mode settings can be assigned to individual Performances.

For details about the P-200's MIDI capabilities, see page 64.

## ■ MIDI Panic

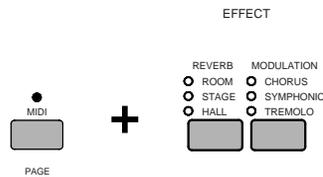
Although MIDI is very reliable, it is in fact so sophisticated that it is not without its occasional faults. For example, sometimes a connected tone generator or synthesizer responds to a Note On message, but not a Note Off message, thus causing a note to get stuck, which can be quite frustrating, especially in a live performance setting.

Unexpected sustained notes, sudden losses of volume, and “hanging” pitch bends are also common MIDI problems that can happen when using a sequencer with the P-200 and other MIDI instruments.

The P-200’s MIDI Panic feature lets you instantly send note off and other messages to all connected MIDI devices.

## ACTIVATING MIDI PANIC

**Hold the [MIDI] button, then press the [REVERB] and [MODULATION] buttons at the same time.**



The MIDI PANIC SEND screen appears briefly when MIDI Panic is activated.



When MIDI Panic is activated, the following messages are sent in sequence over all MIDI channels: All Notes Off; All Sounds Off; Channel Pressure off; Sustain Pedal Off; Modulation Off; Pitch Bend (Center); Reset All Controllers.

MIDI Panic has no effect during sending/receiving bulk data or while MIDI Merge is on.

## ■ Panel Switch Lock

This function allows you to “lock” the panel controls of the P-200, in order to avoid accidentally changing voices or modes in the middle of a performance.

In order to use this function, the separate Panel Switch Lock Mode function must be set to “enable.” (See page 52.) The default setting for Panel Switch Lock is “off.”

## USING THE PANEL SWITCH LOCK FUNCTION

From the Voice Play mode or the Performance Play mode, double-click the desired [VOICE SELECT] button. (Refer to "About Panel Switch Lock" below for details.)

The following screen appears when Panel Switch Lock is activated.

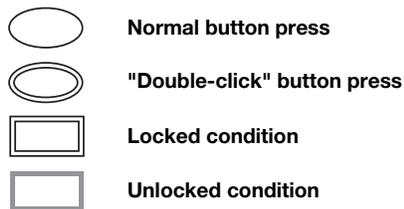


To cancel the lock function, double-click the same [VOICE SELECT] button (the button whose LED is lit).

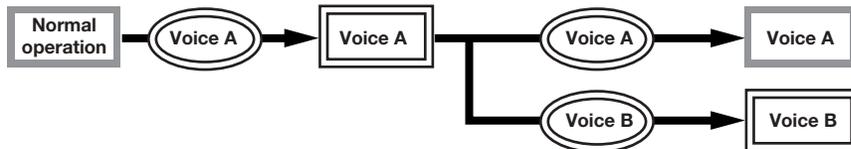
### ● About Panel Switch Lock

The use of the Panel Switch Lock function differs depending on the mode (Single, Dual, Split). The illustrations below clearly show how to lock and unlock the panel controls in various situations.

The following key is used in the illustrations:

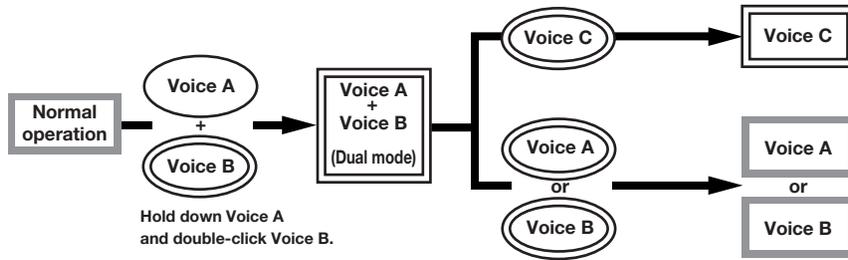


In the Single mode:



- Double-clicking the same [VOICE SELECT] button (the button whose LED is lit) alternately locks and unlocks the panel controls. Double-clicking a different [VOICE SELECT] button when the panel is locked maintains the locked condition while selecting a new voice.

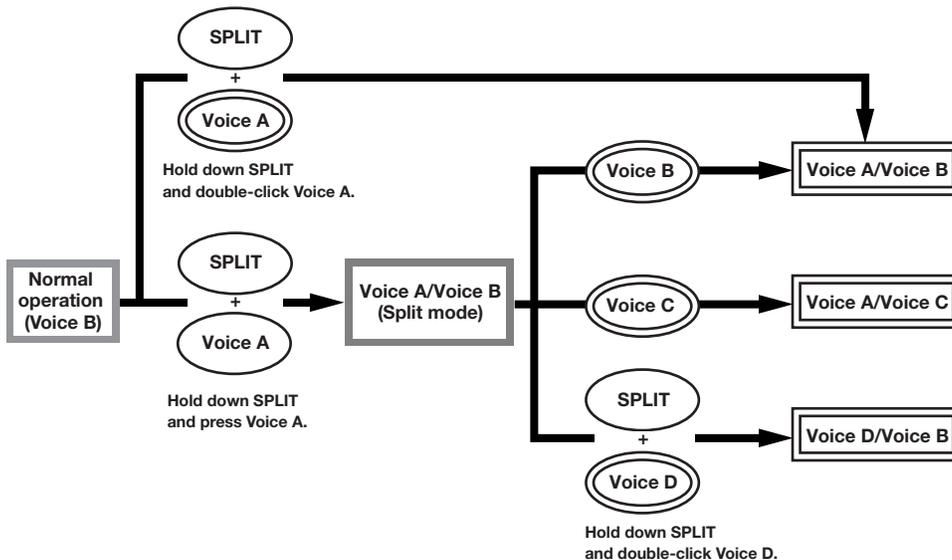
### In the Dual mode:



- Selecting the Dual mode and locking the panel are done in a single operation: Hold down one [VOICE SELECT] button and double-click another.
- When the panel is locked, you can unlock it by double-clicking the [VOICE SELECT] button whose LED is lit. This also exits the Dual mode and returns to the Single mode.
- Double-clicking a [VOICE SELECT] button whose LED is NOT lit (as with Voice C above) maintains the locked condition, but exits the Dual mode and selects a new voice in the Single mode.

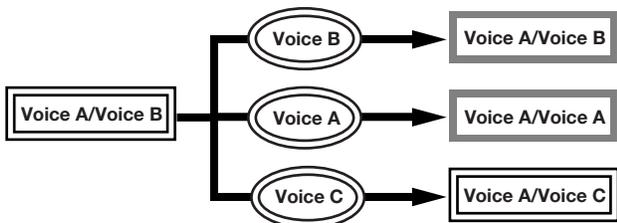
### In the Split mode:

The first illustration shows how to lock the panel. The second illustration shows how to unlock it. In both illustrations, the top voice is the sub voice and the bottom is the main voice: **Sub voice/Main voice**



- There are two ways to select the Split mode and lock the panel:
  - A) Direct operation –
    - 1) Select the main voice.
    - 2) Hold down [SPLIT] and double-click the desired [VOICE SELECT] button.
  - B) Selecting Split mode and locking panel separately –
    - 1) Select the main voice.
    - 2) Hold down [SPLIT] and select the sub voice to enter the Split mode.
    - 3) Double-click the desired [VOICE SELECT] button to lock the panel. This simultaneously puts the panel in the locked condition and selects a new main voice.

To select a different sub voice and lock the panel (while the Split mode is active), hold down [SPLIT] and double-click the desired [VOICE SELECT] button.



Double-clicking a different voice maintains the panel lock and selects a new main voice.

- To unlock the panel, simply double-click the main or sub voice's [VOICE SELECT] button.
- Double-clicking a different [VOICE SELECT] button when the panel is locked in the Split mode maintains the locked condition while selecting a new main voice.

# PERFORMANCE PLAY MODE

Within Performance Play mode you can select and play any one of the 24 Performances, make changes in a Performance, or store the settings of one Performance into another Performance bank and number.

Following is an overview of how to enter and exit Performance Play mode, how to select the Performances and change voices within a Performance, and the way Single, Dual and Split modes function in Performance Play mode.

## ENTERING AND EXITING PERFORMANCE PLAY MODE

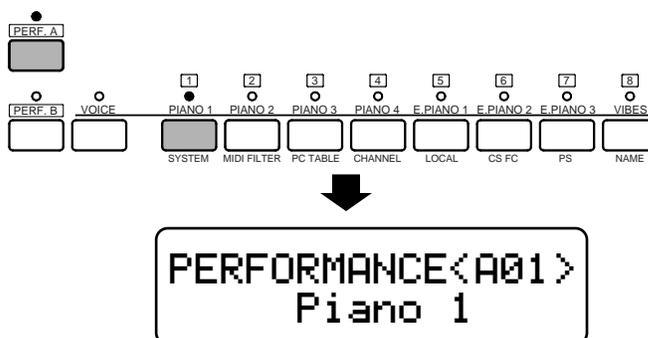
### 1. Press the [PERF. A] or [PERF. B] button.

- If you press the [PERF. A] button, the LED above it will start blinking to indicate that the P-200 is standing by to enter the PERFORMANCE-A bank. Likewise, if you press the [PERF. B] button, the LED above it will start blinking to indicate that the P-200 is standing by to enter the PERFORMANCE-B bank.



### 2. Press a [PERFORMANCE SELECT] button.

- Pressing a [PERFORMANCE SELECT] button activates Performance mode. The LEDs above the [PERFORMANCE SELECT] and [PERF.] buttons light, and the name of the Performance appears in the LCD screen.



To exit Performance Play mode, simply press the [VOICE] button, followed by a [VOICE SELECT] button, which will return you to Voice Play mode.

## SELECTING A PERFORMANCE

Press a **[PERFORMANCE SELECT]** button.

Pressing any of the 12 **[PERFORMANCE SELECT]** buttons will access a Performance in the currently selected Performance bank. The name of the Performance appears in the LCD screen.

The P-200 comes with 24 Preset Performances designed for various musical purposes. Take a moment and try out each one in both A and B banks. For a list of the Preset Performances, see page 74.

Just as in Voice Play mode, Performance Play mode lets you select Single voices as well as activate Dual mode and Split mode.

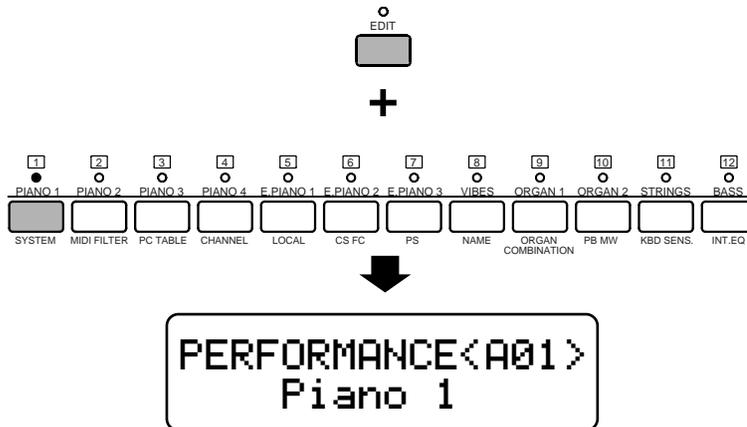
### ■ Selecting Single Voices

Within Performance Play mode you can easily select Single voices in the current Performance. The procedure is slightly different than in Voice Play mode.

### SELECTING SINGLE VOICES IN PERFORMANCE PLAY MODE

Hold the **[EDIT]** button, then press a **[VOICE SELECT]** button.

The name of the voice appears in the LCD screen.



#### NOTE

Only a single set of Voice parameters is available for each Performance. Therefore, the Voice parameters set for one voice will also be effective when you select other voices.

#### NOTE

In Performance Play mode, a lit LED above a voice button does not indicate the selected voice(s). It indicates the currently selected performance.

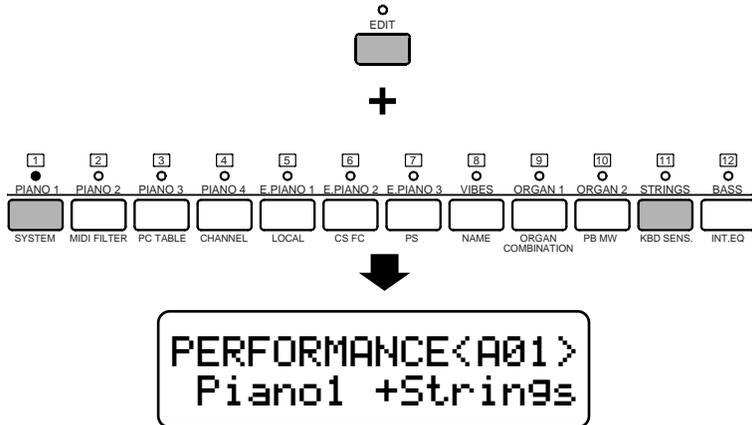
## ■ Selecting Dual Voices

Within Performance Play mode you can easily select Dual voices in the current Performance. The procedure is slightly different than in Voice Play mode.

### SELECTING DUAL VOICES IN PERFORMANCE PLAY MODE

**Hold the [EDIT] button, then press two [VOICE SELECT] buttons.**

This activates Dual mode from within Performance Play mode. The names of the voices appear in the LCD screen.



Note that the order in which you press the [VOICE SELECT] buttons determines the main and sub voices, just as in Voice Play mode. For details, see Dual Mode, page 30.

## ■ Selecting Split Voices

Within Performance Play mode you can easily select Split voices in the current Performance. The procedure is slightly different than in Voice Play mode.

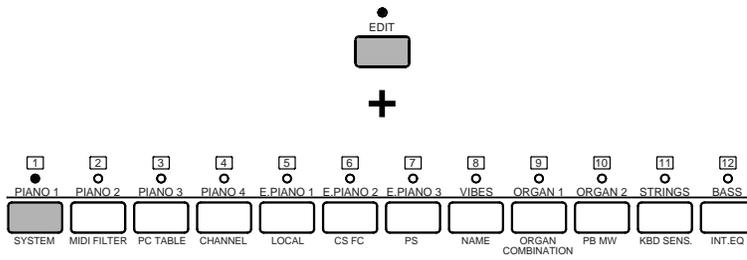
### SELECTING SPLIT VOICES IN PERFORMANCE PLAY MODE

**1 Press the [SPLIT] button.**

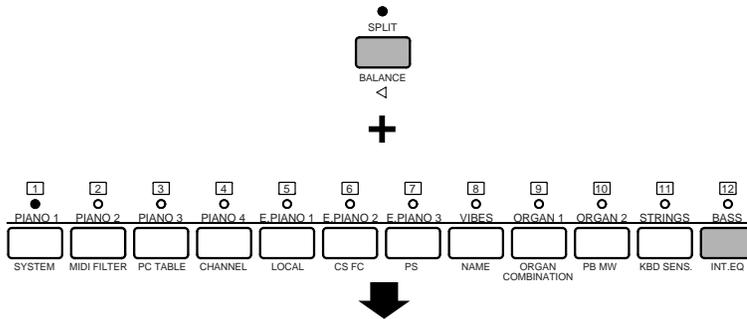
- This activates Split mode from within Performance Play mode. The names of the voices appear in the LCD screen.



**2. Main Voice:** Hold the [EDIT] button, then press a [VOICE SELECT] button.



**3. Sub Voice:** Hold the [SPLIT] button and press a [VOICE SELECT] button.



PERFORMANCE<A01>  
Bass / Piano1

# EDIT MODE

From within either Voice Play mode or Performance Play mode you can enter Edit mode and make changes to a wide variety of System, MIDI and other variable parameters.

When the P-200 is in Edit mode, the LED above the [EDIT] button blinks, as does the LED above the currently selected [EDIT SELECT] button.

The process of entering Edit mode, selecting Edit functions and making changes to the various parameters is simple. Each [EDIT SELECT] button is dedicated to a specific Edit function, and within each Edit function there may be one or more pages of parameters.

## ■ Edit Menu Tree

Edit mode lets you access and edit functions related to System parameters (1. ~ 3.), Performance parameters (4. ~ 9.) and Voice parameters (10. ~ 12. plus REVERB and MODULATION).

The Edit Menu Tree below outlines the Edit mode functions and pages. (Pages can be selected with the [PAGE] button or by pressing the specific [EDIT SELECT] button continually. Items marked with an asterisk\* can be selected using the [◀]/[▶] buttons.)

### SYSTEM MENUS

#### 1. SYSTEM

- Page 1.MASTER TUNE
- 2.REVERB
- 3.DEVICE NUMBER
- 4.MIDI MERGE
- 5.PERFORMANCE ENABLE
  - MIDI CHANNEL \*
  - LOCAL \*
  - CONTROLLER ASSIGN \*
- 6.POPUP TIME
  - PROGRAM CHANGE \*
  - OTHERS \*
- 7.STORE TYPE
- 8.PANEL SWITCH LOCK MODE

#### 2. MIDI FILTER

- Page 1.TRANSMIT FILTER
  - MESSAGE TYPE \*
  - ON/OFF \*
- 2.RECEIVE FILTER
  - MESSAGE TYPE \*
  - ON/OFF \*

#### 3. PROGRAM CHANGE TABLE

- Page 1.PROGRAM CHANGE TRANSMIT
  - VOICE/PERFORMANCE NO. \*
  - MSB/LSB \*
  - PROGRAM CHANGE NUMBER \*
- 2.PROGRAM CHANGE RECEIVE
  - PROGRAM CHANGE NUMBER \*
  - VOICE/PERFORMANCE NO. \*

### PERFORMANCE MENUS

#### 4. CHANNEL

- Page 1.CHANNEL
  - TRANSMIT \*
  - RECEIVE \*

#### 5. LOCAL

- Page 1.LOCAL

#### 6. CONTINUOUS SLIDER(CS) / FOOT CONTROLLER(FC)

- Page 1.CS ASSIGN
- 2.CS RANGE
  - MIN/MAX \*
- 3.FC ASSIGN
- 4.FC RANGE
  - MIN/MAX \*

#### 7. PANEL SWITCH (PS)

- Page 1.PANEL SWITCH 1 ASSIGN
- 2.PANEL SWITCH 2 ASSIGN

#### 8. NAME

- Page 1.PERFORMANCE NAME
  - CHARACTER SELECT (16 characters) \*

#### 9. ORGAN COMBINATION

- Page 1.FOOTAGE
  - 8 FOOTAGE TYPES \*
- 2.RESPONSE, ATTACK
  - RESPONSE, 3 ATTACK TYPES, ATTACK LENGTH/MODE \*

### VOICE MENUS

#### 10. PITCH BEND (PB)/MODULATION WHEEL (MW)

- Page 1.PB RANGE
- 2.MW ASSIGN

#### 11. KEYBOARD SENSITIVITY

- Page 1.KEYBOARD SENSITIVITY INTERNAL
- 2.KEYBOARD SENSITIVITY MIDI
- 3.KEYBOARD RANGE
  - MIN/MAX \*

#### 12. INTERNAL EQUALIZER

- Page 1.EQ
  - LOW \*
  - MID \*
  - HIGH \*

#### REVERB

- Page 1.REVERB TYPE
  - TYPE \*
  - DEPTH \*

#### MODULATION

- Page 1.MODULATION TYPE
  - TYPE \*
  - SPEED \*

## NOTE

The Edit function page numbers appear in the upper right corner of the screen. When Non Auto Store is selected and Edit mode is engaged, the letter S, P or V will appear to the right of the page number to indicate which type of parameters you are editing System, Performance or Voice parameters, respectively.



## NOTE

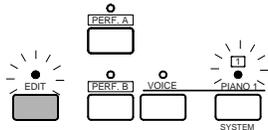
Channel, Local, CS FC and PS settings are basically classified as Performance parameters, though they are treated as System parameters when Sys is selected for MIDI Channel, Local or Controller Assign in the Performance Enable function (System Menu), see page 52. When Sys has been selected, the letter S will appear to the right of the page number, replacing the letter P.



## ENTERING AND EXITING EDIT MODE

### Press the [EDIT] button.

The LED above the [EDIT] button starts blinking, as does the LED above the [EDIT SELECT] button which was active the last time you exited Edit mode. The name of the currently active parameter page appears in the LCD screen.



Each of the 12 [EDIT SELECT] buttons is dedicated to one or more Edit functions, as indicated by a name printed in green below each button.

To exit Edit mode, simply press the [EDIT] button again, which returns you to the previous Play mode.

## SELECTING AN EDIT FUNCTION

### Press an [EDIT SELECT] button.

The LED above the button you press starts blinking, and the name of the currently active parameter page appears in the LCD screen.



## SELECTING EDIT FUNCTION PAGES

### Press the [PAGE] button once or more.

Each time you press the [PAGE] button a page will appear in the LCD screen.



You can also select Edit function pages by pressing the same [EDIT SELECT] button once or more. For example, if you select the System function, you can simply press the [SYSTEM] button as many times as necessary to access the System function page you want.

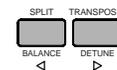


The name of each page, as well as the accessible parameters within it, appears in the LCD screen as you step through the pages.

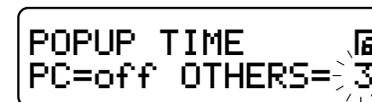
## EDITING PARAMETERS

Note that some pages contain several parameters, which you can access with the cursor buttons. (See asterisk\* items on the Edit Menu Tree, page 49.)

1. If necessary, press the [◀] or [▶] buttons to position the cursor over the desired parameter.



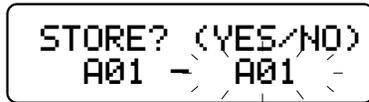
The currently selected parameter will blink on and off in the LCD screen.



## 2. Change the parameter using the [-1/NO] and [+1/YES] buttons, or by moving the [DATA ENTRY] slider up or down.

Parameters may consist of numeric values or specific settings which you can select.

If the P-200 is in Auto Store status, the changes you make will be stored automatically in the current location. If the P-200 is in Non Auto Store status, when you change a parameter and press the [EDIT] button to exit Edit mode, the STORE? confirmation screen appears.



In this case you will need to store the current Performance by either overwriting it in its current location, or copy it in another Performance bank and number.

### NOTE

Regardless of the Auto Store/Non Auto Store status, the parameter changes made in the System menus (System, MIDI Filter, PC Table) are always stored automatically. (For details about store functions, see page 60.)

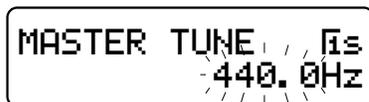
## System

System parameters which you can select and edit include Master Tune, Reverb Bypass, Device Number, MIDI Merge, Performance Enable, Popup Time, and Store Type.

### MASTER TUNE

The Master Tune function lets you fine-tune the basic pitch of the keyboard.

As an electronic instrument, the P-200 is set to optimum tuning at the factory, with a default pitch value of 440.0 Hz at A3. You can, however, fine-tune the P-200's keyboard upward or downward within a range of about 100 cents.



- **MASTER TUNE (424.0Hz~440.0~456.3Hz)**  
You can change the master tuning between 424.0Hz and 456.3Hz.

### REVERB

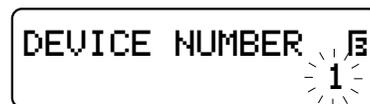
The Reverb Bypass function lets you disengage the reverb effect. You will find the Reverb Bypass useful to disengage the P-200's internal DSP when you want to use an external effector.



- **ACTIVE**  
When the Active setting is selected, the P-200's on-board reverb effects will function as normal.
- **BYPASS**  
When the Bypass setting is selected, the P-200's on-board reverb effects will be disengaged.

### DEVICE NUMBER

The Device Number function lets you match the MIDI device number with the device number of an external instrument. This is necessary when transmitting and receiving bulk data and parameter change data.



- **OFF**  
When set to Off, the P-200 will ignore incoming MIDI device number messages.
- **1 ~ 16**  
When a specific MIDI device number is selected, the P-200 will only receive bulk data on the corresponding MIDI device number.
- **ALL**  
When set to All, the P-200 will receive bulk data on any device number. (When set to All, the P-200 will transmit on device number 1.)

### MIDI MERGE

The MIDI Merge function lets you merge all data received at the [MIDI IN] terminal with the data generated by the P-200, for combined transmission at the [MIDI OUT] terminal.

Instruments which receive merged MIDI data from the P-200 can be controlled by the P-200 as well as other devices connected to the P-200's [MIDI IN] terminal.

Note that when performing bulk dump operations, the MIDI Merge function must be turned off. For details, see page 62.



- **OFF**  
When set to Off (default), only internal MIDI data will be transmitted from the P-200's [MIDI OUT] terminal.
- **ON**  
When set to On, any MIDI data received at the [MIDI IN] terminal will be transmitted as is from the [MIDI OUT] terminal together with data transmitted by the P-200.

## PERFORMANCE ENABLE

The Performance Enable function lets you switch between System (“Sys”) settings and Performance (“Perf”) settings for MIDI channel assignments, local on/off status and controller assignments. This function lets you apply the System settings designated in Voice Play mode to all of the Performances.

### ● PERFORMANCE MIDI CHANNEL (Perf, Sys)

When Perf is selected, the MIDI transmit and receive channels designated for the currently selected Performance will be effective. When Sys (default) is selected, the MIDI transmit and receive channels designated for the Voice Play mode will affect the entire system.



### ● PERFORMANCE LOCAL (Perf, Sys)

When Perf is selected, the Local On/Off setting designated for the currently selected Performance will be effective. When Sys (default) is selected, the Local On/Off setting designated for the Voice Play mode will affect the entire system.



### ● PERFORMANCE CONTROL (Perf, Sys)

When Perf is selected, the controller assignments designated for the currently selected Performance will be effective. When Sys (default) is selected, the controller assignments designated for the Voice Play mode will affect the entire system.



## POPOP TIME

The PopUp Time function lets you set the number of seconds a temporary message displays in the screen.

The P-200 has a number of messages which appear in the screen depending on which feature you access. By setting the PopUp Time, you can determine how long the message stays in the screen.

You can also set the Program Change message screen to temporarily display when you change voices or Performances.

### ● PC (OFF, 1 ~ 5)

You can either turn the Program Change popup screen off or have it display between one and five seconds. (The default setting is Off.)



### ● OTHERS (1 ~ 5)

You can have all other popup screens display between one and five seconds. (The default setting is 3.)



## STORE TYPE

The Store Type function lets you designate Auto Store or Non Auto Store status. (For information about storing, see page 60.)



### ● NON AUTO STORE

In Non Auto Store (default) status, only System, MIDI Filter and PC Table parameters you change will automatically be stored. Any other changes in Edit mode will cause the STORE? (YES/NO) screen to display to prompt you for confirmation before exiting the Edit mode. Any other changes made in Voice Play mode and Performance Play mode will be ignored unless you specifically perform the store operation.

### ● AUTO STORE

In Auto Store status, all settings you change will automatically be stored.

### NOTE

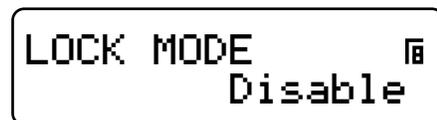
When Non Auto Store is selected and Edit mode is engaged, the letter S, P or V will appear to the right of the page number in the upper right hand corner to indicate which type of parameters you are editing—System, Performance or Voice parameters, respectively.

### NOTE

Channel, Local, CS FC and PS settings are basically classified as Performance parameters, though they are treated as System parameters when Sys is selected for MIDI Channel, Local or Controller Assign in the Performance Enable function (System Menu); see left. When Sys has been selected, the letter S will appear to the right of the page number, replacing the letter P.

## PANEL SWITCH LOCK MODE

This control determines whether the Panel Switch Lock function (page 41) can be used or not. When set to Enable, the Panel Switch Lock is available; the Disable setting disables the function. The setting made here is automatically stored.



### ● DISABLE

When set to Disable (default), the Panel Switch Lock function cannot be used; in other words, double clicking a [VOICE SELECT] button will not lock the panel controls.

● **ENABLE**

When set to Enable, the Panel Switch Lock function can be used; in other words, double clicking a [VOICE SELECT] button will lock the panel controls (according to the instructions on page 41).

## ■ MIDI Filter

The MIDI Filter function lets you select the various types of MIDI data which will be transmitted or received. (Note: The abbreviation “TX” stands for “Transmit” and the abbreviation “RX” stands for “Receive”.) Position the cursor over the Message type or on/off status using the [◀] and [▶] buttons.

## TRANSMIT FILTER

The Transmit Filter settings let you determine which types of MIDI messages are transmitted from the P-200.



● **MESSAGE TYPES**

Message types include Note On/Off, Control Change, Program Change, Aftertouch, Pitch Bend, Channel Mode Message, Parameter Change and Bulk and FA/FB/FC. (Select the message types with the [-1/NO] and [+1/YES] buttons.)

● **ON, OFF**

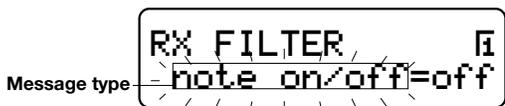
Setting the message type to On status will filter this particular data, and therefore it will not be transmitted via the [MIDI OUT] terminal. Setting the message type to Off status will allow the particular data to be transmitted.

### NOTE

The default setting for Parameter Change is set to On; all others are set to Off. When controlling external devices such as a tone generator, Exclusive and Bulk should be set to On. When you record your P-200 Performance to an external sequencer and play it back, Exclusive and Bulk should be set to Off.

## RECEIVE FILTER

The MIDI Receive Filter settings let you determine which types of incoming MIDI messages are received. When set to On, the specific data can be protected.



● **MESSAGE TYPES**

Message types include Note On/Off, Control Change, Program Change, Pitch Bend, Channel Mode Message, Parameter Change and Bulk. (Select the message types with [-1/NO] and [+1/YES] buttons.)

● **ON, OFF**

Setting the message type to On status will filter this particular data, and therefore it will not be received at the [MIDI IN] terminal. Setting the message type to Off status will allow the particular data to be received.

## ■ Program Change (PC) Table

The Program Change Table function lets you assign program change numbers to incoming and outgoing program change messages.

## PROGRAM CHANGE TRANSMIT

The Program Change Transmit function lets you assign program change transmit numbers to each voice or Performance. You can also assign bank numbers (MSB/LSB) as bank select messages.

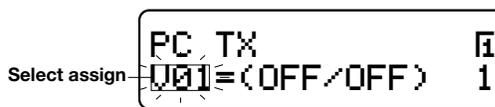
Your P-200 can transmit a program change message each time you press a [SELECT] button in Voice or Performance mode. (You can have the number of the program change message display briefly when you select a voice or Performance. For details, see page 52.)

At the factory your P-200 was preset so that each [SELECT] button will send the program change number corresponding to the number above the button in Voice mode (1 ~ 12), followed by subsequent numbers in Performance mode, for A and B banks (13 ~ 36).

Therefore, when the P-200 is in Voice mode, an external tone generator connected to the P-200 will receive messages selecting program 1 when you press the [PIANO 1] button, program 2 when you press the [PIANO 2] button, and so on. When the P-200 is in Performance mode and bank A is selected, an external tone generator will receive messages selecting program 13 when you press [PIANO 1]. Likewise, when bank B is selected, program 25 will be selected when you press [PIANO 1].

The settings for which program change number is assigned to which [SELECT] button are grouped in a table known as the program change transmit table, which you can access to assign a program change number (between 1 and 128, or Off) to each of the [SELECT] buttons according to Play mode.

You can also select a bank number combining the MSB (Most Significant Byte) and LSB (Least Significant Byte). This makes it possible to select any program on a MIDI device that has more than 128 programs.

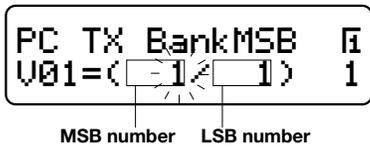


● **SELECT ASSIGN (V01~V12, A01~A12, B01~B12)**

These parameters let you access each [SELECT] button, with V01 ~ V12 representing the Voice Play mode [VOICE SELECT] buttons, and A01 ~ A12 representing the Performance Play mode A bank [PERFORMANCE SELECT] buttons, and B01 ~ B12 representing the Performance Play mode B bank [PERFORMANCE SELECT] buttons. As you step through each one, the name will appear in the first line of the screen, and the current assignments will appear in the second line.

### NOTE

You can choose a specific Voice button number by holding [VOICE] and pressing the desired [VOICE SELECT] button. You can choose a specific Performance A bank button number by holding [PERF. A] and pressing the desired [PERFORMANCE SELECT] button. You can choose a specific Performance B bank button number by holding [PERF. B] and pressing the desired [PERFORMANCE SELECT] button.



● **MSB/LSB (Off, 0 ~ 127)**

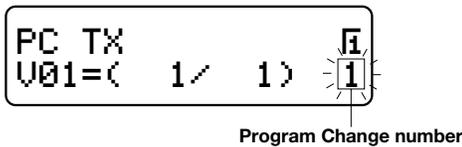
This parameter lets you designate the MSB/LSB bank select number. When set to Off (default), the P-200 will not transmit the bank select number.

**NOTE**

Pressing the [-1/NO] button lets you select Off for MSB/LSB and Program Change Number. When Off is selected for MSB, LSB will also switch off, and vice-versa.

**Bank Select (PC Table)**

BANK	PROGRAM	MSB	LSB
Bank 1	1 ~ 128	1	1
Bank 2	1 ~ 128	1	2
Bank 3	1 ~ 128	1	3
Bank 4	1 ~ 128	1	4
“	“	“	“
“	“	“	“



● **PROGRAM CHANGE NUMBER (Off, 1 ~ 128)**

This parameter lets you designate the program change number for the currently accessed [SELECT] button. When set to Off, no program change numbers will be transmitted.

**PROGRAM CHANGE RECEIVE**

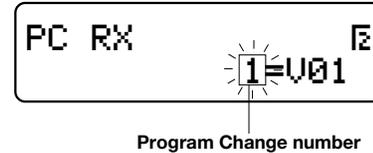
The Program Change Receive function lets you assign program change receive numbers to the internal voices and Performances, according to the [SELECT] buttons.

The P-200 can receive a program change message from an external MIDI device, in order to select any of the 12 voices or 24 Performances.

At the factory your P-200 was preset so that each [SELECT] button will receive the program change number message corresponding to the number above the button in Voice mode (1 ~ 12), followed by subsequent numbers in Performance mode, for A and B banks (13 ~ 36).

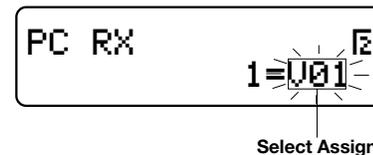
Therefore, when the P-200 is in Voice mode, when an external controller connected to the P-200 sends a program change number 1 message, the PIANO 1 voice will be selected; if it sends a program change number 2 message, the PIANO 2 voice will be selected, and so on. If it sends a program change number 13 message, Performance A01 will be selected; if it sends a program change number 25 message, Performance B01 will be selected, and so on.

Whenever the P-200 receives a program change message, it will check the program change receive table to determine whether a voice or Performance has been assigned to the Received program change number. If so, the main voice will automatically switch to the voice indicated by the program change receive table. (If the P-200 is in Dual mode, this will cause it to shift to Single mode.) If the program change function has been turned off for that number the message will simply be ignored.



● **PROGRAM CHANGE NUMBER (1~128)**

This parameter lets you designate a program change receive number. As you step through each one, the SELECT assignment will appear to the right.



● **SELECT ASSIGN**

**(V01~V12, A01~A12, B01~B12, Off)**

This parameter lets you assign which [SELECT] button to assign to the currently designated Program Change Number.

**NOTE**

You can choose a specific Voice button number by holding [VOICE] and pressing the desired [VOICE SELECT] button. You can choose a specific Performance A bank button number by holding [PERF. A] and pressing the desired [PERFORMANCE SELECT] button. You can choose a specific Performance B bank button number by holding [PERF. B] and pressing the desired [PERFORMANCE SELECT] button.

**NOTE**

Pressing the [-1/NO] button lets you select Off for Program Change Number and Select Assign.

**Channel**

The Channel function lets you assign the P-200's MIDI transmit and receive channel numbers or status.

It also lets you set independent channel settings for the main and sub voices, for both transmitting and receiving. This makes it possible to apply the Split mode to the voices of a connected tone generator as well as the voices of the P-200 itself.

When connecting the P-200 to an external MIDI device, such as a multitimbral tone generator or synthesizer, you will need to set the P-200's transmit channel to the same number as the external device's receive channel, in order to play the external instrument with the P-200's keyboard. Likewise, you will need to set the P-200's receive channel to the same number as an external keyboard's transmit channel in order to play the P-200's internal voices from an external keyboard. (For more information, see Using MIDI, page 64.)

### ● TRANSMIT CHANNEL Main/Sub (Off, 1 ~ 16)

This determines the MIDI channel over which MIDI data is sent. For the Split mode, the main and sub voices can be set to separate channels. For the Single and Dual modes, all MIDI data is sent over the specified Main channel (the Sub channel setting does not apply). When set to Off, no MIDI data is sent for the selected voice.

```
CHANNEL TRNS  [1]
Main= 1  Sub= 2
```

### ● RECEIVE CHANNEL Main/Sub (Off, 1 ~ 16, All)

This determines the MIDI channel over which MIDI data is received. For the Split mode, the main and sub voices can be set to separate channels. For the Single and Dual modes, all MIDI data is received over the specified Main channel (the Sub channel setting does not apply). When set to Off, all incoming MIDI data for the selected voice is ignored. When set to All, all incoming MIDI data over all 16 channels is received.

```
CHANNEL RECV  [2]
Main= 1  Sub= 2
```

#### NOTE

When you set the transmit channel to Off, the MIDI transmit button will be disabled for the currently selected Performance.

#### NOTE

If you select Sys for MIDI CHANNEL in the Performance Enable function (System menu), the MIDI transmit/receive channel you have previously set for the currently selected Performance may actually be different, since the current setting (System setting) in the Voice Play mode will be active. You can change the System setting, and you can easily find which setting (Sys or Perf) is selected in the Performance Enable function, as the letter P will display to the left of the page number if Perf is selected.

```
CHANNEL TRNS  [1]P
Main= 1  Sub= 2
```

## Local

The Local control function lets you disconnect the P-200's keyboard from its internal tone generator.

It is usually turned on so the internal voices will sound when you play the keyboard. When turned off, the internal tone generator will not respond to the notes you play, but the keyboard will still transmit messages via the [MIDI OUT] terminal, and the internal tone generator will respond to messages received at the [MIDI IN] terminal if the transmit channels or receive channels are appropriately set. This is essential when using the P-200 as a master keyboard controller in an expanded MIDI system.

```
LOCAL  [1]
      on
```

### ● LOCAL (On, Off)

When set to On, the internal tone generator will respond to notes you play on the P-200's keyboard. When set to Off, the internal tone generator will not respond to notes you play on the P-200's keyboard.

#### NOTE

If you select Sys for LOCAL in the Performance Enable function (System menu), the Local On/Off setting you have designated previously for the currently selected Performance may actually be different, since the current setting (System setting) in the Voice Play mode will be active. You can change the System setting, and you can easily find which setting (Sys or Perf) is selected in the Performance Enable function, as the letter P will display to the left of the page number if Perf is selected.

## Continuous Slider (CS) / Foot Controller (FC)

This function lets you assign a function and range to the [CS] and [FC] assignable continuous controllers, for realtime control during performance of the P-200 and/or an external MIDI device.

```
CS ASSIGN  [1]
-main volume:007
```

Once you assign a function to the [CS], the function will be controlled by the [CS] slider on the panel. Once you assign a function to the [FC], the function will be controlled by the Foot Controller, if it is properly connected to the [FOOT CONTROLLER] jack on the rear panel. The Yamaha FC-7 Foot Controller (continuous type) and FC4/FC5 Footswitch (on/off; discrete type) are optionally available.

For example, you can have the [CS] (or [FC]) control the total volume, main or sub voice volume, or control the reverb depth or modulation speed, or transmit aftertouch messages to tone generators capable of receiving them, or send a particular type of control change message to external MIDI devices. The types of functions which can be assigned, and a brief explanation of each, are shown in the following chart.

## INTERNAL CONTROL

Off	No function assigned
Reverb Depth	Controls the reverb depth level
Mod. Speed	Controls the modulation speed level
Total Volume	Controls the P-200's overall volume
Main Volume	Controls the main voice volume
Sub Volume	Controls the sub voice volume

## MIDI CONTROL CHANGE MESSAGES

Modulation	001	Sends a modulation message
Breath Control	002	Sends a breath control message
Foot Control	004	Sends a foot control message
Porta. Time	005	Sends a portamento time message
Data Entry	006	Sends a data entry message
Volume	007	Sends a volume message
Balance Control	008	Sends a balance control message
Panpot	010	Sends a stereo panning message
Expression	011	Sends a volume expression message
Sustain	064	Sends a sustain message
Portamento Sw	065	Sends a portamento switch message
Sostenuto	066	Sends a sostenuto message
Soft Pedal	067	Sends a soft pedal message
Legato Foot	068	Sends a legato foot message
Hold 2	069	Sends a hold 2 message (such as "freezing" the operation of a synthesizer's envelope until the Footswitch is released)
Harm. Content	071	Sends a harmonic content message
Release Time	072	Sends a release time message
Attack Time	073	Sends an attack time message
Brightness	074	Sends a brightness message
Eff. 1 Depth	091	Sends an effect 1 depth message
Eff. 2 Depth	092	Sends an effect 2 depth message
Eff. 3 Depth	093	Sends an effect 3 depth message
Eff. 4 Depth	094	Sends an effect 4 depth message
Eff. 5 Depth	095	Sends an effect 5 depth message
Inc. Sw	096	Sends an increment switch message
Dec. Sw	097	Sends a decrement switch message
NRPN LSB	098	Sends a Non Registered Parameter number LSB bank select message
NRPN MSB	099	Sends a Non Registered Parameter number MSB bank select message
RPN LSB	100	Sends a Registered Parameter Number LSB bank select message
RPN MSB	101	Sends a Registered Parameter Number MSB bank select message
Aftertouch		Sends a channel aftertouch message

## ● CONTINUOUS SLIDER ASSIGN (see chart)

For assigning a specific function to the CS. (Default is main volume.)



## ● CONTINUOUS SLIDER RANGE MINIMUM (1~128) / MAXIMUM (1~128)

The values set here determine the minimum and maximum volume range when you move the [CS] slider. (You cannot set the minimum number to exceed the maximum number.)



## ● FOOT CONTROLLER ASSIGN (see chart)

For assigning a specific function to the foot controller (FC). (Default is sub volume.)



## ● FOOT CONTROLLER RANGE MINIMUM (1~128) / MAXIMUM (1~128)

The values set here determine the minimum and maximum volume range when you press the [FC] controller. (You cannot set the minimum number to exceed the maximum number.)



## NOTE

If you select Sys for CONTROL in the Performance Enable function (System menu), the controller assignment you have previously set for the currently selected Performance may actually be different, since the current setting (System setting) in the Voice Play mode will be active. You can change the System setting, and you can easily find which setting (Sys or Perf) is selected in the Performance Enable function, as the letter P will appear to the left of the page number if Perf is selected.

## NOTE

The actual range (1 ~ 128) may actually be different depending on the selected function type. If the maximum range of the selected function is less than 128, the available range will be recognized and divided equally into 128 units, and the setting for Min/Max will be executed.

## ■ Panel Switch (PS)

The Panel Switch function lets you assign a function to each of the two Panel Switches for realtime control of an external MIDI sequencer.

This gives you the flexibility to send Start, Stop or Continue commands to external devices like sequencers and rhythm programmers from the P-200's panel, i.e., you can start and stop the external device simply by pressing the [PS] switches.

### ● PS1 ASSIGN (Off, Start, Continue, Stop)

When set to Off, the [PS1] will have no specific Play function. When set to Start, Continue or Stop, you can control an external MIDI device by pressing [PS1]. (The default setting for [PS1] is Start.)



### ● PS2 ASSIGN

Same as for PS1 ASSIGN, above. (The default setting for [PS2] is Stop.)



## NOTE

If you select Sys for CONTROL in the Performance Enable function (System menu), the Panel Switch assignment you have previously set for the currently selected Performance may actually be different, since the current setting (System setting) in the Voice Play mode will be active. You can change the System setting, and you can easily find which setting (Sys or Perf) is selected in the Performance Enable function, as the letter P will display to the left of the page number if Perf is selected.

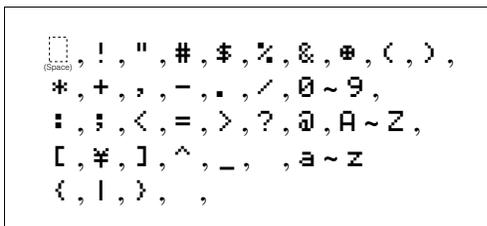
## ■ Name

The Name function lets you input a name (up to 16 characters in length) for your Performances.



### ● PERFORMANCE NAME

The available characters include upper and lower case Roman letters, numbers 0 ~ 9, a space and various symbols. Position the cursor with the [◀]/[▶] buttons and choose the desired character with the [-1/NO]/[+1/YES] buttons or the [DATA ENTRY] slider.



## ■ Organ Combination

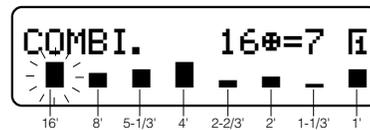
The Organ Combination function lets you freely edit the Organ 1 voice. This feature gives you considerable control over the timbre and characteristics of the organ sound, so that the range of possibilities are practically limitless.

With this feature you can literally recreate all of the classic organ sounds, from theatre organ to rock and jazz organ, by adjusting the flute footage levels and the attack settings, just like on conventional organs.

To edit the organ sound, you must first select the Organ1 voice before entering Edit mode. Otherwise the CANNOT EDIT message will display when you select the Organ 1 Combination function in Edit mode. (If this happens, simply exit Edit mode, select the Organ 1 voice, and then reenter Edit mode.)

### ● FOOTAGE (16', 8', 5-1/3', 4', 2-2/3', 2', 1-1/3', 1')

There are eight flute footages. The larger footages generate the bass characteristics of the sound, the smaller footages generate the treble characteristics of the sound, and those footages in between generate the mid-range characteristics of the sound. You can adjust the volume level of each flute footage between 0 (no volume) and 7 (maximum volume).

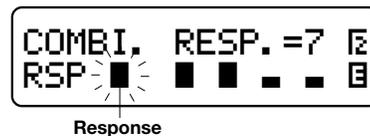


## NOTE

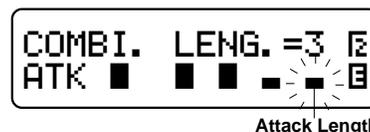
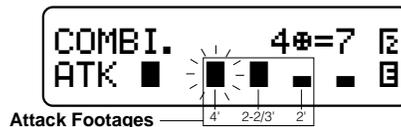
When only the lowest or highest footage is activated, some notes which exceed the legal range will not produce any sound.

### ● RESPONSE, ATTACK (4', 2-2/3', 2', Length, Mode)

The left-most parameter, RSP (Response) determines how fast the overall organ combination (footages in page 1) volume reaches maximum level, between a range of 0 (fastest) and 7 (slowest).



There are three Attack footages which determine the character of the percussive portion of the organ voice. You can adjust the volume level of each Attack footage between 0 (no volume) and 7 (maximum volume).





## Velocity Curves

The P-200 has 10 different types of sensitivity settings for both internal voices and external MIDI instruments, organized in four categories: Normal, Soft-1~3, Hard-1~3, and Fixed-1~3.

These give you wide and flexible control over how the strength of your playing affects the volume of the internal voices and external MIDI instruments.

### □ NORMAL

The Normal curve is programmed to best suit the internal Piano 1 voice.

On a conventional acoustic instrument such as an acoustic piano, the harder you play, the louder the resulting sound. This velocity-to-volume relationship is more or less linear; in other words, the sound becomes louder in direct proportion to your playing strength.

### □ Soft-1, Soft-2, Soft-3

The Soft curves are designed to increase the level of the sound with a softer playing style.



### □ Hard-1, Hard-2, Hard-3

The Hard curves are designed to increase the level of the sound with a stronger playing style.



### □ Fixed-1, Fixed-2, Fixed-3

The Fixed curves create flat velocity response. The volume of the sound remains the same, no matter how softly or strongly the keys are played.



## Internal Equalizer

The Internal Equalizer function lets you adjust the volume of the low, middle and high EQ ranges for the currently selected internal voice.



### ● EQ (Low, Mid, High)

You can boost (increase) or cut (decrease) the volume of each range independently, with -16 representing maximum volume cut, 16 representing maximum volume boost, and 0 representing normal volume. (The default for each voice is 0.)

## Reverb

When the P-200 is in Edit mode, pressing [REVERB] accesses the Reverb Type and Depth settings for the currently selected voice.



### ● REVERB TYPE (Room, Stage, Hall, Off)

You can select one of the three reverb types for the currently selected voice or turn the reverb off.

### ● DEPTH (0 ~ 7)

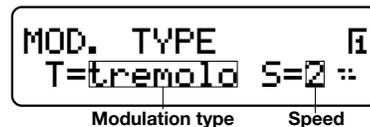
You can set the reverb depth value between 0 (no effect) and 7 (maximum effect).

### NOTE

You can also access the Reverb Type and Depth parameters in Voice Play mode (see page 26).

## Modulation

When the P-200 is in Edit mode, pressing [MODULATION] accesses the Modulation Type and Speed settings for the currently selected voice.



### ● MODULATION TYPE (Chorus, Symphonic, Tremolo, Off)

You can select one of the three modulation types for the currently selected voice or turn the modulation off.

### ● SPEED (0 ~ 7)

You can set the modulation speed value between 0 (no effect) and 7 (maximum effect).

### NOTE

You can also access the Modulation Type and Speed parameters in Voice Play mode (see page 27).

# STORE

The P-200 has versatile and handy store and copy functions. In Edit mode you can designate whether the changes you make in Voice Play mode and Performance Play mode will be stored automatically as you make them (Auto Store), or will only be stored permanently after you perform a specific store operation (Non Auto Store).

When Auto Store is designated all parameter changes are stored automatically as you make them. Thus, you can jump back and forth between voices and Voice and Performance modes freely as you play, since all settings will remain as you set them. In this case, using the store function simply copies one Performance to a specific Performance bank and number.

When Non Auto Store is designated, in general the changes you make to voices such as reverb and modulation settings will be lost as soon as you change voices, Performances or modes. After making changes in Edit mode, however, the P-200 will prompt you and give you the opportunity to overwrite the current edit when you try to leave Edit mode.

You will find it most convenient to set up your Performances in Voice Play mode, Auto Store status, since voice selection is so simple, then copy it to one of the 24 Performance memories for instant recall when you need it.

By switching into Non Auto Store status, you can be sure that your Performances are protected, and any changes you make in one will not be applied unless you specifically store it.

For details about changing the Store status, see page 15.

Note that there is a fine distinction between Voice Play mode store and Performance Play mode store functions. In Voice Play mode, you can overwrite the current set of Voice and Performance parameter settings. In Performance Play mode, you can select a specific destination Performance in which to make a duplicate, or copy the current Performance parameter settings. Therefore, if you select a destination Performance in which to store the current Voice Play mode Performance parameter settings, you are storing it in the Performance Play mode.

## NOTE

Regardless of the Auto Store/Non Auto Store status, the parameter changes made in the System, MIDI Filter and PC Table functions are always stored automatically.

## OVERWRITING IN PLAY MODE

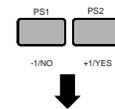
1. **In Voice Play mode, press the [STORE] button.**  
The LED above the [STORE] button starts blinking. The following screen appears.



STORE? (YES/NO)  
Voices → Voices

2. **Press [+1/YES] if you want to overwrite the current Voice and Performance parameter settings. (Press [-1/NO] if you want to cancel the store operation and return to the previous mode.)**

The STORE COMPLETED screen briefly appears to confirm the store operation.



\*\* STORE \*\*  
\*\* COMPLETED \*\*

## STORING A PERFORMANCE

1. **In either Voice Play mode or Performance Play mode, press the [STORE] button.**  
The LED above the [STORE] button starts blinking. The following screen appears.

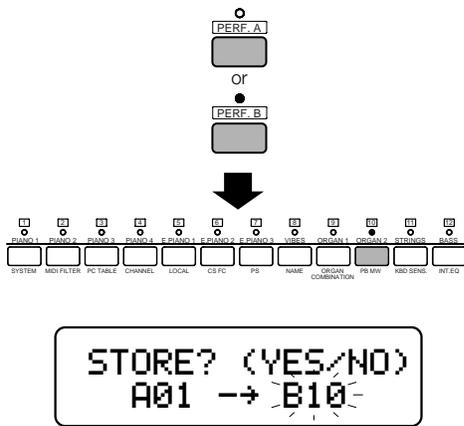
STORE? (YES/NO)  
A01 → A01

**2. To overwrite the current Performance: Press [+1/YES]. (Press [-1/NO] if you want to cancel the store operation and return to the previous mode.)**

This effectively stores the changes you have made in Edit mode (except for changes made in the overall System settings in the System, MIDI Filter and PC Table functions, which are stored automatically) in the current Performance location, and thus will be retained the next time you enter Performance Play mode.

**3. To copy the current Performance into another Performance location: First press [PERF. A] or [PERF. B] to designate the destination Performance bank, then press the desired [PERFORMANCE SELECT] button to designate the Performance number. (You can also designate the destination Performance bank and number by moving the [DATA ENTRY] slider.)**

The name of the Performance bank and number appears in the screen.



**4. Press [+1/YES] to store the current Performance into the designated Performance bank and number. (Press [-1/NO] if you want to cancel the store operation and return to the previous mode.)**

The STORE COMPLETED screen briefly appears to confirm the store operation.

# APPENDIX

## ■ Bulk Dump

The Bulk Dump feature lets you offload parameter settings by sending it to an external MIDI data storage device (such as the Yamaha MDF3 MIDI Data Filer), as well as load it back into the P-200 by receiving it from an external storage device.

This gives you the luxury of being able to build a library of P-200 settings by storing them on floppy disks.

The P-200 can send and receive four types of data in bulk: All data (the P-200's entire settings); Voice data (Voice settings only); Performance Bank A data (Performance settings for the A bank only); and Performance Bank B data (Performance settings for the B bank only).

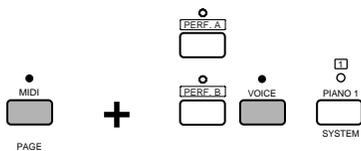
## Send Bulk Data

A send bulk data operation must be initiated from the P-200. First, however, make sure the P-200's MIDI Merge function is off (see page 51).

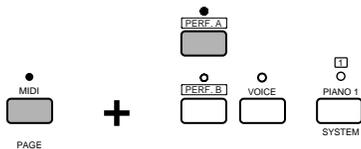
Next, match the device number of the P-200 (see page 51) with the external storage device by assigning the same device number to each. Then, set the external device so that it is standing by waiting for a bulk dump receive message. (For details about how to set the device number and bulk receive standby for the external device, consult the external device's owner's manual.)

## SENDING BULK DATA

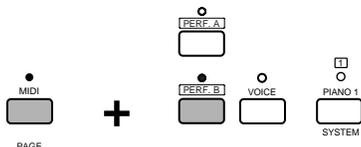
1. **Voice Data:** Hold the [MIDI] button and press the [VOICE] button.



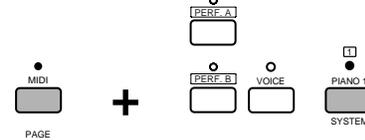
2. **Performance Bank A Data:** Hold the [MIDI] button and press the [PERF. A] button.



3. **Performance Bank B Data:** Hold the [MIDI] button and press the [PERF. B] button.



4. **All Data:** Hold the [MIDI] button and press the [PIANO 1 SELECT] button.



The BULK SEND screen appears while the operation is in progress.



When the operation is finished, the BULK SEND COMPLETED screen briefly appears.



To cancel the operation while it is still in progress, press the [-1/NO] button. The BULK SEND EXIT screen briefly appears.



### NOTE

The send bulk data operation cannot be executed when the MIDI Transmit Filter (bulk) is set to On, or the device number is set to Off.

## Bulk Data Receive

Bulk data receive operations must be initiated from the external device. First, however, make sure the P-200's MIDI Receive Filter (bulk) function is off (see page 53). Next, make sure the device numbers of both devices are set to the same number (see page 51).

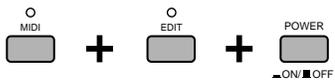
Once you have made these preliminary preparations, exit the Edit mode and return to the Voice Play or Performance Play mode. Now you're ready to send data to the P-200 using the external device's send bulk data operation. The P-200 will automatically accept the data. (For details about setting the device number of the external device and initiating a send bulk data operation, see the external device's owner's manual.)

## Initialize

The Initialize feature lets you restore the initial factory default settings with a quick and simple operation. Before initializing the settings, make sure to first offload any data that you want to save using the Bulk Dump operation. Otherwise, the Voice and Performance data you have created will be lost permanently.

### INITIALIZING THE DEFAULT SETTINGS

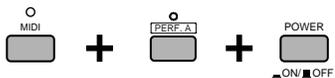
1. Press the [POWER] switch to turn off the power.
2. To initialize all the default settings, hold both the [MIDI] and [EDIT] buttons, then press the [POWER] switch to turn on the power.



The INITIALIZE ALL screen briefly appears.

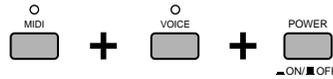
```
** INITIALIZE **
**      All      **
```

**PERFORMANCE A (or B) BANK:** You can also initialize only the Performance A bank (or B bank) default settings. To do so, first turn the power off, then hold both the [MIDI] and [PERF. A] (or [PERF. B]) buttons and turn the power back on.



```
** INITIALIZE **
** Perf. A     **
```

**VOICE SETTINGS:** Similarly, you can initialize only the Voice parameter default settings. To do so, first turn the power off, then hold both the [MIDI] and [VOICE] buttons and turn the power back on.



```
** INITIALIZE **
**   Voices   **
```

### Factory Default Settings

The default settings are shown in Factory Default Settings lists on pages 72, 73 and 74.

## ■ Using MIDI

MIDI is an acronym that stands for Musical Instrument Digital Interface, an international standard in use since the 1980s for the purpose of allowing electronic musical instruments—such as synthesizers, tone generators, rhythm programmers, digital keyboards like the P-200, and others—to “communicate” with each other by sending and receiving compatible note, controller and other MIDI data.

With MIDI, instruments made by different manufacturers can easily be connected to each other using special MIDI cables, and configured to work together in a variety of ways that greatly expands your music composing, performing and even learning capabilities.

Following is an outline of the basic concepts about MIDI you’ll need to know to get up and running in short order. Also included are a few examples of MIDI system connections.

### MIDI Channels

The MIDI standard provides 16 different channels for the transmission of data between musical instruments. A MIDI KEYBOARD is capable of transmitting data on at least one of these channels. Sequencers and MIDI-equipped computers with music sequencing software (both of which are generally capable of recording, editing and playing back MIDI note, controller and other data) usually transmit data on several channels at once, each channel being designated for a different part of an ensemble performance. For example, a Piano part might be assigned to channel 1, a bass part to channel 2, a horn part to channel 3, and so on.

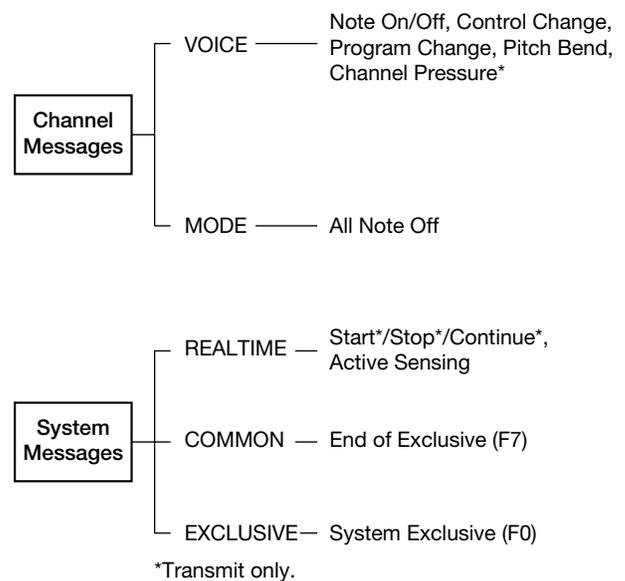
MIDI devices known as TONE GENERATORS, which are literally synthesizers without a keyboard, can receive MIDI data from keyboards, sequencers, or computers and produce sounds in response. MULTITIMBRAL tone generators can play more than one voice at a time, since they can receive data on more than one channel at a time.

### MIDI Messages

Data which is transmitted between MIDI devices takes the form of MIDI messages. There are various types of messages. Messages most closely associated with the actual performance of music are called CHANNEL VOICE messages; these include NOTE ON and NOTE OFF messages, which tell a tone generator which notes to play, and when to start and stop playing them. CONTROL CHANGE, PITCH BEND, and AFTERTOUCH or key pressure messages indicate how a keyboard’s control functions are being operated. PROGRAM CHANGE messages tell a tone generator to switch to another voice.

Channel voice messages are transmitted on a specific channel which will be received by the tone generator for which they are intended. They are different from SYSTEM messages, which are transmitted on all channels and received by all of the devices in a MIDI system.

System messages also come in a number of varieties. SYSTEM REALTIME messages are used to start, stop and synchronize the sequencing devices in a MIDI system. SYSTEM EXCLUSIVE messages allow for the transmission of data specific to individual devices. This data can be either individual parameter settings, which are transmitted as PARAMETER CHANGE messages, or large blocks of settings, which are usually referred to as BULK DUMPS. When using the P-200’s MIDI functions, you will be mainly concerned with channel voice messages and system exclusive messages. For detailed information about other types of messages the P-200 supports, and how their corresponding functions are implemented, refer to the MIDI Data Format and MIDI Implementation Chart sections.



## MIDI Terminals

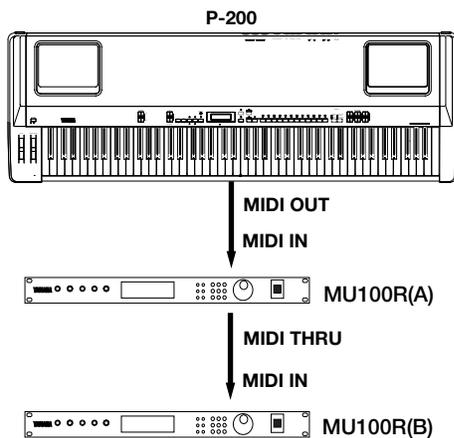
MIDI devices transmit messages to each other via special MIDI cables, which are connected to special MIDI terminals on each device. There are three types of MIDI terminals: IN, OUT, and THRU.

Not all MIDI devices have three MIDI terminals, but most, including the P-200, do. A device with all three terminals will receive incoming data via its MIDI IN terminal, and output its own data via the MIDI OUT terminal. The MIDI THRU terminal merely echoes, or passes, the data received at the MIDI IN terminal unaffected. This allows a device to be connected in the middle of a series (or “daisy chain”) of instruments, so that the third instrument in the chain will receive the data transmitted by the first instrument rather than that transmitted by the second.

Some MIDI instruments, such as the P-200, have a MIDI merge feature which essentially combines the functions of the MIDI OUT and MIDI THRU terminals. For example, when the P-200’s MIDI merge function is turned on, the MIDI OUT terminal will output a combination of the P-200’s own data plus the messages it receives via its MIDI IN terminal. An instrument receiving this merged data will be controlled by both the P-200 and the device connected to the P-200’s MIDI IN terminal.

## MIDI System Connections

One of the simplest MIDI setups is to connect the P-200 to one or more tone generators (such as the Yamaha MU100R), as shown in the following example.



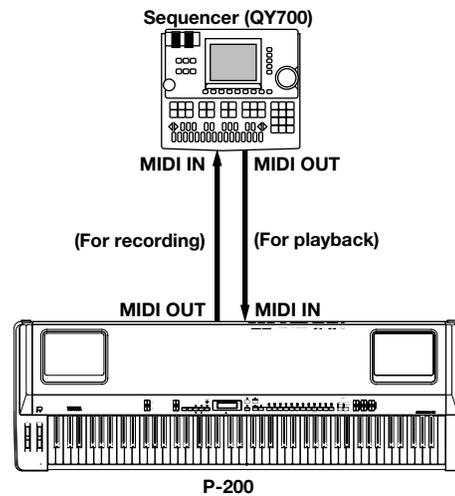
In this case, you can select the voices of both external tone generators directly from the P-200’s panel. In Single or Dual mode, the notes you play on the P-200’s keyboard will play designated voices in the external tone generators, so long as their MIDI receive channels are assigned to the same number as the P-200’s MIDI transmit channel number. In Split mode, the P-200 can transmit on two MIDI channels at the same time (one for the main and one for the sub voice), so you can set one tone generator to respond to only the main voice notes and the other tone generator to respond to only the sub voice notes. You can also take advantage of the P-200’s ability to have independent transpose and keyboard sensitivity settings for its internal tone generator and MIDI transmit note messages.

## P-200 MIDI Controllers

The P-200’s MIDI controllers include the two [PS] buttons, the [CS] slider, [PITCH] and [MODULATION] wheels and [FC] Footswitch. You can set the controllers to transmit specific control messages, and assign the external tone generators to respond accordingly. The [PITCH] wheel is dedicated to pitch bend and cannot be assigned otherwise.

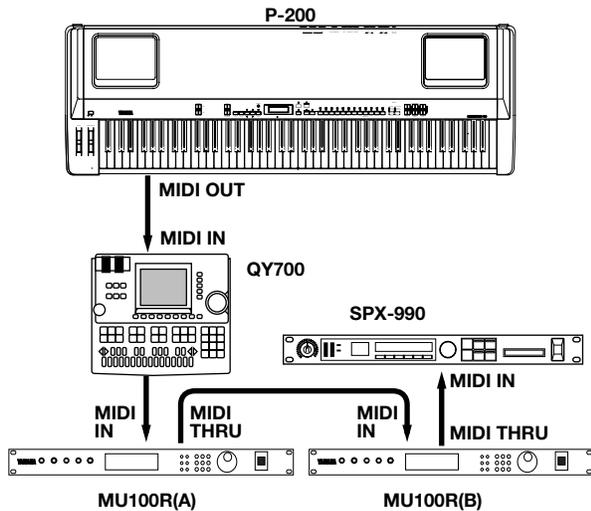
## Connecting a Sequencer

Another simple MIDI setup is to connect the P-200 to a sequencer, as shown in the following example.



In this case, the sequencer is used to record the note, program change, controller, etc. data as you play the P-200, and then play it back using the P-200’s internal voices. You can start and stop the sequencer using the P-200’s [PS] buttons (see page 57). Some sequencers have extensive note and other data editing features. The setup shown above will also work for bulk data storage operations (see page 62). Use a sequencer or a special MIDI data storage device (such as the Yamaha MDF3 MIDI Data Filer) to save data from and restore data to the P-200.

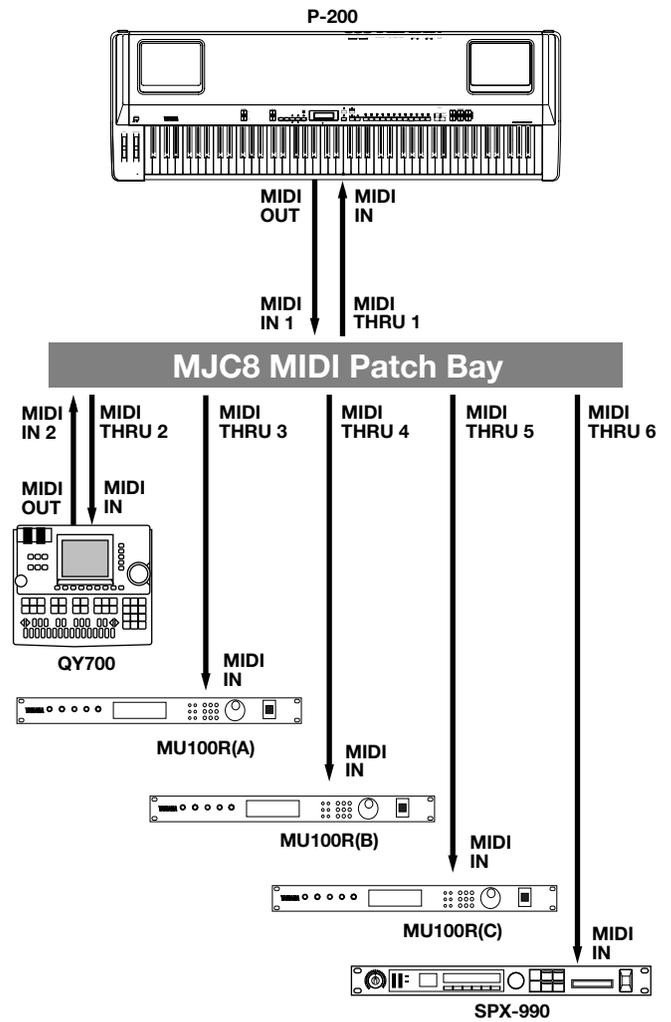
A more sophisticated MIDI setup is required if you want to connect a sequencer, several tone generators and perhaps an effects device. The series, or “daisy chaining” method is shown in the following illustration.



In this case, the sequencer is used to record the note, program change, controller, etc. data as you play the P-200, and then play it back using the voices in the external tone generators, as well as the P-200’s internal voices. Multitimbral tone generators (such as the Yamaha MU100R) can play more than one voice at a time, so you can configure them for layering several voices by assigning the same MIDI channel to more than one voice, or build up a complex ensemble by assigning a different MIDI channel to each voice that makes up a part in your composition.

You can send program change messages directly to the external tone generators and the effects device (such as the SPX-990) from the P-200, or record these messages in the sequencer at specific locations in the song, so that voices and effects will change “on cue” during sequencer playback—thus giving you enormous music production power. Note that since you would be recording each music part using a different voice, you would need to set the P-200’s keyboard Local feature to Off status (see page 55).

Be aware that the longer your daisy chain becomes (and also depending on how long your MIDI cables are), the higher the chances that a noticeable “MIDI delay” will occur during play, caused by the time it takes for the MIDI data to reach each device. To avoid such a potentially annoying problem, you can use a MIDI patch bay (such as the Yamaha MJC8), which is equipped with multiple MIDI IN and MIDI THRU terminals, as shown in the following illustration.



Besides eliminating the possibility of MIDI delays, a MIDI patch bay is essential in a larger setup where you frequently need to perform bulk dump and other operations with specific devices, and don’t want to waste time plugging and unplugging cables accordingly. A MIDI patch bay lets you instantly reconfigure the way all MIDI cables are connected for a given application.

## ■ Error Messages

Occasionally you may encounter certain error messages which appear in the LCD screen. Below is a list with descriptions of each.

<pre>*** ERROR1 *** REPLACE BATTERY</pre>	The internal backup battery charge is low and the battery should be replaced. (See page 6.)
<pre>*** ERROR2 *** MIDI RX OVERFLOW</pre>	Too much MIDI data is being received at once. Reception of data is interrupted and cannot be continued. Reduce the amount of data and attempt the operation again.
<pre>*** ERROR3 *** MIDI DATA ERROR</pre>	An error occurred during reception of MIDI data. Check all MIDI connections, settings, etc., and attempt the operation again.
<pre>*** ERROR4 *** MIDI BULK ERROR</pre>	An error occurred during reception of bulk data. Check all MIDI connections, settings, etc., and attempt the operation again.
<pre>*** ERROR5 *** MIDI FILTER ON !</pre>	Certain data cannot be transmitted or received because a MIDI Filter is set to On. Check each MIDI Filter setting in Edit mode. (See page 53.)
<pre>*** ERROR6 *** DEVICE NO. ERROR</pre>	Bulk data cannot be transmitted or received because the Device Number parameter is either turned off or does not match that of the connected device. (See page 62.)
<pre>*** ERROR7 *** MERGE SW ON !</pre>	The Send Bulk Data operation cannot be executed when MIDI Merge is on. (See page 51.)

## ■ Troubleshooting

The P-200 is a rather sophisticated electronic instrument with many parameter settings which affect its operation status. As such, occasionally you may find that it does not function as you think it should.

If this happens, before rushing the P-200 to the service center, carefully and methodically try to isolate the problem. Most of the time you'll find the problem to be of an extremely simple nature.

- ☒ The first thing you should do is check whether the problem is in the P-200 itself, or in one of the connected devices, or in any of the audio or MIDI cables.
- ☒ Also try changing the voices or Performances on the P-200 and check if the problem persists. If the problem occurs with only one specific voice or Performance, check each of its parameters to see if you can isolate the specific cause. If the problem occurs regardless of which voice or Performance is selected, check the System parameters to see if a particular global setting is the cause.

## Possible Cause and Solution

No sound is output from the P-200	<p><b>Check that:</b></p> <ul style="list-style-type: none"> <li>☒ The [SPEAKER] switch on the rear panel is turned on.</li> <li>☒ The [VOLUME] slider is turned up.</li> <li>☒ The Foot Controller that is assigned to Volume or Expression (011) is pressed down.</li> <li>☒ The Local On/Off feature is set to On. (See page 55.)</li> <li>☒ (If the Local On/Off feature is set to Off and you're using the P-200 with a sequencer), the Transmit Channel is set to the same number as the Receive Channel. (See page 55.)</li> </ul>
Little or no sound is output	Check that the Keyboard Sensitivity setting is appropriate. (See page 58.)
None of the panel controls seem to function; pressing the panel buttons has no effect.	Check that the Panel Switch Lock function is turned off. (See page 41.)
Depending on which keys of the keyboard are played, no sound (or only a very soft sound) is output	Check that in Split mode, the Balance setting is appropriate. (See page 34.)
The pitch of the P-200 is off or out of tune (compared to standard pitch or other instruments)	<p><b>Check that:</b></p> <ul style="list-style-type: none"> <li>☒ The Master Tune parameter is set correctly. (See page 51.)</li> <li>☒ The Transpose feature is turned off. (See page 37.)</li> <li>☒ The Detune (Dual mode) is set to 0. (See page 31.)</li> </ul>
The pitch of the P-200	Check that the modulation settings are turned off, and the [MODULATION] wheel position is not pure set to minimum.
The sound is too thin, or too "boomy", or radically different in timbre than expected	Check the Internal EQ as well as the Panel Equalizer settings. Adjust one or the other to flat, or normal settings. (See pages 29, 59.) Also check the [MODULATION] wheel position, or the effect settings, as these can drastically alter the sound. (See pages 27, 28, 58.)
Some notes of a chord or sustained passage (held with the Footswitch) cannot be heard	You may have played more notes than the maximum polyphony of the P-200. Remember that polyphony is decreased when Dual or Split mode is active, or a stereo Piano is selected. (See page 25.) The situation may also occur when playing the P-200's keyboard at the same time a sequencer is playing internal voices.
The reverb or modulation effect cannot be heard	<p><b>Check that:</b></p> <ul style="list-style-type: none"> <li>☒ The Reverb is set to Active and not Bypass. (See page 51.)</li> <li>☒ The Reverb Depth setting or Modulation Speed setting is not 0. (See page 59.)</li> </ul>
No sound is output from the connected MIDI instruments	<p><b>Check that:</b></p> <ul style="list-style-type: none"> <li>☒ All MIDI connections have been properly made. (See pages 65, 66.)</li> <li>☒ The receive channel of the connected device matches that of the Transmit Channel for the P-200. (See page 54.)</li> <li>☒ The MIDI Transmit switch is enabled. (See page 40.)</li> <li>☒ The Volume level settings of connected devices are at appropriate levels.</li> </ul>

Cannot transmit MIDI messages even though the MIDI Transmit switch is on	Check that message types are turned off in the MIDI Filter menu of Edit mode, and that the Transmit channel is not set to off in Edit mode. (See page 54.)
The sound of the connected MIDI instruments is too soft (or too loud)	Check that the Keyboard Sensitivity settings are appropriate. (See page 58.)
Connected MIDI instruments sound, but do not change programs when changing voices or Performances on the P-200	Check that the program change receive (or the equivalent parameter) on the receiving MIDI instrument has not been turned off.
Sustain (Footswitch pedal operation) doesn't work properly	Check that the Footswitch is properly connected to the [SUSTAIN] jack.
Cannot select the Organ 1 voice	The Organ 1 voice is not accessible in Dual mode.
Transpose value or split point cannot be changed by using [DATA ENTRY] slider, balance and detune values cannot be changed by the [-1/NO] or [+1/YES] buttons	You cannot use the [DATA ENTRY] slider to change the transpose value or split point; you must hold the [TRANSPOSE] or [SPLIT] button and use the [-1/NO] or [+1/YES] buttons. Likewise, you cannot use the [-1/NO] or [+1/YES] buttons to change the balance or detune values; you must hold the [BALANCE] or [DETUNE] button and move the [DATA ENTRY] slider.

## ■ Specifications

<b>Keyboard</b>	88-key (A-1 to C7), velocity sensitive, Graded Hammer Effect keyboard		
<b>Tone Generator</b>	AWM; 64-note maximum polyphony		
<b>Voices</b>	PIANO 1 ~ 2 (STEREO/MONO); PIANO 3 ~ 4; ELECTRIC PIANO 1 ~ 3; VIBES; ORGAN 1 ~ 2; STRINGS; BASS (UPRIGHT/ELECTRIC)		
<b>Play Modes</b>	Voice Play mode; Performance Play mode		
<b>Performances</b>	Performance Bank A (1 ~ 12); Performance Bank B (1 ~ 12)		
<b>Effects</b>	REVERB (ROOM, STAGE, HALL, OFF); MODULATION (CHORUS, SYMPHONIC, TREMOLO, OFF)		
<b>Panel Equalizer</b>	LOW; MIDDLE; HIGH		
<b>Edit</b>	SYSTEM	MASTER TUNE	424.0Hz ~ 456.3Hz
		REVERB	bypass, active
		DEVICE NUMBER	off; 1 ~ 16; all
		MIDI MERGE	off; on
		PERFORMANCE ENABLE	MIDI CHANNEL (sys; perf); LOCAL (sys; perf); CONTROLLER ASSIGN (sys; perf)
		POPUP TIME	PC (off; 1 ~ 5); OTHERS (1 ~ 5)
		STORE TYPE	auto store; non auto store
		PANEL SWITCH LOCK MODE	disable, enable
	MIDI FILTER	TRANSMIT FILTER	Message Types; on/off
		RECEIVE FILTER	Message Types; on/off
	PC TABLE	PROGRAM CHANGE TRANSMIT	VOICE/PERFORMANCE NO.(1 ~ 12); MSB/LSB (off; 0 ~ 127); PROGRAM CHANGE NUMBER (off; 1 ~ 128)
		PROGRAM CHANGE RECEIVE	VOICE/PERFORMANCE NO. (off; 1 ~ 12); PROGRAM CHANGE NUMBER (1 ~ 128)
	CHANNEL	TRANSMIT (off; 1 ~ 16); RECEIVE (off; 1 ~ 16; all)	
	LOCAL	on; off	
	CS FC	CS ASSIGN (functions)	CS RANGE MIN (1 ~ 128); MAX (1 ~ 128)
		FC ASSIGN (functions)	FC RANGE MIN (1 ~ 128); MAX (1 ~ 128)
	PS	PS1 ASSIGN (off; start:FA; continue:FB; stop:FC)	
		PS2 ASSIGN (off; start:FA; continue:FB; stop:FC)	
	NAME	PERFORMANCE NAME	
	ORGAN COMBINATION	FOOTAGE	16', 8', 5-1/3', 4', 2-2/3', 2', 1-1/3', 1'; (0 ~ 7) RESPONSE (0 ~ 7)
		ATTACK	4', 2-2/3', 2'; (0 ~ 7) LENGTH (0 ~ 7) Mode (First, Each)
	PB MW	PITCH BEND RANGE (0 ~ 12)	MODULATION WHEEL ASSIGN (off; reverb depth; mod. speed; vibrato)
	KBD SENS.	KEYBOARD SENSITIVITY INTERNAL	normal; soft-1~3; hard-1~3; fixed-1~3
		KEYBOARD SENSITIVITY MIDI	normal; soft-1~3; hard-1~3; fixed-1~3
		KEYBOARD RANGE	MIN (1 ~ 128); MAX (1 ~ 128)
	INT. EQ	LOW (-16 ~ 16); MID (-16 ~ 16); HIGH (-16 ~ 16)	
	REVERB	TYPE (ROOM, STAGE, HALL, OFF); DEPTH (0 ~ 7)	
	MODULATION	TYPE (CHORUS, SYMPHONIC, TREMOLO, OFF); SPEED (0 ~ 7)	
<b>Controls</b>	POWER; VOLUME; CS (DATA ENTRY); PS1 (-1/NO); PS2 (+1/YES); SPLIT (BALANCE, ◀); TRANSPOSE (DETUNE, ▶); MIDI (PAGE); LCD CONTRAST; PITCH WHEEL; MODULATION WHEEL; STORE; EDIT; PERF. A; PERF. B; VOICE; SELECT 1 ~ 12; REVERB, MODULATION; EQUALIZER; SPEAKER ON/OFF		
<b>LCD screen</b>	16-character x 2-row, backlit		
<b>Button Lamps</b>	SPLIT, TRANSPOSE, MIDI enable, STORE, EDIT, PERF. A, PERF. B, VOICE, 1 ~ 12 buttons, EFFECT x 6		
<b>Input Jacks</b>	FOOT CONTROLLER, SUSTAIN, SOSTENUTO, SOFT; LINE IN (L/MONO, R; 1/4" phone)		
<b>Output Jacks</b>	LINE OUT (L/MONO, R; unbalanced, 1/4" phone); PHONES		
<b>MIDI Terminals</b>	MIDI IN / OUT / THRU		
<b>Electrical Characteristics</b>	Power Consumption: 55 W; Output Impedance: 600Ω; Input Impedance: 10 kΩ		
<b>Amplifiers</b>	30 W x 2		
<b>Speakers</b>	13 cm (5-1/8") x 2		
<b>Dimensions</b>	1389(W) x 460(D) x 166(H) mm (54-11/16" x 18-1/8" x 6-9/16")		
<b>Weight</b>	30kg (66 lbs.)		
<b>Included Accessory</b>	FC4 Footswitch, Music Stand, Owner's Manual		
<b>Optional Accessories</b>	Yamaha FC4, FC5 Footswitches; Yamaha FC7 Foot Controller; Yamaha Keyboard Stand LP-3		

Specifications and descriptions in this Owner's Manual are for information purpose only. Yamaha Corp. reserves the right to change or modify products or specifications at any time without prior notice. Since specifications, equipment or options may not be the same in every locale, please check with you Yamaha dealer.

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## ■ FACTORY DEFAULT SETTINGS

### SYSTEM

<b>MIDI TRANSMIT ENABLE SW</b>		on			
<b>SYSTEM</b>	MASTER TUNE	440.0			
	REVERB	active			
	DEVICE NUMBER	1			
	MIDI MERGE	off			
	PERFORMANCE ENABLE	MIDI CHANNEL	sys		
		LOCAL ON/OFF	sys		
		ASSIGN	sys		
	POPOP TIME	PC SEND	off		
		OTHERS	3		
	STORE TYPE	non auto store			
PANEL SWITCH LOCK MODE	disable				
<b>MIDI FILTER</b>	TRANSMIT	Note On/Off	off		
		Control Change	off		
		Program Change	off		
		Aftertouch	off		
		Pitch Bend Change	off		
		Channel Mode Message	off		
		Parameter Change	on		
		Bulk	off		
		FA/FB/FC	off		
	RECEIVE	Note On/Off	off		
		Control Change	off		
		Program Change	off		
		Pitch Bend Change	off		
		Channel Mode Message	off		
		Parameter Change	on		
		Bulk	off		
		<b>PROGRAM CHANGE TABLE</b>	TX	NUMBER	Voice 01,...,Perf. A01,...,Perf. B12 = 1,...,13,...,36
				BANK LSB	Voice 01,...,Perf. A01,...,Perf. B12 = off
BANK MSB	Voice 01,...,Perf. A01,...,Perf. B12 = off				
RX	NUMBER		1,...,36 = Voice 01,...,Perf. B12		

# PRESET VOICE LIST

			SINGLE	DUAL	SPLIT
PLAY MODE			SINGLE		
VOICE	MAIN	Piano1			
	SUB	—	Strings	Bass	
PIANO 1 STEREO/MONO			stereo		
PIANO 2 STEREO/MONO			stereo		
BASS UPRIGHT/ELECTRIC			upright		
ORGAN COMBINATION	HOLD	16'	6		
		8'	5		
		5-1/3'	5		
		4'	0		
		2-2/3'	0		
		2'	0		
		1-1/3'	0		
		1'	0		
	RESPONSE	0			
	ATTACK	4'	0		
		2-2/3'	5		
		2'	0		
		LENGTH	3		
		EACH/FIRST	Each		
BALANCE			—	0	0
DETUNE			—	0	—
SPLIT POINT			—	—	C2
SPLIT MAIN VOICE AREA			—	—	Higher Note Range
TRANPOSE	ENABLE SWITCH		off		
	INTERNAL	MAIN	+12		
		SUB	—	0	0
	MIDI	MAIN	+12		
SUB		—	—	0	
MIDI CHANNEL	TX CHANNEL		1		
	RX CHANNEL		1		
LOCAL			on		
CONTROLLERS	PS1	ASSIGN	off		
	PS2	ASSIGN	off		
	CS	ASSIGN	main volume : 007		
		RANGE MIN	1		
		RANGE MAX	128		
	FC	ASSIGN	sub volume (internal)		
		RANGE MIN	1		
		RANGE MAX	128		

VOICE NAME			Piano 1	Piano 2	Piano 3	Piano 4	E.Piano1	E.Piano2	E.Piano3	VIBES	ORGAN 1	ORGAN 2	STRINGS	BASS
CONTROLLERS	PITCH BEND	RANGE	2	2	2	2	2	2	2	2	2	2	2	2
	MODULATION WHEEL	ASSIGN	mod.speed	vibrato	mod.speed	mod.speed	mod.speed	off						
KBD SENS.	INTERNAL	TYPE	normal	normal	soft-2	normal	hard-1	hard-1	hard-3	hard-1	fixed-2	fixed-1	hard-1	hard-1
		TYPE	normal	normal	soft-2	normal	hard-1	hard-1	hard-3	hard-1	fixed-2	fixed-1	hard-1	hard-1
	MIDI	RANGE MIN	1	1	1	1	1	1	1	1	1	1	1	1
		RANGE MAX	128	128	128	128	128	128	128	128	128	128	128	128
EFFECT	REVERB	TYPE	hall	stage	hall	stage	room	stage	hall	hall	hall	room	hall	room
		DEPTH	1	2	1	1	2	1	3	2	2	4	5	2
	MODULATION	TYPE	off	off	off	off	chorus	tremolo	symphonic	tremolo	tremolo	tremolo	off	off
		SPEED	2	2	2	3	2	2	3	3	0	0	1	0
	INTERNAL EQUALIZER	LOW	+8	+5	-2	+16	-9	-7	+8	+2	0	+1	+2	0
		MID	0	0	0	-3	0	-1	-7	0	0	0	0	0
	HIGH	-4	-2	+3	+2	+5	-5	+3	-4	0	-3	+3	0	

# PRESET PERFORMANCE LIST

			PERF. A 01			PERF. A 02			PERF. A 03			PERF. A 04			PERF. A 05		
			SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT
<b>PLAY MODE</b>			SINGLE			DUAL			SINGLE			SINGLE			DUAL		
<b>VOICE</b>		MAIN	Piano1			Piano3			Piano3			Piano4			Piano1		
		SUB	—	Strings	Bass	—	Piano2	Bass	—	Strings	Bass	—	Strings	Bass	—	E.P.1	Bass
<b>PIANO 1 STEREO/MONO</b>			stereo			stereo			stereo			stereo			stereo		
<b>PIANO 2 STEREO/MONO</b>			stereo			stereo			stereo			stereo			stereo		
<b>BASS UPRIGHT/ELECTRIC</b>			electric			electric			electric			electric			electric		
<b>ORGAN COMBINATION</b>	HOLD	16'	6			6			6			6			6		
		8'	5			5			5			5			5		
		5-1/3'	5			5			5			5			5		
		4'	0			0			0			0			0		
		2-2/3'	0			0			0			0			0		
		2'	0			0			0			0			0		
		1-1/3'	0			0			0			0			0		
		1'	0			0			0			0			0		
	RESPONSE	0			0			0			0			0			
	ATTACK	4'	0			0			0			0			0		
		2-2/3'	5			5			5			5			5		
		2'	0			0			0			0			0		
		LENGTH	3			3			3			3			3		
EACH/FIRST		Each			Each			Each			Each			Each			
<b>BALANCE</b>			—	0	0	—	0	0	—	0	0	—	0	0	—	-2	0
<b>DETUNE</b>			—	0	—	—	6	—	—	0	—	—	0	—	—	3	—
<b>SPLIT POINT</b>			—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2
<b>SPLIT MAIN VOICE AREA</b>			—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range
<b>TRANPOSE</b>	ENABLE SWITCH		off			off			off			off			off		
	INTERNAL	MAIN	+12			+12			+12			+12			+12		
		SUB	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0
	MIDI	MAIN	+12			+12			+12			+12			+12		
SUB		—	—	0	—	—	0	—	—	0	—	—	0	—	—	0	
<b>MIDI CHANNEL</b>		TX CHANNEL	1			1			1			1			1		
		RX CHANNEL	1			1			1			1			1		
<b>LOCAL</b>			on			on			on			on			on		
<b>CONTROLLERS</b>	PS1	ASSIGN	off			off			off			off			off		
	PS2	ASSIGN	off			off			off			off			off		
	CS	ASSIGN	main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007		
		RANGE MIN	1			1			1			1			1		
		RANGE MAX	128			128			128			128			128		
	FC	ASSIGN	sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)		
		RANGE MIN	1			1			1			1			1		
		RANGE MAX	128			128			128			128			128		
<b>PERFORMANCE NAME</b>			Room Acoustic			Honky Tonk			Pan Piano			Chorus Piano			Ballad Piano		

<b>CONTROLLERS</b>	PITCH BEND	RANGE	2			2			2			2			2		
	MODULATION WHEEL	ASSIGN	mod.speed			mod.speed			mod.speed			reverb depth			mod.speed		
<b>KEYBOARD SENSITIVITY</b>	INTERNAL	TYPE	normal			hard-1			normal			hard-1			hard-1		
	MIDI	TYPE	normal			hard-1			normal			hard-1			hard-1		
		RANGE MIN	1			1			1			1			1		
		RANGE MAX	128			128			128			128			128		
<b>EFFECT</b>	REVERB	TYPE	room			room			stage			hall			stage		
		DEPTH	4			2			4			4			3		
	MODULATION	TYPE	off			off			tremolo			chorus			off		
		SPEED	3			0			0			6			2		
	INTERNAL EQUALIZER	LOW	+6			-14			-10			+6			+2		
		MID	0			+16			+5			-10			+3		
		HIGH	-3			-16			-15			+1			+4		

	PERF. A 06			PERF. A 07			PERF. A 08			PERF. A 09			PERF. A 10			PERF. A 11			PERF. A 12		
	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT
	DUAL			DUAL			DUAL			DUAL			DUAL			DUAL			SINGLE		
	E.Piano1			E.Piano1			E.Piano1			E.Piano3			E.Piano3			Bass			E.Piano2		
	—	Piano4	Bass	—	E.P.2	Bass	—	E.P.2	Bass	—	E.P.1	Bass	—	Piano1	Bass	—	E.P.1	Bass	—	Strings	Bass
	stereo			stereo			stereo			stereo			stereo			stereo			stereo		
	stereo			stereo			stereo			stereo			stereo			stereo			stereo		
	electric			electric			electric			electric			electric			upright			electric		
	6			6			6			6			6			6			6		
	5			5			5			5			5			5			5		
	5			5			5			5			5			5			5		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	0			0			0			0			0			0			0		
	5			5			5			5			5			5			5		
	0			0			0			0			0			0			0		
	3			3			3			3			3			3			3		
	Each			Each			Each			Each			Each			Each			Each		
	—	-4	0	—	-4	0	—	+3	0	—	-5	0	—	0	0	—	-4	0	—	0	0
	—	0	—	—	1	—	—	0	—	—	0	—	—	0	—	—	2	—	—	0	—
	—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2
	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range
	off			off			off			off			off			off			off		
	+12			+12			+12			+12			+12			+12			+12		
	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0
	+12			+12			+12			+12			+12			+12			+12		
	—	—	0	—	—	0	—	—	0	—	—	0	—	—	0	—	—	0	—	—	0
	1			1			1			1			1			1			1		
	1			1			1			1			1			1			1		
	on			on			on			on			on			on			on		
	off			off			off			off			off			off			off		
	off			off			off			off			off			off			off		
	main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007		
	1			1			1			1			1			1			1		
	128			128			128			128			128			128			128		
	sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)		
	1			1			1			1			1			1			1		
	128			128			128			128			128			128			128		
	Fusion Piano			Vintage EP			Dynamic EP			Ballad EP			Bell EP			Woody EP			Tremolo EP		

	2			2			2			2			2			2			2		
	mod.speed			mod.speed			mod.speed			mod.speed			mod.speed			mod.speed			mod.speed		
	normal			normal			hard-1														
	normal			normal			hard-1														
	1			1			1			1			1			1			1		
	128			128			128			128			128			128			128		
	room			stage			stage			hall			hall			room			room		
	3			2			2			3			3			2			2		
	chorus			tremolo			chorus			chorus			symphonic			off			tremolo		
	3			3			3			4			3			0			4		
	0			+2			-9			-1			+2			-5			-1		
	0			+3			+8			-3			+1			0			+9		
	-3			-10			+4			0			+3			+2			-16		

			PERF. B 01			PERF. B 02			PERF. B 03			PERF. B 04			PERF. B 05		
			SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT
<b>PLAY MODE</b>			SINGLE			SINGLE			SINGLE			SINGLE			SINGLE		
<b>VOICE</b>		MAIN	Organ1			Organ1			Organ1			Organ1			Organ1		
		SUB	—	Strings	Bass	—	Strings	Bass	—	Strings	Bass	—	Strings	Bass	—	Strings	Bass
<b>PIANO 1 STEREO/MONO</b>			stereo			stereo			stereo			stereo			stereo		
<b>PIANO 2 STEREO/MONO</b>			stereo			stereo			stereo			stereo			stereo		
<b>BASS UPRIGHT/ELECTRIC</b>			electric			electric			electric			electric			electric		
<b>ORGAN COMBINATION</b>		HOLD	16'	6		5		7		7		0		0		0	
			8'	6		7		7		5		7		0		0	
			5-1/3'	0		6		7		0		0		0		0	
			4'	2		0		0		0		0		0		0	
			2-2/3'	2		0		0		0		3		1		1	
			2'	0		0		0		0		5		0		0	
			1-1/3'	0		0		0		7		7		0		0	
			1'	0		0		0		0		7		0		0	
		RESPONSE	2		1		1		1		3		1		1		
		ATTACK	4'	0		0		0		0		0		0		0	
2-2/3'	0		2		0		0		0		0		0				
2'	0		0		0		0		0		0		0				
LENGTH	3		1		4		3		5		0		0				
EACH/FIRST		Each		Each		Each		Each		First		0		0			
<b>BALANCE</b>			—	0	0	—	0	0	—	0	0	—	-2	0	—	0	0
<b>DETUNE</b>			—	0	—	—	0	—	—	0	—	—	0	—	—	0	—
<b>SPLIT POINT</b>			—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2
<b>SPLIT MAIN VOICE AREA</b>			—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range
<b>TRANSPOSE</b>		ENABLE SWITCH	off			off			off			off			off		
		INTERNAL	MAIN	+12		+12		+12		+12		+12		+12		+12	
			SUB	—	0	0	—	0	0	—	0	0	—	0	0	—	0
		MIDI	MAIN	+12		+12		+12		+12		+12		+12		+12	
			SUB	—	—	0	—	—	0	—	—	0	—	—	0	—	—
<b>MIDI CHANNEL</b>		TX CHANNEL	1		1		1		1		1		1		1		
		RX CHANNEL	1		1		1		1		1		1		1		
<b>LOCAL</b>			on			on			on			on			on		
<b>CONTROLLERS</b>		PS1	ASSIGN	off		off		off		off		off		off		off	
		PS2	ASSIGN	off		off		off		off		off		off		off	
		CS	ASSIGN	main volume : 007		main volume : 007		main volume : 007		main volume : 007		main volume : 007		main volume : 007		main volume : 007	
			RANGE MIN	1		1		1		1		1		1		1	
			RANGE MAX	128		128		128		128		128		128		128	
		FC	ASSIGN	sub volume (internal)		sub volume (internal)		sub volume (internal)		sub volume (internal)		sub volume (internal)		sub volume (internal)		sub volume (internal)	
			RANGE MIN	1		1		1		1		1		1		1	
RANGE MAX	128		128		128		128		128		128		128				
<b>PERFORMANCE NAME</b>			Jazz Organ			Pop Organ			Blues Organ			Theater Organ			Accomp. Organ		

<b>CONTROLLERS</b>		PITCH BEND	RANGE	2		2		2		2		2		
		MODULATION WHEEL	ASSIGN	mod.speed										
<b>KEYBOARD SENSITIVITY</b>		INTERNAL	TYPE	normal										
		MIDI	TYPE	normal										
		RANGE MIN	1		1		1		1		1		1	
		RANGE MAX	128		128		128		128		128		128	
<b>EFFECT</b>		REVERB	TYPE	room		stage		stage		stage		stage		
			DEPTH	2		4		4		5		4		
		MODULATION	TYPE	symphonic		tremolo		symphonic		chorus		chorus		
			SPEED	0		0		4		5		3		
			INTERNAL EQUALIZER	LOW	0		+1		0		0		0	
		MID		+4		+4		+2		+2		+4		
		HIGH		0		+3		+3		+2		+5		

PERF. B 06			PERF. B 07			PERF. B 08			PERF. B 09			PERF. B 10			PERF. B 11			PERF. B 12		
SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT	SINGLE	DUAL	SPLIT
DUAL			SINGLE			DUAL			SPLIT			SPLIT			SPLIT			SPLIT		
Vibes			Strings			Piano1			Piano2			E.Piano1			Vibes			Organ2		
—	E.P.1	Bass	—	Strings	Bass															
stereo			stereo			stereo			stereo			stereo			stereo			stereo		
stereo			stereo			stereo			stereo			stereo			stereo			stereo		
electric			electric			electric			upright			electric			upright			electric		
6			6			6			6			6			6			6		
5			5			5			5			5			5			5		
5			5			5			5			5			5			5		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
0			0			0			0			0			0			0		
5			5			5			5			5			5			5		
0			0			0			0			0			0			0		
3			3			3			3			3			3			3		
Each			Each			Each			Each			Each			Each			Each		
—	-2	0	—	0	0	—	+7	-3	—	0	0	—	0	0	—	0	-2	—	0	-3
—	2	—	—	0	—	—	2	—	—	0	—	—	0	—	—	0	—	—	0	—
—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2	—	—	C2
—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range	—	—	Higher Note Range
off			off			off			off			off			off			off		
+12			+12			+12			+12			+12			+12			+12		
—	0	0	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0	—	0	0
+12			+12			+12			+12			+12			+12			+12		
—	—	0	—	—	0	—	—	0	—	—	0	—	—	0	—	—	0	—	—	0
1			1			1			1			1			1			1		
1			1			1			1			1			1			1		
on			on			on			on			on			on			on		
off			off			off			off			off			off			off		
off			off			off			off			off			off			off		
main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007			main volume : 007		
1			1			1			1			1			1			1		
128			128			128			128			128			128			128		
sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)			sub volume (internal)		
1			1			1			1			1			1			1		
128			128			128			128			128			128			128		
Metal Attack			Strings Orchestra			Romantic Piano			Acoustic Duo			Electric Duo			Jazz Duo			Rock Duo		

2			2			2			2			2			2			2		
mod.speed			mod.speed			mod.speed			mod.speed			mod.speed			vibrato			vibrato		
hard-1			hard-1			hard-1			normal			hard-1			hard-1			normal		
hard-1			hard-1			hard-1			normal			hard-1			hard-1			normal		
1			1			1			1			1			1			1		
128			128			128			128			128			128			128		
stage			hall			hall			stage			stage			hall			room		
2			5			3			2			1			2			4		
off			symphonic			off			off			chorus			symphonic			chorus		
2			2			0			0			4			2			4		
0			+2			+5			+2			0			0			-1		
-3			0			+2			+1			0			0			0		
+2			0			-1			-12			0			-8			-8		

# Blank Chart

## SYSTEM

### PARAMETERS

SYSTEM														PARAMETERS		
<b>MIDI TRANSMIT ENABLE SW</b>														on, off		
<b>SYSTEM</b>	MASTER TUNE													424.0Hz ~ 440.0Hz ~ 456.3Hz		
	REVERB													active, bypass		
	DEVICE NUMBER													off, 1~16, all		
	MIDI MERGE													on, off		
	PERFORMANCE ENABLE	MIDI CHANNEL													sys, perf	
		LOCAL ON/OFF													sys, perf	
		ASSIGN													sys, perf	
	POPOP TIME	PC SEND													off, 1-5	
		OTHERS													1-5	
STORE TYPE													auto store, non auto store			
PANEL SWITCH LOCK MODE													disable, enable			
<b>MIDI FILTER</b>	TRANSMIT	Note On/Off													on, off	
		Control Change													on, off	
		Program Change													on, off	
		Aftertouch													on, off	
		Pitch Bend Change													on, off	
		Channel Mode Message													on, off	
		Parameter Change													on, off	
		Bulk													on, off	
		FA/FB/FC													on, off	
	RECEIVE	Note On/Off													on, off	
		Control Change													on, off	
		Program Change													on, off	
		Pitch Bend Change													on, off	
		Channel Mode Message													on, off	
		Parameter Change													on, off	
		Bulk		Voice 01	Voice 02	Voice 03	Voice 04	Voice 05	Voice 06	Voice 07	Voice 08	Voice 09	Voice 10	Voice 11	Voice 12	on, off
		<b>PROGRAM CHANGE TABLE</b>														
		TX	NUMBER													off, 1~128
	BANK LSB													off, 0~127		
	BANK MSB													off, 0~127		
	RX	NUMBER	Perf. A01	Perf. A02	Perf. A03	Perf. A04	Perf. A05	Perf. A06	Perf. A07	Perf. A08	Perf. A09	Perf. A10	Perf. A11	Perf. A12	off/1 ~128	
	<b>PROGRAM CHANGE TABLE</b>															
	TX	NUMBER													off, 1~128	
BANK LSB													off, 0~127			
BANK MSB													off, 0~127			
RX	NUMBER	Perf. B01	Perf. B02	Perf. B03	Perf. B04	Perf. B05	Perf. B06	Perf. B07	Perf. B08	Perf. B09	Perf. B10	Perf. B11	Perf. B12	off/1 ~128		
<b>PROGRAM CHANGE TABLE</b>																
TX	NUMBER													off, 1~128		
	BANK LSB													off, 0~127		
	BANK MSB													off, 0~127		
RX	NUMBER													off/1 ~128		

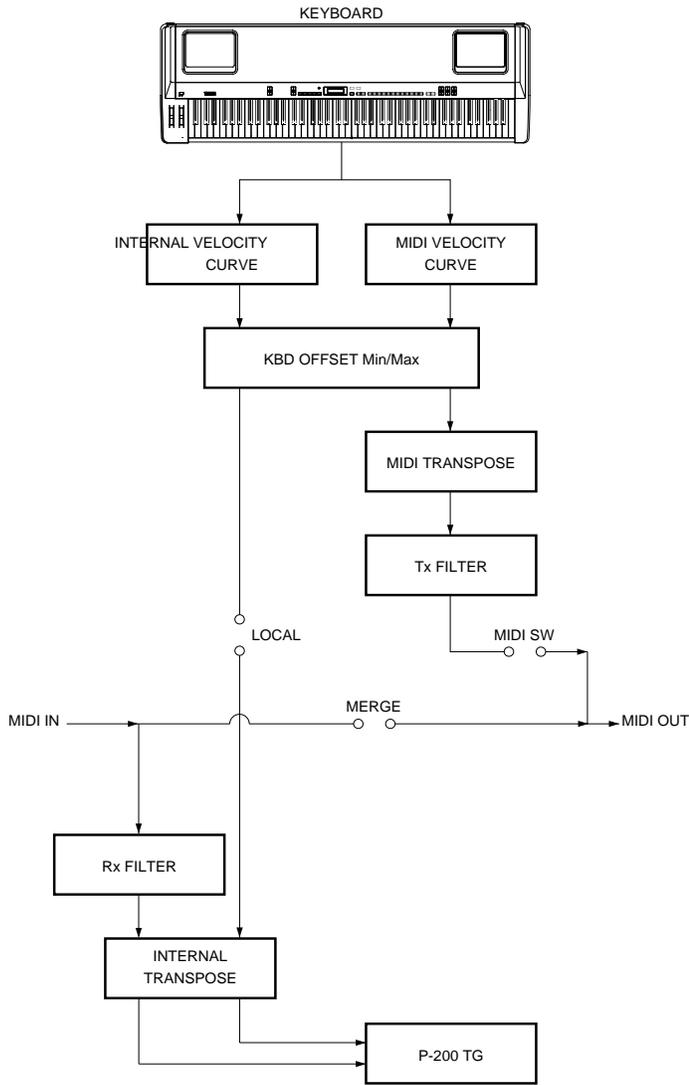
# PERFORMANCE

			SINGLE	DUAL	SPLIT	PARAMETERS
<b>PLAY MODE</b>						SINGLE, DUAL, SPLIT
<b>VOICE</b>	MAIN					(1) Piano 1 - (12) Bass
	SUB	_____				(1) Piano 1 - (12) Bass
<b>PIANO 1 STEREO/MONO</b>						stereo, mono
<b>PIANO 2 STEREO/MONO</b>						stereo, mono
<b>BASS UPRIGHT/ELECTRIC</b>						electric, upright
<b>ORGAN COMBINATION</b>	HOLD	16'				0-7
		8'				0-7
		5-1/3'				0-7
		4'				0-7
		2-2/3'				0-7
		2'				0-7
		1-1/3'				0-7
		1'				0-7
	RESPONSE				0-7	
	ATTACK	4'				0-7
		2-2/3'				0-7
		2'				0-7
		LENGTH				0-7
		EACH/FIRST				0-7
<b>BALANCE</b>			_____			-16→15
<b>DETUNE</b>			_____		_____	0-7
<b>SPLIT POINT</b>			_____	_____		A-1 - C7
<b>SPLIT MAIN VOICE AREA</b>			_____	_____		-16→15
<b>TRANSPOSE</b>	ENABLE SWITCH					on, off
	INTERNAL	MAIN				-24→24
		SUB	_____			-24→24
	MIDI	MAIN				-24→24
SUB		_____	_____		-24→24	
<b>MIDI CHANNEL</b>	TX CHANNEL					off, 1-16
	RX CHANNEL					off, 1-16, ALL
<b>LOCAL</b>						on, off
<b>CONTROLLERS</b>	PS1	ASSIGN				off, FA, FB, FC
	PS2	ASSIGN				off, FA, FB, FC
	CS	ASSIGN				off, rev depth, mod speed, main, sub, ....., etc.
		RANGE MIN				1-128
		RANGE MAX				1-128
	FC	ASSIGN				off, rev depth, mod speed, main, sub, ....., etc.
		RANGE MIN				1-128
		RANGE MAX				1-128
<b>PERFORMANCE NAME</b>						A-Z, a-z, 0-9, others

<b>CONTROLLERS</b>	PITCH BEND	RANGE	
	MODULATION WHEEL	ASSIGN	
<b>KEYBOARD SENSITIVITY</b>	INTERNAL	TYPE	
	MIDI	TYPE	
		RANGE MIN	
		RANGE MAX	
<b>EFFECT</b>	REVERB	TYPE	
		DEPTH	
	MODULATION	TYPE	
		SPEED	
	INTERNAL EQUALIZER	LOW	
		MID	
		HIGH	

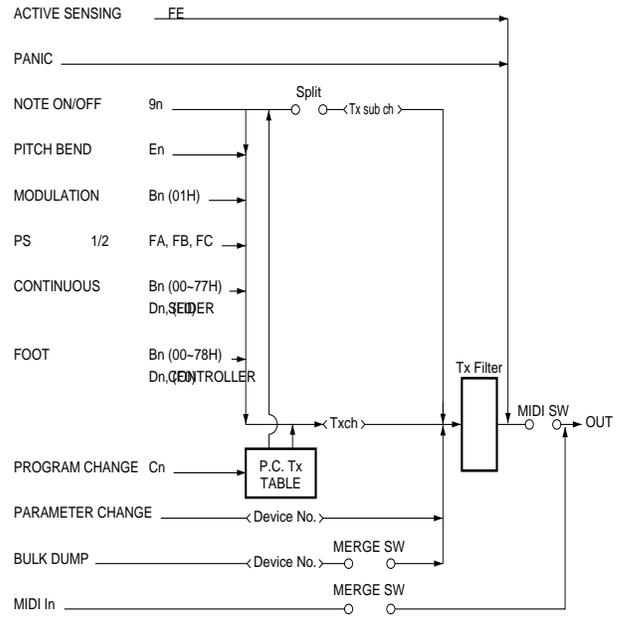
# MIDI DATA FORMAT

## 1. MIDI DATA FLOW

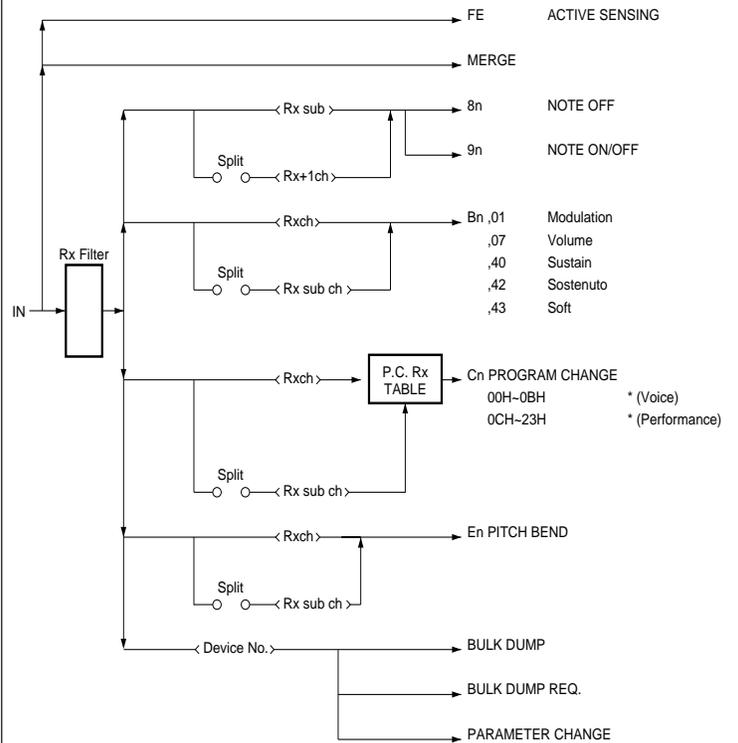


## 2. MIDI TRANSMISSION/RECEPTION

### 2.1 MIDI Transmission Condition



### 2.2 MIDI Reception Conditions



\* (Voice) : Voice Play Mode (single) only  
 \* (Performance) : Performance Play Mode only

## 3. CHANNEL MESSAGES

### 3.1 Transmission

#### 3.1.1 Note On/Off

[9nH]->[kk]->[vw]

9nH : Note on/off Status

n : Channel No.

kk : Key No.

Transpose : 21 (A-1) -108 (C7)

wv : Velocity

Key on : 0-127

Key off : 0

\* Note range can be extended to 0-127 with MIDI TRANSPOSE

#### 3.1.2 Control Change

Control Change No.	Controller	Value
01	Modulation Wheel	0 - 127
64	Sustain Pedal	0 , 127
66	Sostenuto Pedal	0 , 127
67	Soft Pedal	0 , 127
0 -119	FC	0 - 127
0 -119	CS	0 - 127

#### 3.1.3 Program Change

- When you choose a voice in Voice Play mode, a Program Change Number corresponding to each selected button is transmitted.
- In Single mode, the Program Change Number corresponding to the button according to the transmit channel is transmitted via the transmit channel.
- In Dual mode, no sub voice Program Change Number is transmitted even if you select the sub voice.  
(Corresponding to Parameter Change (Exclusive))
- In Split mode, a Program Change Number is transmitted from the transmit channel for the main voice and on the next highest channel (Txch+1) for the sub voice according to the selected button.

#### 3.1.4 Aftertouch

When Aftertouch is assigned to the CS or FC assignable controller, Channel Pressure Data is transmitted.

#### 3.1.5 Pitch Bend

Pitch Bend is transmitted with 7-bit resolution.

#### 3.1.6 Channel Mode Message

When you press [Panic] switch (SW), <all sounds off>, <all notes off>, <reset all controllers> will be transmitted.  
See page 41 for detail.

### 3.2 Reception

#### 3.2.1 Note On/Off

1. [9nH]->[kk]->[vw] n : channel no.  
 9nH : Note on/off status  
 kk : Key note  
 Reception : 0 (C-2) — 127 (G8)  
 wv : Velocity  
 Key on : 1-127  
 Key off : 0

2. [8nH]->[kk]->[vw] n : channel no.  
 8nH : Note off Status  
 kk : Key note  
 Reception : 0 (C-2) — 127 (G8)  
 wv : Velocity  
 Key off : 0-127

\* Note range can be extended to 0-127 with MIDI TRANSPOSE

\* The notes lower than 21 (A-1) and higher than 108 (C7) will repeat one-octave higher and lower, respectively.

#### 3.2.2 Control Change

[BnH]->[cc]->[wv]

BnH : Control Change Status

n : Channel No.

cc : Control No.

wv : Value

Control Change No.	Parameter	Value
01	Modulation Depth	0 - 127
07	Main Volume	0 - 127
64	Sustain	0 , 127
66	Sostenuto	0 , 127
67	Soft	0 , 127

#### 3.2.3 Program Change

\* In Voice Play mode if a Program Change Number from 1 to 12 is received, the voice changes to one of the following voices from the next Key On message.

RX Program Change No.	Voice
1	Piano 1
2	Piano 2
3	Piano 3
4	Piano 4
5	E. Piano 1
6	E. Piano 2
7	E. Piano 3
8	Vibes
9	Organ 1
10	Organ 2
11	Strings
12	Bass

\* In Performance Play mode if a Program Change Number from 1 to 12 is received, the mode changes to Voice Play mode. If a Program Change Number from 13 to 36 is received, the mode changes to Performance Play mode and the Performance Number changes accordingly.

FX Program Change No.	Voice
13	Perf. A01
14	Perf. A02
⋮	⋮
35	Perf. B11
36	Perf. B12

\* Any Bank Select message is ignored.

### 3.2.4 Aftertouch

Aftertouch is not received.

### 3.2.5 Pitch Bend

Only the MSB of the Pitch Bend is received.

### 3.2.6 Channel Mode

Channel Mode messages are received.

Control Change No.	Parameter	Value
78	All Sounds Off	00H
79	Reset all Controllers	00H
7B	All notes off	00H

- Channel Mode messages are received by the Receive channel while Omni Off is selected.
- All Sounds Off —  
Reception is while Omni Off is selected only.  
While Omni Off is selected, reception only occurs on the same Receive channel, and Key On sounds are quickly silenced.  
Different from All Notes Off, a dump is forcibly taken and sound is silenced even when a damper or Sostenuto causes the sound after a Key Off to continue or reduce slowly.
- All Notes Off —  
While Omni Off is selected, only those sounds that occur during Key On in the Receive Channel are silenced. Nothing is done while Omni On is selected.
- Reset All Controllers —  
While Omni Off is selected, only the Receive channel is reset to its initial value. Nothing is done while Omni On is selected.  
At reception, the status of the following items are reset to their initial values:  
Modulation Depth, Main Volume, Sustain, Soft, Sostenuto, and Pitch Bend Depth. (Reverb Depth remains unchanged.)

Modulation Depth: Off	Main Volume: Max
Sustain: Off	Soft: Off
Sostenuto: Off	Pitch Bend Depth (Center)

## 4. SYSTEM REAL TIME MESSAGES

When Start, Continue, or Stop is assigned to PS1/2 controller, System Realtime messages are transmitted.

## 5. System Exclusive Messages

### 5.1 Parameter Change

#### 5.1.1 System Setup

```

11110000      F0
01000011      43H
0001nnnn      nnnn=Device Number
00101010      2A
00100000      20
00000000      00
00000000      00
0ppppppp      ppppppp=N2
00000000      00
0vvvvvvv      vvvvvv=Data Value
11110111      F7

```

#### 5.1.2 Voice

```

11110000      F0
01000011      43
0001nnnn      nnnn=Device Number
00101010      2A
00100010      22
00000000      00
00000000      00
0ppppppp      ppppppp=N2
00000000      00
0vvvvvvv      vvvvvv=Data Value
11110111      F7

```

#### 5.1.3 Keyboard Mode

```

11110000      F0
01000011      43
0001nnnn      nnnn=Device Number
00101010      2A
00100110      26
00000000      00
00000000      00
0ppppppp      ppppppp=N2
00000000      00
0vvvvvvv      vvvvvv=Data Value
11110111      F7

```

#### 5.1.4 Controller

```

11110000      F0
01000011      43
0001nnnn      nnnn=Device Number
00101010      2A
00100111      27
00000000      00
00000000      00
0ppppppp      ppppppp=N2
00000000      00
0vvvvvvv      vvvvvv=Data Value
11110111      F7

```

### 5.1.5 MIDI Filter Table

11110000	F0
01000011	43
0001nnnn	nnnn=Device Number
00101010	2A
00101100	2C
00000000	00
00000000	00
0pppppppp	ppppppp=N2
0000000i	i=Send switch
0vvvvvvv	vvvvvvv=Data Value
11110111	F7

### 5.1.6 Program Change Transmit Table

11110000	F0
01000011	43
0001nnnn	nnnn=Device Number
00101010	2A
00101110	2E
00000000	00
0iiiiiii	iiiiiii=N1
0pppppppp	ppppppp=N2
0000000i	i=Send switch
0vvvvvvv	vvvvvvv=Data Value2
11110111	F7

### 5.1.7 Program Change Receive Table

11110000	F0
01000011	43
0001nnnn	nnnn=Device Number
00101010	2A
00101111	2F
00000000	00
00000000	00
0pppppppp	ppppppp=N2
00000000	00
0vvvvvvv	vvvvvvv=Data Value
11110111	F7

## 5.2 BULK DUMP (SYSTEM EXCLUSIVE MESSAGES)

The system is capable of sending and receiving the following types of bulk dump messages:

1. System Setup Bulk Dump
2. Voice Bulk Dump
3. Keyboard Mode Bulk Dump
4. MIDI Filter Table Bulk Dump
5. Program Change Transmit Table Bulk Dump
6. Program Change Receive Table Bulk Dump

The following three types of bulk dumps are sent and received:

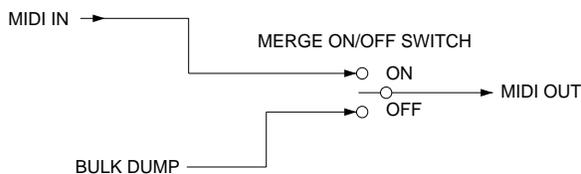
1. All Bulk Dump  
All six types of bulk dumps as listed above will be sent.
2. Performance Bulk Dump  
Types 2 and 3, listed above, will be sent, for Performance Play mode Performances A01 ~ A12 or B01 ~ 12.
3. Voice Bulk Dump  
Types 2 and 3, listed above, will be sent, for Voice Play mode Voices 1 ~ 12 and currently stored panel settings.

The above six types of bulk dump messages can be received independently.

- For more information about bulk dump format, see page 85.
- You can assign the device number in Edit mode, System function; see page 51.
- When the device number is set to Off, bulk dump send and receive operations cannot be executed.
- When MIDI Merge (Edit mode, System function) is set to On, the P-200 cannot send bulk dump messages.
- When the device numbers of the P-200 and the external device are not matched, the P-200 cannot receive bulk dump messages.
- Bulk dump messages cannot be sent and received at the same time.
- When the MIDI Filter bulk setting (Edit mode, MIDI Filter function) is set to On, bulk dump operations cannot be executed.

## 5.3 MIDI MERGE

The MIDI Merge function enables you to merge data received from the MIDI IN terminal with data generated by the P-200, and transmits this merged data. This function works as follows:



1. Some features, such as Controller, might not operate as expected because channel messages can also be transmitted on the same channel as the MIDI channel that the P-200 uses for transmission. (For example, in the case of Controller, an external device connected to MIDI OUT uses the value determined by the most recently used instrument, P-200 or an external device connected to MIDI IN. The sounds from the P-200's tone generator might sometimes cut off when receiving an All Notes Off message.)
2. A received Active Sensing message is never transmitted.
3. When an interrupt of the received Active Sensing is detected, transmission of Active Sensing through MIDI OUT is interrupted after 500msec.
4. When the P-200 receives 32 or more bytes of System Exclusive Messages, the MIDI messages transmitted by the P-200 might cause an interruption. (When System Exclusive Messages from MIDI IN are received, the MIDI messages that the P-200 attempted to transmit are held temporarily; however, if the data exceeds 31 bytes, the hold is released and after an EOX is forcibly transmitted, the P-200 MIDI messages are transmitted. In this case the data bytes being received are not transmitted until reception of the status byte of non-System Realtime Messages, and are discarded.)
5. When the MIDI Merge function is On, Bulk Dumps cannot be sent from the P-200.
6. After the P-200 receives one status byte of the System Exclusive Messages, if the status of other channel messages, etc., are received before an EOX is received, the EOX is transmitted and other messages (for example, channel messages) are separated from the System Exclusive Messages and are transmitted.

\* When MIDI Merge is On, the MIDI Panic feature does not work.

## 5.4 MIDI Panic

With the P-200, pressing the [MIDI]+[REVERB]+[MODULATION] buttons suppresses MIDI transmission as an emergency method to shut down all sound.

- MIDI transmission  
**The following messages are transmitted :**  
Modulation Depth Off, Sustain Pedal Off, All Sound Off, All Note Off, Reset All Controllers, Pitch Bend Depth (Center) and Channel Pressure Off, for all channels.
- MIDI Panic transmission is not possible when the MIDI Merge function is On.
- MIDI Panic transmission is not possible during sending/receiving bulk data.

\* The MIDI Panic feature is an emergency measure of last resort, so sound sometimes might not stop.

## 6. PARAMETER CHANGE TABLE

### 6.1 System Setup

FOH, 43H, 1nH, 2AH, 20H, 00H, 00H, N2H, 00H, V2H, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	MTUNE	-64 – +63 (o/b)	Master Tuning
1	01	MENABSW	off/on	MIDI Tx Enable SW
2	02	MREVS	bypass/active	Reverb Bypass SW
3	03	MERGSW	off/on	Merge SW
4	04	PERFCHSW	sys/perf	Performance Channel Enable SW
5	05	PERFLOSW	sys/perf	Performance Local Enable SW
6	06	PERFASSSW	sys/perf	Performance Controller Assign Enable SW
7	07	POPUPPC	off, 1, ....., 5	Popup Time P.C. Send
8	08	POPUPOTHER	1, ....., 5	Popup Time Other
9	09	STORETYPE	auto store/ non auto store	Store Type
10	0A	DEVNUM	1–16, all, off	Device Number
11	0B	LOCK MODE	off/on	Panel Lock Mode (Disable/Enable)

### 6.2 Voice

FOH, 43H, 1nH, 2AH, 22H, 00H, 00H, N2H, 00H, V2H, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	PBRANGE	0–12	PB Range
1	01	MODASS	0–3	Modulation Wheel Assign
2	02	INTVELCRV	0–9	Int. KBD Sens.Type
3	03	RXVELCRV	0–9	MIDI KBD Sens. Type
4	04	VELMIN	0–127	KBD Range Min
5	05	VELMAX	0–127	KBD Range Max
6	06	REVTYPE	0–3	Effect Reverb Type
7	07	REVDP	0–7	Effect Reverb Depth
8	08	MODTYPE	0–3	Effect Modulation Type
9	09	MODSPD	0–7	Effect Modulation Speed
10	0A	INTEQL	-16 – +16 (o/b)	Internal Equalizer Low
11	0B	INTEQM	-16 – +16 (o/b)	Internal Equalizer Mid
12	0C	INTEQH	-16 – +16 (o/b)	Internal Equalizer High

### 6.3 Keyboard Mode

FOH, 43H, 1nH, 2AH, 26H, 00H, 00H, N2H, 00H, V2H, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	PMODE	0–2	Play Mode
1	01	VMAIN	0–11	Main Voice Number *1 2*
2	02	VDUAL	0–11	Sub Voice Number (Dual) *1
3	03	VSPLIT	0–11	Sub Voice Number (Split) 2*
4	04	VP1MONO	stereo/mono	Piano1 stereo/mono
5	05	VP2MONO	stereo/mono	Piano2 stereo/mono
6	06	VBASSEW	elec./upright	Bass elec./upright
7	07	ORGCMB16	0–7	Organ Combination 16'
8	08	ORGCMB8	0–7	Organ Combination 8'
9	09	ORGCMB513	0–7	Organ Combination 5+1/3'
10	0A	ORGCMB4	0–7	Organ Combination 4'
11	0B	ORGCMB223	0–7	Organ Combination 2+2/3'
12	0C	ORGCMB2	0–7	Organ Combination 2'
13	0D	ORGCMB113	0–7	Organ Combination 1+1/3'
14	0E	ORGCMB1	0–7	Organ Combination 1'
15	0F	ORGATK4	0–7	Organ Attack 4'
16	10	ORGATK223	0–7	Organ Attack 2+2/3'
17	11	ORGATK2	0–7	Organ Attack 2'

18	12	ORGATKLEN	0–7	Organ Attack Length
19	13	ORGRESPONSE	0–7	Organ Combination Response
20	14	ORG.EF	each/first	Organ Attack Each/First
21	15	reserve		
22	16	reserve		
23	17	Tx Sub ch	0–15, off	Tx Sub channel
24	18	Rx Sub ch	0–15, off, all	Rx Sub channel
25	19	BAL DUAL	-16 – +15 (o/b)	Dual Balance
26	1A	BAL SPLIT	-16 – +15 (o/b)	Split Balance
27	1B	DETUNE	0–7	Dual Detune
28	1C	SPOINT	A-1–C7	Split Point
29	1D	SAREA	upper/lower	Split Main Voice Area
30	1E	SFTSW	off/on	Transpose Switch
31	1F	SFTMAIN	-24 – +24 (o/b)	Main Voice Transpose
32	20	SFTSUB D	-24 – +24 (o/b)	Sub Voice Transpose (Dual)
33	21	SFTSUB S	-24 – +24 (o/b)	Sub Voice Transpose (Split)
34	22	SFTMAIN MD	-24 – +24 (o/b)	Main Voice MIDI Transpose
35	23	SFTSUB MD	-24 – +24 (o/b)	Sub Voice MIDI Transpose
36	24	LOCALSW	off/on	Local on/off Switch
37	25	TXCH	0–15, off	TX Channel
38	26	RXCH	0–15, off, all	Rx Channel
39	27	reserve		
40	28	ASSPS1	0–3	PS1 Assign
41	29	ASSPS2	0–3	PS2 Assign
42	2A	ASSCS	0–126	CS Assign
43	2B	ASSCSMIN	0–127	CS Range Min
44	2C	ASSCSMAX	0–127	CS Range Max
45	2D	ASSFC	0–126	FC Assign
46	2E	ASSFCMIN	0–127	FC Range Min
47	2F	ASSFCMAX	0–127	FC Range Max
48	30	PERFNAME1	32–127	Performance Name 1
49	31	PERFNAME2	32–127	Performance Name 2
50	32	PERFNAME3	32–127	Performance Name 3
51	33	PERFNAME4	32–127	Performance Name 4
52	34	PERFNAME5	32–127	Performance Name 5
53	35	PERFNAME6	32–127	Performance Name 6
54	36	PERFNAME7	32–127	Performance Name 7
55	37	PERFNAME8	32–127	Performance Name 8
56	38	PERFNAME9	32–127	Performance Name 9
57	39	PERFNAME10	32–127	Performance Name 10
58	3A	PERFNAME11	32–127	Performance Name 11
59	3B	PERFNAME12	32–127	Performance Name 12
60	3C	PERFNAME13	32–127	Performance Name 13
61	3D	PERFNAME14	32–127	Performance Name 14
62	3E	PERFNAME15	32–127	Performance Name 15
63	3F	PERFNAME16	32–127	Performance Name 16

\*1 Not possible for Dual mode with Organ 1 and another voice.  
 \*2 Execute transmission only.

### 6.4 Controller

FOH, 43H, 1nH, 2AH, 27H, 00H, 00H, N2H, 00H, V2H, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	reserve		
1	01	reserve		
2	02	VOL TTL	0–127	Total Volume
3	03	VAL MAIN	0–127	Main Voice Volume
4	04	VUL SUB	0–127	Sub Voice Volume
5	05	VIBSPD	0–127	Vibrato Speed Control
6	06	REVDEP	0–7	Reverb Depth Control
7	07	MODSPD	0–7	Modulation Speed Control

\* Transmitted and received when allocated to the assignable Controller.

## 6.5 MIDI Filter

F0H, 43H, 1nH, 2AH, 2CH, 00H, 00H, N2H, 00H, 2VH, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	TXMFILNOTE	off/on	Tx MIDI Filter Note on/off
1	01	TXMFILCTRL	off/on	Tx MIDI Filter Ctrl Change
2	02	TXMFILPC	off/on	Tx MIDI Filter Prog. Change
3	03	TXMFILAFT	off/on	Tx MIDI Filter Aftertouch
4	04	TXMFILPB	off/on	Tx MIDI Filter Pitch Bend
5	05	TXMFILCH	off/on	Tx MIDI Filter Channel Message
6	06	TXMFILPRM	off/on	Tx MIDI Filter Exclusive
7	07	TXMFILBULK	off/on	Tx MIDI Filter Bulk
8	08	TXMFILSYS	off/on	Tx MIDI Filter FA/FB/FC
9	09	RXMFILNOTE	off/on	Rx MIDI Filter Note on/off
10	0A	RXMFILCTRL	off/on	Rx MIDI Filter Ctrl Change
11	0B	RXMFILPC	off/on	Rx MIDI Filter Prog. Change
12	0C	reserve		
13	0D	RXMFILPB	off/on	Rx MIDI Filter Pitch Bend
14	0E	RXMFILCH	off/on	Rx MIDI Filter Channel Message
15	0F	RXMFILPRM	off/on	Rx MIDI Filter Exclusive
16	10	RXMFILBULK	off/on	Rx MIDI Filter Bulk

## 6.6 Program Change Transmit Table

F0H, 43H, 1nH, 2AH, 2EH, 00H, N1H, N2H, V1H, V2H, F7H  
 n : Device Number  
 N1H : Parameter Number  
 N2H : Parameter Number  
 V1H : Parameter Value 1 (= 1 don't send P.C.)  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	TXPGM1	0-127	Voice 01
:	:	:	0-127	:
:	:	:	0-127	:
11	03	TXPGM12	0-127	Voice 12
12	04	TXPGM13	0-127	Perf. A01
:	:	:	0-127	:
:	:	:	0-127	:
23	17	TXPGM24	0-127	Perf. A12
24	18	TXPGM25	0-127	Perf. B01
:	:	:	0-127	:
:	:	:	0-127	:
35	23	TXPGM36	0-127	Perf. B12

N1	data name
00	TX P.C. Data
01	Bank Select MSB
02	Bank Select LSB

## 6.7 Program Change Receive Table

F0H, 43H, 1nH, 2AH, 2FH, 00H, 00H, N2H, 00H, V2H, F7H  
 n : Device Number  
 N2H : Parameter Number  
 V2H : Parameter Value 2

	N2	data name	V2 (data range)	note
0	00	RXPGM1	Voice 01-Perf. B12, off	Program Change Number 1
1	01	RXPGM2	Voice 01-Perf. B12, off	Program Change Number 2
2	02	RXPGM3	Voice 01-Perf. B12, off	Program Change Number 3
:	:	:	:	:
:	:	:	:	:
:	:	:	:	:
126	7E	RXPGM127	Voice 01-Perf. B12, off	Program Change Number 127
127	7F	RXPGM128	Voice 01-Perf. B12, off	Program Change Number 128

## 7. BULK DUMP

### 7.1 System Setup & Dump Request

SYSTEM SETUP	
	data
0	F0H
1	43H
2	0NH
3	7AH
4	] bytes
5	]
6	S
7	K
8	-
9	-
10	2
11	4
12	9
13	0
14	S
15	Y
16	] 00H
↓	] 00H
31	]
Supplement: Parameter Change	
<b>1. 00H-0BH of system setup</b>	
32	MTUNE
↓	
43	LOCK MODE
44	check_sum
45	F7H

DUMP REQUEST	
	data
0	F0H
1	43H
2	2NH
3	7AH
4	S
5	K
6	-
7	-
8	2
9	4
10	9
11	0
12	S
13	Y
14	] 00H
↓	] 00H
29	]
30	F7H

## 7.2 Voice

type 1: 00H

type 2: Voice Number

type2	VOICE NUMBER
00H	Voice 01
01H	Voice 02
02H	Voice 03
03H	Voice 04
04H	Voice 05
05H	Voice 06
06H	Voice 07
07H	Voice 08
08H	Voice 09
09H	Voice 10
0AH	Voice 11
0BH	Voice 12
0CH	Perf. A01 Voice
0DH	Perf. A02 Voice
0EH	Perf. A03 Voice
0FH	Perf. A04 Voice
10H	Perf. A05 Voice
11H	Perf. A06 Voice
12H	Perf. A07 Voice
13H	Perf. A08 Voice
14H	Perf. A09 Voice
15H	Perf. A10 Voice
16H	Perf. A11 Voice
17H	Perf. A12 Voice
18H	Perf. B01 Voice
19H	Perf. B02 Voice
1AH	Perf. B03 Voice
1BH	Perf. B04 Voice
1CH	Perf. B05 Voice
1DH	Perf. B06 Voice
1EH	Perf. B07 Voice
1FH	Perf. B08 Voice
20H	Perf. B09 Voice
21H	Perf. B10 Voice
22H	Perf. B11 Voice
23H	Perf. B12 Voice

VOICE	
	data
0	FOH
1	43H
2	0NH
3	7AH
4	] bytes
5	
6	S
7	K
8	-
9	-
10	2
11	4
12	9
13	0
14	V
15	0
16	] 00H
↓	
29	
30	type 1
31	type 2
Supplement: Parameter Change <b>2. 00H-12H of Voice</b>	
32	PBRANGE
↓	
44	INTEQH
45	check_sum
46	F7H

DUMP REQUEST	
	data
0	FOH
1	43H
2	2NH
3	7AH
4	S
5	K
6	-
7	-
8	2
9	4
10	9
11	0
12	V
13	0
14	] 00H
↓	
27	
28	type 1
29	type 2
30	F7H

### 7.3 Keyboard Mode

type 1: 00H  
 type 2: Performance Number

type2	PERFORMANCE NUMBER
00H	Perf. A01
:	:
:	:
0BH	Perf. A12
0CH	Perf. B01
:	:
:	:
17H	Perf. B12
18H	Voices

KEYBOARD MODE	
	data
0	F0H
1	43H
2	0NH
3	7AH
4	bytes
5	S
6	K
7	-
8	-
9	-
10	2
11	4
12	9
13	0
14	K
15	B
16	00H
↓	
29	type 1
30	type 2
31	type 2

Supplement: Parameter Change 3. 00H-3FH of Keyboard Mode	
	data
32	PMODE
↓	
95	PERFNAME 16

96	check_sum
97	F7H

### 7.4 MIDI Filter Table Bulk Dump

P.C. TX TABLE	
	data
0	F0H
1	43H
2	0NH
3	7AH
4	bytes
5	S
6	K
7	-
8	-
9	-
10	2
11	4
12	9
13	0
14	M
15	F
16	00H
↓	
31	00H

Supplement: Parameter Change 4. 00H-10H of MIDI Filter Table	
	data
32	TXMFILNOTE
↓	
48	RXMFILBULK

49	check_sum
50	F7H

DUMP REQUEST	
	data
0	F0H
1	43H
2	2NH
3	7AH
4	S
5	K
6	-
7	-
8	2
9	4
10	9
11	0
12	M
13	F
14	00H
↓	
29	
30	F7H

### 7.5 Program Change Transmit Table Bulk Dump

type 1: 00H  
type 2: Voice No.

type 2	VOICE NUMBER
00H	P.C.Data
01H	Bank Select MSB
02H	Bank Select LSB

P.C. Tx TABLE	
	data
0	FOH
1	43H
2	0NH
3	7AH
4	] bytes
5	
6	S
7	K
8	-
9	-
10	2
11	4
12	9
13	0
14	P
15	T
16	
↓	] 00H
29	
30	type 1
31	type 2

DUMP REQUEST	
	data
0	FOH
1	43H
2	2NH
3	7AH
4	S
5	K
6	-
7	-
8	2
9	4
10	9
11	0
12	P
13	T
14	
↓	] 00H
27	
28	type 1
29	type 2
30	F7H

Supplement: Parameter Change 5. 00H-35H of Program Change Transmit Table	
32	TXPGM1 (MSB)
33	TXPGM1 (LSB)
↓	
102	TXPGM36 (MSB)
103	TXPGM36 (LSB)
104	check_sum
105	F7H

### 7.6 Program Change Receive Table Bulk Dump

P.C. Tx TABLE	
	data
0	FOH
1	43H
2	0NH
3	7AH
4	] bytes
5	
6	S
7	K
8	-
9	-
10	2
11	4
12	9
13	0
14	P
15	R
16	
↓	] 00H
31	

Supplement: Parameter Change 6. 00H-7FH of Program Change Receive Table	
32	RXPGM1
↓	
159	RXPGM128
160	check_sum
161	F7H

DUMP REQUEST	
	data
0	FOH
1	43H
2	2NH
3	7AH
4	S
5	K
6	
7	
8	2
9	4
10	9
11	0
12	P
13	R
14	
↓	] 00H
29	
30	F7H

Function...	Transmitted	Recognized	Remarks
Basic Channel Default Changed	1 - 16 1 - 16	1 - 16 1 - 16	memorized
Mode Default Messages Altered	Mode 3 × *****	Mode 1 , 3 × ×	memorized
Note Number : True voice	0 - 127 *****	1 - 127 21 - 108	
Velocity Note on Note off	○ 9nH, v = 1 - 127 × 9nH, v = 0	○ v = 1 - 127 ×	
After Touch Key's Ch's	× ○	× ×	
Pitch Bender	○	○ 0 - 12 semi	7 bit resolution
Control Change 0, 32 1 7 64 66 67 1 - 119	○ Bank select ○ M. Wheel ○ Foot Volume ○ Sustain ○ Sostenuto ○ Soft ○ Assignable	× ○ ○ ○ ○ ○ ○ ×	
120 121	○ *1 ○ *1	○ ○	All sound off Reset All Controllers
Program Change : True #	○ 0 - 127 *****	○ 0 - 127 ○ 0 - 11	assignable
System Exclusive	○	○	voice etc.
System Common : Song Position : Song Select : Tune	× × ×	× × ×	
System Real Time : Clock : Commands	× ○	× ×	
Aux Messages : Local On/Off : All Notes Off : Active Sense : Reset	× ○ *1 ○ ×	× ○ ○ ×	
<b>Notes :</b> Received messages are merged to MIDI OUT when MIDI merge Switch is on. *1=Transmit if PANIC Switch is ON.			

Mode 1: OMNI ON, POLY  
 Mode 3: OMNI OFF, POLY

Mode 2: OMNI ON, MONO  
 Mode 4: OMNI OFF, MONO

○ : Yes  
 × : No

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